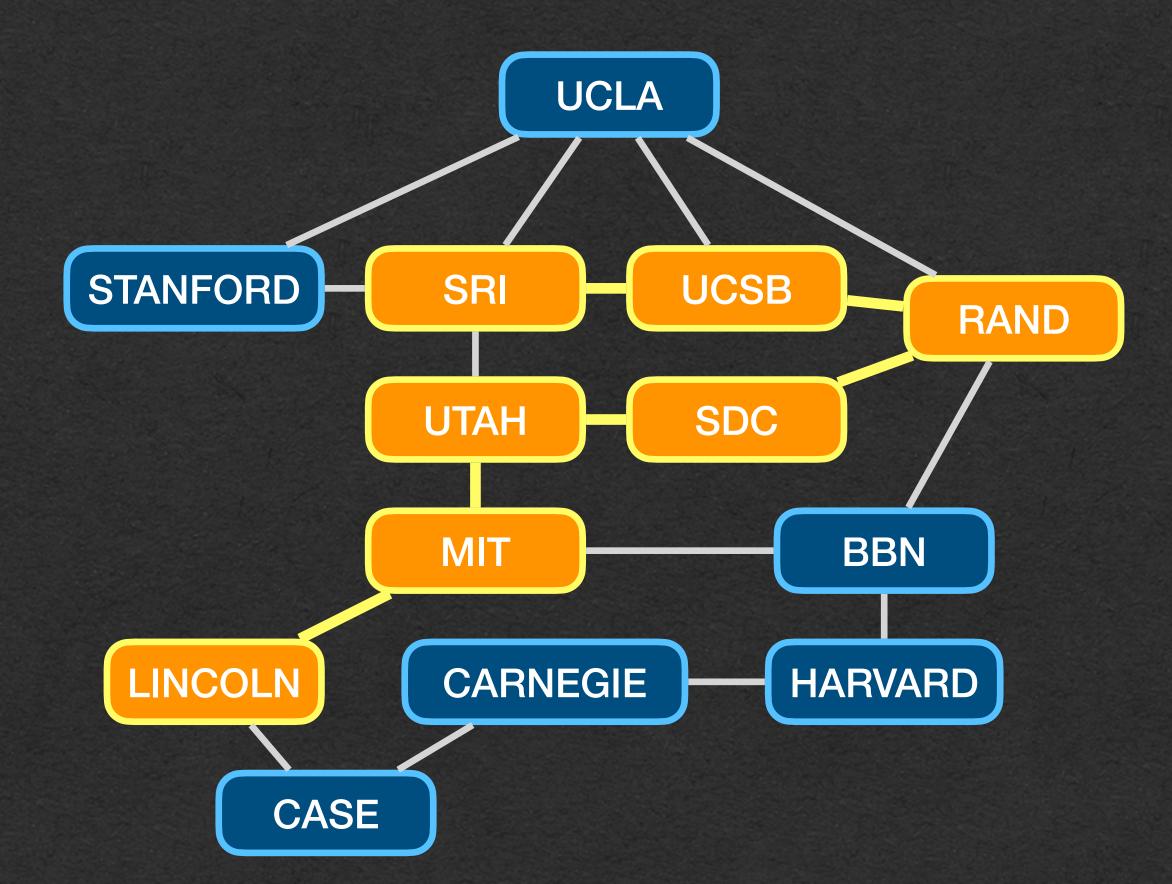
## Pathfinding with BFS

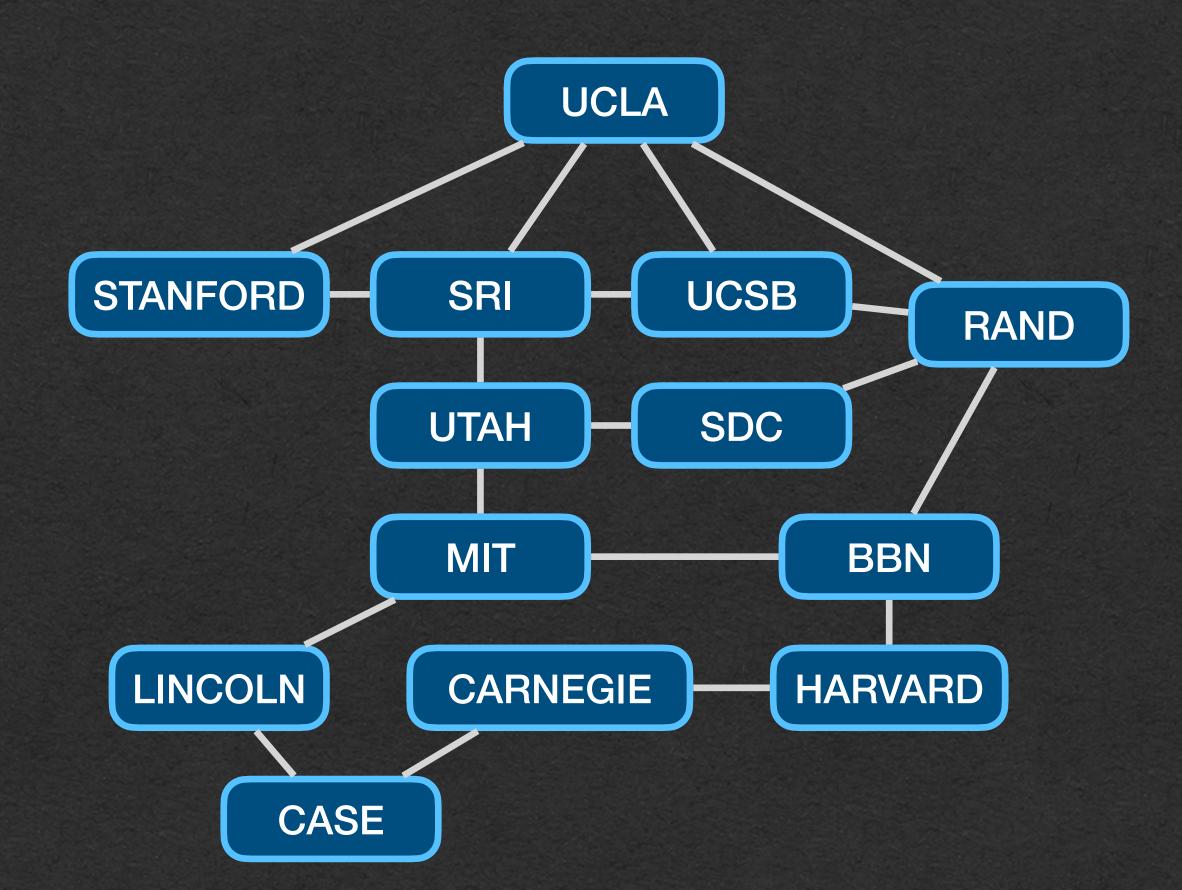
### Paths

- Path: A sequence of nodes with each adjacent pair of nodes connected by an edge
- The length of a path is the number of edges it contains (number of nodes 1)
- [LINCOLN, MIT, UTAH, SDC, RAND, UCSB, SRI] <-- Path of length 6



### Distance

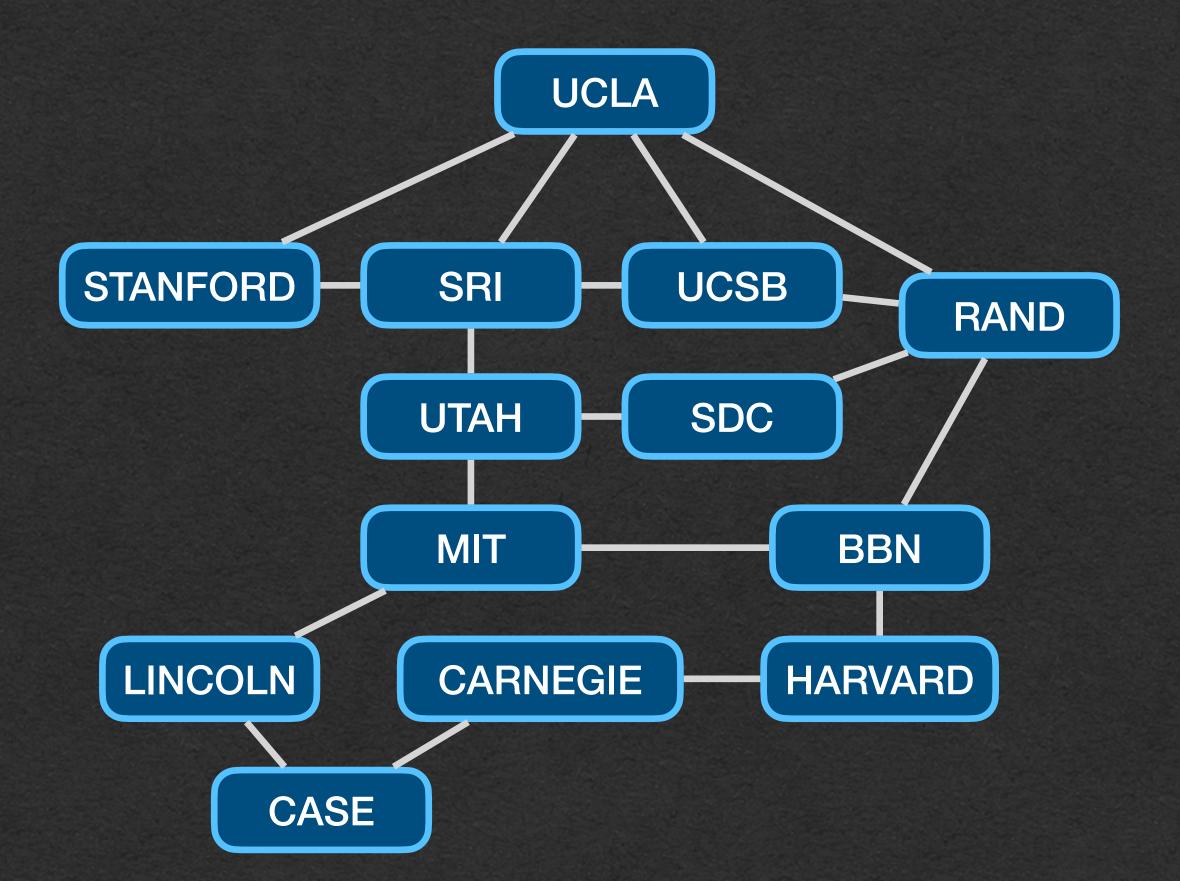
- Distance between two nodes: The length of the shortest path between the nodes
- Distance between LINCOLN and SRI == 3
- Distance between RAND and BBN == 1



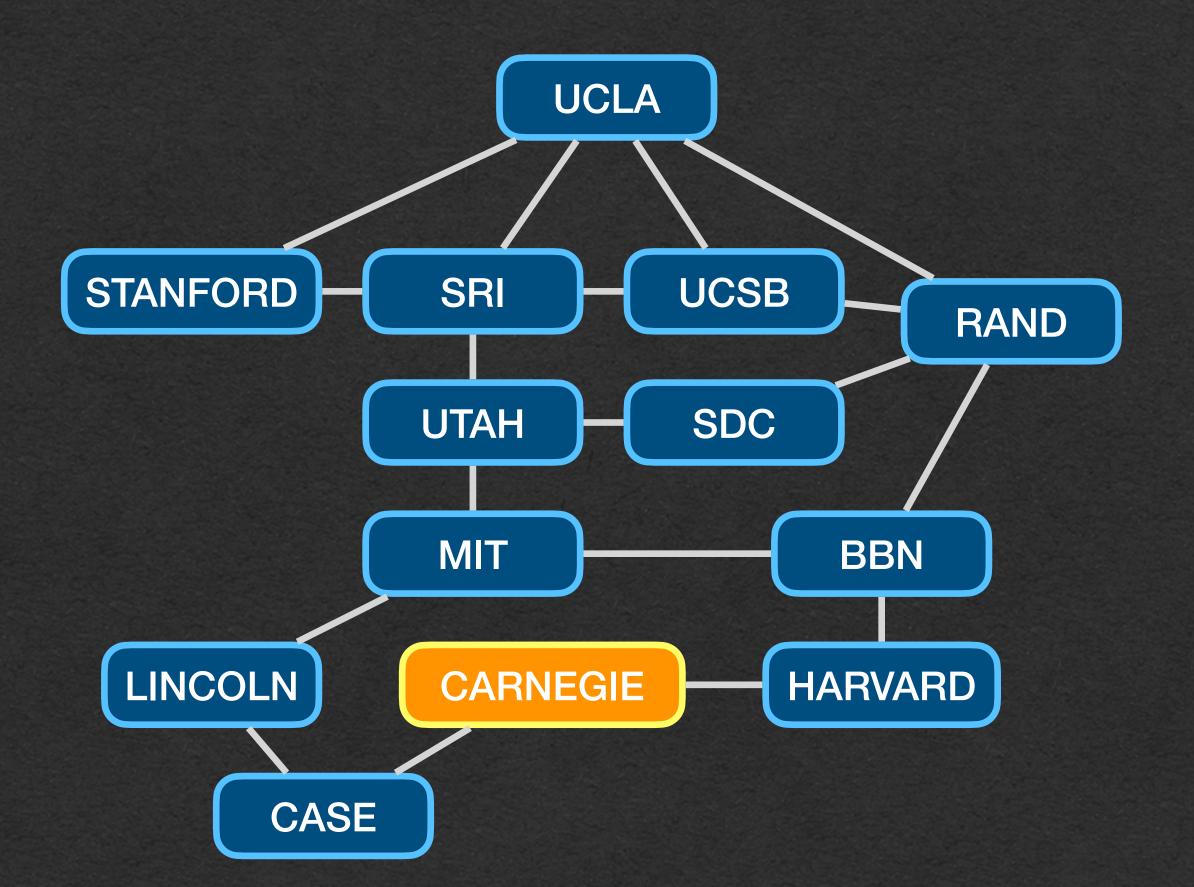
# Use BFS to find the distance between nodes

Track the shortest path for pathfinding

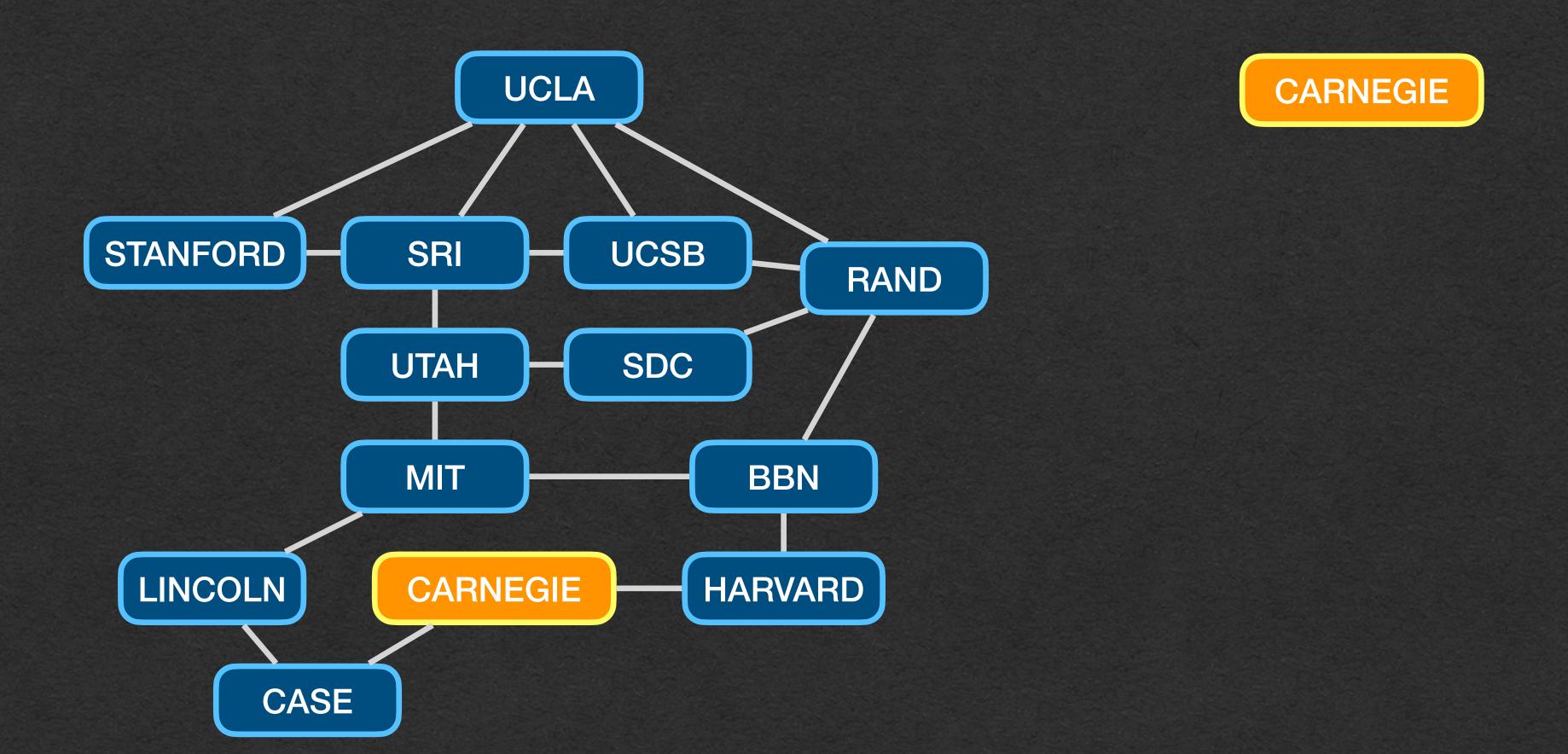
- Let's run through BFS again
  - Instead of just finding the connected component, let's track the paths taken to explore each node



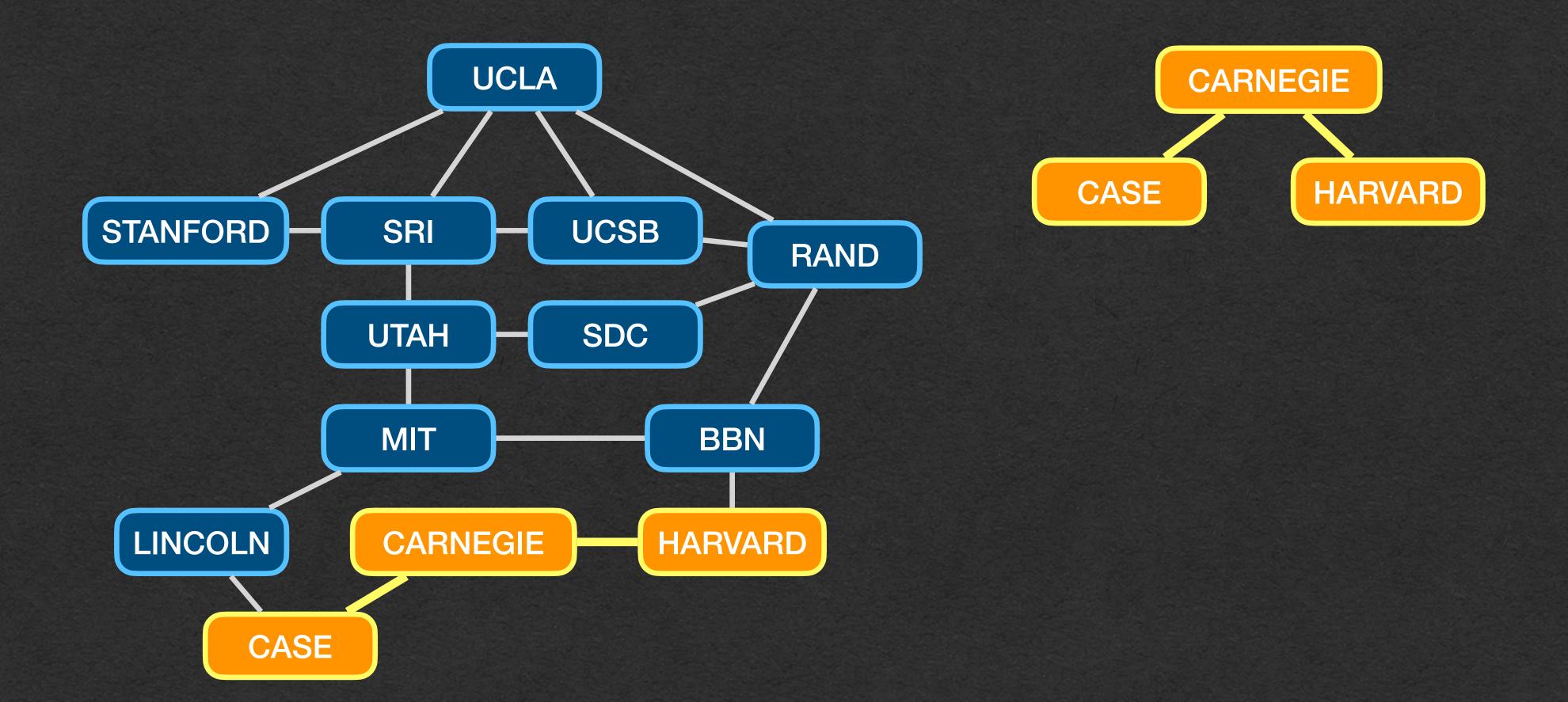
• Let's start at CARNEGIE this time



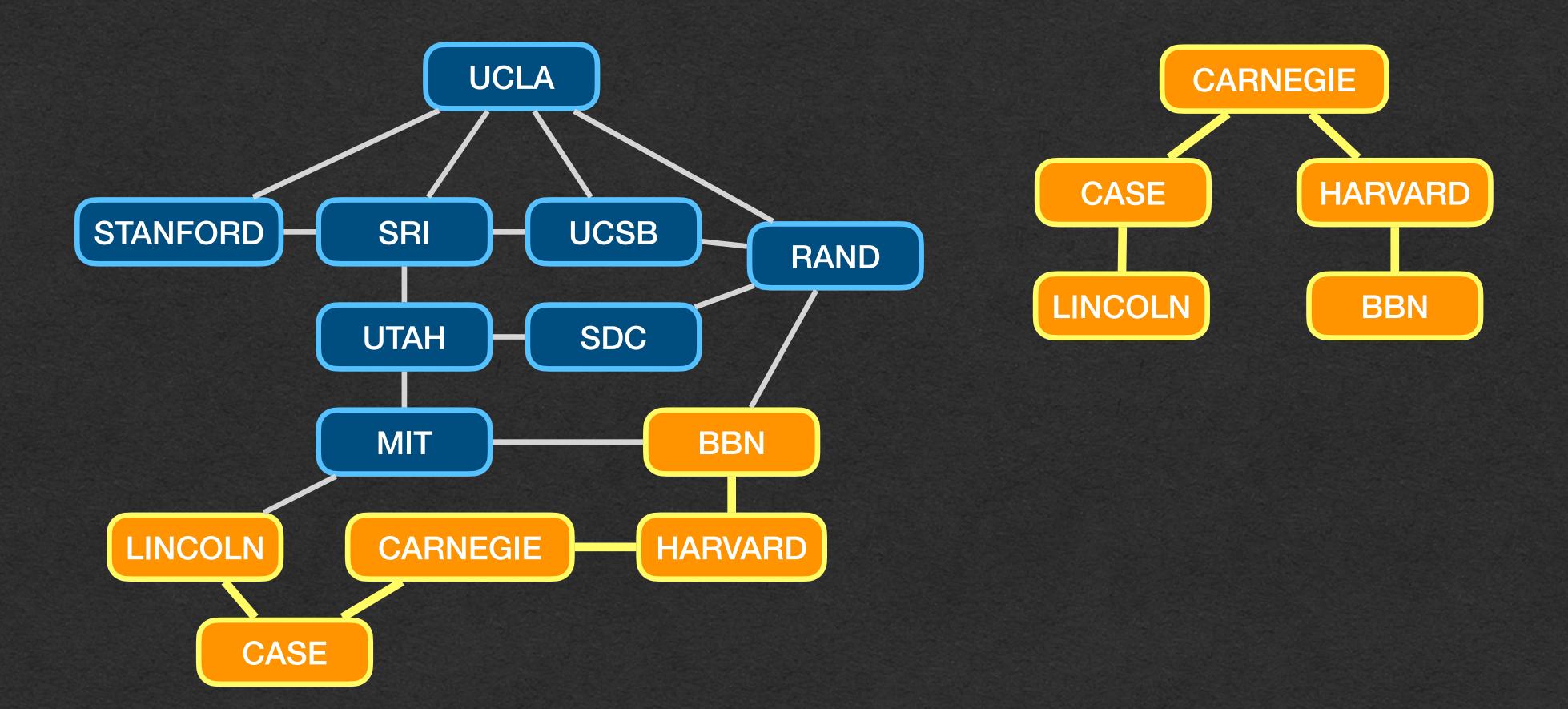
- Keep track of all edges used to explore new nodes
- Redraw the graph with only these edges



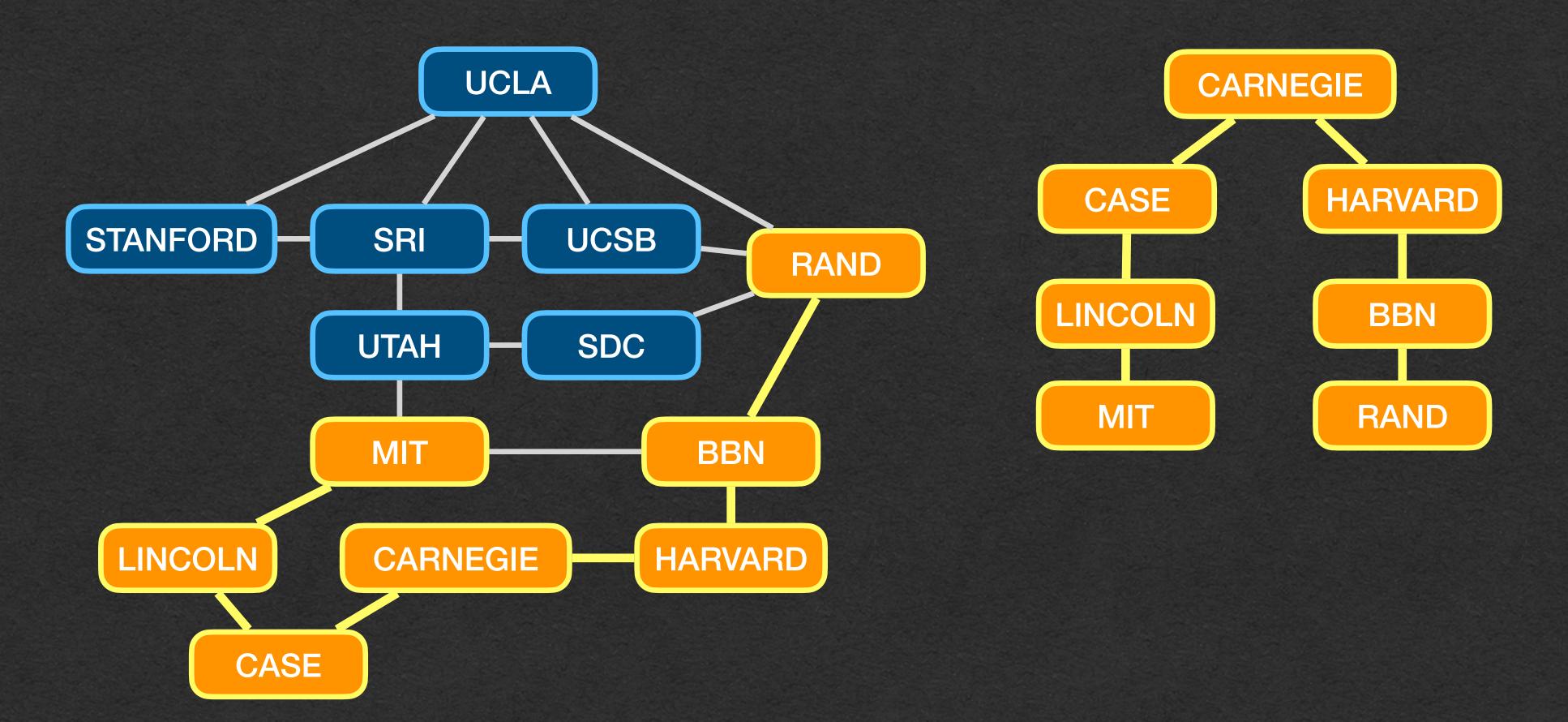
Explore all neighbors of the starting node



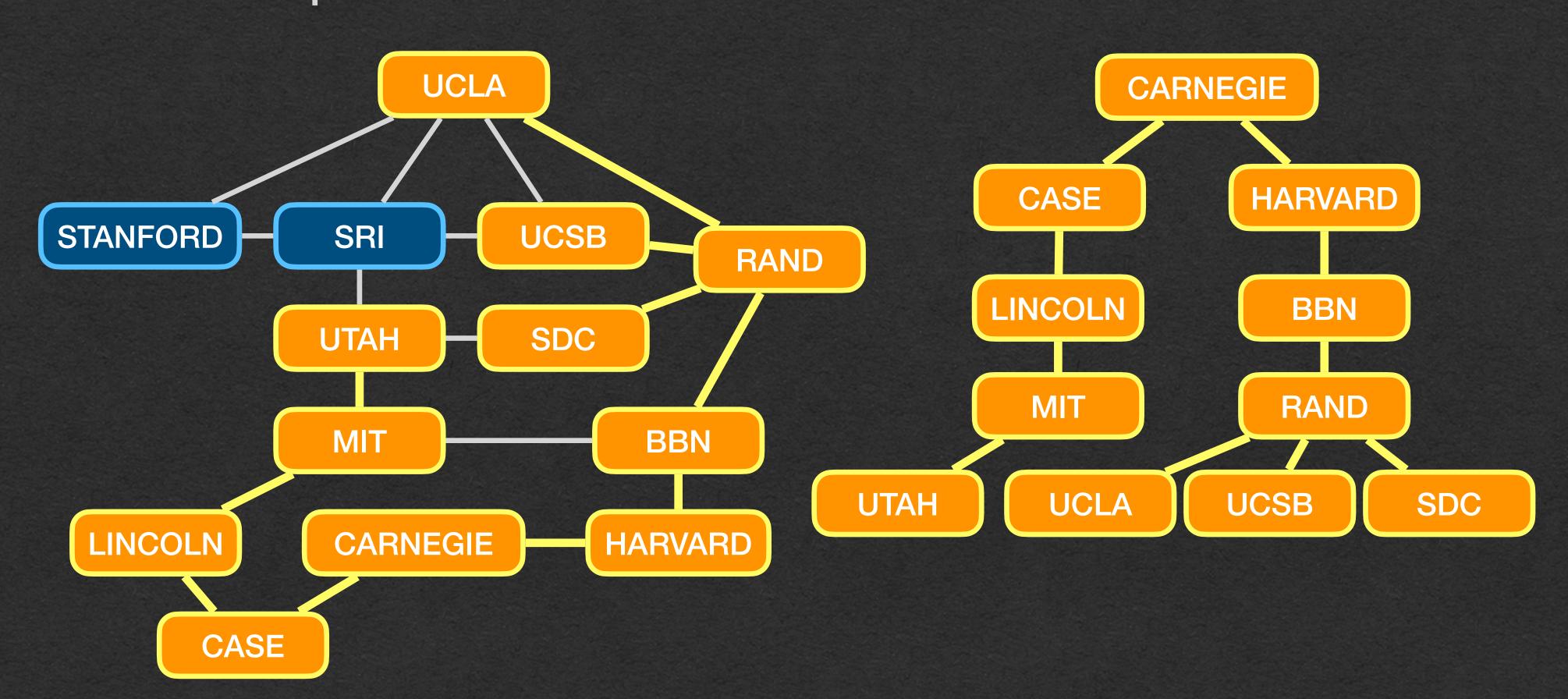
 Explore all neighbors of the nodes explored in the last step



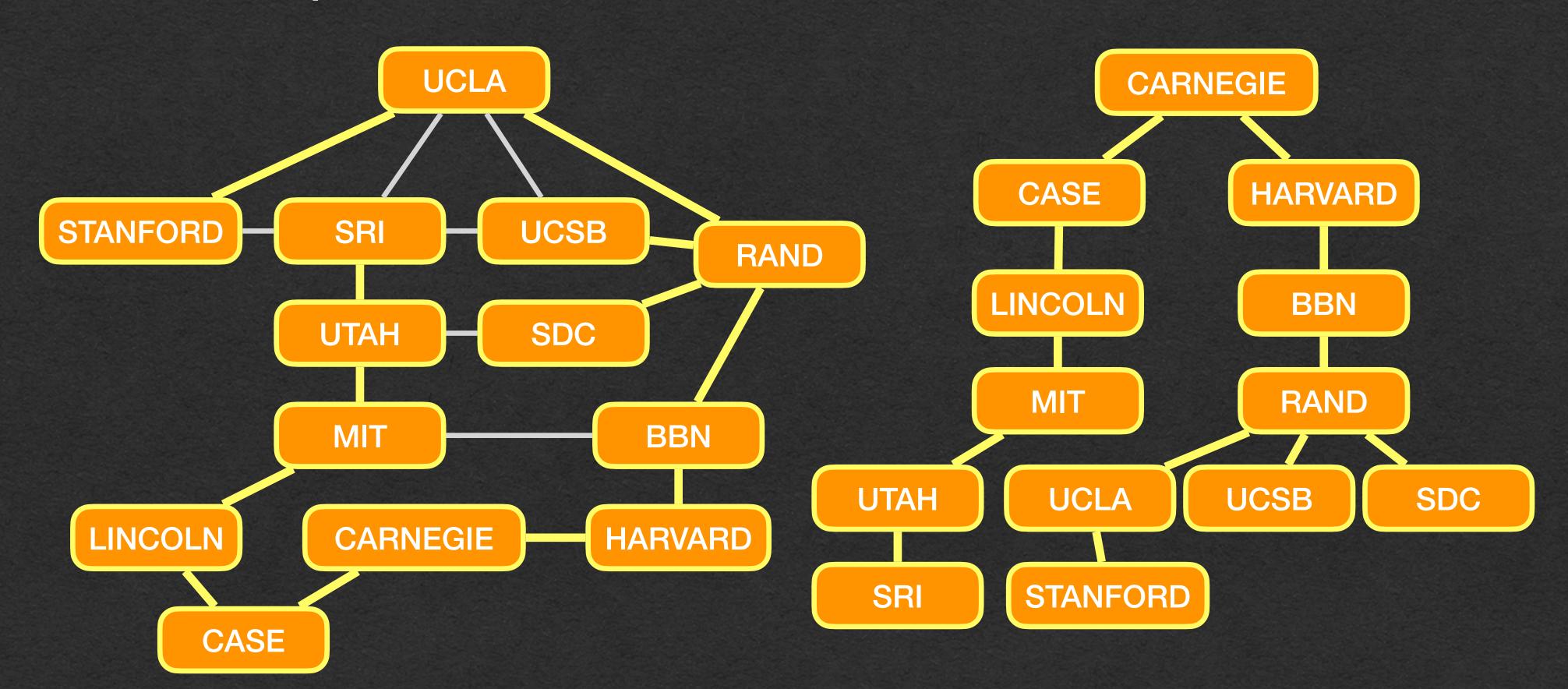
- Repeat
- Choose edge to use for MIT arbitrarily



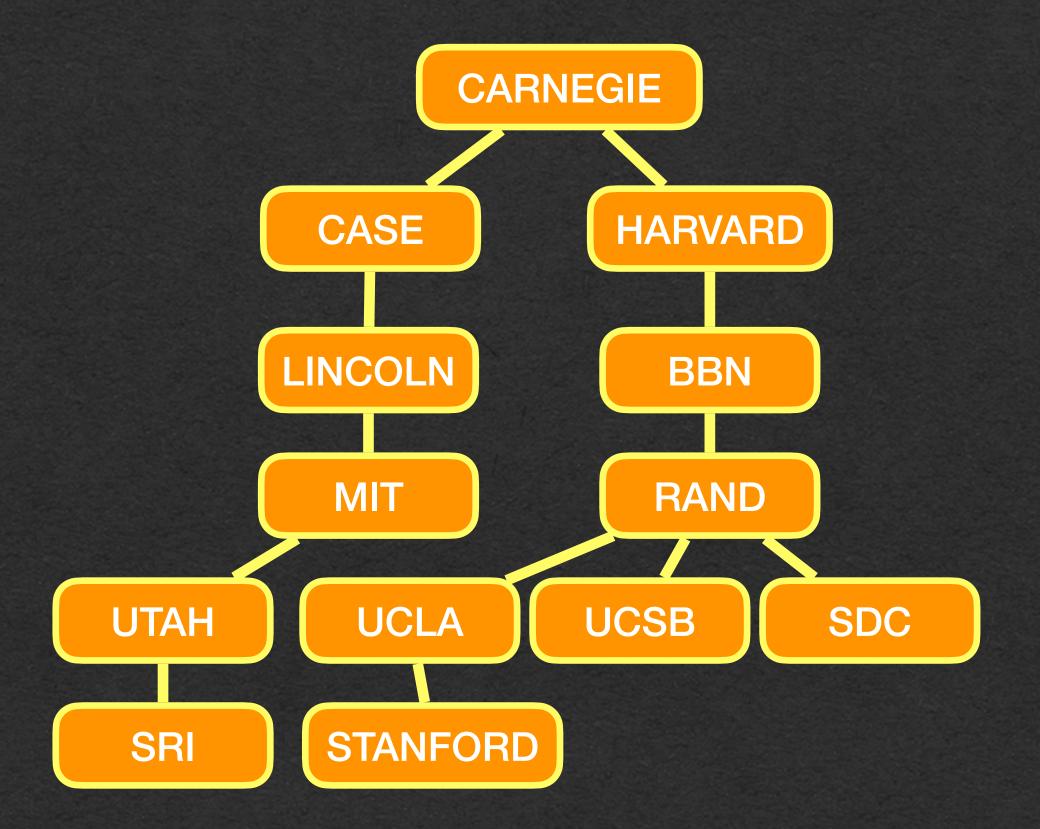
 Each step we explore all nodes that can be reached from the nodes added in the previous step



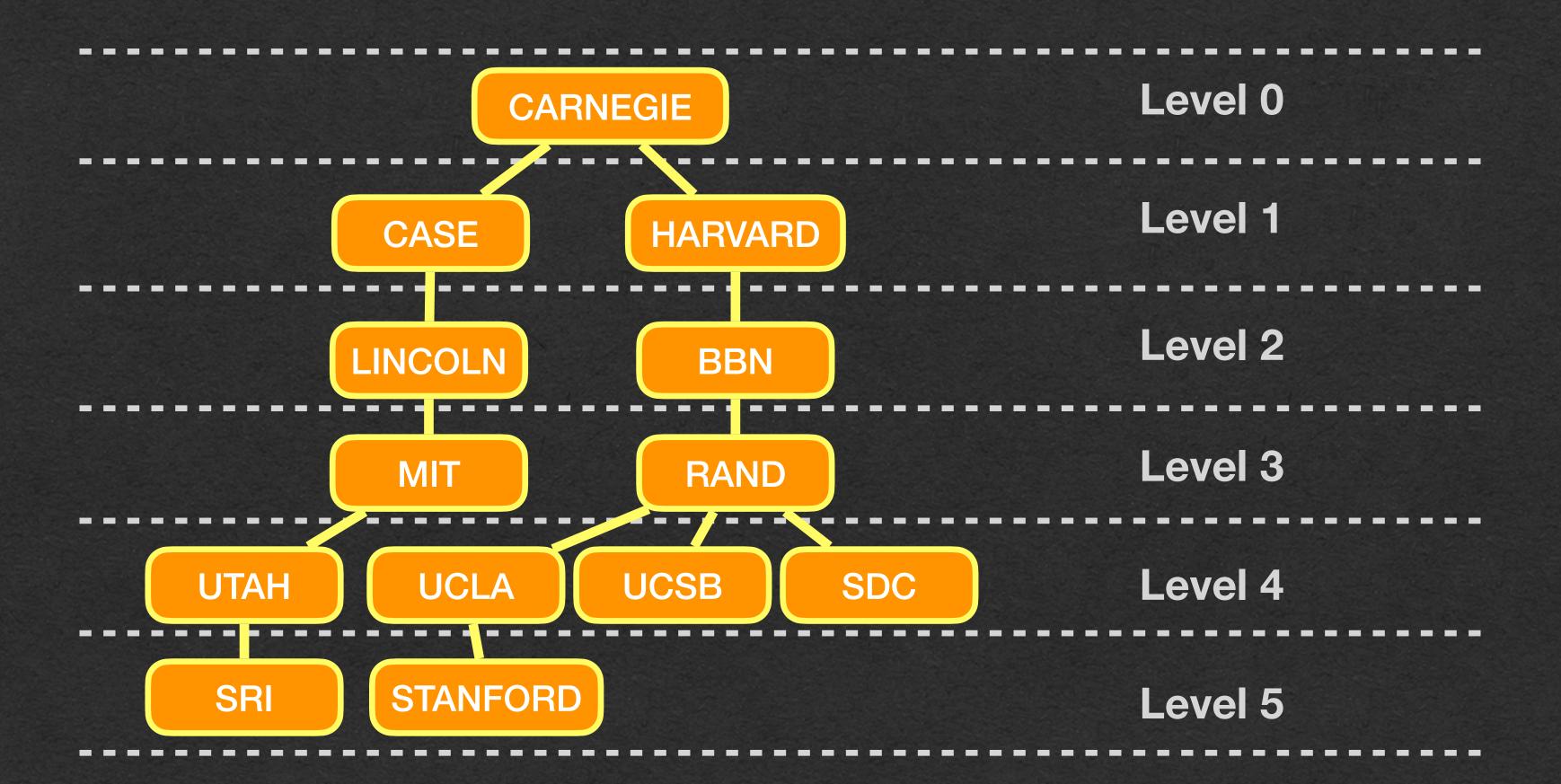
 Each step we explore all nodes that can be reached from the nodes added in the previous step



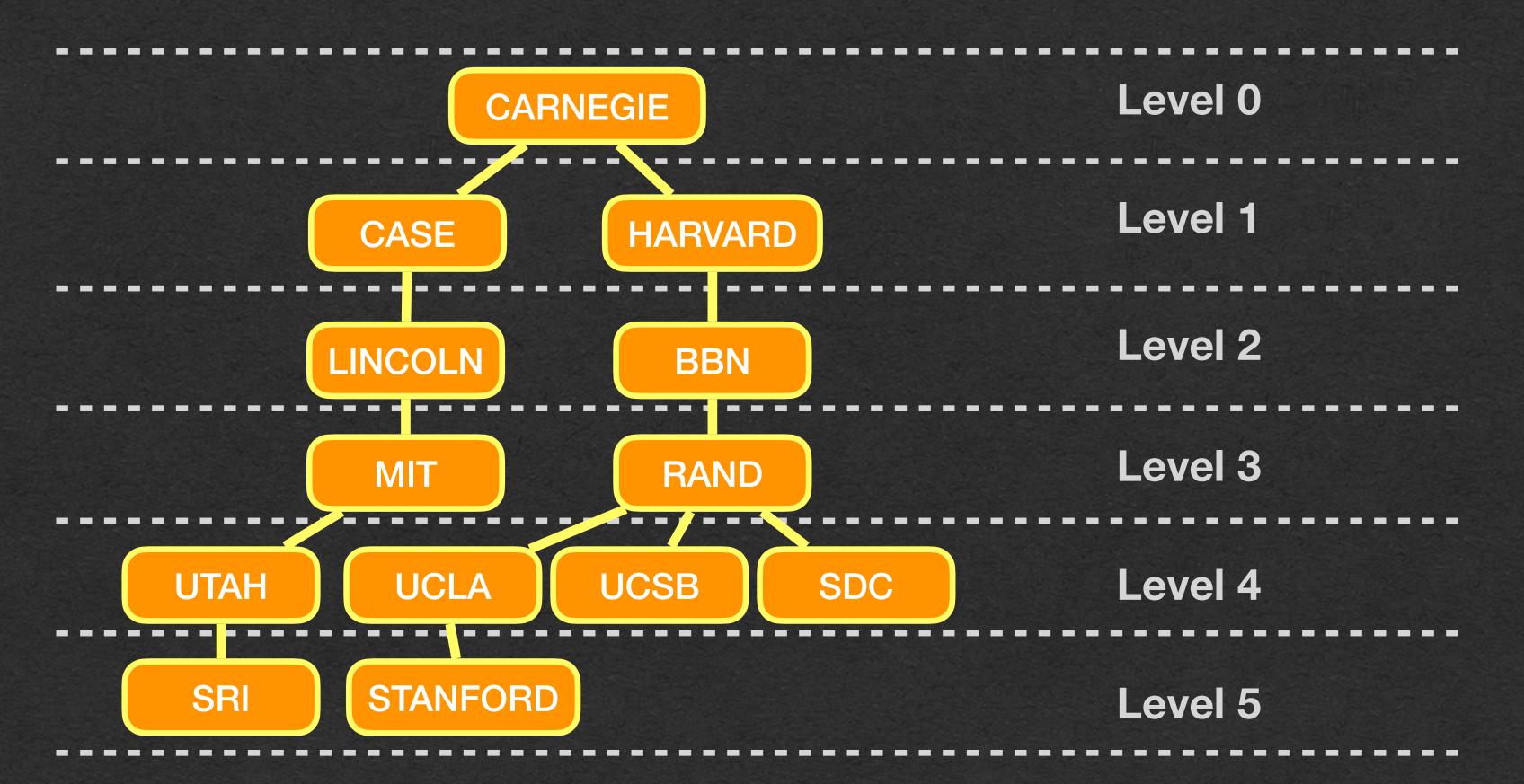
- We have a new graph with a few edges removed
- This graph is a tree (no cycles)



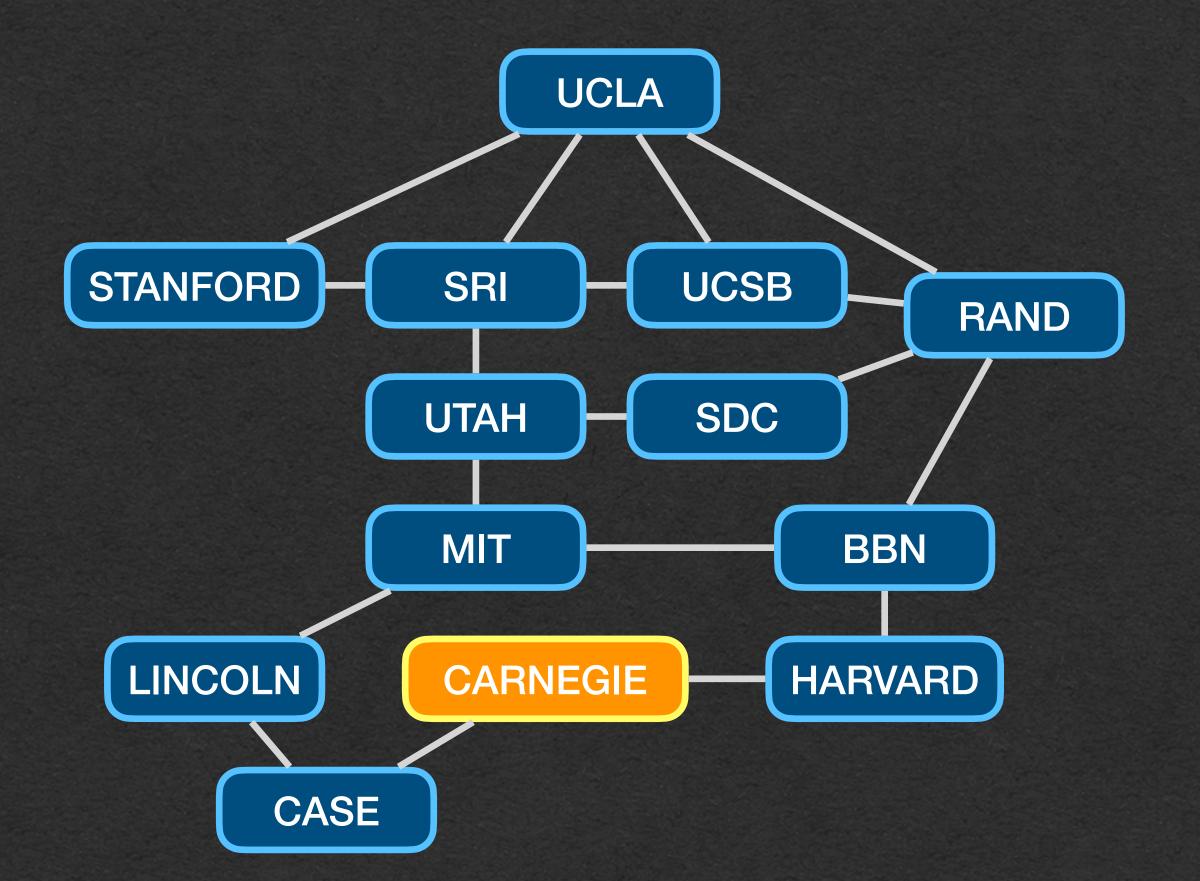
And it has levels!



- Number the levels starting with 0
- The level number == the distance from the starting node to any node in that level

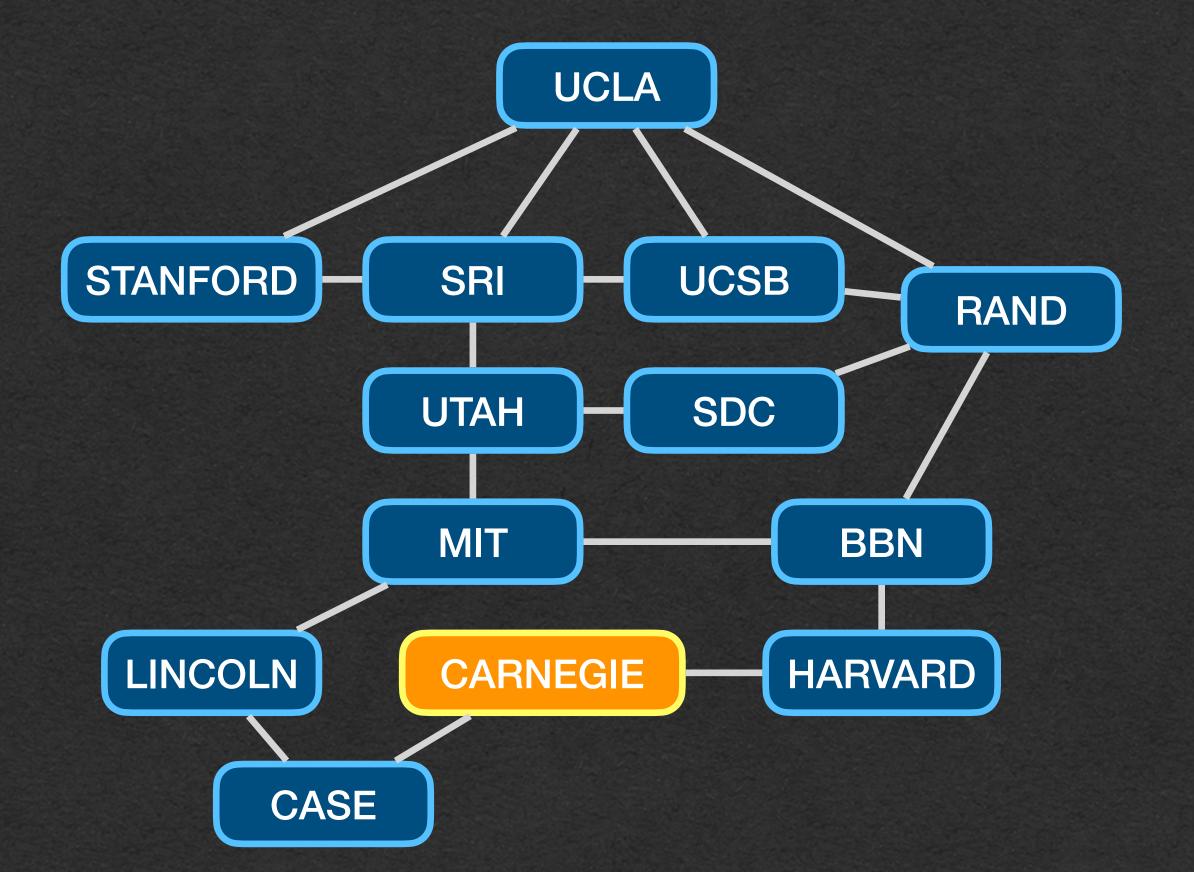


- But how do we track the levels?
- Track levels in a data structure



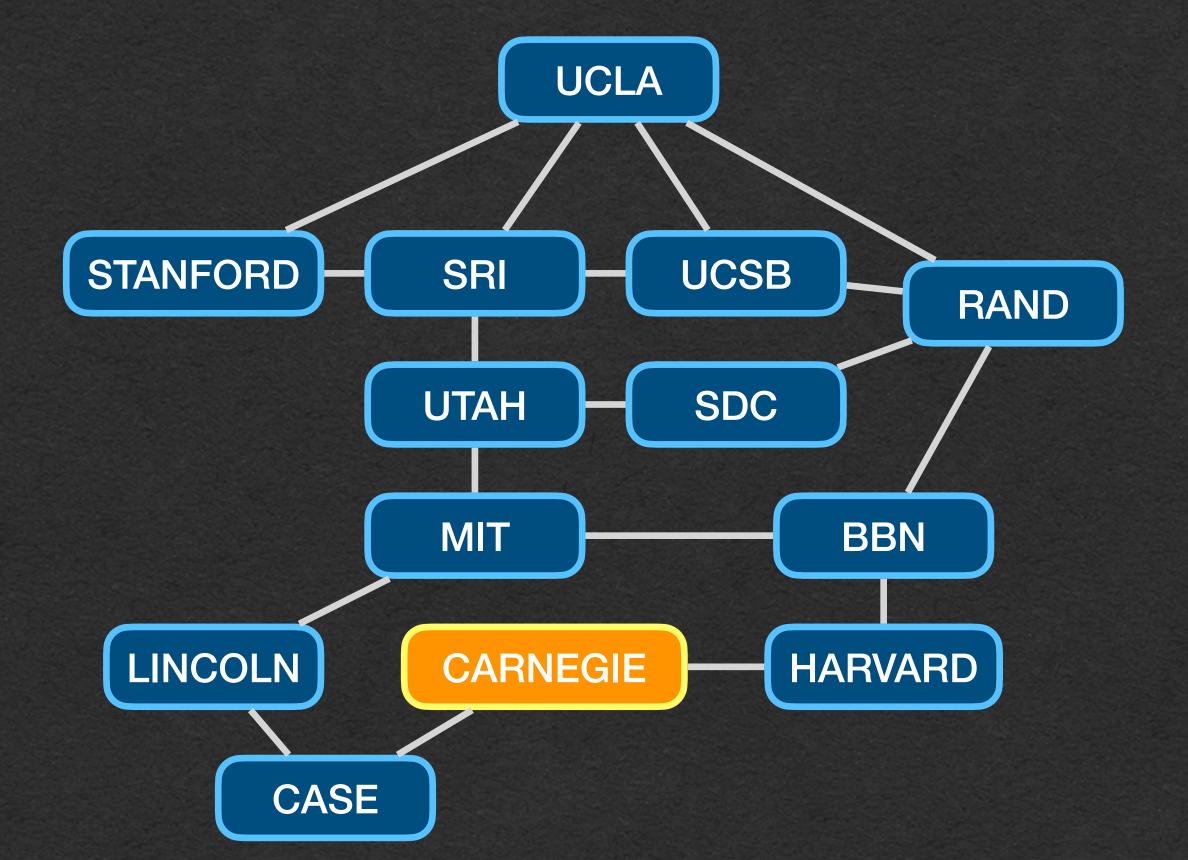
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RAND	∞
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MIT	∞
BBN	∞
LINCOLN	∞
CARNEGIE	0
HARVARD	∞
CASE	∞

- To find distance in your code
  - You can use 3 data structures



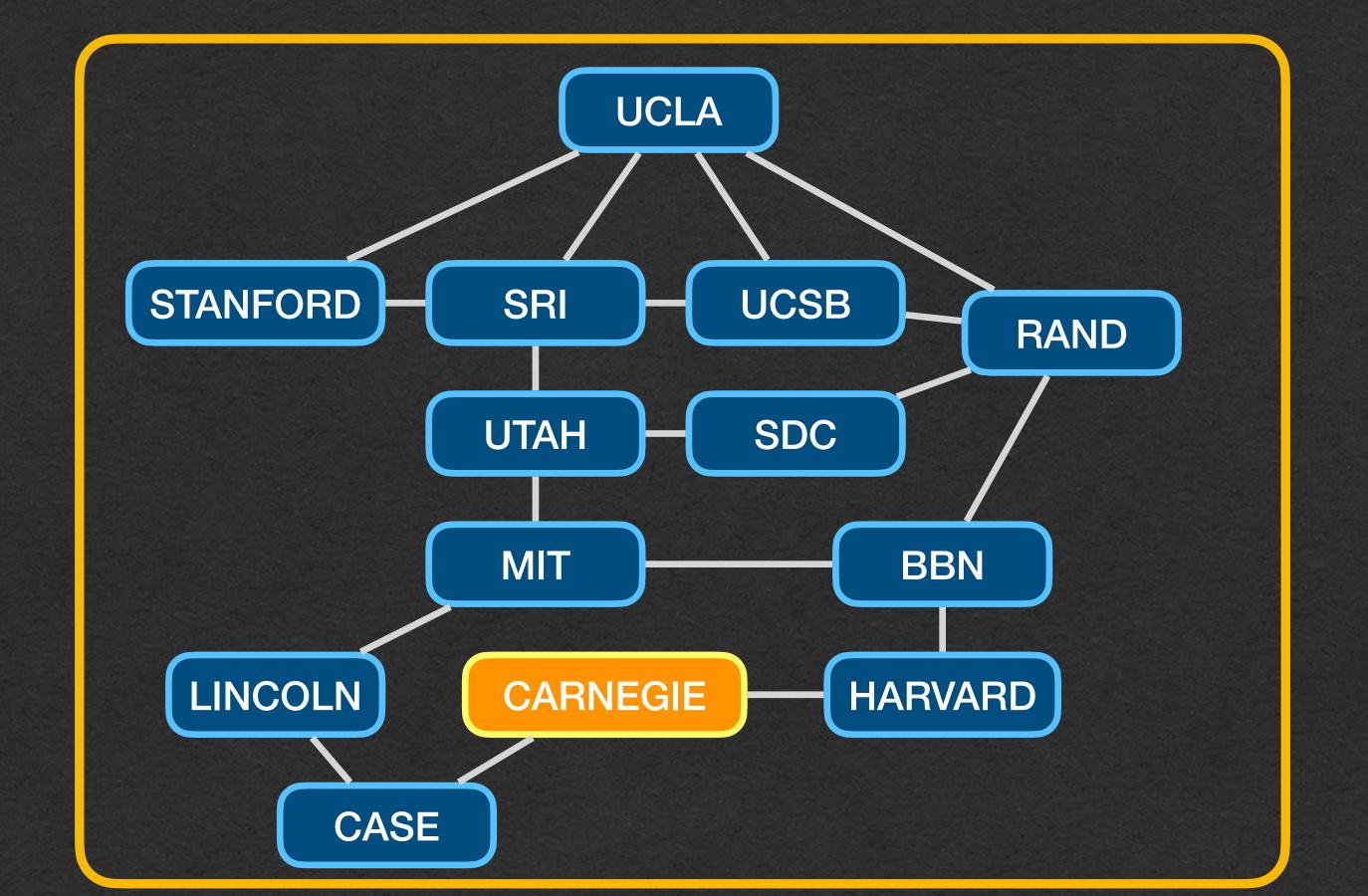
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SDC	∞
MIT	∞
BBN	∞
LINCOLN	∞
CARNEGIE	0
HARVARD	∞
CASE	∞

- A Queue
  - Track the nodes that need to be visited



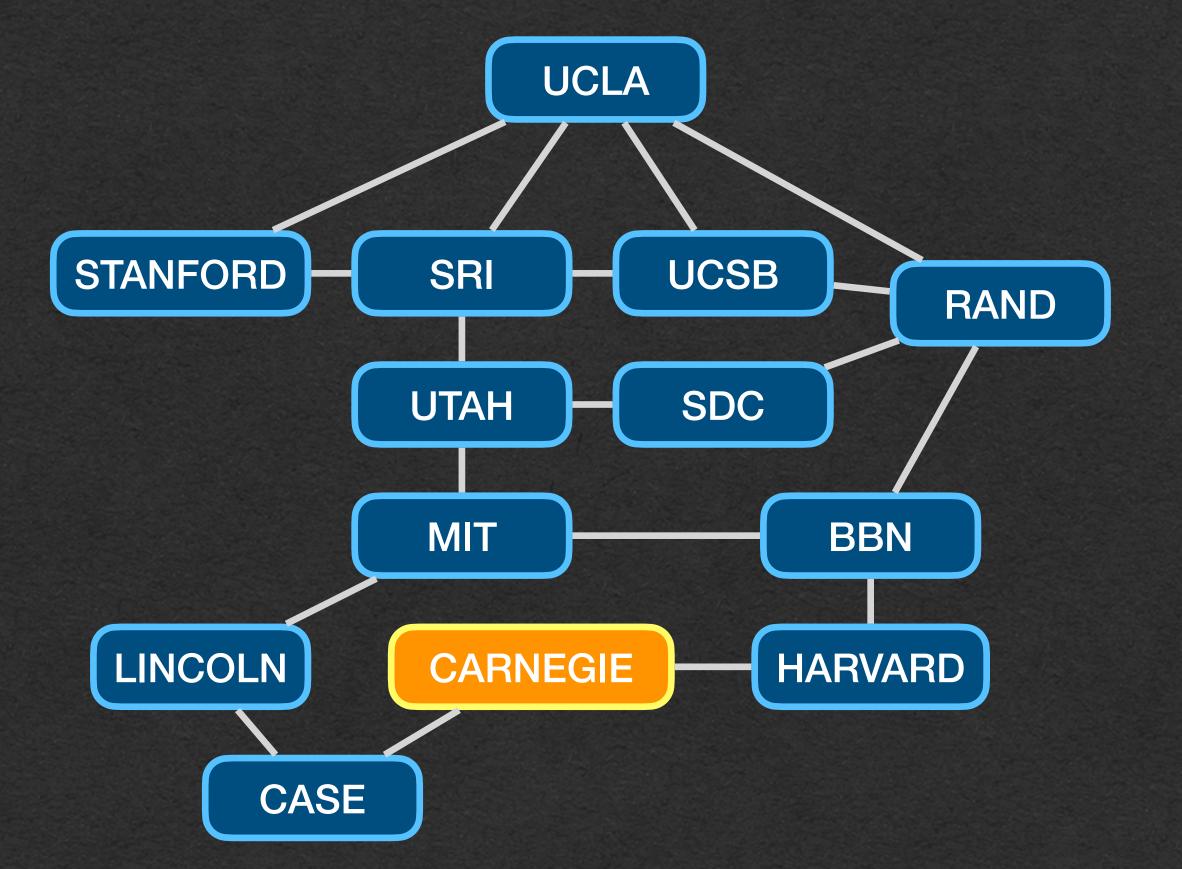
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RAND	∞
UTAH	∞
SDC	∞
MIT	∞
BBN	∞
LINCOLN	∞
CARNEGIE	0
HARVARD	∞
CASE	∞

- A List/Array/Set/Tree
  - Track the nodes have already been explored



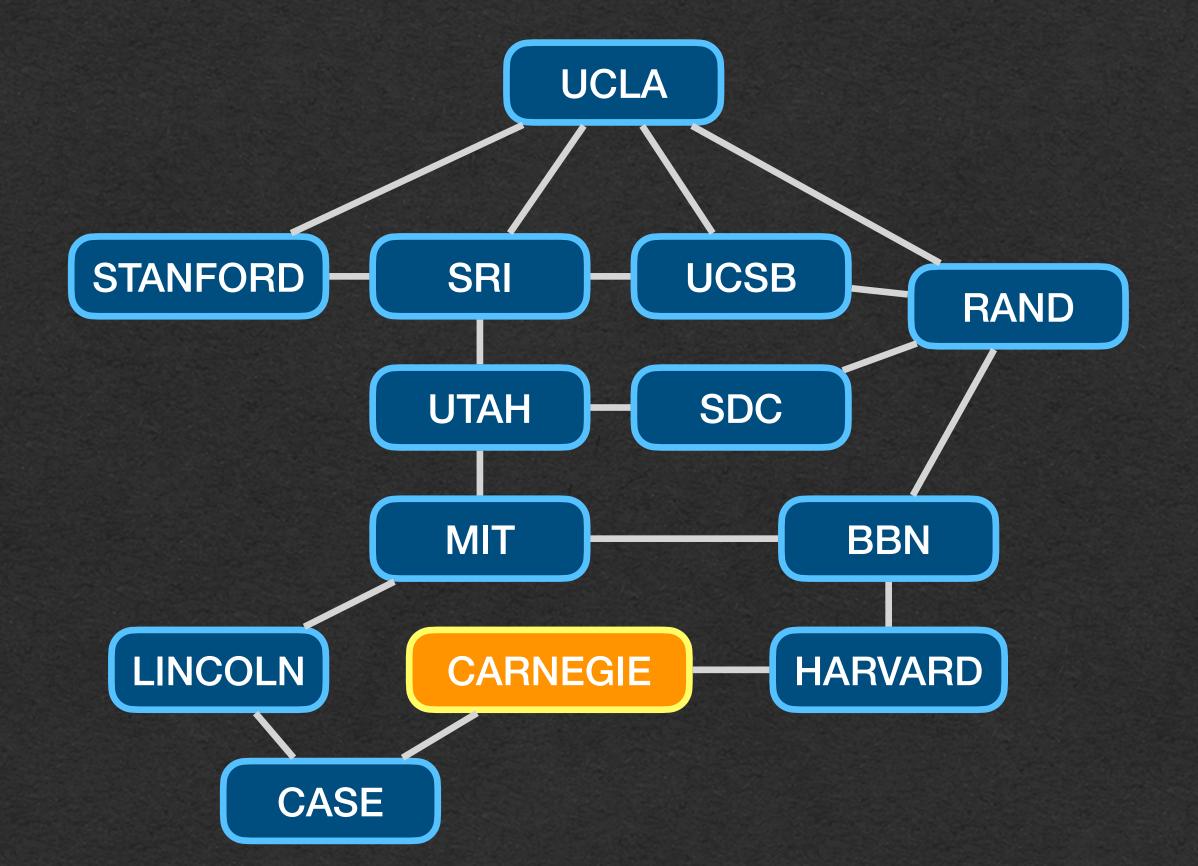
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UTAH	∞
SDC	∞
MIT	∞
BBN	∞
LINCOLN	∞
CARNEGIE	0
HARVARD	∞
CASE	∞

- A Map
  - Store the distances/levels for every node

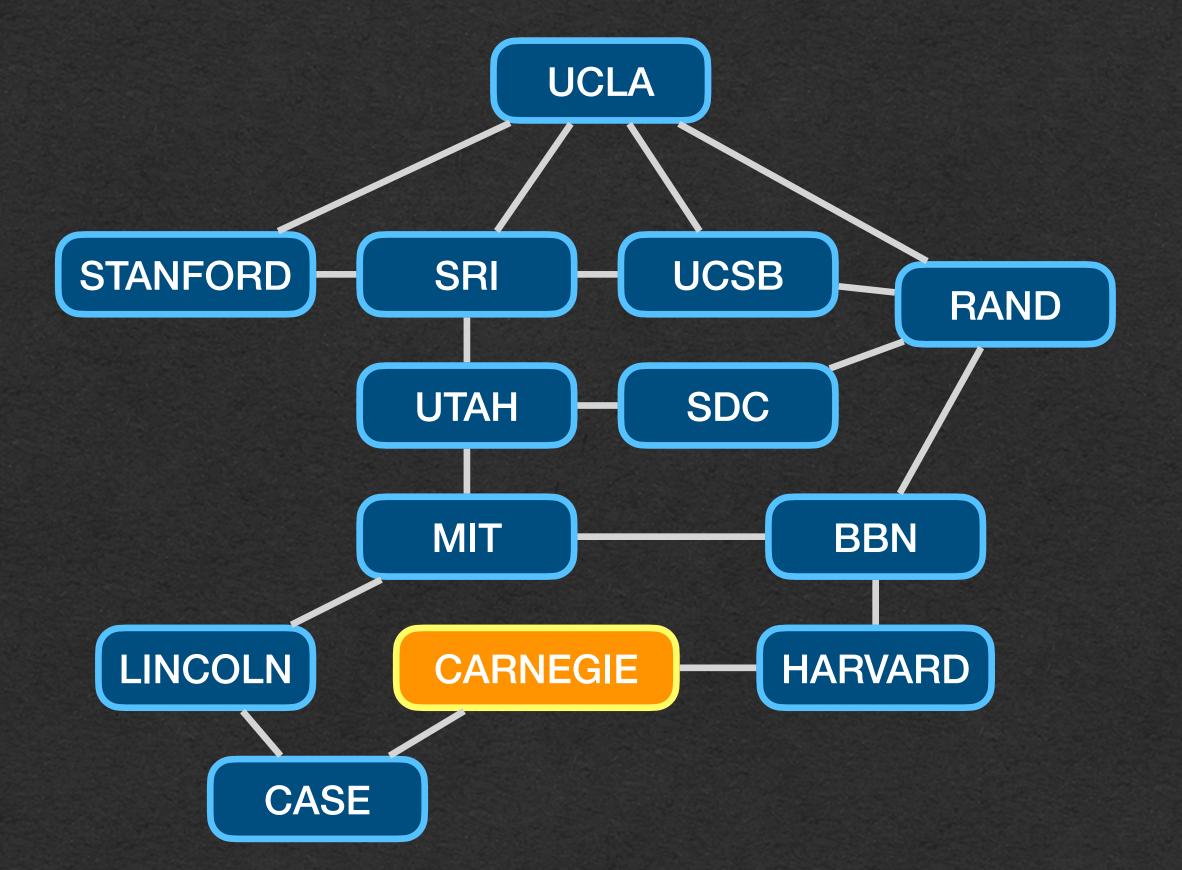


STATE OF THE PARTY.			
	UCLA	∞	
	STANFORD	∞	
	SRI	∞	
	UCSB	∞	
	RAND	∞	
	UTAH	∞	
	SDC	∞	
	MIT	∞	
	BBN	∞	
	LINCOLN	∞	
	CARNEGIE	0	
	HARVARD	∞	
	CASE	∞	

- To write your code
  - Create and update these data structures as you explore the graph

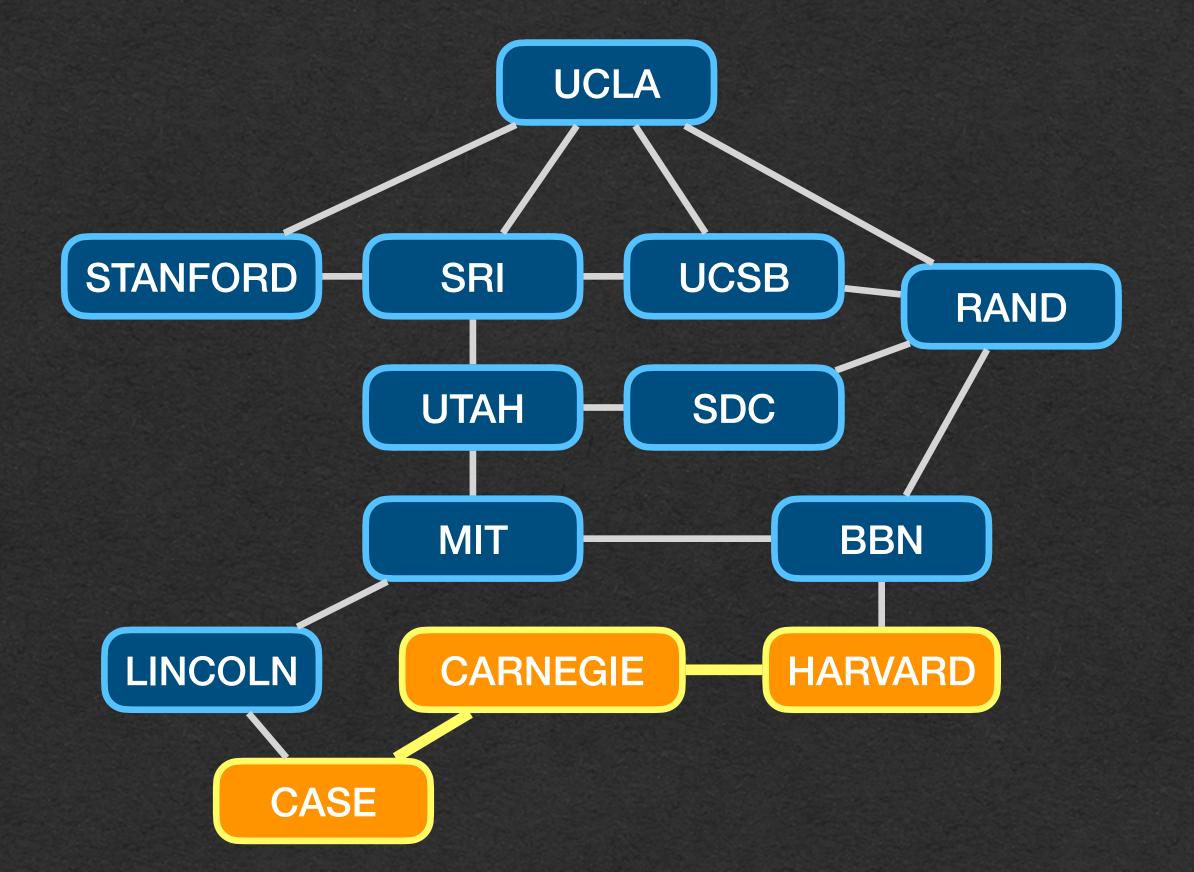


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UCSB	∞
RAND	∞
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MIT	∞
BBN	∞
LINCOLN	∞
CARNEGIE	0
HARVARD	∞
CASE	∞



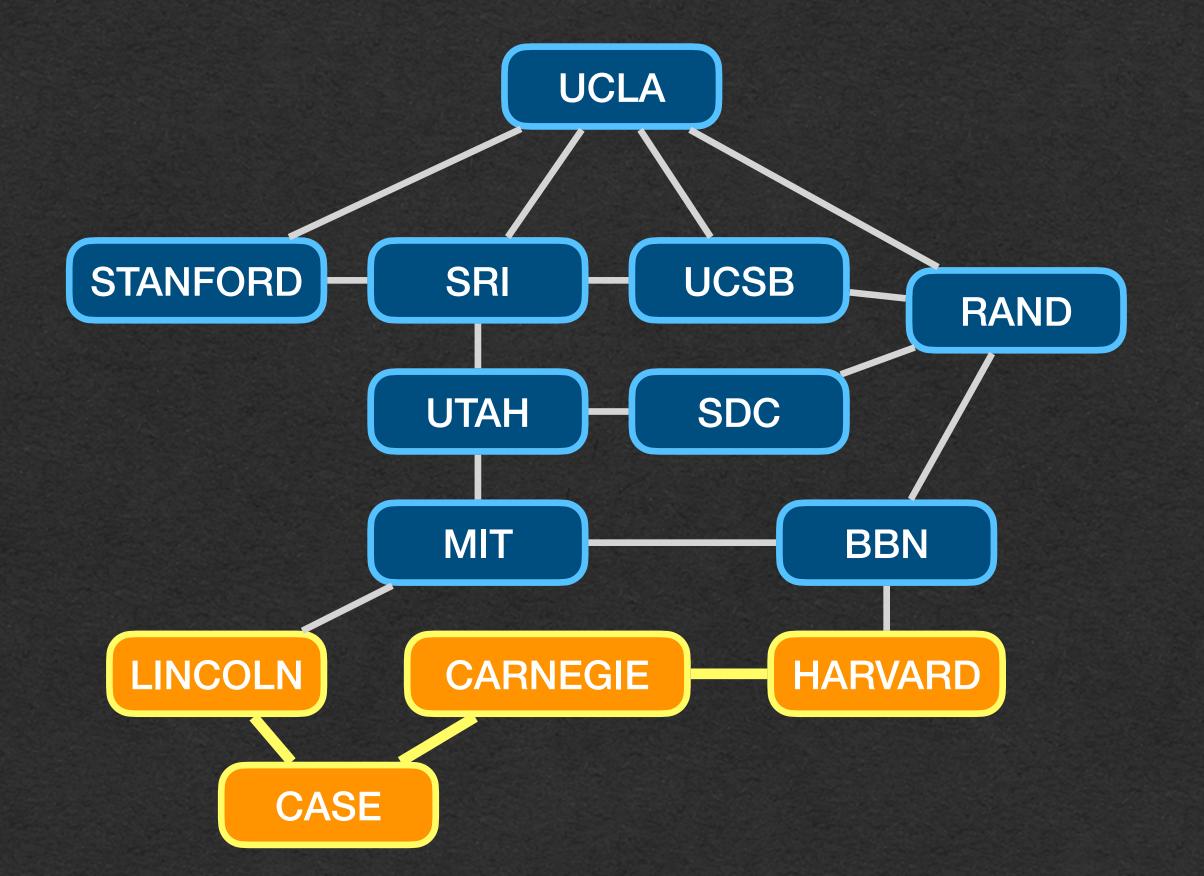
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UTAH	∞
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MIT	∞
BBN	∞
LINCOLN	∞
CARNEGIE	0
HARVARD	∞
CASE	∞

CASE HARVARD



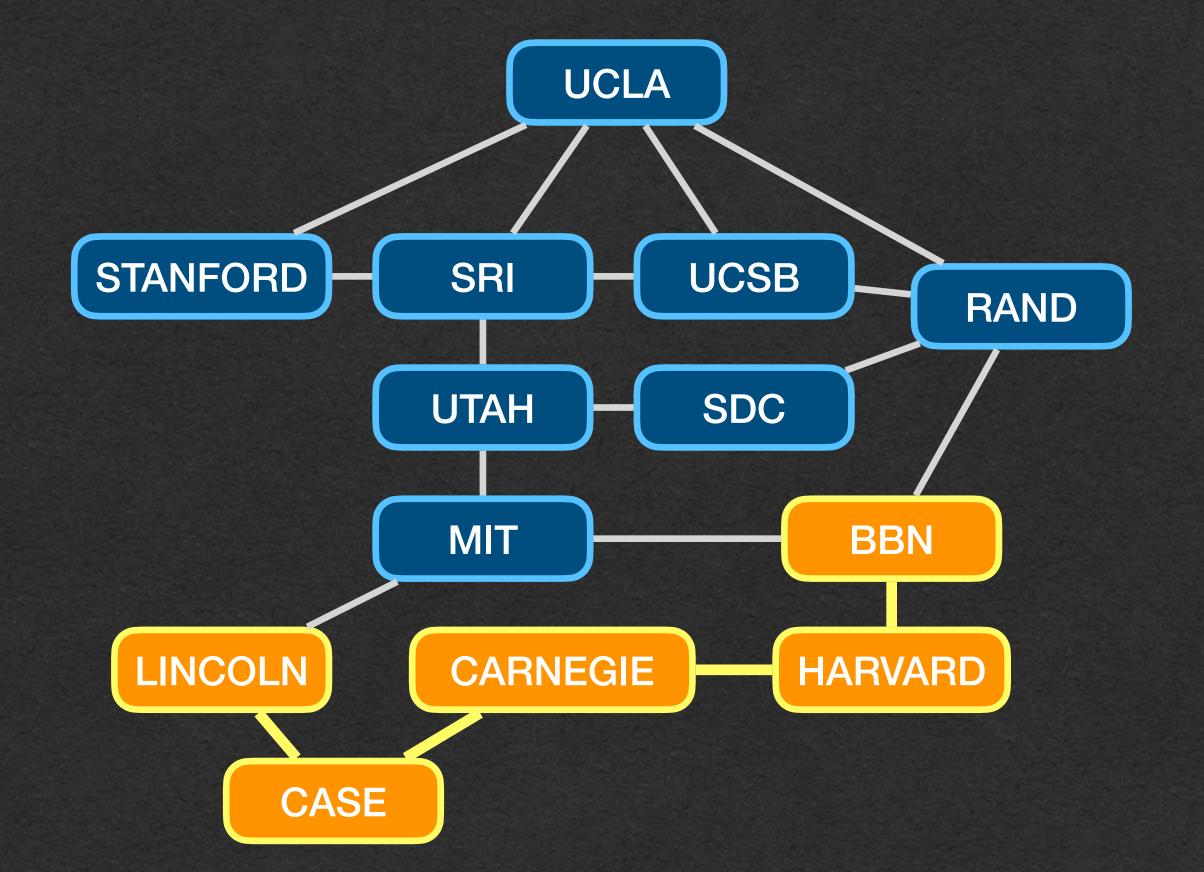
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LINCOLN	∞
CARNEGIE	0
HARVARD	1
CASE	1

HARVARD LINCOLN



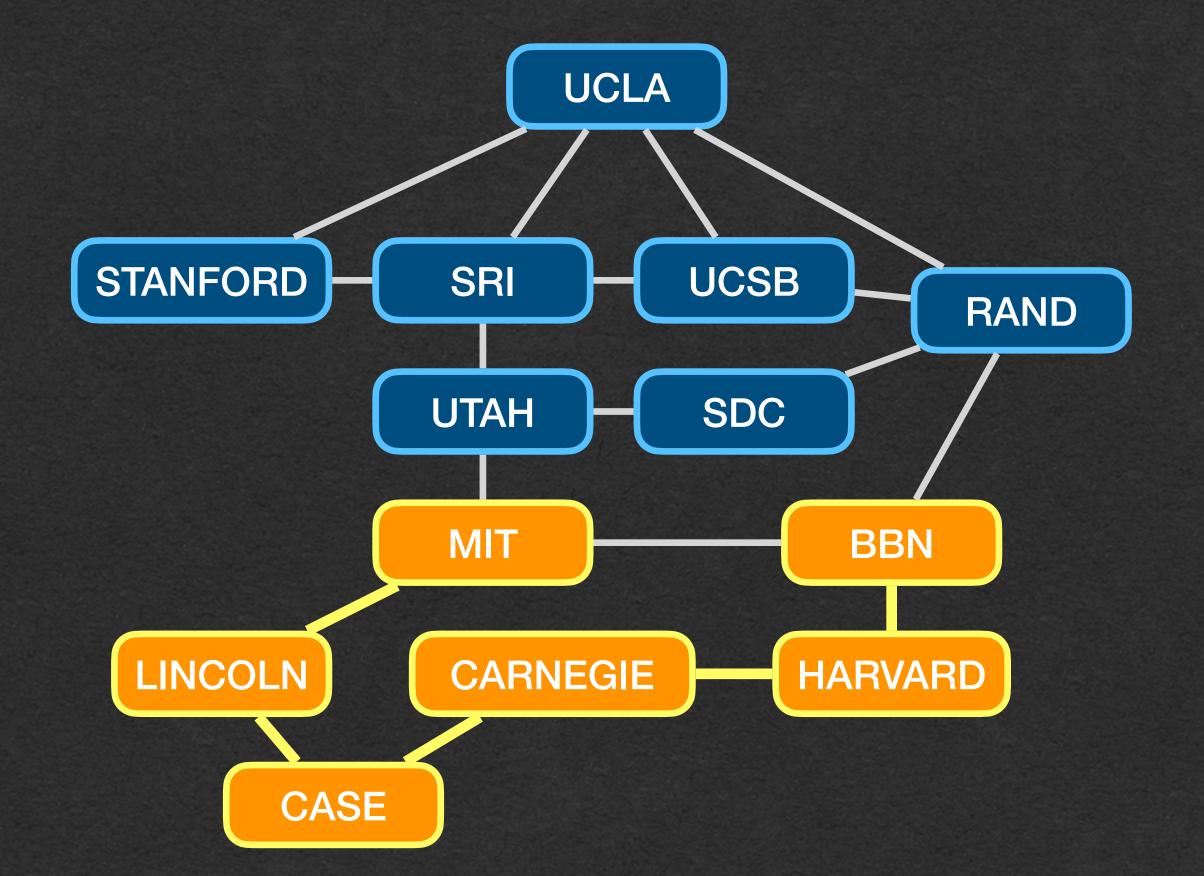
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BBN	∞
LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1

LINCOLN BBN



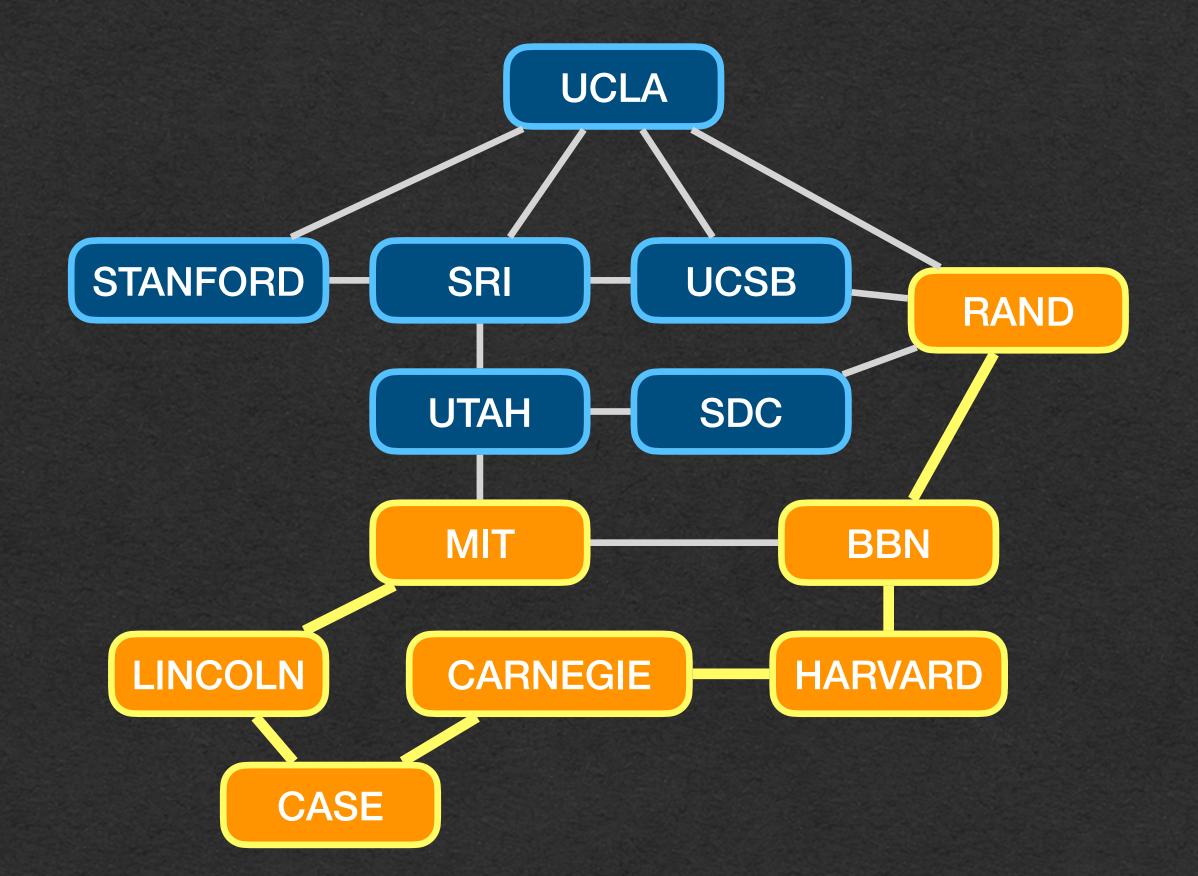
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CARNEGIE	0
HARVARD	1
CASE	1

BBN MIT



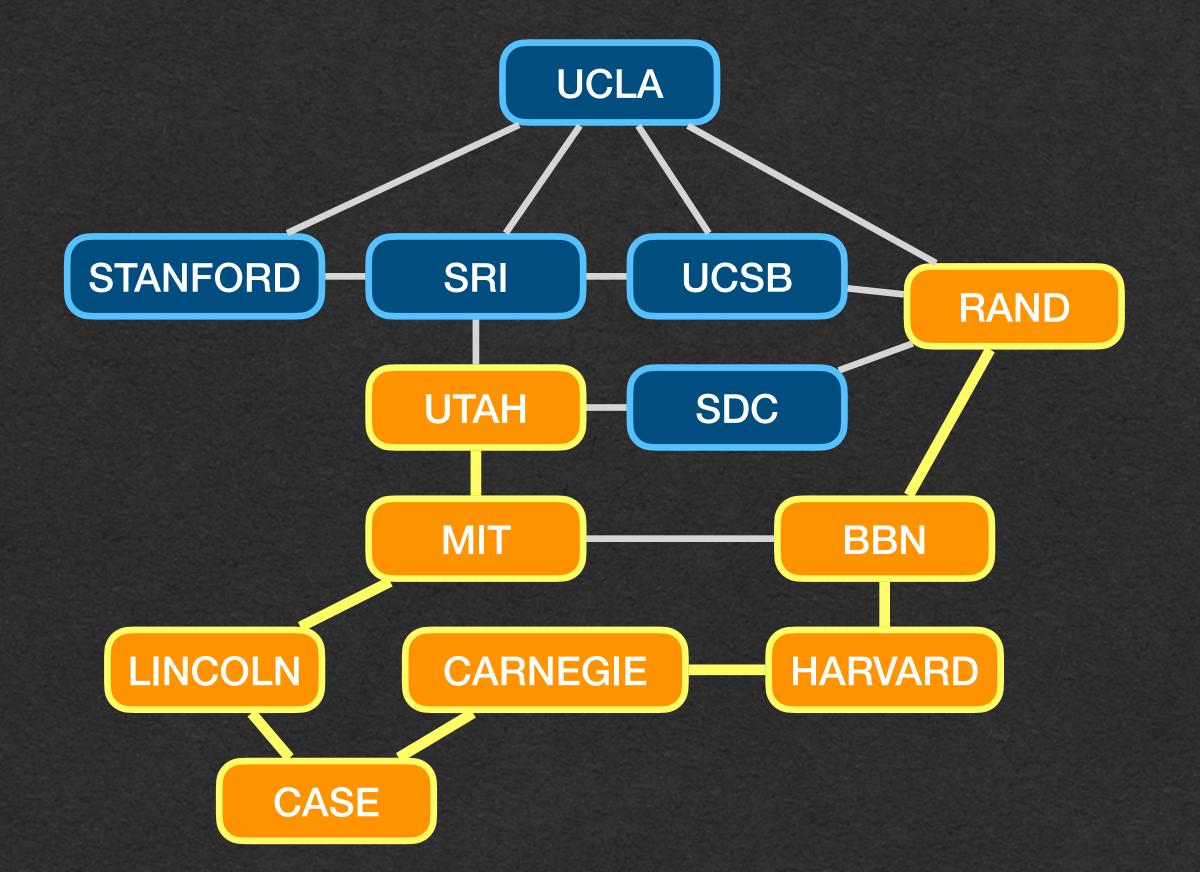
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RAND	∞
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BBN	2
LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1

MIT RAND



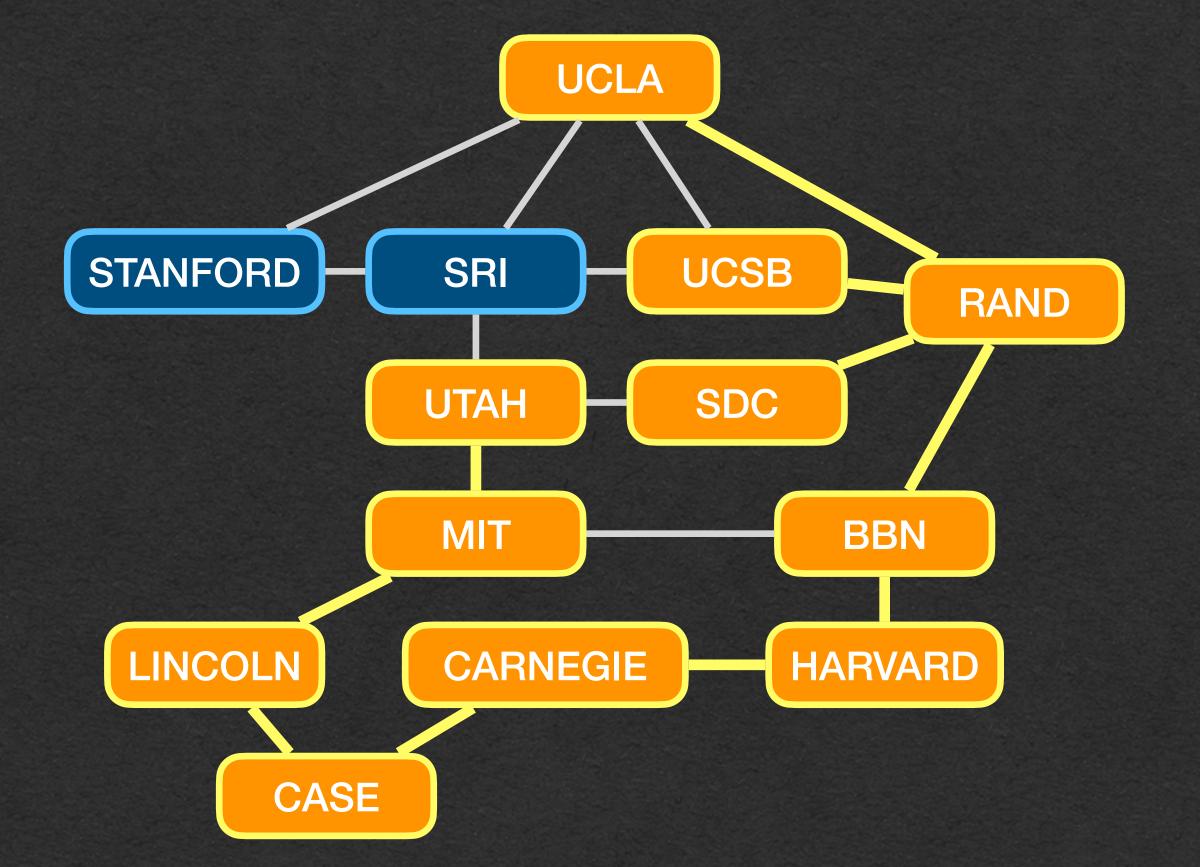
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RAND	3
UTAH	∞
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BBN	2
LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1

RAND UTAH



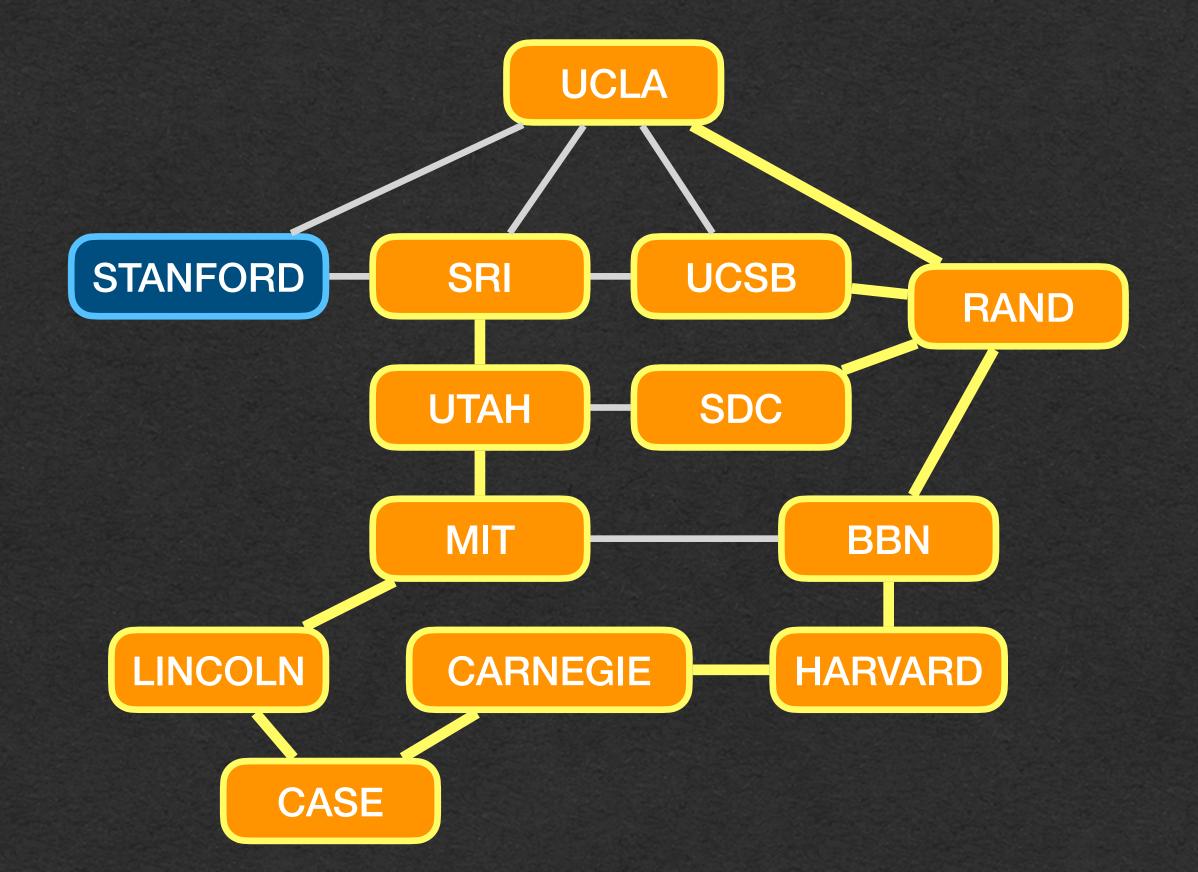
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CARNEGIE	0
HARVARD	1
CASE	1

UTAH UCLA UCSB SDC



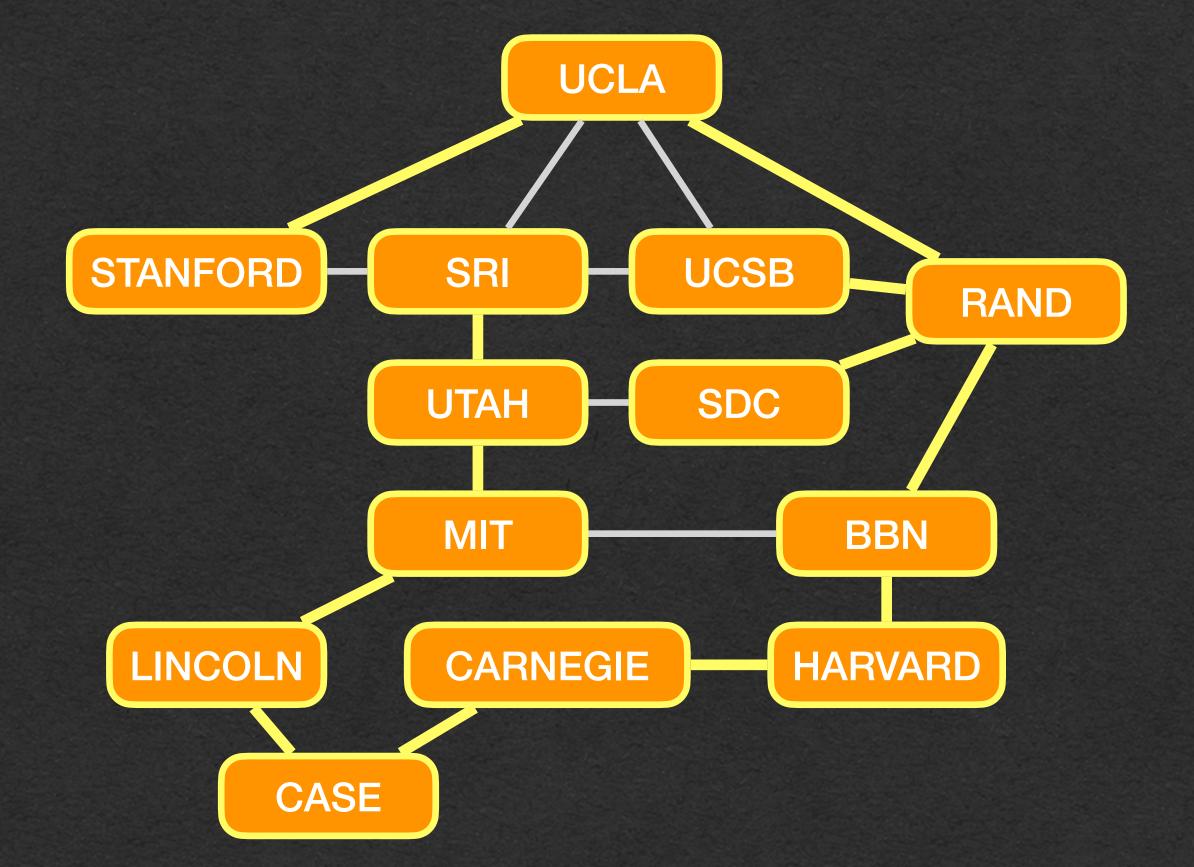
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LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1

UCLA UCSB SDC SRI



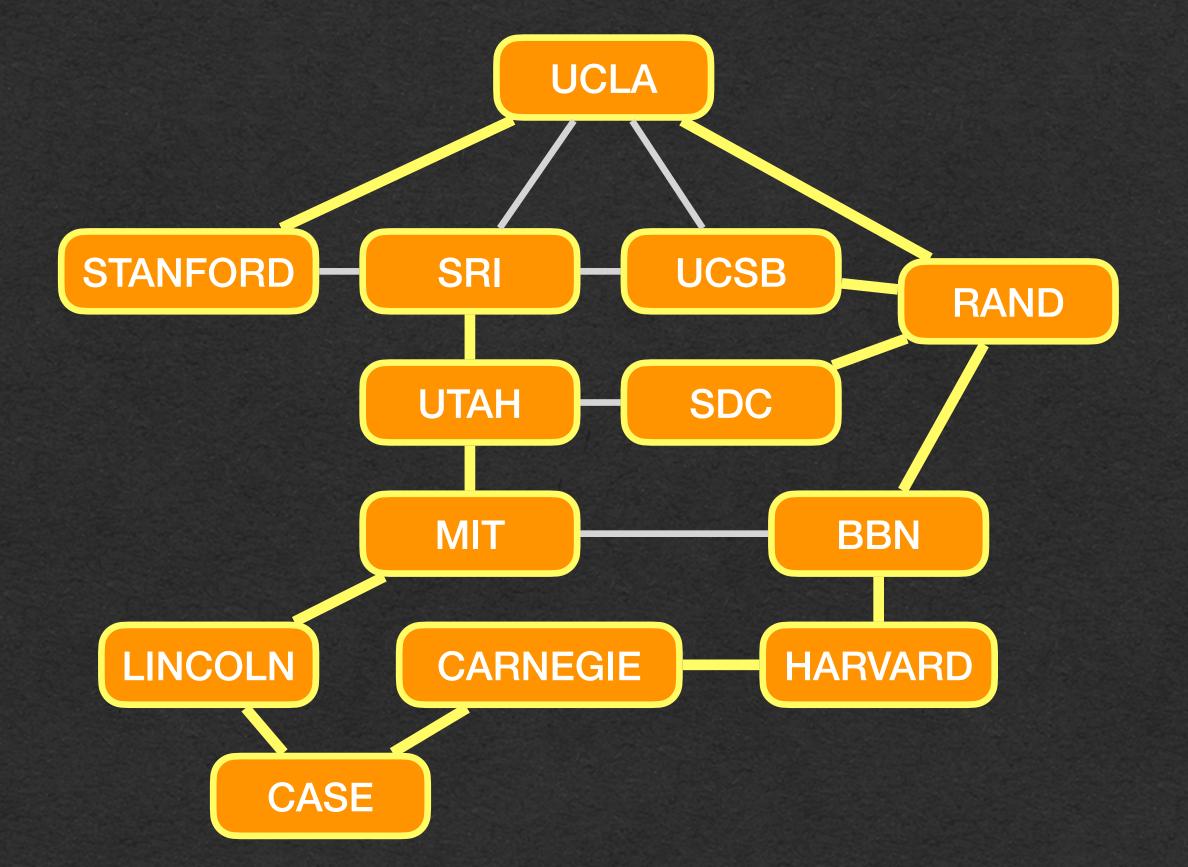
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BBN	2
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CARNEGIE	0
HARVARD	1
CASE	1

UCSB SDC SRI STANFORD



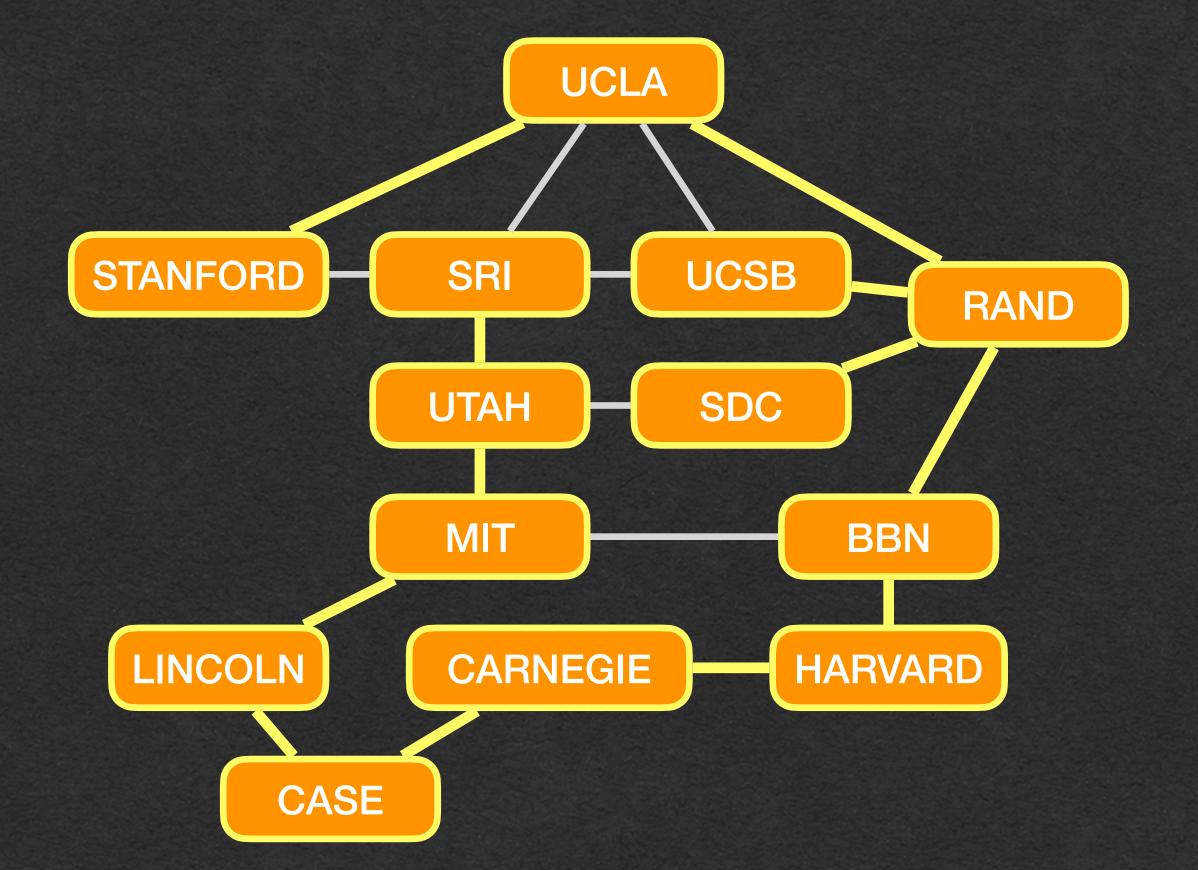
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CARNEGIE	0
HARVARD	1
CASE	1

SDC SRI STANFORD



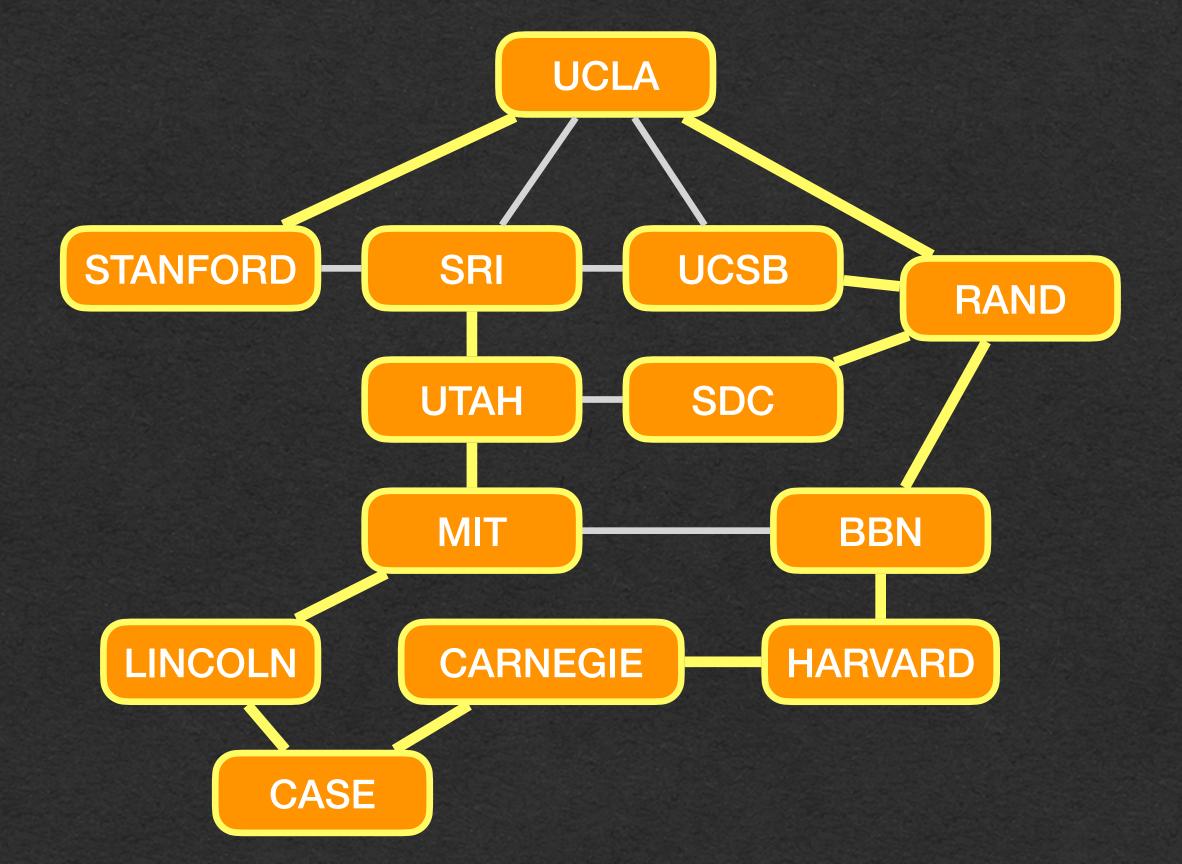
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SDC	4
MIT	3
BBN	2
LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1

SRI STANFORD

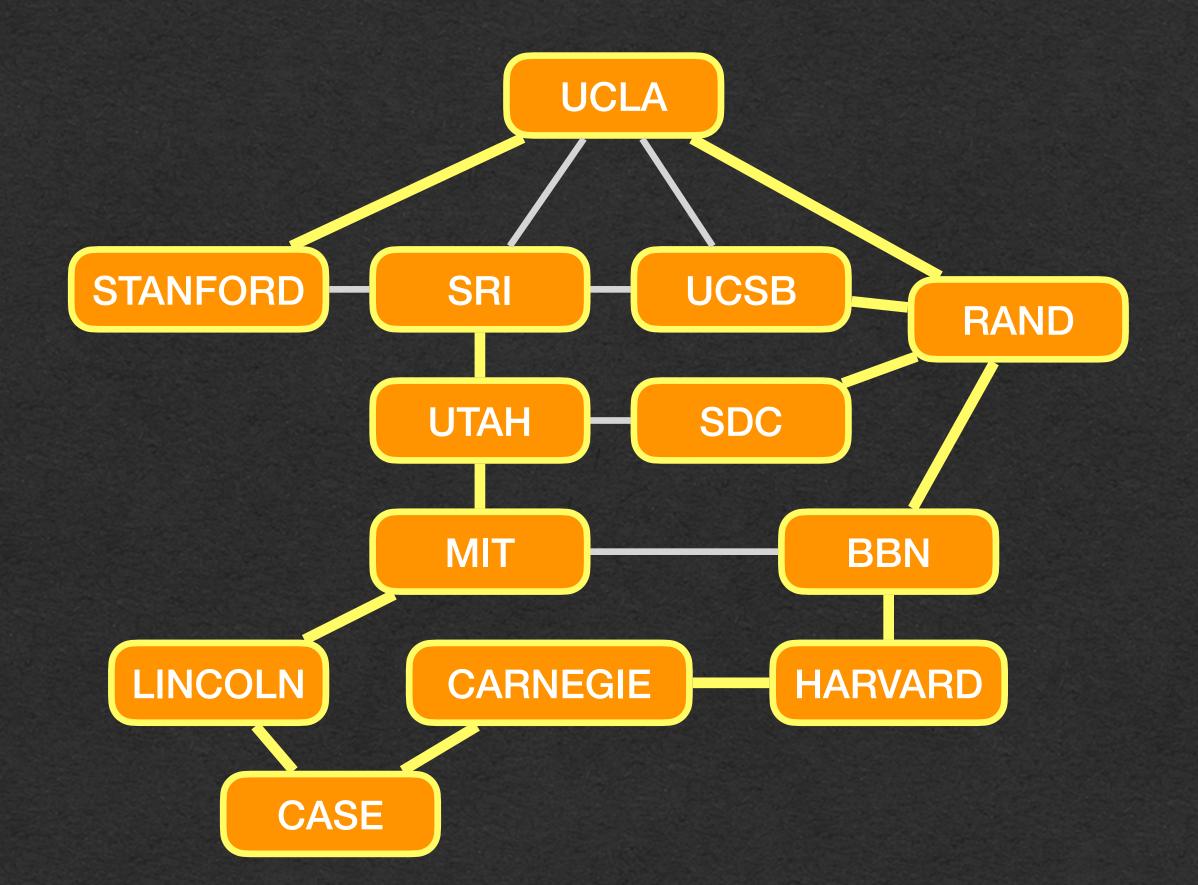


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SRI	5
UCSB	4
RAND	3
UTAH	4
SDC	4
MIT	3
BBN	2
LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1

STANFORD

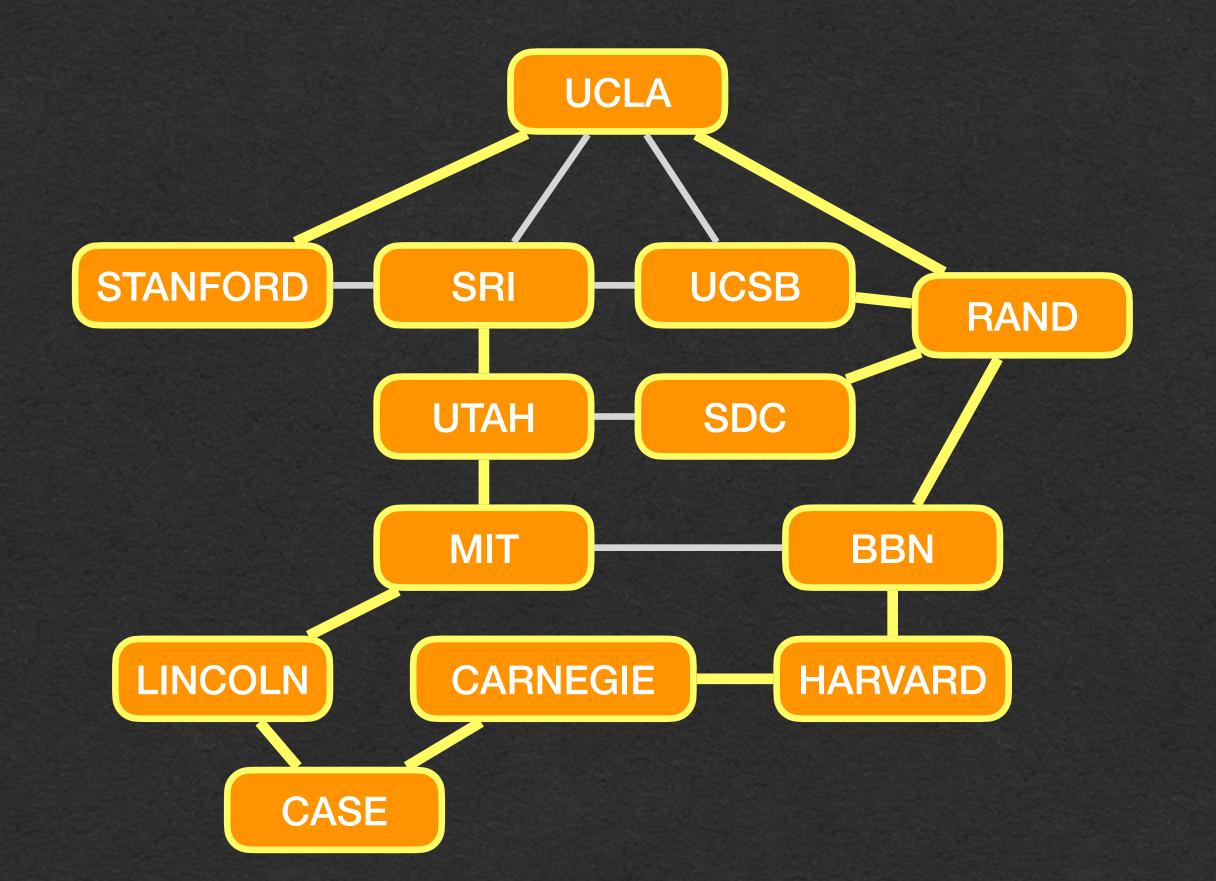


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STANFORD	5
SRI	5
UCSB	4
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SDC	4
MIT	3
BBN	2
LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1



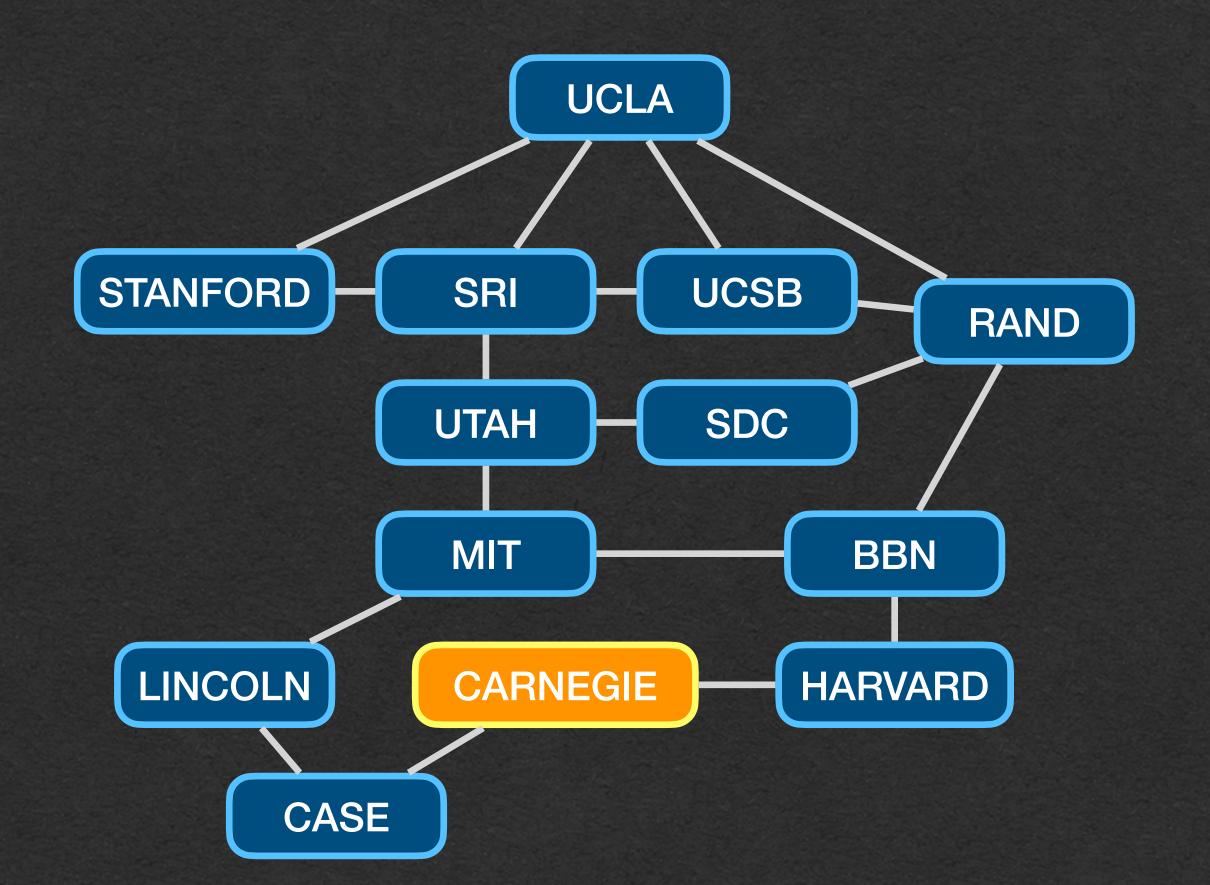
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RAND	3
UTAH	4
SDC	4
MIT	3
BBN	2
LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1

 And we have the distance from the start node to all other nodes in the graph



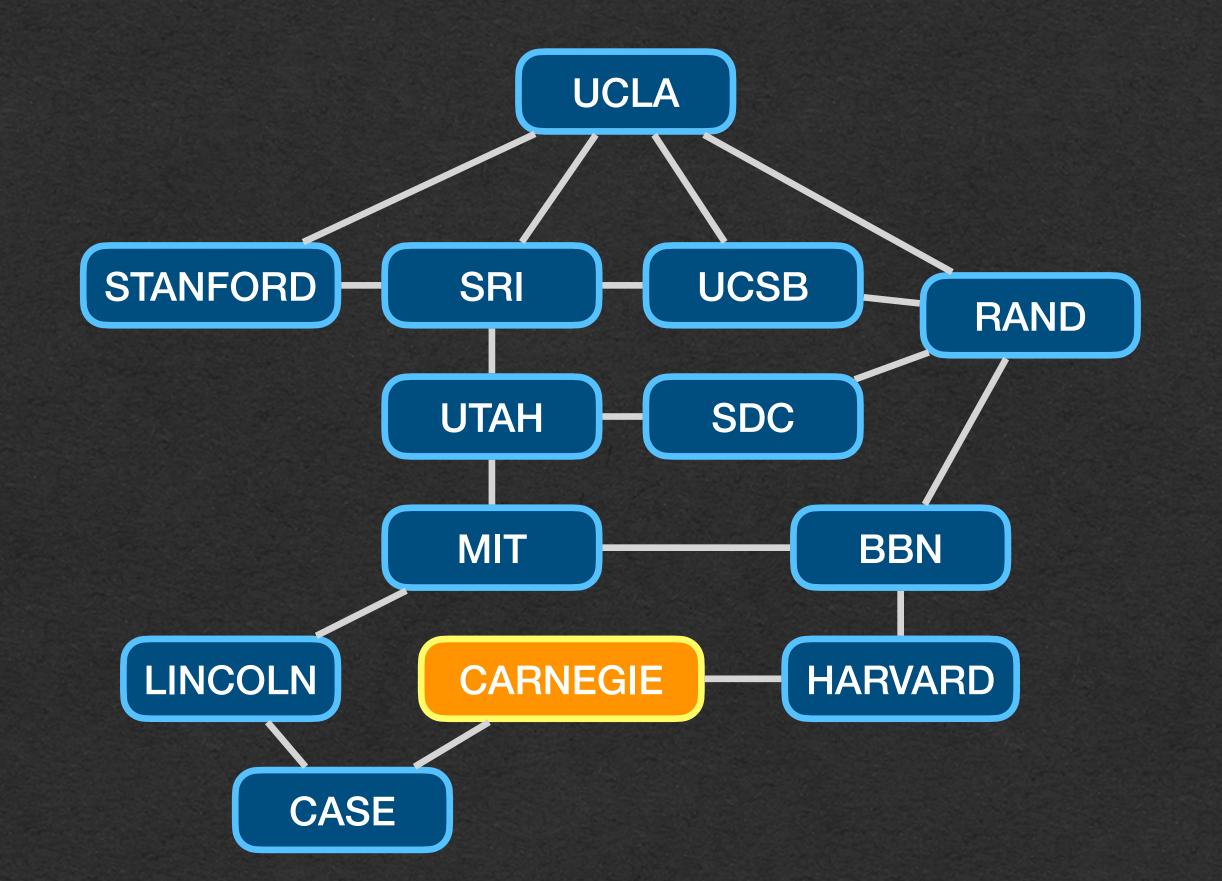
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RAND	3
UTAH	4
SDC	4
MIT	3
BBN	2
LINCOLN	2
CARNEGIE	0
HARVARD	1
CASE	1

- This gives you the distance of each node
  - How do we find a path to each node



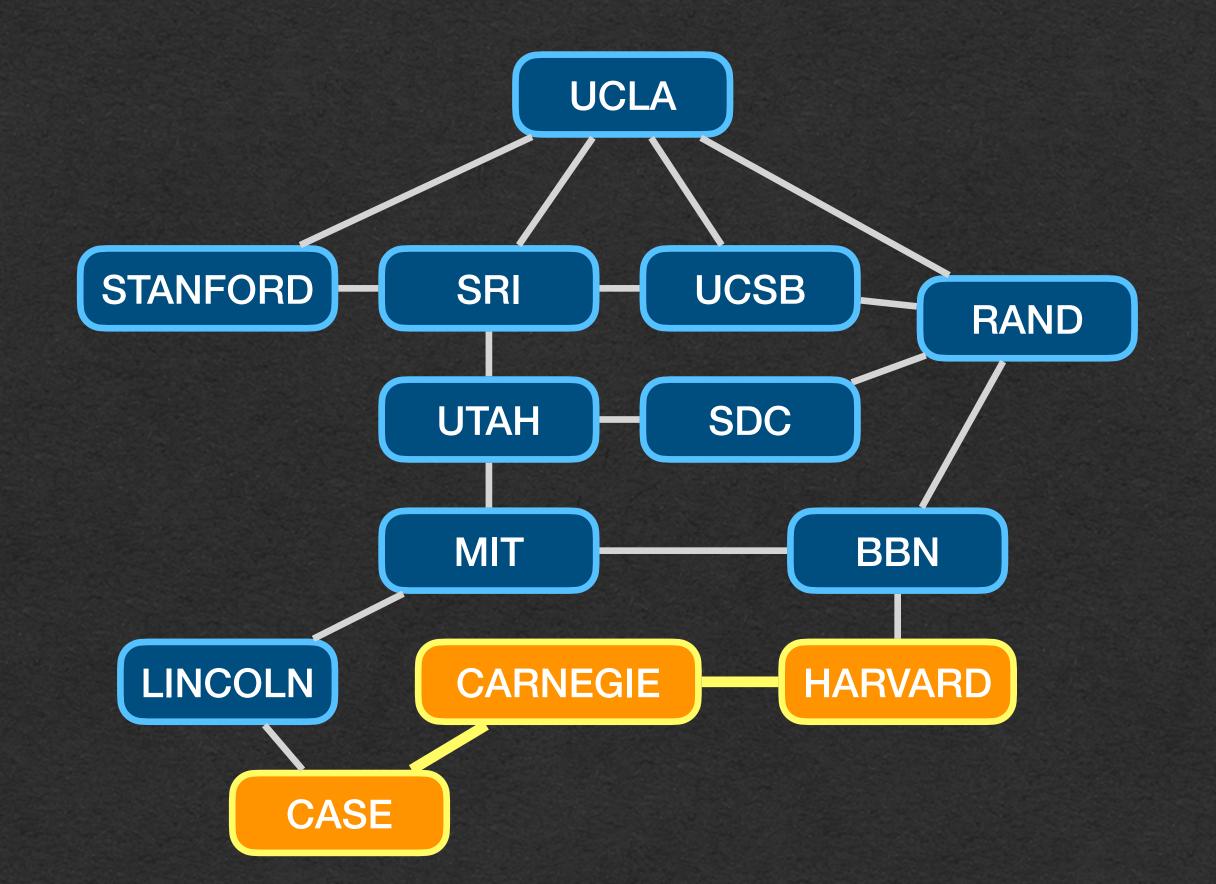
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RAND	∞
UTAH	∞
SDC	∞
MIT	∞
BBN	∞
LINCOLN	∞
CARNEGIE	0
HARVARD	∞
CASE	∞

 Instead of tracking the distance, track the node that discovered each node



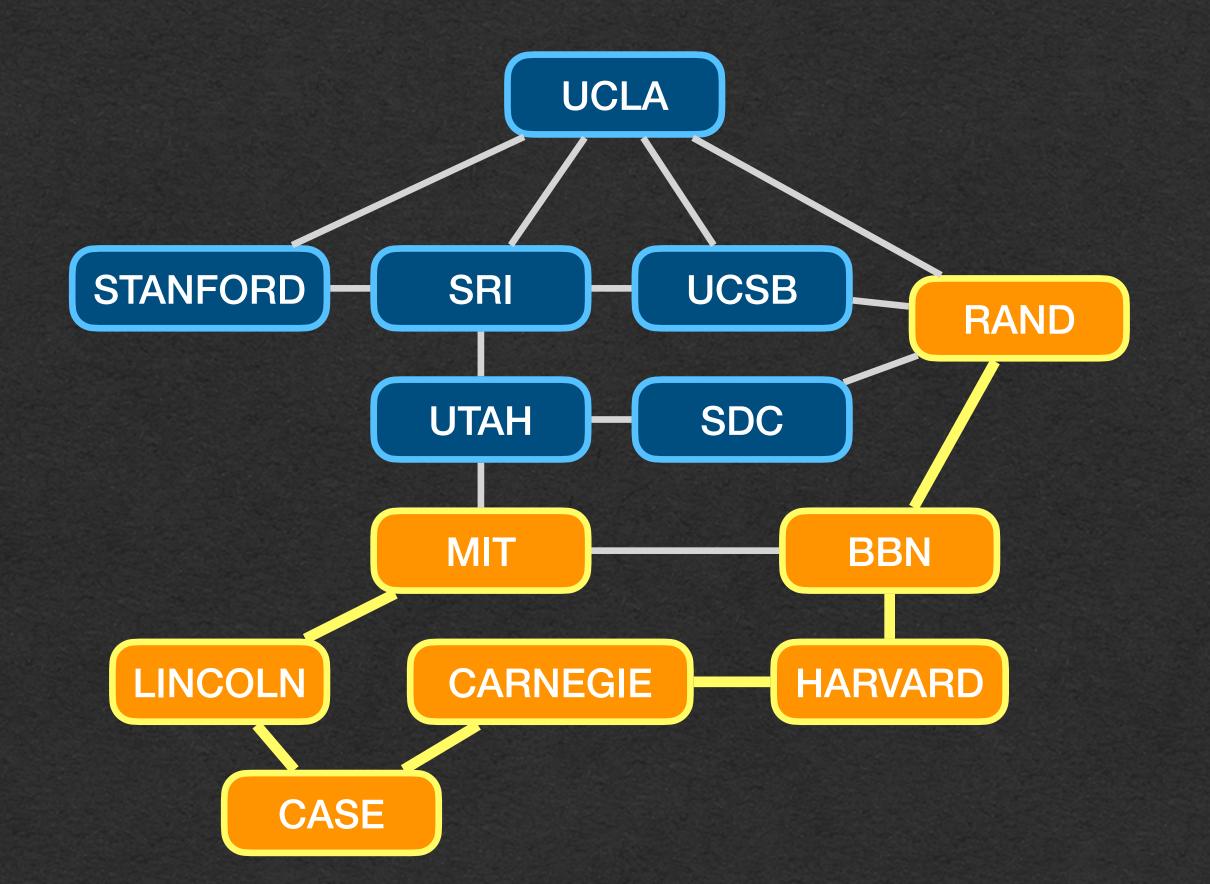
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SDC	unexplored
MIT	unexplored
BBN	unexplored
LINCOLN	unexplored
CARNEGIE	<start></start>
HARVARD	unexplored
CASE	unexplored

Now each node remembers how it was reached



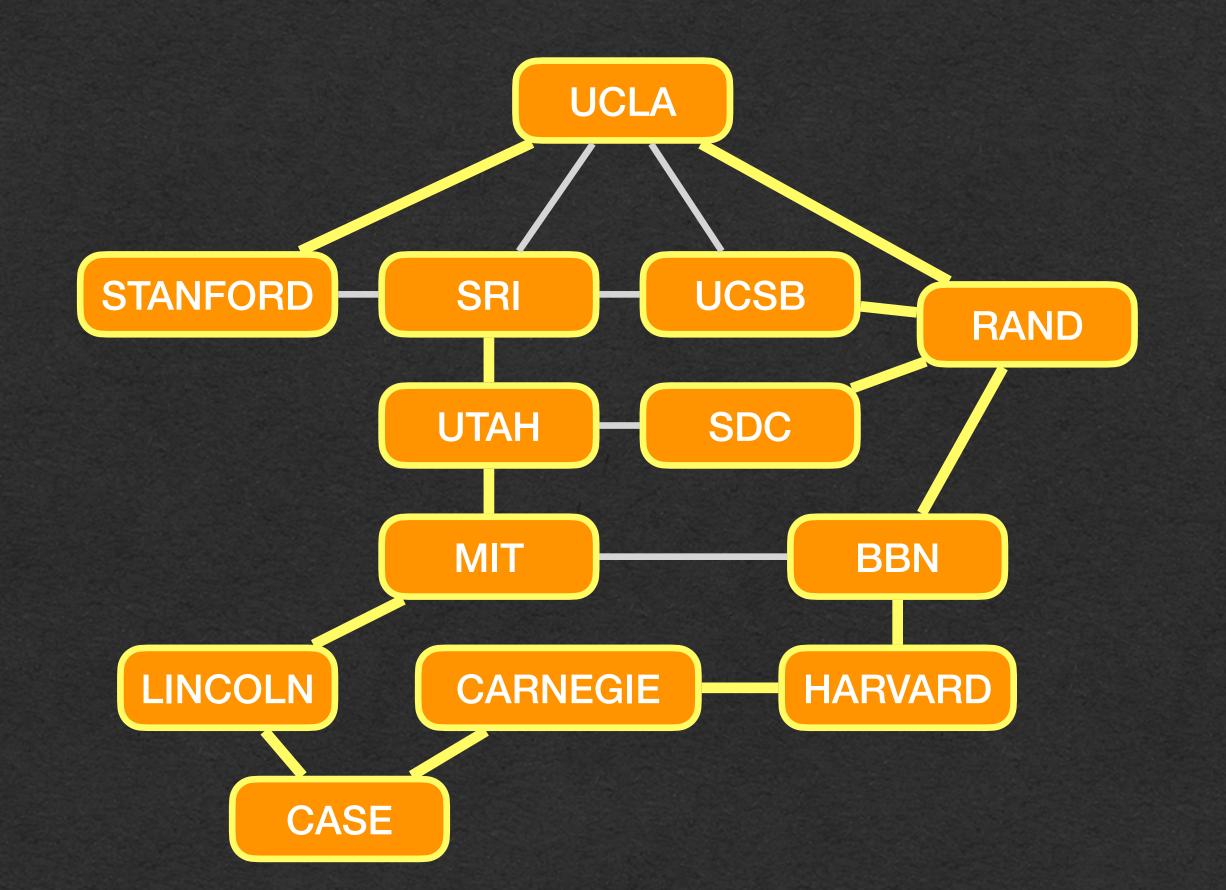
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RAND	unexplored
UTAH	unexplored
SDC	unexplored
MIT	unexplored
BBN	unexplored
LINCOLN	unexplored
CARNEGIE	<start></start>
HARVARD	CARNEGIE
CASE	CARNEGIE

Repeat at each step



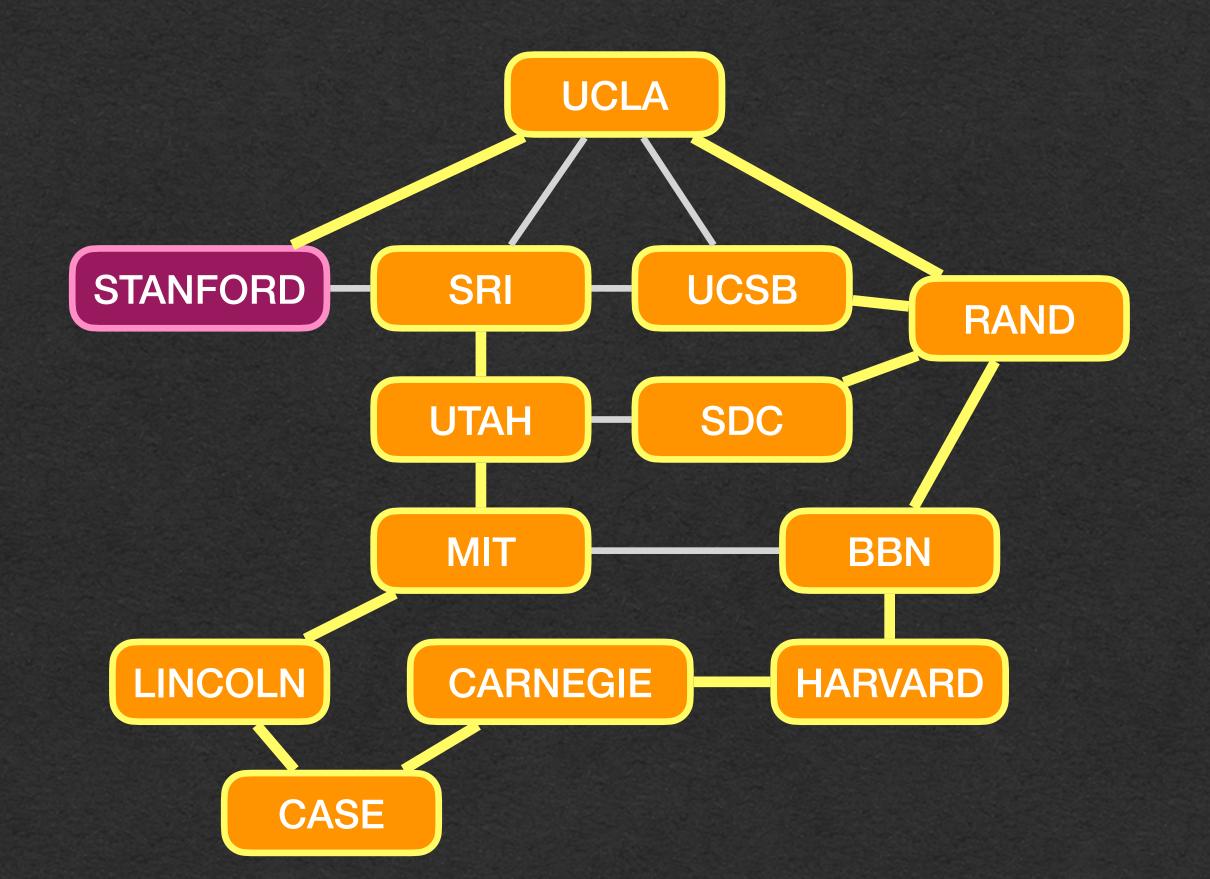
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SRI	unexplored
UCSB	unexplored
RAND	BBN
UTAH	unexplored
SDC	unexplored
MIT	LINCOLN
BBN	HARVARD
LINCOLN	CASE
CARNEGIE	<start></start>
HARVARD	CARNEGIE
CASE	CARNEGIE

 At the end of the algorithm you'll know how each node was discovered



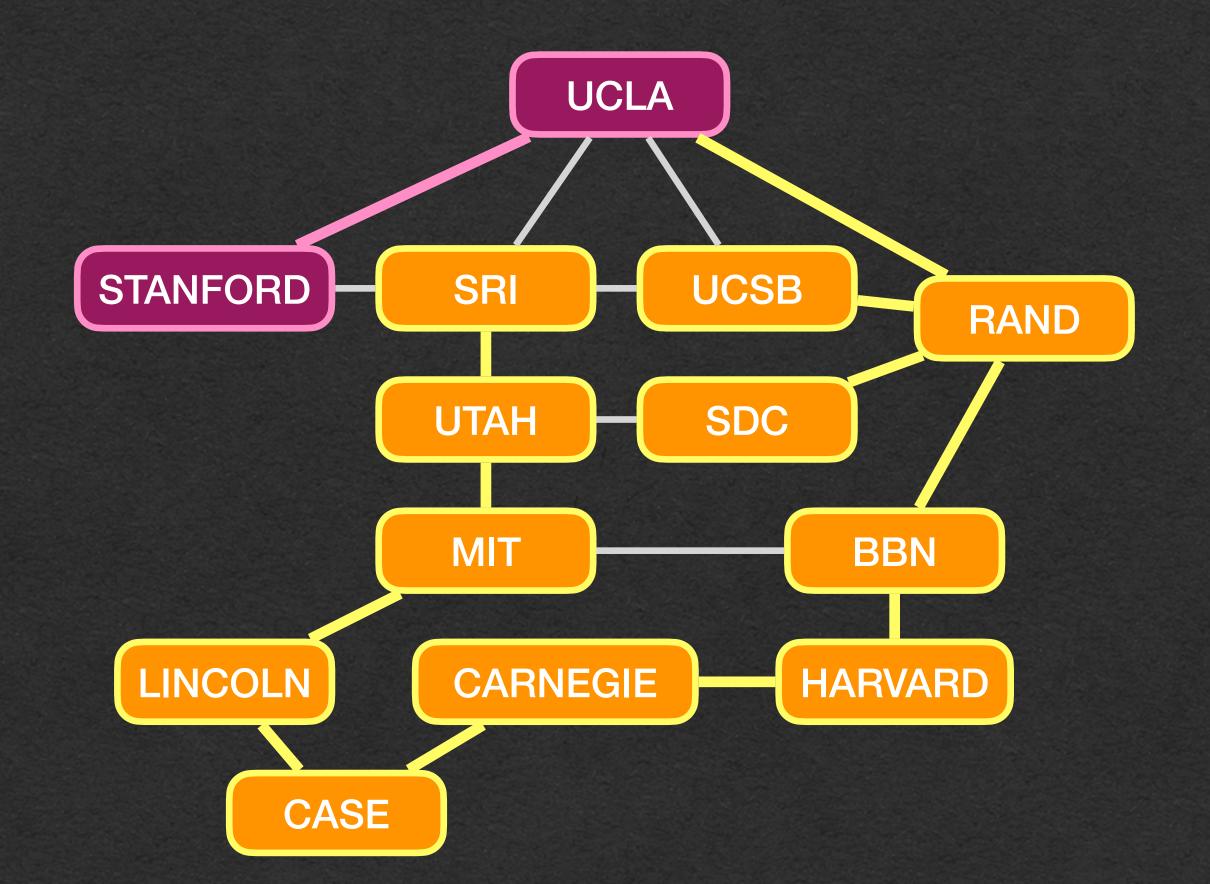
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UTAH	MIT
SDC	RAND
MIT	LINCOLN
BBN	HARVARD
LINCOLN	CASE
CARNEGIE	<start></start>
HARVARD	CARNEGIE
CASE	CARNEGIE

- Work backwards to build the shortest path
- Find path from CARNEGIE to STANFORD



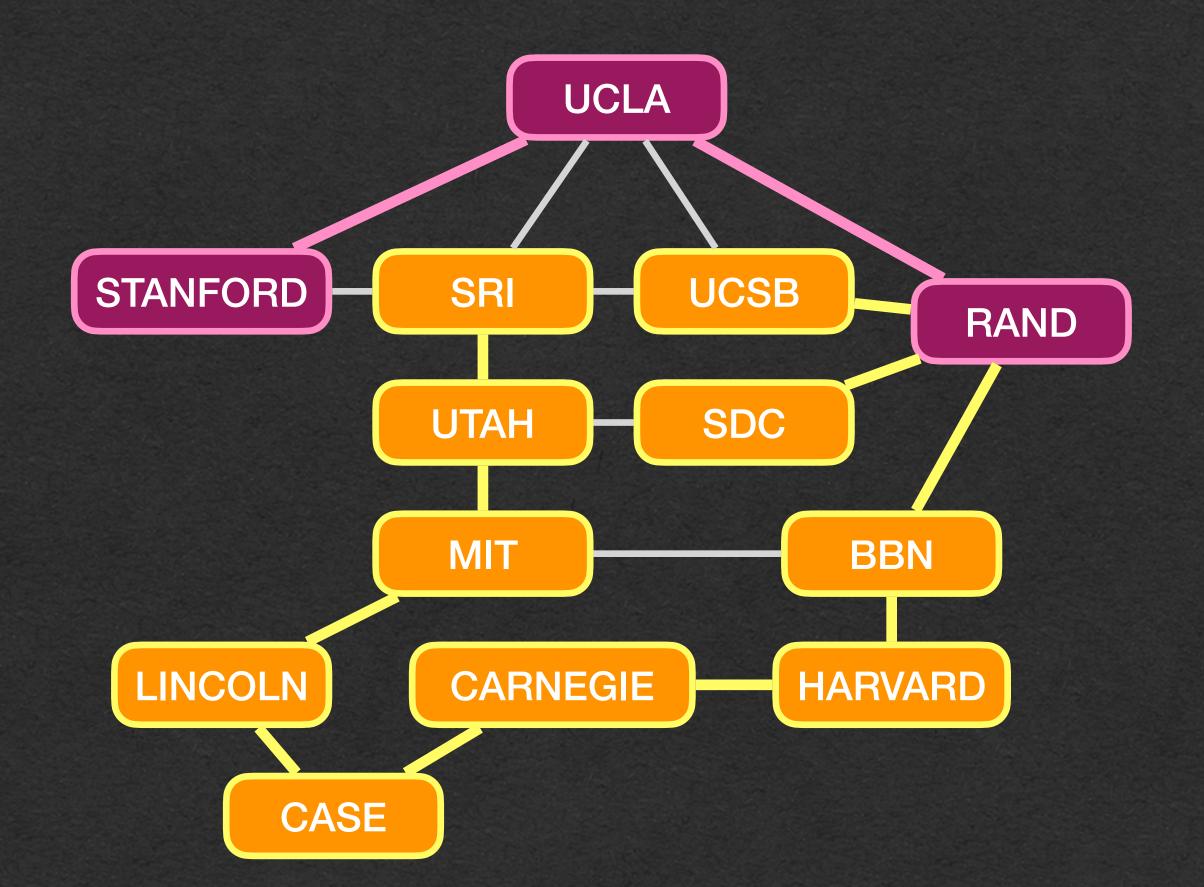
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LINCOLN	CASE
CARNEGIE	<start></start>
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CASE	CARNEGIE

UCLA STANFORD



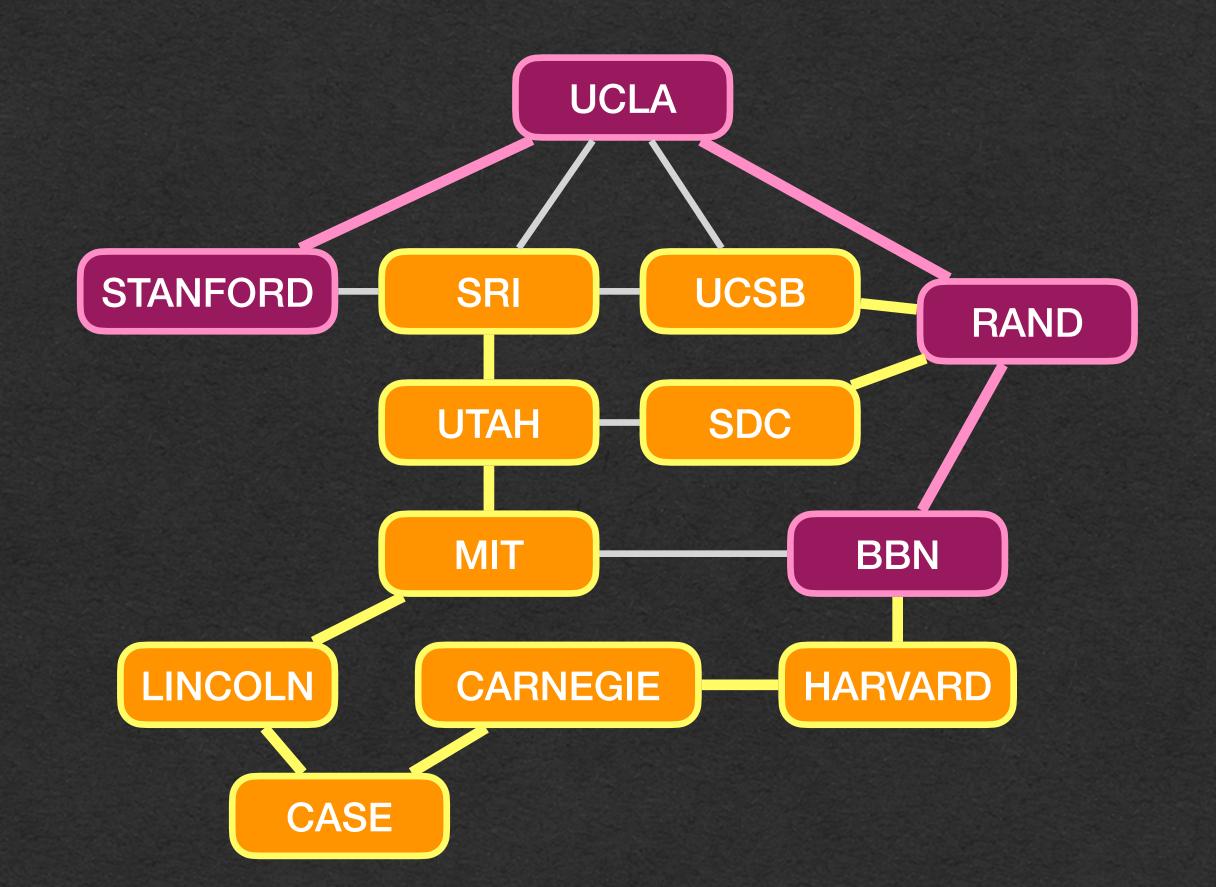
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CASE	CARNEGIE





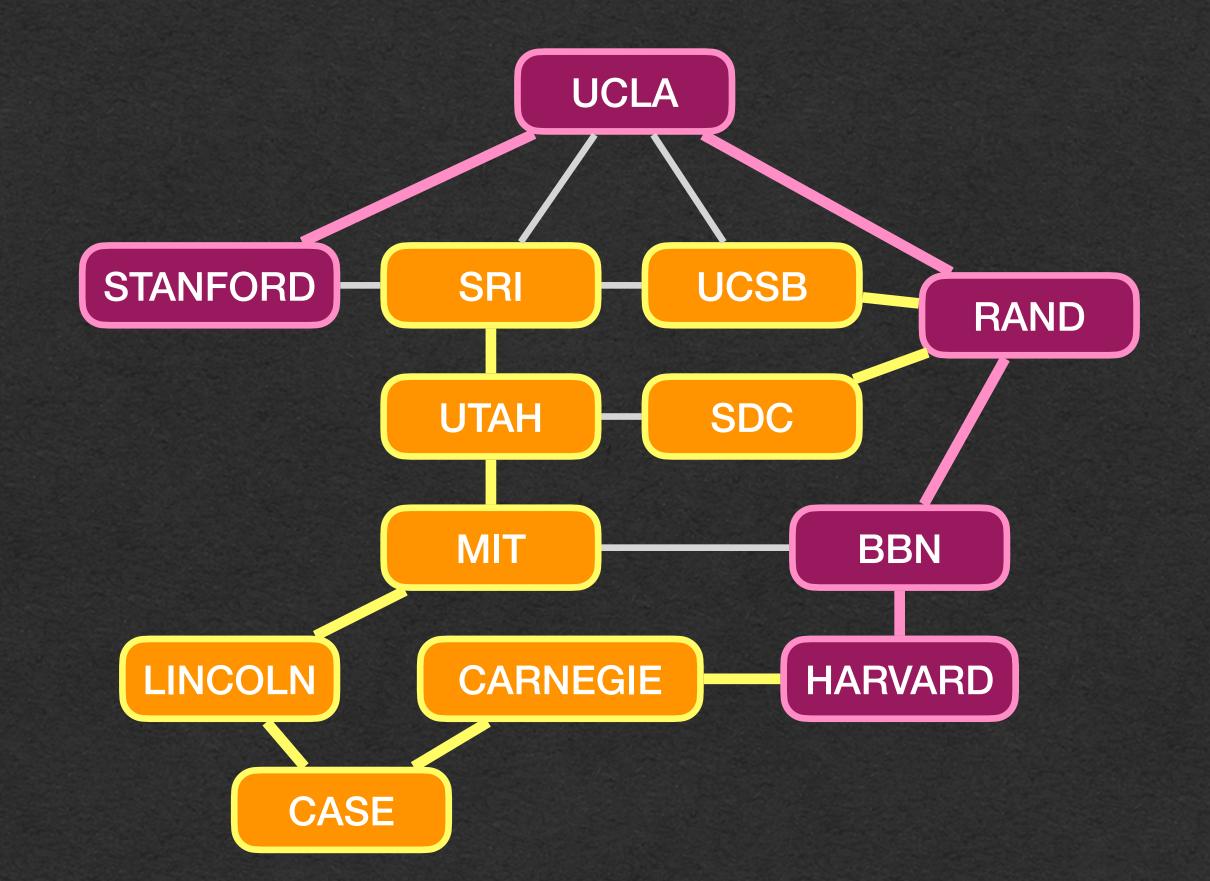
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CARNEGIE	<start></start>
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CASE	CARNEGIE





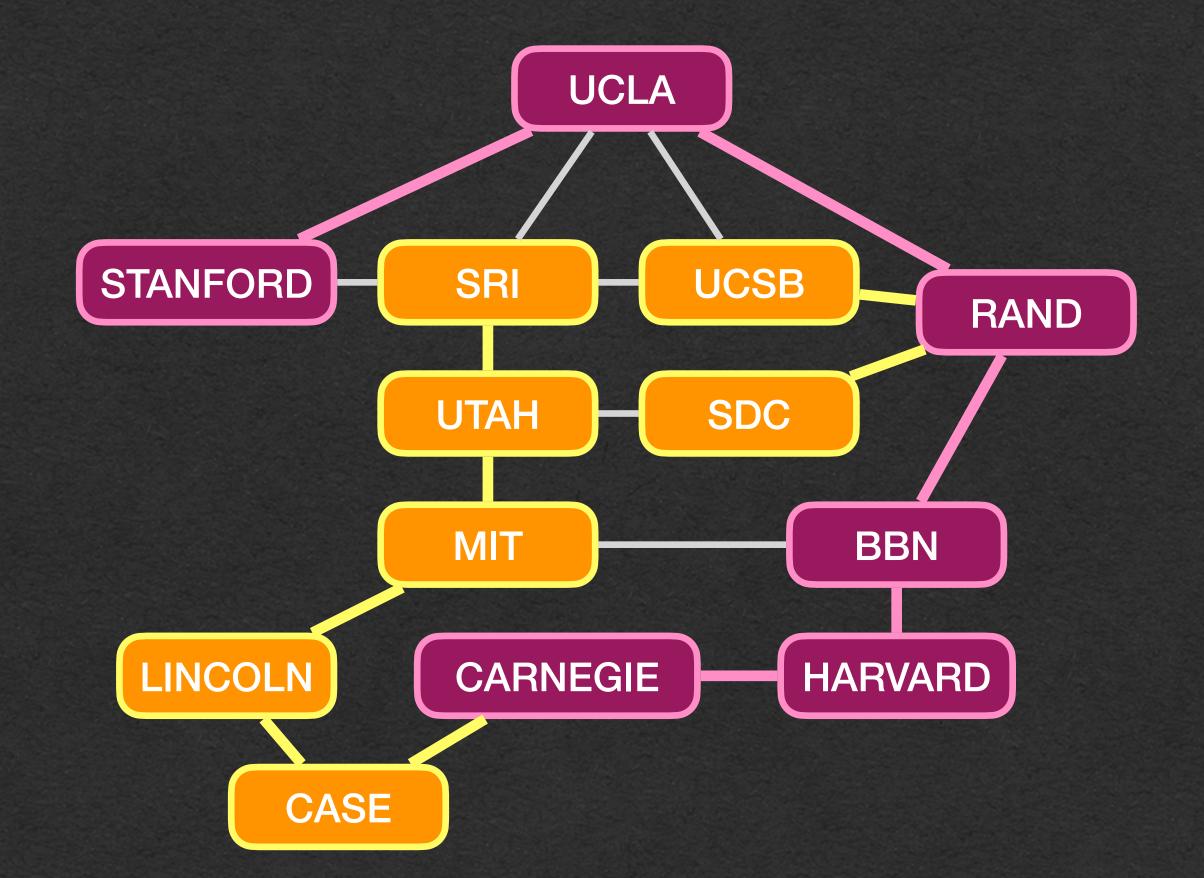
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MIT	LINCOLN
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LINCOLN	CASE
CARNEGIE	<start></start>
HARVARD	CARNEGIE
CASE	CARNEGIE





UCLA	RAND
STANFORD	UCLA
SRI	UTAH
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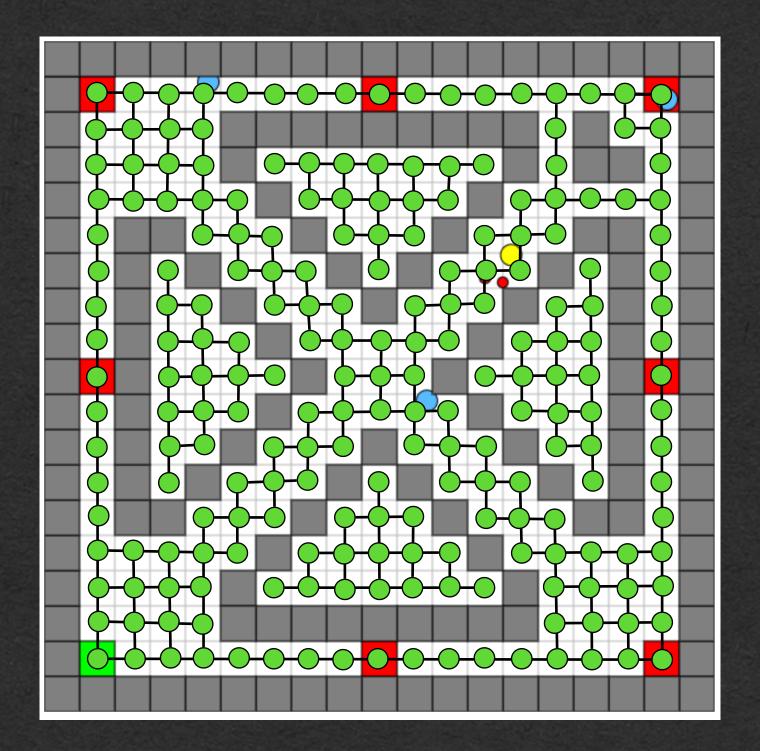




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CASE	CARNEGIE

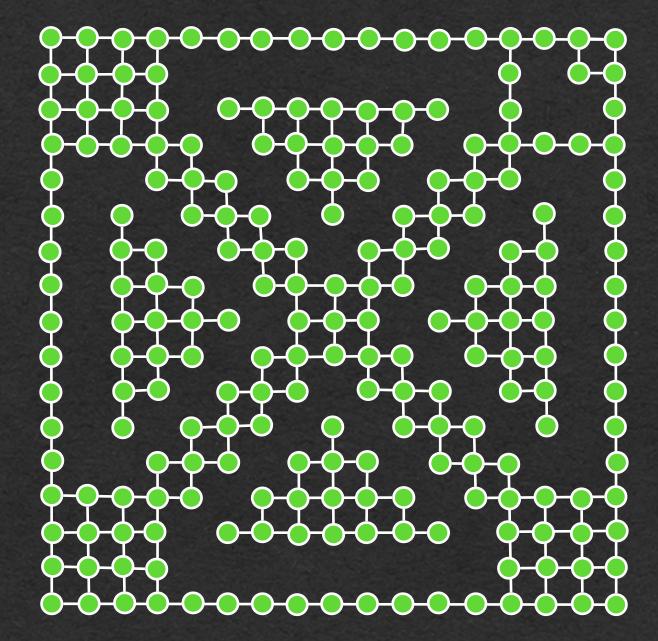
# Pathfinding on a Grid

- Convert the level to a graph
- Run BFS from the starting tile
- Backtrack from the end tile to build the path



Al sees this:

We see this:



 Ok, but how does this apply to degrees of separation between actors?

- Build a graph
- Run BFS

- If two people starred in a movie together, they have distance one
  - Sounds like an edge

- Run BFS to find the length of a shortest path between two people
  - This is their degrees of separation