Kartashev Vladimir

First-year undergraduate student, Software Engineering and Computer Engineering Department (Informatics and Computer Engineering), ITMO University, St. Petersburg
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Skills and interests

Interests: custom software writing, creating mobile applications

Languages: Russian (native), English (Intermediate)

Programming languages: Java 17, C++20, Assembler

Technologies: Bash, PostgreSQL, Git, LATEX, Unity, Qt

Projects

April 2023 – THIS TIME

GRAPHI (GRAPHI is 2D graph constructor) - C++, SFML

- `https://github.com/ColdDirol/GRAPHI`

December 2022 – THIS TIME

Expanding the Information Space of a Museum's Exposition Using Digital Technologies (as an Example of Developing a Mobile Application for the Historical and Memorial Museum "Smolny") - C#, Unity

- `https://github.com/ColdDirol/Unity-Smolny-App`

- XII Congress of Young Scientists (YSC) of ITMO University, St. Petersburg, Russian Federation, April 3-6, 2023 - participation

August 2020 – THIS TIME

Phone model for the blind based on a regular Android smartphone - C#, Unity

- `https://youtu.be/AvQOhSPTb-Y`

- X Congress of Young Scientists (CYSS) of ITMO University, St. Petersburg, Russian Federation, April 14-17, 2021 - 1st place (win)

- Gas pedal of Projects "Technoleaders of the Future", Russian Federation,

2021-2022 - participation

● Round Table "Skolkovo. Advanced Technologies and Modern Trends in Education and Science", Bishkek, Kyrgyz Republic, May 2022 - 1st place (win)

Education

September 2022 – THIS TIME

ITMO University, St. Petersburg – Software Engineering and Computer Engineering Department (Informatics and Computer Engineering), Bachelor's Degree

September 2019 – July 2022

NO PF "GAZPROM Kyrgyzstan School", Bishkek, Kyrgyz Republic – *Grades 9–11*