

# Assembly: Tracing; conditionals intro

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COSC 208, Introduction to Computer Systems, 2021-10-13

## Announcements

- Project 2 Part 1 due next Thursday, at 11pm

## Outline

- Warm-up
- Tracing assembly code
- Conditionals

## Warm-up

- Q1: Write the C code equivalent for each line of assembly, treating registers as if they were variable names. For example, the C code equivalent for `sub sp, sp, #0x20` is `sp = sp - 0x20`

```
000000000400544 <sum>:
```

```
400544: d10083ff    sub sp, sp, #0x20
400548: b9001fe0    str w0, [sp, #28]
40054c: f9000be1    str x1, [sp, #16]
400550: f9400be8    ldr x8, [sp, #16]
400554: b9400109    ldr w9, [x8]
400558: b9000fe9    str w9, [sp, #12]
40055c: b9401fe9    ldr w9, [sp, #28]
400560: b9400fea    ldr w10, [sp, #12]
400564: 0b0a0129    add w9, w9, w10
400568: b9000be9    str w9, [sp, #8]
40056c: b9400be0    ldr w0, [sp, #8]
400570: 910083ff    add sp, sp, #0x20
```

## Tracing assembly code

- Q2: The assembly corresponds to the following C code. Label each line of assembly code with the line number of the line of C code from which the assembly instruction was derived.

```
1 int sum(int a, int *b) {  
2     int c = *b;  
3     int d = a + c;  
4     return d;  
5 }
```

```
0000000000400544 <sum>:  
400544: d10083ff    sub sp, sp, #0x20  
400548: b9001fe0    str w0, [sp, #28]  
40054c: f9000be1    str x1, [sp, #16]  
400550: f9400be8    ldr x8, [sp, #16]  
400554: b9400109    ldr w9, [x8]  
400558: b9000fe9    str w9, [sp, #12]  
40055c: b9401fe9    ldr w9, [sp, #28]  
400560: b9400fea    ldr w10, [sp, #12]  
400564: 0b0a0129    add w9, w9, w10  
400568: b9000be9    str w9, [sp, #8]  
40056c: b9400be0    ldr w0, [sp, #8]  
400570: 910083ff    add sp, sp, #0x20
```

- Q3: Place in the stack below the parameters *a*, *b* and local variables *c* and *d* (before executing last assembly instruction; and assuming *sp* = *0xF0* initially)

	0	1	2	3	4	5	6	7	8	
	+	-	+	-	+	-	+	-	+	<- sp
0xD0										
	+	-	+	-	+	-	+	-	+	
0xD8										
	+	-	+	-	+	-	+	-	+	
0xE0										
	+	-	+	-	+	-	+	-	+	
0xE8										
	+	-	+	-	+	-	+	-	+	

## Conditionals

- Q4: The following C code was compiled into assembly. Label each line of assembly code with the line number of the line of C code from which the assembly instruction was derived.

```
1 int divide(int numerator, int denominator) {  
2     int result = -1;  
3     result = numerator / denominator;  
4     return result;  
5 }
```

```
0000000000400544 <divide>:  
400544: d10043ff    sub sp, sp, #0x10  
400548: 12800008    mov w8, #0xffffffff  
40054c: b9000fe0    str w0, [sp, #12]  
400550: b9000be1    str w1, [sp, #8]  
400554: b90007e8    str w8, [sp, #4]  
400558: b9400fe8    ldr w8, [sp, #12]  
40055c: b9400be9    ldr w9, [sp, #8]  
400560: 1ac90d08    sdiv w8, w8, w9  
400564: b90007e8    str w8, [sp, #4]  
400568: b94007e0    ldr w0, [sp, #4]  
40056c: 910043ff    add sp, sp, #0x10  
400570: d65f03c0    ret
```

- Q5: Why is `#0xffffffff` being stored in `w8`?

- Q6: When might this function cause an error?

- The following code prevents this error.

```

1 int divide_safe(int numerator, int denominator) {
2     int result = -1;
3     if (denominator != 0) {
4         result = numerator / denominator;
5     }
6     return result;
7 }

```

## Conditional assembly code

- Q7: Its compiled assembly include a branch. Label each line of assembly code with the line number of the line of C code from which the assembly instruction was derived

```

0000000000400544 <divide_safe>:
400544: d10043ff      sub sp, sp, #0x10
400548: 12800008      mov w8, #0xffffffff
40054c: b9000fe0      str w0, [sp, #12]
400550: b9000be1      str w1, [sp, #8]
400554: b90007e8      str w8, [sp, #4]
400558: b9400be8      ldr w8, [sp, #8]
40055c: 340000a8      cbz w8, 400570 <divide_safe+0x2c>
400560: b9400fe8      ldr w8, [sp, #12]
400564: b9400be9      ldr w9, [sp, #8]
400568: 1ac90d08      sdiv w8, w8, w9
40056c: b90007e8      str w8, [sp, #4]
400570: b94007e0      ldr w0, [sp, #4]
400574: 910043ff      add sp, sp, #0x10
400578: d65f03c0      ret

```

- Q8: What does the **cbz** instruction do?

- Q9: Why does the assembly use **cbz** when the C code contains **!= 0**?