# Kalman Filters

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## 1. Introduction

- a. Welcome to Computer Science Club
- b. Thank you to RevUnit for sponsoring

#### 2. What are Kalman filters used for?

- a. General time series analysis
  - i. Econometrics
- b. Motion planning
  - i. Guidance
  - ii. Navigation
  - iii. Apollo lander and nuclear missiles
- c. Sensor fusion
  - i. Lidar
  - ii. Radar

# 3. How Kalman filters fit in the larger world

- a. Measurement
  - i. Measuring the world around you
  - ii. Coordinates relative to you
  - iii. Examples
    - 1. Kalman filters
      - a. Plain (linear) Kalman filters
      - b. Extended Kalman filters
      - c. Unscented Kalman filters
    - 2. Double Exponential Smoothing
    - 3. Recursive Total Least Squares
- b. Localization
  - i. Measuring your position in the world
  - ii. Your position in larger map coordinates
  - iii. Examples
    - 1. Particle filters
    - 2. Histogram filters
- c. Both measurement and localization
  - i. Simultaneous Localization and Measurement (SLAM)

#### 4. Torrid history of the introduction of the Kalman filter

- a. Rudolph Emil Kalman's 1960 paper
  - i. Hidden model was looked at with great skepticism
  - ii. Not met with open arms in the community
  - iii. EE journals would not publish it (ended up in ME)
- b. Unscented Kalman filters
  - i. Met with skepticism
  - ii. Again hard to publish

# 5. What type of process is a Kalman filter?

- a. Linear quadratic estimator
  - i. Linear system
  - ii. RMSE can be minimized by minimizing quadratic
- b. Bayesian estimator
  - i. Prior
  - ii. Distribution
  - iii. Posterior
  - iv. Conjugate priors
- c. Markov process
  - i. Future probabilities determined by most recent state

## 6. How are we presenting Kalman filters here?

- a. Developing intuition about a basic motion model
- b. Look at what we need to use the motion model
- c. Discuss noisy process and measurements
- d. Jump to talking about probability distributions
- e. Show the full set of Kalman filter equations
- f. Walk through a Kalman filter code example
- g. Discuss more complex motion models and sensor fusion
- h. Discuss deviation from a linear model

#### 7. Intuition regarding the motion model

- a. Draw measurements at time t = 0, 1, 2
- b. Infer measurement at time **t** = 3
- c. How do we know where the next point is?
  - i. Mental model is more than the measurements
  - ii. It has implied velocity
- d. How do we correct for errors
  - i. Error is the actual minus predicted (residual)
  - ii. Apply scaled residual to update model

# 8. More formality to the motion model

a. Vector of position x and velocity v (or x)

$$\mathbf{x}_k = \begin{bmatrix} x \\ \dot{x} \end{bmatrix}$$

b. State updates occur with a state transition function

$$\mathbf{F} = egin{bmatrix} 1 & \Delta t \ 0 & 1 \end{bmatrix}$$

c. We can only observe measurables, so there is a measurement function H

$$\mathbf{H} = \begin{bmatrix} 1 & 0 \end{bmatrix}$$

- d. The errors can be assumed to be acceleration noise
  - There is a force causing the change in velocity
  - ii. There is an acceleration associated with the force
  - iii. This noise is distributed N(0,  $\sigma_a^2$ )

# 9. Adding the notion of noise

- a. What if we had noisy measurements only
  - For each t = 0, 1, 2, ... we assume position error is distributed N(0,  $\sigma_x^2$ )
  - ii. What does this give us?
    - 1. The standard deviation at these positions
    - 2. In effect, nothing
  - We need more information to be able to refine estimates of uncertainty iii.
    - 1. Think about the Bayesian estimation notion of the problem
    - 2. We can use a prior and a new distribution to compute a posterior

## 10. Brief probability distribution review

- a. Gaussian.ipynb
- b. What is a normal distributed random variable
  - i. Mean
  - ii. Standard deviation
- c. Adding normally distributed random variables
  - Analytical result i.

1. 
$$\mu = \mu_1 + \mu_2$$

2. 
$$\sigma^2 = \sigma_1^2 + \sigma_2^2$$

- ii. Pointwise addition
- Convolution (ConvolutionAddition.ipynb) iii.
- d. Multiplying Gaussians
  - Analytical result

1. 
$$\mu = \mu_1 \sigma_2^2 + \mu_2 \sigma_1^2 / \sigma_1^2 + \sigma_2^2$$
  
2.  $\sigma^2 = \sigma_1^2 \sigma_2^2 / \sigma_1^2 + \sigma_2^2$ 

(normalized weighted average)

(parallel sum)

2. 
$$\sigma^2 = \sigma_1^2 \sigma_2^2 / \sigma_1^2 + \sigma_2^2$$

ii. PDF demonstration

## 11. Kalman filter model

- a. Prediction
  - i. Predicted State Estimate

$$\hat{\mathbf{x}}_{k|k-1} = \mathbf{F}_k \hat{\mathbf{x}}_{k-1|k-1} + \mathbf{B}_k \mathbf{u}_k$$

ii. Predicted Estimate Covariance

$$\mathbf{P}_{k|k-1} = \mathbf{F}_k \mathbf{P}_{k-1|k-1} \mathbf{F}_k^{\mathrm{T}} + \mathbf{Q}_k$$

- b. Measurement
  - i. Innovation Residual

$$ilde{\mathbf{y}}_k = \mathbf{z}_k - \mathbf{H}_k \hat{\mathbf{x}}_{k|k-1}$$

ii. Innovation Covariance

$$\mathbf{S}_k = \mathbf{H}_k \mathbf{P}_{k|k-1} \mathbf{H}_k^{ ext{T}} + \mathbf{R}_k$$

iii. Optimal Kalman Gain

$$\mathbf{K}_k = \mathbf{P}_{k|k-1}\mathbf{H}_k^{\mathrm{T}}\mathbf{S}_k^{-1}$$

iv. Updated State Estimate

$$\hat{\mathbf{x}}_{k|k} = \hat{\mathbf{x}}_{k|k-1} + \mathbf{K}_k \tilde{\mathbf{y}}_k$$

v. Updated Covariance Estimate

$$\mathbf{P}_{k|k} = (\mathbf{I} - \mathbf{K}_k \mathbf{H}_k) \mathbf{P}_{k|k-1}$$

#### 12. Intuition about what the Kalman filter is doing

- a. PositionVelocity.ipynb
- b. Steps
  - i. Initial position estimate (poor velocity knowledge)
  - ii. Project to arbitrary velocity distribution
  - iii. New measurement (decent position, poor velocity knowledge)
  - iv. Posterior distribution now has much better position and velocity
  - v. Repeat
- c. Basic idea
  - i. Additive noise (both prediction and measurement)
  - ii. Multiplicative refinement in the Kalman gain calculation

# 13. Measuring error

- a. Root Mean Squared Error (RMSE)
  - i. How to compute

RMSE = 
$$\sqrt{\frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y}_i)^2}$$

- ii. Is not normalized
- iii. Depends on knowing ground truth
- b. Normalized Innovation Squared (NIS)
  - i. ChiSquared.ipynb
  - ii. How to compute

$$NIS_k = \tilde{y}_k^T S_k^{-1} \tilde{y}_k$$

- iii. Is normalized
- iv. Does not depend on ground truth

## 14. Kalman filter code example

- a. KalmanFilter.ipynb
- b. Numpy for matrix arithmetic
- c. Steps
  - i. Initialize state and covariance
  - ii. Compute state prediction
  - iii. Update with measurement
  - iv. Repeat
- d. Error estimation

## 15. More complex motion models

- a. Sensor fusion
  - i. Merge two (or more) types of measurements
  - ii. Get better results than any provide alone
- b. Example
  - i. Radar
    - 1. Radius (inaccurate)
    - 2. Radial velocity (accurate)
    - 3. Angle (inaccurate)
  - ii. Lidar
    - 1. Radius (accurate)
    - 2. Angle (accurate)
- c. Measurement and state transfer function in general could be nonlinear

# 16. Deviation from the linear Kalman filter model

- a. GaussianTransformation.ipynb
- b. Extended Kalman filters
  - i. Linearize the nonlinear mappings
  - ii. Jacobian evaluation instead of matrix-vector multiplication
  - iii. Can be expensive to compute
  - iv. Not so good results in difficult cases
    - 1. Very nonlinear functions
    - 2. Non-normal distributions
- c. Unscented Kalman filters
  - i. Sample sigma points
  - ii. Map sigma points
  - iii. Estimator of distribution without knowing specifics
  - iv. Relatively inexpensive to compute
  - v. More stable results in most cases