Title: Payment

Actors: Player, Bank

Trigger: The Player is making a payment to upgrade their rank

Pre-Conditions: The player is making an upgrade

Post-Conditions: The player’s payment has been verified

Basic Flow:

Desc: Player makes successful payment

1. Bank verifies that the Player has sufficient funds to cover the payment amount
2. Bank takes payment amount of currency from the Player
3. Player payment is verified

Termination Outcome: Player’s payment is successful

Alt Flow 1A: Player has insufficient funds

Desc: Player does not make a successful payment

1. Bank verifies that the Player does not have sufficient funds to cover the payment amount
2. Player payment is not verified

Termination Outcome: Player’s payment is unsuccessful