Berens Colin

Game Developer Graduate

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About Me

My name is Colin Berens. I'm a junior Programmer, and Game Designer. I'm new to the industry. However, I have the willpower to make a great career and learn in the progress.
I'm able to work in Blender, Photoshop, C#, Unity, Substance Painter and Maya.
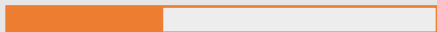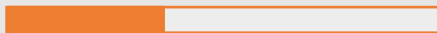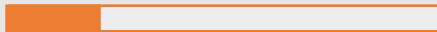
Tech Skills
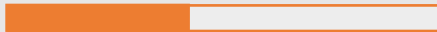
Blender

Adobe Substance Painter

C# Programming

Unity

Autodesk Maya

Adobe Photoshop

Education

Howest - Digital Arts and Entertainment
2023 –
Major: Independent Game Production

Experience

Fonk Bakery – 06/2022 to now
Sankt Vith, Belgium

- Got experience how to work with other people.
- Know to work with customers and how to treat them.

Skills

- Strong listening ability to understand current problems.
- Exceptional eye for and attention to detail.
- Ability to take direction and work independently.
- Ability to think of unconventional ways to solve problems.

Languages

- German: Native
- English: Fluent
- Dutch: Basic
- French: Intermediate