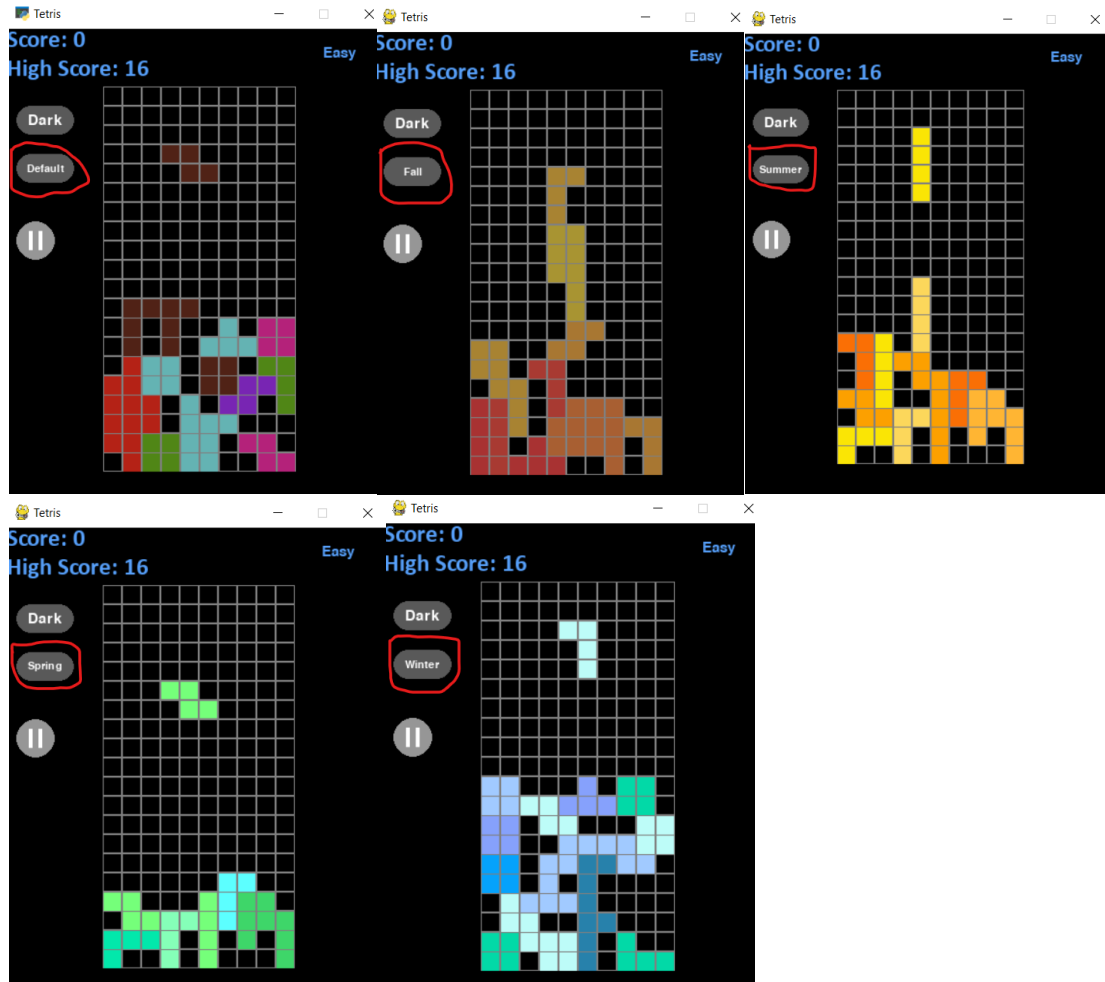


## Block Themes

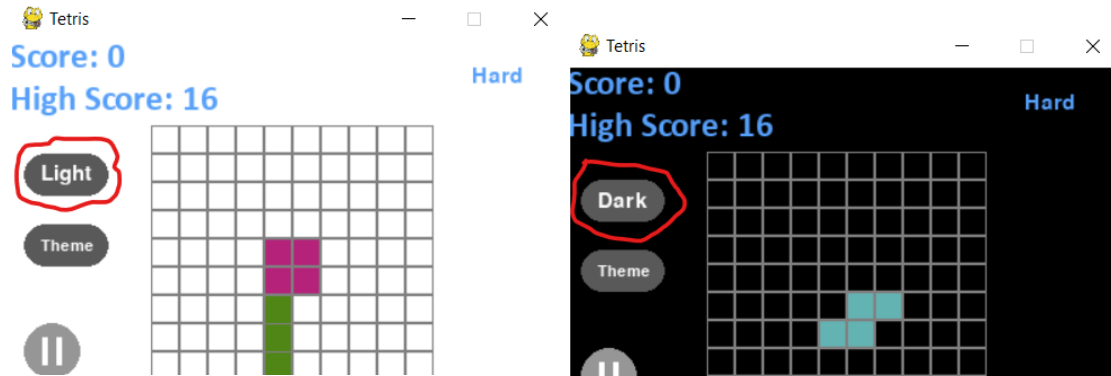
The theme button located on the left hand side of the screen controls the colors of the currently active and inactive Tetris blocks in the game. Clicking this button will cycle between five different themes: Default, Summer, Winter, Spring, Fall.



The player can cycle between these themes and choose the one they want based on their aesthetic preference.

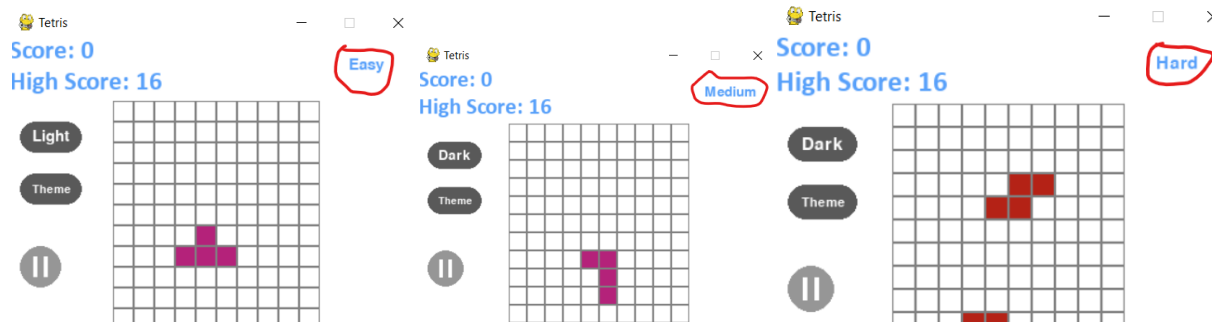
## Dark Mode

The dark mode button is located above the Tetris block themes button. Pressing this will simply toggle the game between dark/light mode. The player can choose which mode they want based on their aesthetic preference.



## Difficulty Adjuster

The top right of the screen has a difficulty button that will show as “Easy” by default. Clicking this will cycle the difficulty between “Easy”, “Medium”, and “Hard”.



This difficulty adjuster makes the game more difficult or easy by either increasing or decreasing how fast the Tetris blocks fall. When starting a new game, the difficulty will be set to what the previous difficulty was until the game is either closed or the difficulty is adjusted again.