

Jelly brawl is a fast paced physics based fighting game where players must push a ball of jelly around by tapping the screen. They must attempt to stay on the tower while trying to knock their opponent off and be the last jelly standing. Rounds are timed so you have to move quick if you want to keep progressing. As rounds progress, players are faced with boss rounds which implement new rules to win. One such rule set is "tag" where the players must avoid being last one "it" if they wish to win. After winning in boss rounds, players are awarded coins that can be spent in an in game shop that provides cosmetics for their jelly as well as new arenas to compete within. Jelly Brawl aims to collide with the app store early March 2020.







Two minutes of uncut gameplay footage: https://youtu.be/YkmaaeXXTL4