# Cole DiGregorio

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#### **EDUCATION**

Clemson University | Clemson, SC | B.S Computer Information Systems | GPA 3.2/4.00 Suffolk Community College | Riverhead, NY | Digital Marketing | GPA 4.00/4.00

May 2026

2023 - 2023

College of the Holy Cross | Worcester, MA | B.S. Computer Science

2020 - 2022

#### RELEVANT COURSEWORK

Software Engineering, Introduction to Operating Systems, Decision models for Management, Applied Data Science

## **COMPUTER SCIENCE PROJECTS** (links to projects provided)

## Java | Connect 4 Game

December, 2024

- Hosted and Managed a project with a Team through GitHub
- Engineered a scalable GameBoard system with abstract classes and interfaces while supporting dynamic game rules.
- Designed 2 implementation options for GameBoard: a memory efficient hash map and a high speed 2D array
- Ensured quality with 100% Junit coverage, UML's documentation, and adherence to functional/non-functional requirements

#### C | Creating Circle using PPM

October, 2024

- Parsed and processed input files to generate images in a PPM format
- Developed customized struts for efficient data organization and manipulation
- Generated high-quality images by correctly writing PPM headers and pixel data to output files
- Streamlined workflows by automating compilation and execution using a robust Makefile

#### Excel | Olympic Game Data Analysis and Visualization

November, 2024

- Designed a multi-sheet workbook to track over 80 athlete performances across five countries in the 2024 Olympics
- Automated calculations, reducing manual inputs, and created dynamic summaries across worksheets
- Visualized metal distributions with interactive charts to compare total medal counts

# C++ | Caesar Cipher | Encryption and Decryption

December, 2023

- Developed an encryption and decryption algorithm capable of handling customizable character shifts using flexible keys
- Enhanced functionality with an overload constructor to initialize key values efficiently

# WORK EXPERIENCE

#### American Beech, Greenport, NY

Summers, 2022 - 2024

Bartender/Bar manager (40 - 55 hours/week)

- Evaluated inventory including ordering, receiving, and stocking supplies
- Supervised and managed team of 6 bartenders
- Facilitated bar preparation for high-traffic weekends, ensuring smooth operations and customer satisfaction

#### **EXTRACURRICULAR**

Clemson Rugby, Clemson, SC

2023 - Present

Team Member (8 - 10 hours/week)

Executive Board | Social Media Manager (8 - 10 hours/week)

Holy Cross Rugby, Worcester, MA

2021 - 2022

Team Member (8 - 10 hours/week)

Executive Board | Social Media manager (5 - 7 hours/week)

# TECHNICAL SKILLS

**Proficient**: Java, C++, C, Excel, Access, Word, Powerpoint, Adobe Illustrator, Adobe Photoshop, Final Cut Pro, Linux, Git, GitHub, Python, Agile, Scrum