

To compile `model.tpl` in a DOS/Linux terminal window:

```
admb [-s] [-r] model
```

where the options

- s yields the "safe" version of the exe-file
- r is used to invoke the random effect module

Two stages of compilation:

1. Preprocessor: `tpl2cpp` or `tpl2rem` (ADMB-RE)
2. C++ compiler (Borland, Visual C++, gcc, etc.) with two stages:
 - o Compilation: `adcomp`
 - o Linking: `adlink`

Location of all scripts/functions: `%ADMB_HOME%\bin`

- `ADMB_HOME` is the environment variable pointing to the home directory of the ADMB installation

Illustration of compilation process (nicely integrated in the ADMB-IDE)

