## In-Lab Group Activity for Week 9: Orthogonal Projection and Curve Fitting II

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## Problem 1: Orthogonal Projection onto a Line / Orthogonal Decomposition

**a. i.** Find the component of  $\vec{\mathbf{y}} = \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix}$  parallel to the vector  $\vec{\mathbf{a}} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$ . Denote this component as  $\hat{\mathbf{y}}$ .

**Hint**: Use the formula:  $\hat{\mathbf{y}} = \frac{\vec{y} \cdot \vec{a}}{\vec{a} \cdot \vec{a}} \vec{a}$  **PS**: You can

PS: You can see this answer in your head.

$$\hat{\mathbf{y}} = \frac{5}{1} * \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 5 \end{bmatrix}$$

ii. Now give  $\vec{z}$ , the component of  $\vec{y}$  perpendicular to the line through  $\vec{a}$ . As always,  $\vec{y} = \hat{y} + \vec{z}$ .

$$\vec{\mathbf{z}} = \vec{\mathbf{y}} - \hat{\mathbf{y}} = \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix} - \begin{bmatrix} 0 \\ 0 \\ 5 \end{bmatrix} = \begin{bmatrix} 3 \\ 4 \\ 0 \end{bmatrix}$$

- iii. Find the dot product of the two components.  $\hat{\mathbf{y}} \cdot \hat{\mathbf{z}} = \mathbf{0} * \mathbf{3} + \mathbf{0} * \mathbf{4} + \mathbf{5} * \mathbf{0} = \mathbf{0}$
- **b. i.** Find the component of  $\vec{\mathbf{y}} = \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix}$  parallel to the vector  $\vec{\mathbf{b}} = \begin{bmatrix} 3 \\ 4 \\ 0 \end{bmatrix}$ . Denote this component as  $\hat{\mathbf{y}}$ .

**Hint**: Use the formula:  $\hat{\mathbf{y}} = \frac{\vec{y} \cdot \vec{b}}{\vec{b} \cdot \vec{b}} \vec{b}$ 

$$\hat{\mathbf{y}} = \frac{\mathbf{3} * \mathbf{3} + \mathbf{4} * \mathbf{4}}{\mathbf{3} * \mathbf{3} + \mathbf{4} * \mathbf{4}} * \begin{bmatrix} 3 \\ 4 \\ 0 \end{bmatrix} = \begin{bmatrix} 3 \\ 4 \\ 0 \end{bmatrix}$$

ii. Now give  $\vec{z}$ , the component of  $\vec{y}$  perpendicular to the line through  $\vec{b}$ . As always,  $\vec{y} = \hat{y} + \vec{z}$ .

$$\vec{\mathbf{z}} = \vec{\mathbf{y}} - \hat{\mathbf{y}} = \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix} - \begin{bmatrix} 3 \\ 4 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 5 \end{bmatrix}$$

iii. Find the dot product of the two components.  $\hat{\mathbf{y}} \cdot \hat{\mathbf{z}} = 3 * 0 + 4 * 0 + 0 * 5 = 0$ 

1

## Problem 2: Orthogonal Projection onto a Plane / Orthogonal Decomposition

**a. i.** Find the component of  $\vec{\mathbf{y}} = \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix}$  parallel to the **plane** spanned by the vectors  $\vec{\mathbf{a}}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$  and  $\vec{\mathbf{a}}_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$ .

Denote this component as  $\hat{\mathbf{y}}$ . As always,  $\vec{\mathbf{y}} = \hat{\mathbf{y}} + \vec{\mathbf{z}}$ .

**Hint**: Use the formula:  $\hat{\mathbf{y}} = \frac{\vec{\mathbf{y}} \cdot \vec{\mathbf{a}}_1}{\vec{\mathbf{a}}_1 \cdot \vec{\mathbf{a}}_1} \vec{\mathbf{a}}_1 + \frac{\vec{\mathbf{y}} \cdot \vec{\mathbf{a}}_2}{\vec{\mathbf{a}}_2 \cdot \vec{\mathbf{a}}_2} \vec{\mathbf{a}}_2$  **PS**: You can also see this answer in your head.

$$\hat{\mathbf{y}} = \mathbf{3} * \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + \mathbf{4} * \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 3 \\ 4 \\ 0 \end{bmatrix}$$

ii. Now give  $\vec{z}$ , the component of  $\vec{y}$  perpendicular to the <u>plane</u> spanned by  $\vec{a}_1$  and  $\vec{a}_2$ .

$$\vec{\mathbf{z}} = \vec{\mathbf{y}} - \hat{\mathbf{y}} = \begin{bmatrix} 3\\4\\5 \end{bmatrix} - \begin{bmatrix} 3\\4\\0 \end{bmatrix} = \begin{bmatrix} 0\\0\\5 \end{bmatrix}$$

iii. Find the dot product of the two components  $\hat{y}$  and  $\vec{z}$ .

$$\hat{\mathbf{v}} \cdot \vec{\mathbf{z}} = 3 * 0 + 4 * 0 + 0 * 5 = 0$$

**b. i.** Find the component of  $\vec{\mathbf{y}} = \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix}$  parallel to the **plane** spanned by  $\vec{\mathbf{b}}_1 = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$  and  $\vec{\mathbf{b}}_2 = \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}$ .

Denote this component as  $\hat{\mathbf{y}}$ . As always,  $\vec{\mathbf{y}} = \hat{\mathbf{y}} + \vec{\mathbf{z}}$ .

**Hint**: Use the formula:  $\hat{\mathbf{y}} = \frac{\vec{\mathbf{y}} \cdot \vec{\mathbf{b}}_1}{\vec{\mathbf{b}}_1 \cdot \vec{\mathbf{b}}_1} \vec{\mathbf{b}}_1 + \frac{\vec{\mathbf{y}} \cdot \vec{\mathbf{b}}_2}{\mathbf{b}_2 \cdot \mathbf{b}_2} \vec{\mathbf{b}}_2$ 

$$\hat{\mathbf{y}} = \frac{7}{2} * \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + \frac{1}{2} * \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 3 \\ 4 \\ 0 \end{bmatrix}$$

ii. Now give  $\vec{z}$ , the component of  $\vec{y}$  perpendicular to the <u>plane</u> spanned by  $\vec{b}_1$  and  $\vec{b}_2$ .

$$\vec{\mathbf{z}} = \vec{\mathbf{y}} - \hat{\mathbf{y}} = \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix} - \begin{bmatrix} 3 \\ 4 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 5 \end{bmatrix}$$

- iii. Find the dot product of the two components.  $\hat{\mathbf{y}} \cdot \hat{\mathbf{z}} = 3 * 0 + 4 * 0 + 5 * 0 = 0$
- iv. Why are the two components  $\vec{\mathbf{y}}$  and  $\vec{\mathbf{z}}$  the same in both parts  $\mathbf{a}$  and  $\mathbf{b}$ ?

  Because the planes spanned by  $\{\vec{\mathbf{a}}_1, \vec{\mathbf{a}}_2\}$  and  $\{\vec{\mathbf{b}}_1, \vec{\mathbf{b}}_2\}$  are:
  - i. orthogonal
- ii. the same

iii. do not intersect

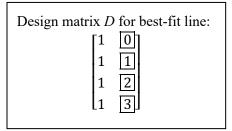
Problem 3: Curve Fitting: Four data points were observed (0,3), (1,1) (2, 5), (3, 15). Thus, the x-values and y-

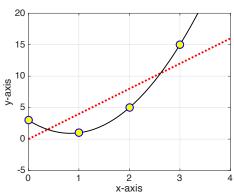
values are: 
$$\vec{\mathbf{x}} = \begin{bmatrix} 0 \\ 1 \\ 2 \\ 3 \end{bmatrix}$$
 and  $\vec{\mathbf{y}} = \begin{bmatrix} 3 \\ 1 \\ 5 \\ 15 \end{bmatrix}$ . The plot shows these data points and both the best-fit line and the best-fit

parabola.

**a.** Record the design matrix D you would use to find the best-fit <u>line</u>:

$$y = \beta_0 + \beta_1 x$$





**b.** The product  $D^TD$  for your design matrix should be:  $D^TD = \begin{bmatrix} 4 & 6 \\ 6 & 14 \end{bmatrix}$ . Find the inverse of  $D^TD$  and place it in the adjacent box.

The inverse of 
$$D^TD$$
.
$$\begin{bmatrix} 14 & -6 \\ -6 & 4 \end{bmatrix}$$

**c.** Solve the normal equation  $(D^TD)\vec{\beta} = D^T\vec{y}$  to find the vector  $\vec{\beta} = \begin{bmatrix} \beta_0 \\ \beta_1 \end{bmatrix}$  with the best-fit parameters for the line. **Hint**:  $D^T\vec{y} = \begin{bmatrix} 24 \\ 56 \end{bmatrix}$ 

Parameter vector  $\vec{\beta} = \begin{bmatrix} 0 \\ 4 \end{bmatrix}$ 

**d.** It can be shown that the best-fit <u>line</u> gives the estimates  $\vec{\mathbf{y}}_{est} = \begin{bmatrix} 0 \\ 4 \\ 8 \\ 12 \end{bmatrix}$ . Find the <u>error</u> vector:  $\vec{\mathbf{e}} = \vec{\mathbf{y}} - \vec{\mathbf{y}}_{est}$ , then give the <u>root mean square error</u>. Below, N = 4 since there are four data points.

$$\vec{\mathbf{e}} = \begin{bmatrix} \boxed{3} \\ -3 \\ \boxed{-3} \\ \boxed{3} \end{bmatrix}$$

$$RMSE = \sqrt{\frac{\vec{\mathbf{e}} \cdot \vec{\mathbf{e}}}{N}} = 3$$

**e.** Let's start over and try a **<u>parabolic</u>** fit. Record the new design matrix *D* you would use to find the best-fit **<u>parabola</u>**:  $y = \beta_0 + \beta_1 x + \beta_2 x^2$ 

f. Nice! The parabola fits perfectly. The RMSE for the parabolic fit is:

iii. 
$$\sqrt{3}$$

$$D = \begin{bmatrix} 1 & 0 & \boxed{0} \\ 1 & 1 & \boxed{1} \\ 1 & 2 & \boxed{4} \\ 1 & 3 & \boxed{9} \end{bmatrix}$$

For free, the best parabola is:

$$\vec{\beta} = \begin{bmatrix} 3 \\ -5 \\ 3 \end{bmatrix}$$
. Not required.