## Wheel of Fortune

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Pseudocode
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import puzzles csv
set rounds dictionary to 3, proper round puzzles with corresponding categories
set up wheel and values
set up list of dictionaries with player, round money, total money
for 3 rounds
       set hidden puzzle to be matching underscore string
       set up chosen letter dictionary all false
       if in first 2 rounds
              show hidden puzzle and category
              choose random player turn index
              while the puzzle hasn't been solved
                      print menu
                      get menu choice
                      while invalid menu choice
                              check if menu choice is valid
                      if menu choice is spin
                             pick random wheel value
                             if wheel value is lose a turn
                                     print next player
                                     player turn index goes to next player
                             else if wheel value is bankrupt
                                     player round $ goes to 0
                                     print next player
                                     player turn index goes to next player
                             else
                                     get consonant guess
```

```
while invalid consonant guess
                      check if valid guess
              if puzzle contains consonant
                      set letter on chosen letter dictionary to true
                      reveal consonant on hidden puzzle
                      increase player round $ by wheel value * count
              else
                      print next player
                      player turn index goes to next player
else if menu choice is buy a vowel
       if player has enough round money
              get vowel
               while valid vowel
                      check if input is vowel and not selected
              if puzzle contains vowel
                      reveal vowel on hidden puzzle
                      subtract 250 from player round $ by wheel value *
              else
                      print next player
                      player turn index goes to next player
else if menu choice is solve the puzzle
       get solve
       while invalid solve
              check if solve is same length as puzzle
       if solve matches puzzle
              add player round money to player total money
       else
              print next player
```

count

else

print invalid choice message

else if in last round

reveal r, s, t, l, n, e

get 3 more consonants and a vowel

while invalid responses

check if valid 3 consonants and a vowel

show hidden puzzle and category with responses revealed

get puzzle guess

if they guess correctly (one guess)

player winnings increases by final cash prize

print total winnings