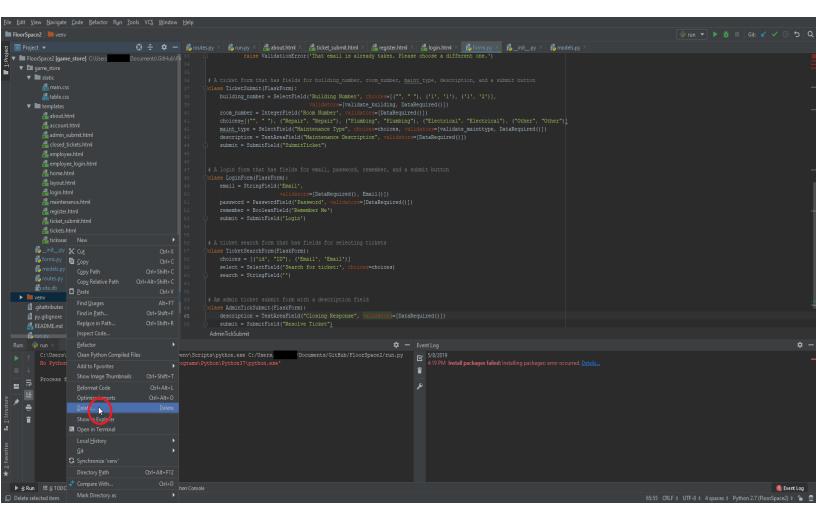
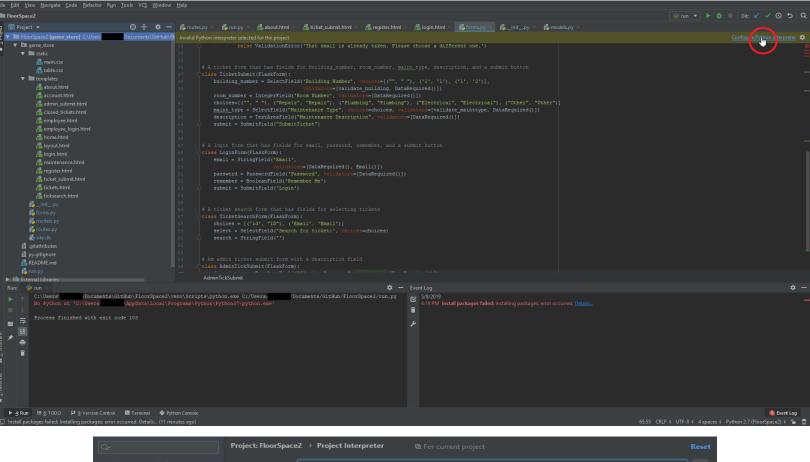
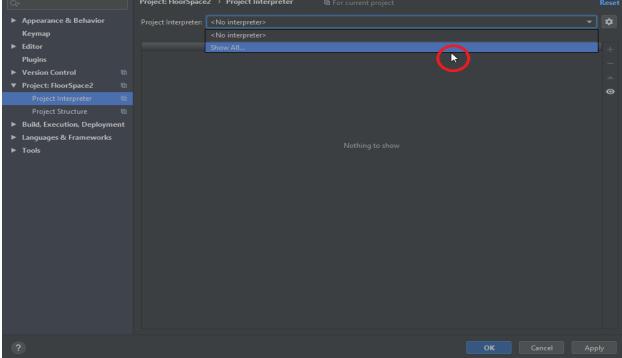
## Installation Procedure using Pycharm

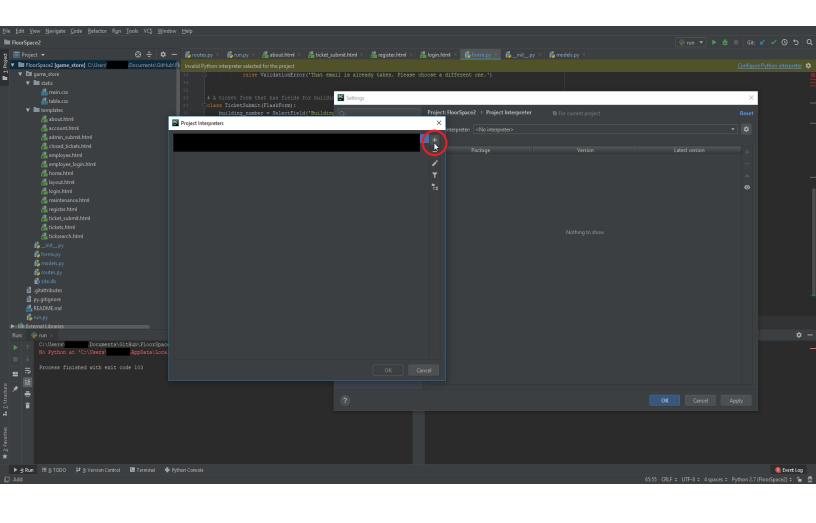
After cloning FloorSpace2 from <a href="https://github.com/ColeW23/FloorSpace2">https://github.com/ColeW23/FloorSpace2</a> from GitHub, delete the venv folder that already exists in the project. We will be setting up a new one afterwards.

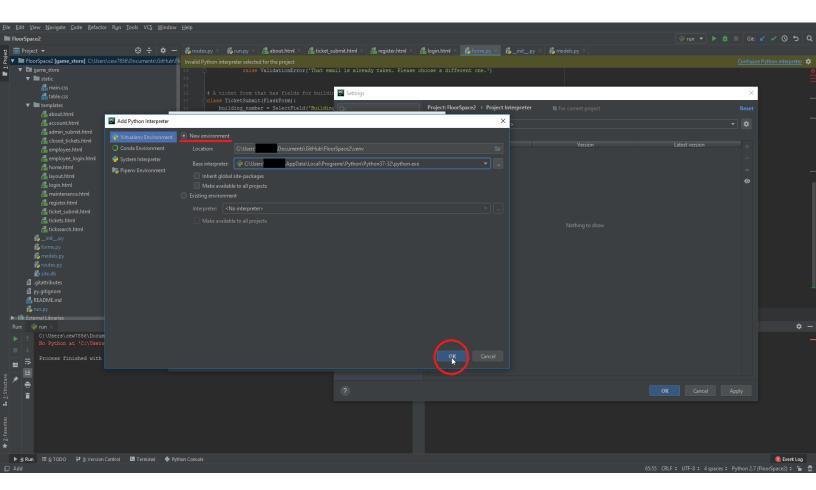


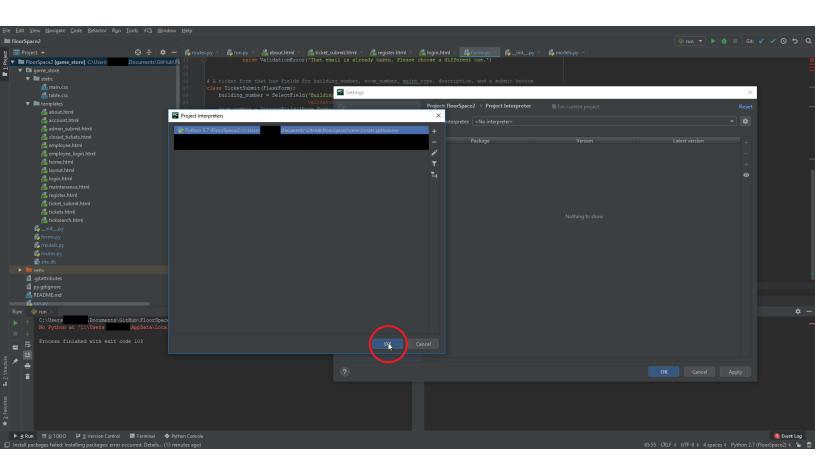
After deleting venv, Pycharm should prompt the user to configure the Python interpreter. This will add a virtual environment to the project. To do so, either click the prompt or navigate to the location from File → Settings in Pycharm





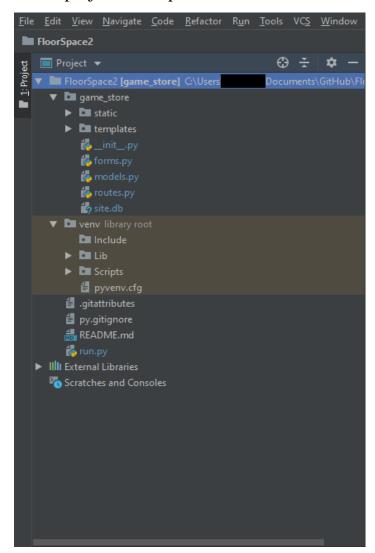






Following the steps above should result in a project file explorer that looks like the

following example image:

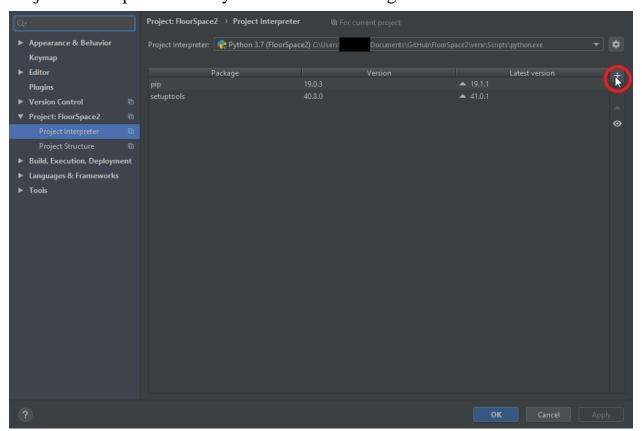


## Repository/Plugin Installation

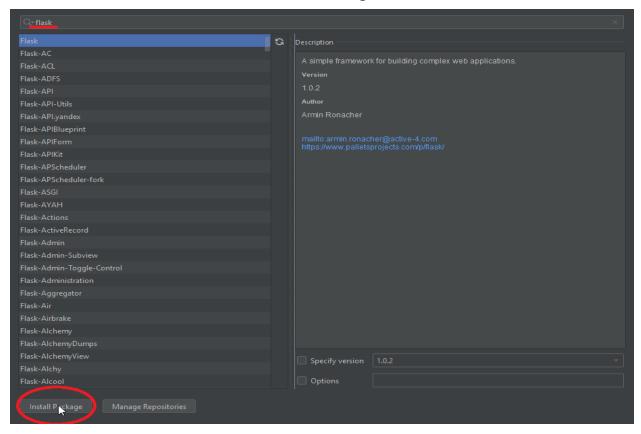
The venv folder needs repositories in order to run the python scripts in the program. The list of required plugins are as follows.

- 1. Flask
- 2. SQLAlchemy
- 3. WTForms (Don't forget the s on Forms)
- 4. Flask-WTF
- 5. Flask-Bcrypt
- 6. Flask-SQLAlchemy
- 7. Flask-Login

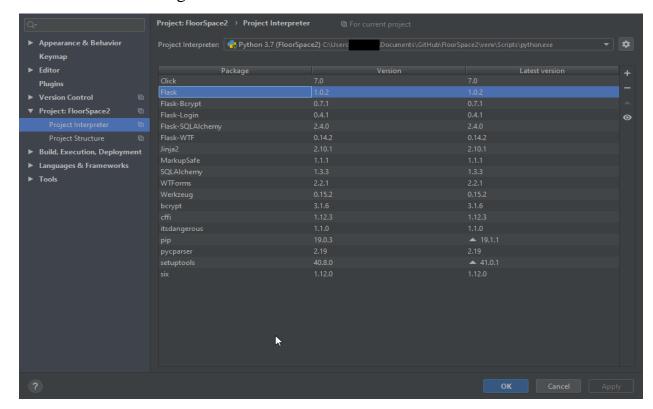
To install these repositories, navigate to the Project Interpreter located underneath Project: FloorSpace2 from PyCharm File → Settings as shown below.



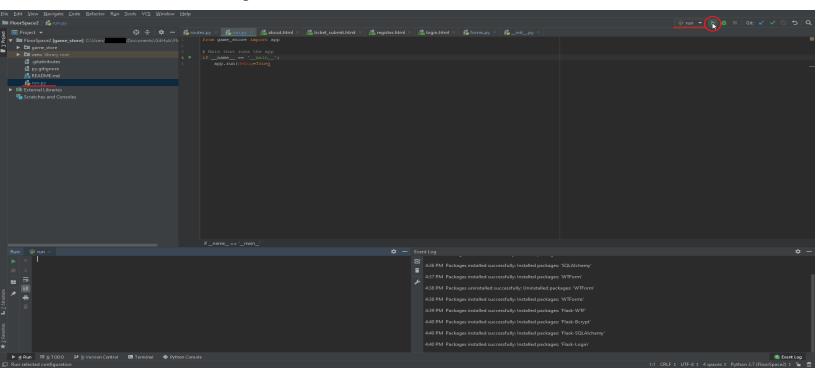
Then, search and click install for each of the repositories listed above.



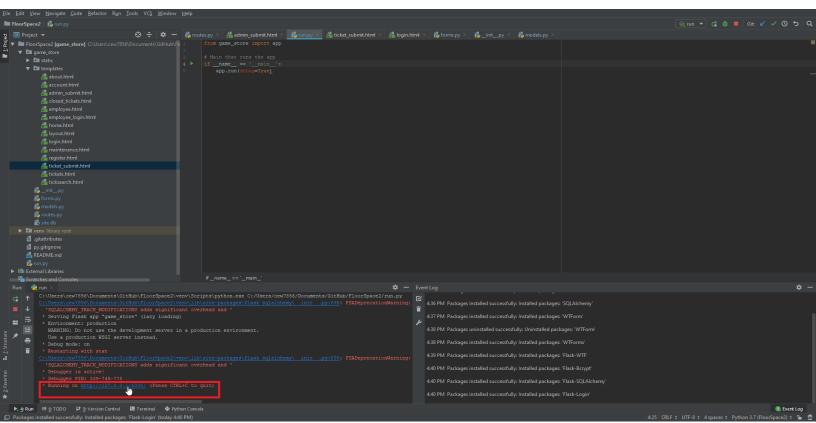
Doing the above steps for the all repositories, the project interpreter screen should look similar to the image below.



The project should now be ready to run. To build the software, navigate to run.py and execute the script.



After the program runs, navigate to the console in the bottom left and click the hyperlinked server url at the very bottom.



## Congratulations! You have successfully set up the developer environment for FloorSpace.

