

Product Name: Dunes

Team Name: Dunes

Sprint Completion Date: 10/22/17

Sprint 1 Plan

Goal: To create a basic implementation of the UI, with just blank/dummy blocks.

Story 1: As a developer, I want to do research on how to build the UI/recreate old web scrapers as block diagrams so that we can decide how to build the UI and to outline the functionality.

- Task 1: Download and set up qt (1 hr)
- Task 2: Design UI (1 hr)
- Task 3: Research/learn qt (3hr)

Story 2: As a user, I want a language so that I can create web scrapers in it

- Task 1: Design language
- Task 2: Convert MALSequels (20m)
- Task 3: Convert NBAStats (20m)
- Task 4: Convert Supremebot (20m)
- Task 5: Convert Project free tv skip (20m)
- Task 6: Convert Kissanime scraper (20m)
- Task 7: Convert UCSC class scraper (20m)

Story 3: As a UI developer, I want to have an initial version of the UI so that we can have the basic placement and connection of blocks in place.

- Task 1: Set up basic qt app (1hr)
- Task 2: Create modules, description, layout, and configuration panels (1hr)
- Task 3: Create module list with dummy data (1hr)
- Task 4: Make clicking/dragging a module add a draggable block (literally a rectangle) in the layout panel (3 hr)
- Task 5: Create anchor points that can be linked together with a line between blocks (3 hr)
- Task 6: Clicking a block creates specialized configuration UI (2hr)

Team Roles:

Will: UI developer, Script developer

Francis: UI developer, Script developer

Derek: Script developer, UI developer

Cole: Script developer, UI developer

Initial Task Assignment:

Will: Story 3, Task 3

Francis: Story 1, Task 1

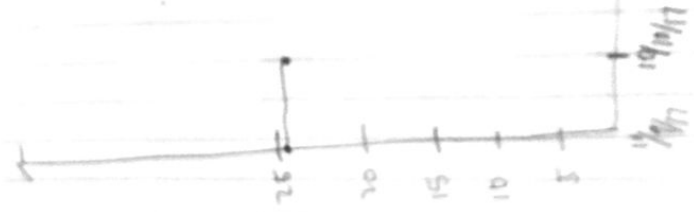
Derek: Story 4, Task 1-3

Cole: Story 4, Tasks 4-6

Initial Burnup Chart:

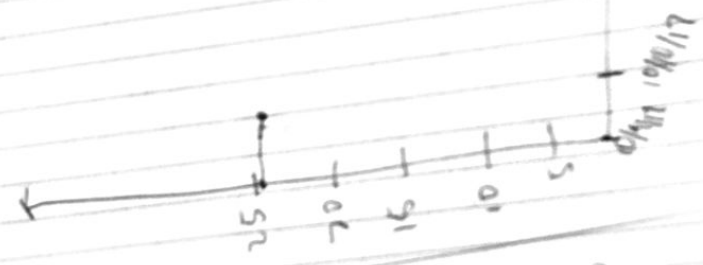
Sprint #1

Build Down



Project: DUNES

Build Up



Initial Scrum Board:

Sprint #1: Dunes		
User Stories	Tasks not Started	Tasks in Progress
<p>1) Research on how to build UI</p> <p>2) Research on 'libraries' to perform backend scraping</p>	<p>1) Design UI</p> <p>2) Research on how to build UI</p> <p>3) Research on 'libraries' to perform backend scraping</p> <p>4) Make sure client's can handle broken HTML</p> <p>5) Investigate Alternative jQuery/JS Selection Libraries</p> <p>6) Investigate node.js distribution options</p>	<p>1) Download & Setup QT</p>
<p>3) Initial Version of UI</p> <p>4) Convert old projects to block design on paper</p> <p>5) Skeleton Script file for input downloading & parsing actions</p>	<p>1) Setup Basic QT app</p> <p>2) Create Modules, classes, layout & styling panels</p> <p>3) Clicking/dragging module</p> <p>4) Anchor points for blocks</p> <p>5) Clicking block creates config UI</p> <p>6) Clicking block creates config UI</p> <p>7) Create Download page</p> <p>8) Select CSS</p> <p>9) Download to CSV</p> <p>10) Select to CSV</p>	<p>1) Create Module list w/ Dummy Data</p> <p>2) Create Module list w/ Dummy Data</p> <p>3) Create Module list w/ Dummy Data</p> <p>4) Create Module list w/ Dummy Data</p> <p>5) Create Module list w/ Dummy Data</p> <p>6) Create Module list w/ Dummy Data</p> <p>7) Create Module list w/ Dummy Data</p> <p>8) Create Module list w/ Dummy Data</p> <p>9) Create Module list w/ Dummy Data</p> <p>10) Create Module list w/ Dummy Data</p>

Scrum Times:

Monday 3:10 pm Baskin Engineering 316

Wednesday 3:10 pm Baskin Engineering 316 -- TA come to this one

Friday 6 pm Baskin Engineering 316