

Name:
Age:
Player:

Virtue: Vice: Concept:

Chronicle: Faction: Group Name:

		ATTRIBUTE			
Power	Intelligence	00000	Strength	000	

Power	Power Intelligence OOOOO		Strength	00000	Presence	00000
Finesse	Wits	00000	Dexterity	00000	Manipulation	00000
Resistance	Resolve	00000	Stamina	00000	Composure	00000

SKILLS

Mental

(-3 unskilled)

☐Academics	00000
□Computer	00000
□ Crafts	00000
☐ Investigation	00000
☐Medicine	00000
□Occult	00000
□Politics	00000
□Science	00000

Physical

(-1 unskilled)

□Athletics	00000
□Brawl	00000
□Drive	00000
☐ Firearms	00000
□ Larceny	00000
□Stealth	00000
□Survival	00000
□Weaponry	00000

Social

(-1 unskilled)

□Animal Ken	_00000
□Empathy	_00000
☐ Expression	_00000
□Intimidation	_00000
☐Persuasion	_00000
□Socialize	_00000
☐Streetwise	_00000
□Subterfuge	_00000

OTHER TRAITS

Merits		Health
	_00000	000000000000000000000000000000000000000
	_00000	
	_00000	Withpower
	_00000	
	_00000	
	_00000	
	_00000	Integrity
	_00000	000000000
	_00000	C
	_00000	Conditions
	_00000	
	_00000	-
Size:		
Speed:		
Defense:		Aspirations
Armor:		·
Initiative Mod:		
Beats:		
Experiences:		

Equipment	Durability	Structure	Size	Cost

Range

Dmg

Clip

Init

Str

Size

Weapon/Attack