Title: Work

Actors: Player, Bank

Trigger: The Player wants to work on their role

Pre-Conditions: The player has a role to work on

Post-Conditions: The player’s shot has been finished

Basic Flow:

Desc: Player successfully shoots scene

1. The player verifies that they do not want to rehearse, or they have enough practice chips to successfully finish the shot
2. Player rolls one 6-sided die
3. Any practice chips present for this role are added to the dice total
4. Player verifies that the dice total is greater than or equal to the budget of the movie
5. Player removes a shot counter
6. Bank gives the Player 2 credits for on the card roles and a dollar and one credit for off the card roles
7. Player verifies that there are no remaining shot counters on the scene
8. Player rolls number of dice equal to budget of the movie
9. The player verifies they have an on-card role
10. The dice are distributed among the roles on the card, with the highest going to the top role, the next die going to the next role, and so on. This wraps around so, for example, on a $6M card with three roles, the fourth highest die goes to the top role, the fifth to the second role, and the sixth to the third role.
11. Bank gives dollars equal to the dice assigned to the player

Termination Outcome: Scene is wrapped

Alt Flow 1A: Rehearsal

1. Player verifies that they want to rehearse, and they do not have enough practice chips to successfully finish the shot
2. Player adds one practice chip to their role

Termination Outcome: Role is rehearsed and practice chip is added

Alt Flow 3A: Shot unsuccessful

1. Player verifies that the dice total is less than the budget of the movie
2. Player takes nothing for on the card roles and Bank gives the Player dollar for off the card roles

Termination Outcome: Shot is unsuccessful

Alt Flow 6A: Shots remaining on scene

1. Player verifies that there are shot counters remaining

Termination Outcome: Scene is incomplete

Alt Flow 8A: Player has an off-card role

1. Player verifies that they have an off-card role
2. If there is a separate player on an on-card role bank gives bonus payment relative to size of role to the Player (1 dollar per rank)

Termination Outcome: Scene is wrapped