Multiprocessing: wait and exec

COSC 208: Intro to Computer Systems

Week 12, Wednesday (19 April 2023)

Warm-up

• Q1: What does the following code output?

```
int main() {
    int x = 10;
    int y = 20;
    int retval = fork();
    if (retval == 0) {
        y -= 5;
    } else {
        y+= 5;
    }
    printf("x=%d y=%d\n", x, y);
    return 0;
}
```

Q2. Consider the following program. How many processes are created as a result of running this program?

```
#include <unistd.h>
int main() {
   fork();
   fork();
   sleep(5); // pause the process for 30 seconds
   return 0;
}
```

Q3. Consider the following program. How many times does here get printed?

```
#include <stdio.h>
#include <unistd.h>

int main() {
    if (fork()) {
        fork();
    }
    fork();
    printf("here\n");
    sleep(5); // pause the process for 5 seconds
    return 0;
}
```

Q4. What values of i are printed by this program, and how many times?

```
#include <stdio.h>
#include <unistd.h>

int main() {
    int i = 0;
    fork();
    i++;
    fork();
    i++;
    printf("%d\n", i);
    sleep(5); // pause the process for 30 seconds
    return 0;
}
```

• Q5: What is the output produced by running ./progA, assuming no errors occur?

progA:

```
int main() {
   pid_t a = fork();
    if (a == 0) {
        char *cmd[] = { "./progB", NULL };
        execv(cmd[0], cmd);
       printf("A 2nd gen\n");
       return 0;
    } else {
        wait(NULL);
       printf("A 1st gen\n");
        return 0;
}
progB:
int main() {
   pid_t b = fork();
    if (b == 0) {
        printf("B 2nd gen\n");
        return 0;
    } else {
       wait(NULL);
        printf("B 1st gen\n");
       return 0;
   }
```

Extra practice

• Q7: What are all possible outputs of this program (assuming the new process has PID 13346)?

```
int main() {
    int pid = fork();
    printf("A %d\n", pid);
    if (pid == 0) {
        printf("B\n");
    } else {
        wait(NULL);
        printf("C\n");
    }
}
```

• Q8: What does the following code output?

```
int main(int argc, char **argv) {
    int value = 100;
    int pid = fork();
    if (pid == 0) {
        value -= 50;
    } else {
        value += 50;
    }
    printf("My value is %d\n", value);
    return 0;
}
```

• Q10: How would you modify the above program such that Child always prints before Parent?

Q11. What is printed by each process created by running the following program? You can assume that process IDs start at 1000 and increment sequentially.

```
#include <stdio.h>
#include <unistd.h>

int main() {
    for (int i = 0; i < 2; i++) {
        fork();
        printf("%d %d\n", getpid(), i);
    }
}</pre>
```

Q12. A *forkbomb* is a program that creates an unlimited number of new processes in an effort to cripple a computer (this is a type of *denial of service* attack). Write a forkbomb.

Note: most modern operating systems have internal measures to limit the impact of forkbombs, but beware: if you compile and run your program you may need to power-cycle the system to regain control.