

Task 4

Max Team Size 2

Team Members: _____

In this practice, we will implement a Binary Search Tree (BST) data structure. You need to implement two classes.

- i) The first class is a “*node*” class that specifies a node in the BST. The node class has three attributes *value*, *left_child* and *right_child*. The `__init__` function is given below:

```
def __init__(self, key):  
    self.left_child = None  
    self.right_child = None  
    self.value = key
```

This class also implements the following methods:

- a. `getValue()` that returns the value stored in a node.
 - b. `setValue()` that assigns a value to a node. This method takes the value of a node as parameter.
 - c. `getLeft()` that returns the *left_child* of a node.
 - d. `setLeft()` assigns a value to the *left_child* to a node passed as parameter to this method.
 - e. `getRight()` that returns the *right_child* of a node.
 - f. `setRight()` assigns a value to the *right_child* to a node passed as parameter to this method.
- ii) The second class is a “BST” class. The BST class contains one attributes called *root* that holds the pointer to the root node of the Binary Search Tree. Initially the root points to None. The `__init__` function is given below:

```
def __init__(self):  
    self.root = None
```

This class implements the following methods also:

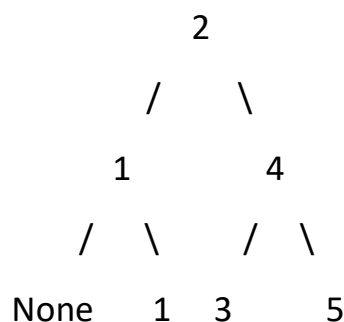
- a. `searchNode(self, key)`, that takes the value of a node to be searched in a BST and returns "Found" if the node is in the list else returns "Not Found".
- b. `insertNode(self, node)`, that takes the value of a new node to be inserted in a BST and finds the appropriate position to place this new node.
- c. `deleteNode(self, key)`, that takes the value of the key to be removed from the BST and removes the first occurrence of the node with the key value from the BST.

(Hint: Use the algorithm from the lecture slide to implement these methods)

We will use another helper function called `inOrder()` to print the tree in a particular order (i.e. left-parent-right). This function takes the root of a tree as a parameter.

```
def inorder(node):  
    if node: # if the tree is not NULL  
        inorder(node.getleft()) # Traverse the left subtree  
        print(node.getValue(), end=" ") # Print the current node  
        inorder(node.getright()) # Traverse the right subtree
```

Given the following tree, this function will print the tree as 1 1 2 3 4 5 if called by passing the root of the tree as an argument i.e. `inorder(tree.root)`.



- iii) Write a main function that creates the nodes and constructs the tree given above. Then search for keys in the tree e.g. `key = 5`, as well as keys not in the tree e.g. `key = 10`. Delete the root from the tree and call the `inorder()` function to print the tree. The sequence should look like 1 1 3 4 5.