

# Cole Hartman

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## EDUCATION

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**California State University, Long Beach**

**Expected Graduation: May 2026**

*Bachelor of Science in Computer Science*

*GPA: 3.9/4.0*

**Relevant Coursework:** Data Structures, Discrete Structures, Objected-Oriented Development

## SKILLS

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**Languages:** Python, C, C++, HTML, CSS, JavaScript,

**Frameworks:** Bootstrap, React

**Tools:** Git, VS Code

**Concepts:** Frontend, Backend, Full-Stack, Software Engineering, Machine Learning

## EXPERIENCE

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**theCoderSchool**

**February 2024 – Present**

*Code Coach*

*CA*

- Taught 30+ students programming concepts in **Python, Java, HTML, CSS, and JavaScript**
- Facilitated one-on-one guidance and mentorship as part of a **2:1 student-to-Code-Coach ratio**
- Improved students' coding comprehension by **18%** as measured by monthly coding assessments

**Pure Mentorship**

**February 2024 – May 2024**

*Software Engineer Intern*

*CA*

- Developed company website using **React.js** and **Bootstrap** within a small team.
- Integrated **front-end and back-end** for enhanced website performance and user experience.

## PROJECTS

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**Portfolio** | *HTML, CSS, JavaScript, Bootstrap*

**[coleakira.com](http://coleakira.com)**

- Designed and developed a **responsive** personal portfolio website to showcase skills and projects
- Implemented custom CSS styling and multimedia for a **pleasing and engaging** user experience

**Battleship AI** | *C*

**[github.com/battleship](https://github.com/battleship)**

- Designed and developed a fully functional Battleship game featuring an **AI opponent**
- Implemented game board, ships placement, and turn-based attack system mechanics from scratch
- Gained **valuable experience** with 2D arrays, modular programming, and AI mechanics