

# Natural Language Processing Course

## Week 2: Neural Language Models and Word Embeddings

Restructured with 4-Part Format

2024

# Week 2: Neural Language Models - Overview

## Part 1: Introduction & Motivation

- Interactive word association
- The semantic understanding problem
- Real-world impact and applications
- Historical journey to Word2Vec

## Part 2: Core Concepts

- Distributional hypothesis
- From discrete to continuous
- Word2Vec architecture
- Implementation deep dive

## Part 3: Challenges & Solutions

- Training at scale
- Evaluation methodologies
- Fundamental limitations
- Advanced techniques

## Part 4: Applications & Future

- Hands-on applications
- Modern evolution (BERT, GPT)
- Industry state-of-the-art
- Looking forward

**Goal:** Master how computers learn word meaning through context

## Part 1

# Introduction and Motivation

Why Computers Need to Understand Word Meaning

When you see this word, what comes to mind?

**OCEAN**

When you see this word, what comes to mind?

# OCEAN

**water**

35% of you

**sea**

25% of you

**beach**

20% of you

**waves**

20% of you

**You naturally understand semantic relationships!**

**But until 2003, computers saw:**

- ocean = ID 7849
- water = ID 2341
- No connection whatsoever!

# The Semantic Gap: Computers vs Humans

## How Humans See Words:

- cat  $\approx$  kitten (similar animals)
- Paris  $\leftrightarrow$  France (location relation)
- running  $\sim$  ran (same verb, different tense)
- doctor  $\leftrightarrow$  hospital (association)

Rich semantic network with relationships, similarities, and associations

## How Computers Saw Words (Pre-2003):

- cat = 1247
- kitten = 8923
- Paris = 4567
- France = 2109

Arbitrary IDs with no notion of meaning or relationships

**The Challenge: Bridge this semantic gap!**

# Real System Failures Without Semantic Understanding

## Early Google Search (2000):

- Search: "car" → Missed: "automobile", "vehicle"
- Search: "running shoes" → Missed: "jogging sneakers"

## Machine Translation Disasters:

- "The spirit is willing but the flesh is weak"
- → Russian → English:
- "The vodka is good but the meat is rotten"

## Customer Service Chatbots (2005):

- Customer: "I want to return my purchase"
- Bot: "I don't understand. Did you mean 'buy'?"
- → Couldn't link "return" with "refund", "exchange"

**Economic Impact:** Billions lost due to poor search and translation

# Where Word Embeddings Power Your Life (2024)

## Entertainment:

- **Spotify:** 256-dim song embeddings
- **Netflix:** Show similarity vectors
- **TikTok:** Video understanding
- **YouTube:** Related videos

## Market Size:

- Embedding API Market: \$2.7B by 2025
- OpenAI Embeddings: 1M+ developers
- Vector Database Market: \$4.3B by 2028

## Productivity:

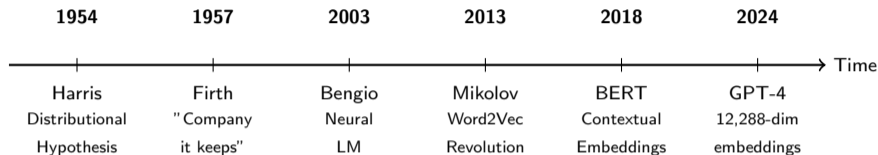
- **Gmail:** Smart compose (BERT)
- **Grammarly:** Context awareness
- **Notion AI:** Semantic search
- **Slack:** Message threading

## Commerce:

- **Amazon:** Product similarity
- **Google Ads:** Ad matching
- **Airbnb:** Listing embeddings
- **Uber:** Location understanding

**Every AI application today relies on word embeddings!**

# The Journey to Understanding: Timeline



## Key Breakthroughs:

- **1954-1957:** Theoretical foundation - words defined by context
- **2003:** First neural language model with continuous representations
- **2013:** Word2Vec makes embeddings practical and scalable
- **2018:** Contextualized embeddings (same word, different contexts)
- **2024:** Massive embeddings powering GPT-4, Claude, Gemini

## The 2013 Breakthrough: King - Man + Woman = ?

The demo that shocked the NLP world:<sup>1</sup>

king - man + woman =

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<sup>1</sup>Mikolov et al. (2013). "Linguistic regularities in continuous space word representations"

# The 2013 Breakthrough: King - Man + Woman = ?

The demo that shocked the NLP world:<sup>1</sup>

king - man + woman = queen

Why this was revolutionary:

- Computer discovered gender relationships automatically
- No one programmed these rules
- Learned purely from reading text
- Worked across many relationship types

More examples that work:

- Paris - France + Italy = Rome
- sushi - Japan + Mexico = tacos
- Einstein - scientist + artist = Picasso
- bigger - big + small = smaller
- walking - walk + swim = swimming
- CEO - company + country = president

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<sup>1</sup>Mikolov et al. (2013). "Linguistic regularities in continuous space word representations"

## Part 1 Summary: Why This Matters

### Key Insights:

- 1 **The Problem:** Computers treating words as meaningless IDs
- 2 **The Impact:** Billions in losses, poor user experiences
- 3 **The Solution:** Learn meaning from context (distributional hypothesis)
- 4 **The Breakthrough:** Word2Vec made it practical (2013)

### What's Next:

- Part 2: How do we actually create these word vectors?
- Understanding the mathematics and algorithms
- Building Word2Vec from scratch

**Remember:** Every modern AI system (ChatGPT, Claude, Gemini) started here!

## Part 2

# Core Concepts

How Computers Learn Word Meaning from Context

# The Distributional Hypothesis: Foundation

**Core Principle (Firth, 1957):**

"You shall know a word by the company it keeps"

**Example: What is a "zorb"?**

- The zorb ate the cheese
- I saw a zorb in my garden
- The zorb ran under the couch
- My cat chased the zorb

# The Distributional Hypothesis: Foundation

**Core Principle (Firth, 1957):**

"You shall know a word by the company it keeps"

**Example: What is a "zorb"?**

- The zorb ate the cheese
- I saw a zorb in my garden
- The zorb ran under the couch
- My cat chased the zorb

**You probably guessed: zorb = mouse (or similar small animal)**

**Mathematical Formulation:**

- Words with similar distributions have similar meanings
- $\text{similarity}(w_1, w_2) \propto P(\text{context}|w_1) \cdot P(\text{context}|w_2)$
- Context defines meaning!

## Interactive: Guess the Word from Context

**Mystery word = [BLANK]. What is it?**

- 1 The [BLANK] was delicious
- 2 I ordered [BLANK] with extra cheese
- 3 The [BLANK] delivery arrived in 30 minutes
- 4 We shared a large [BLANK] at the party
- 5 My favorite [BLANK] topping is pepperoni

## Interactive: Guess the Word from Context

**Mystery word = [BLANK]. What is it?**

- 1 The [BLANK] was delicious
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- 3 The [BLANK] delivery arrived in 30 minutes
- 4 We shared a large [BLANK] at the party
- 5 My favorite [BLANK] topping is pepperoni

**Answer: pizza**

**This is exactly how Word2Vec learns:**

- Sees millions of sentences
- Learns what words appear in similar contexts
- Groups them close together in vector space
- No dictionary needed!

# From Discrete IDs to Continuous Vectors

## One-Hot Encoding (Old Way):

- Vocabulary size: 50,000 words
- $\text{cat} = [0, 0, 1, 0, 0, \dots, 0]$  (50K dimensions!)
- $\text{dog} = [0, 0, 0, 1, 0, \dots, 0]$

## Problems:

- **No similarity:**  $\text{cat} \cdot \text{dog} = 0$
- **Huge vectors:** 50K dimensions
- **Sparse:** 49,999 zeros
- **No learning:** Fixed representation

## Dense Embeddings (Word2Vec):

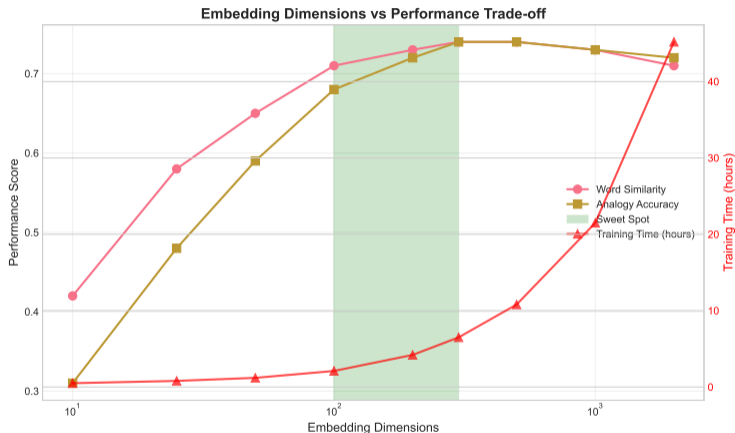
- Typical size: 100-300 dimensions
- $\text{cat} = [0.2, -0.4, 0.7, \dots, 0.1]$
- $\text{dog} = [0.3, -0.3, 0.6, \dots, 0.2]$

## Benefits:

- **Similarity:**  $\text{cat} \cdot \text{dog} = 0.89$
- **Compact:** 100-300 dims
- **Dense:** All values meaningful
- **Learnable:** Updated during training

**Key: Every dimension captures some semantic property**

# The Goldilocks Zone: Why 100-300 Dimensions?



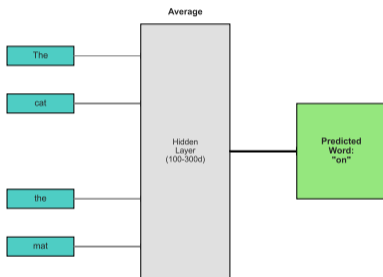
## Empirical Findings:

- **50 dims:** Too compressed, loses nuances
- **100-300 dims:** Sweet spot for most tasks
- **500+ dims:** Diminishing returns, overfitting risk

# Word2Vec: Two Architectures

## CBOW (Continuous Bag of Words):

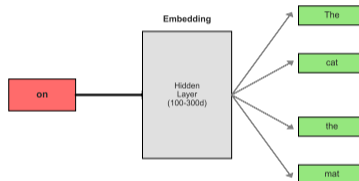
CBOW Architecture: Predict Center from Context



- Predict center from context
- Input: [the, cat, on, mat]
- Output: sat
- Faster to train
- Better for frequent words

## Skip-gram:

Skip-gram Architecture: Predict Context from Center



- Predict context from center
- Input: sat
- Output: [the, cat, on, mat]
- Slower but more accurate
- Better for rare words

# Skip-gram Training: Step by Step

**Sentence:** "The quick brown fox jumps"

**Window size = 2** (look 2 words left and right)

Step	Center Word	Context to Predict
1	quick	[the, brown]
2	brown	[the, quick, fox, jumps]
3	fox	[quick, brown, jumps]

## Training Process:

- 1 Take center word embedding
- 2 Try to predict context words
- 3 Measure prediction error
- 4 Update embeddings to reduce error
- 5 Repeat millions of times

**Result:** Words appearing in similar contexts get similar embeddings

# Implementing Word2Vec in PyTorch

```
1 import torch
2 import torch.nn as nn
3 import torch.nn.functional as F
4
5 class Word2Vec(nn.Module):
6     def __init__(self, vocab_size, embed_dim=100):
7         super().__init__()
8         # Two embedding matrices
9         self.center_embeddings = nn.Embedding(
10             vocab_size, embed_dim
11         )
12         self.context_embeddings = nn.Embedding(
13             vocab_size, embed_dim
14         )
15
16     def forward(self, center, context, neg_samples):
17         # Get embeddings
18         center_emb = self.center_embeddings(center)
19         context_emb = self.context_embeddings(context)
20         neg_emb = self.context_embeddings(neg_samples)
21
22         # Positive samples (should be similar)
23         pos_score = torch.sum(
24             center_emb * context_emb, dim=1
25         )
26         pos_loss = F.logsigmoid(pos_score)
27
28         # Negative samples (should be different)
29         neg_score = torch.bmm(
30             neg_emb, center_emb.unsqueeze(2)
31         ).squeeze()
32         neg_loss = F.logsigmoid(-neg_score).sum(1)
33
34         return -(pos_loss + neg_loss).mean()
```

## Key Components:

- **Two matrices:** Center and context embeddings
- **Positive samples:** Real context words
- **Negative samples:** Random words (not in context)

## Training Trick:

- Full softmax over 50K words is expensive
- Solution: Negative sampling
- Only update a few random words
- 5-20 negative samples typical

## Loss Function:

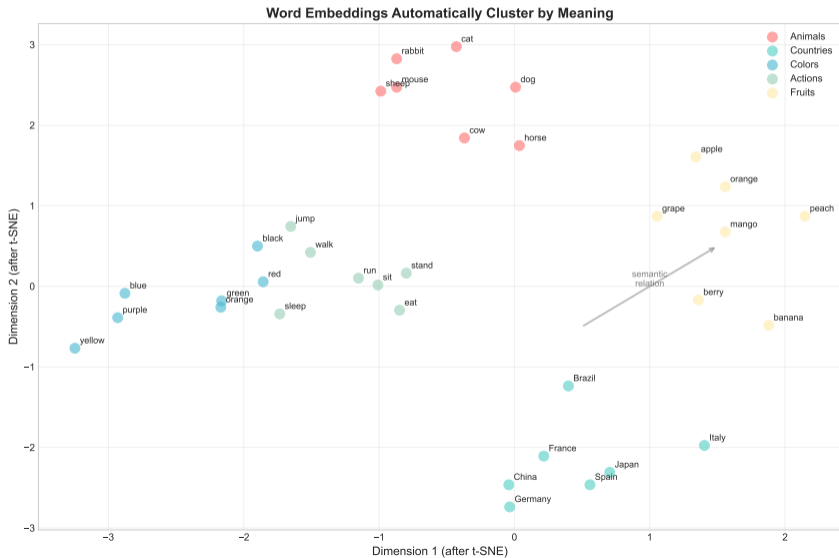
- Maximize similarity with real context
- Minimize similarity with random words

# Training Word2Vec: The Complete Loop

```
1 def train_word2vec(corpus, vocab_size, embed_dim=100, epochs=5, window=2):
2     model = Word2Vec(vocab_size, embed_dim)
3     optimizer = torch.optim.Adam(model.parameters(), lr=0.001)
4
5     for epoch in range(epochs):
6         total_loss = 0
7         for sentence in corpus:
8             # Generate training samples from sentence
9             for i, center_word in enumerate(sentence):
10                 # Get context words within window
11                 context_words = []
12                 for j in range(max(0, i-window), min(len(sentence), i+window+1)):
13                     if i != j:
14                         context_words.append(sentence[j])
15
16                 # Get negative samples (5 random words not in context)
17                 neg_samples = get_negative_samples(vocab_size, 5, avoid=context_words)
18
19                 # Forward pass
20                 loss = model(center_word, context_words, neg_samples)
21
22                 # Backward pass
23                 optimizer.zero_grad()
24                 loss.backward()
25                 optimizer.step()
26
27                 total_loss += loss.item()
28
29         print(f"Epoch {epoch}: Loss = {total_loss:.4f}")
30
31     return model.center_embeddings.weight.data # Final embeddings
```

**Result:** After training on millions of sentences, similar words cluster together!

# Visualizing What Word2Vec Learns



# Mathematical Intuition: Why Dot Product = Similarity

**The Skip-gram Objective:**

$$\max \sum_{t=1}^T \sum_{-c \leq j \leq c, j \neq 0} \log P(w_{t+j} | w_t)$$

**Where probability is defined as:**

$$P(w_o | w_I) = \frac{\exp(v_{w_o}^T v_{w_I})}{\sum_{w=1}^W \exp(v_w^T v_{w_I})}$$

**Key Insight:**

- Dot product  $v_{w_o}^T v_{w_I}$  measures similarity
- Higher dot product  $\rightarrow$  higher probability of co-occurrence
- Training maximizes dot product for words that appear together
- Result: Similar words have high dot product (cosine similarity)

Geometry emerges from statistics: Similar contexts  $\rightarrow$  Similar vectors

## Part 2 Summary: Core Concepts Mastered

### What We Learned:

- 1 **Distributional Hypothesis:** Context defines meaning
- 2 **Dense Vectors:** 100-300 dimensions capture semantics
- 3 **Skip-gram Model:** Predict context from center word
- 4 **Training Process:** Maximize co-occurrence probability
- 5 **Implementation:** Two embedding matrices + negative sampling

### Key Takeaways:

- Word meaning emerges from statistical patterns
- No linguistic knowledge required
- Scalable to millions of words
- Foundation for all modern NLP

### Next: Part 3 - Challenges and Solutions

- How to train on billions of words efficiently?
- How to evaluate embedding quality?
- What are the limitations?

## **Part 3**

# **Challenges and Solutions**

Scaling, Evaluation, and Limitations

# Challenge 1: Computational Complexity

## The Softmax Bottleneck:

Original formulation requires normalizing over entire vocabulary:

$$P(w_O | w_I) = \frac{\exp(v_{w_O}^T v_{w_I})}{\sum_{w=1}^W \exp(v_w^T v_{w_I})}$$

## Problem:

- Vocabulary size  $W = 50,000+$  words
- Must compute 50,000 dot products per training step
- Billions of training steps needed
- **Computationally infeasible!**

## Solutions:

### 1. Hierarchical Softmax:

- Binary tree of words
- $O(\log W)$  instead of  $O(W)$
- Path through tree to each word

### 2. Negative Sampling:

- Only update  $k$  random words
- Typically  $k = 5-20$
- Dramatic speedup
- Better performance!

## Solution: Negative Sampling Explained

**Instead of:** Predicting the right word from 50,000 options

**We ask:** Is this word the right context word? (Binary classification)

Center	Word	Label
cat	sits (real context)	1
cat	on (real context)	1
cat	elephant (random)	0
cat	democracy (random)	0
cat	quantum (random)	0

### Sampling Strategy:

- Sample negative words by frequency:  $P(w) \propto f(w)^{3/4}$
- The 3/4 power reduces dominance of very common words
- Gives rare words more chance to be negative samples

**Result:** 1000x speedup with better quality embeddings!

## Challenge 2: How Do We Evaluate Embeddings?

**The Problem:** How do we know if our embeddings are "good"?

### Intrinsic Evaluation:

- **Word Similarity:**
  - Dataset: WordSim-353
  - Human ratings vs cosine similarity
  - Correlation: 0.6-0.7 typical
- **Word Analogies:**
  - king - man + woman = ?
  - Google analogy dataset
  - Accuracy: 60-75% typical

### Modern Approach (2024):

- Skip intrinsic evaluation
- Directly evaluate on downstream tasks
- Use pre-trained embeddings as starting point

### Extrinsic Evaluation:

- **Downstream Tasks:**
  - Sentiment analysis
  - Named entity recognition
  - Machine translation
- **Key Finding:**
  - Good intrinsic  $\neq$  Good extrinsic
  - Task-specific fine-tuning helps

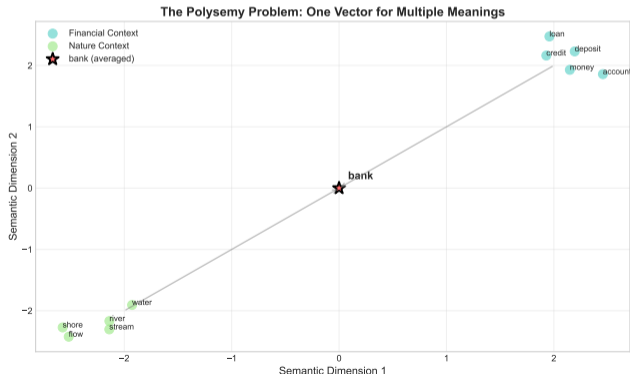
## Challenge 3: The Polysemy Problem

**One Vector Per Word... But Words Have Multiple Meanings!**

**Example: "bank"**

- "I deposited money at the **bank**" (financial institution)
- "We sat by the river **bank**" (edge of river)

**Word2Vec gives one vector that averages both meanings:**

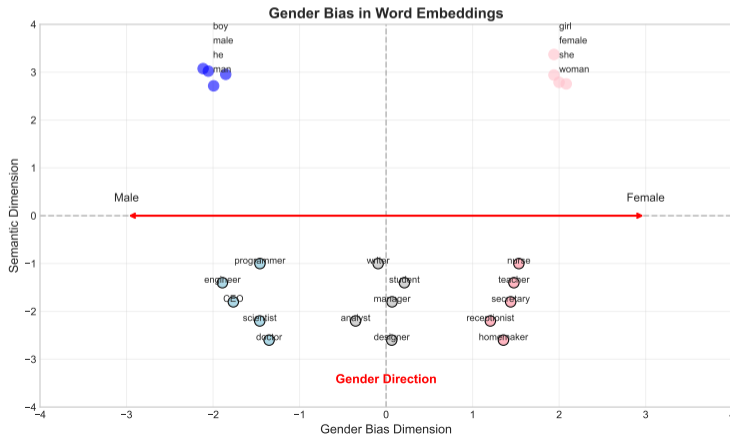


## Challenge 4: Bias in Embeddings

### Embeddings Learn Societal Biases from Text:

#### Problematic Analogies Found:

- man : computer programmer :: woman : homemaker
- man : doctor :: woman : nurse



# Advanced Techniques: Beyond Basic Word2Vec

## FastText (2016):

- Uses character n-grams
- "where" = "wh", "whe", "her", "ere", "re"
- Handles unseen words
- Better for morphologically rich languages

## GloVe (2014):

- Global matrix factorization
- Combines count-based and predictive
- Often better for word analogies

## ELMo (2018):

- Contextualized embeddings
- Different vector per context
- Bi-directional LSTM
- Solves polysemy problem

## Modern (2024):

- BERT/GPT embeddings
- Learned during pre-training
- Task-specific fine-tuning
- 768-12,288 dimensions

Word2Vec pioneered the field, but modern methods build on its foundation

## Part 3 Summary: Challenges Addressed

### Challenges We Explored:

- 1 **Computational:** Softmax over 50K words → Negative sampling
- 2 **Evaluation:** Intrinsic vs extrinsic metrics
- 3 **Polysemy:** One vector per word limitation
- 4 **Bias:** Embeddings reflect societal biases

### Solutions and Evolution:

- Negative sampling: 1000x speedup
- Task-specific evaluation
- Contextualized embeddings (BERT/GPT)
- Debiasing techniques

### Next: Part 4 - Applications and Future

- Build real applications with embeddings
- See modern systems in action
- Understand the path forward

## Part 4

# Applications and Future

From Word2Vec to Modern AI Systems

# Build It: Semantic Search Engine

**Let's build a search engine that understands meaning!**

## **Traditional Search:**

- Query: "car"
- Finds: Only documents with "car"
- Misses: "automobile", "vehicle"

## **Implementation Steps:**

- 1 Load pre-trained Word2Vec embeddings
- 2 Convert documents to vectors (average word embeddings)
- 3 Convert query to vector
- 4 Find documents with highest cosine similarity
- 5 Return ranked results

## **Semantic Search:**

- Query: "car"
- Finds: "car", "automobile", "vehicle", "BMW"
- Understands synonyms and related concepts

This is the foundation of Google Search, Elastic Search, and more!

# Semantic Search Implementation

```
1 import numpy as np
2 from sklearn.metrics.pairwise import cosine_similarity
3
4 class SemanticSearch:
5     def __init__(self, word2vec_model):
6         self.w2v = word2vec_model
7         self.documents = []
8         self.doc_vectors = []
9
10    def add_document(self, doc):
11        """Add document to search index"""
12        self.documents.append(doc)
13        # Convert document to vector (average of word vectors)
14        words = doc.lower().split()
15        vectors = [self.w2v[word] for word in words if word in self.w2v]
16        doc_vector = np.mean(vectors, axis=0) if vectors else np.zeros(100)
17        self.doc_vectors.append(doc_vector)
18
19    def search(self, query, top_k=5):
20        """Find most similar documents to query"""
21        # Convert query to vector
22        words = query.lower().split()
23        vectors = [self.w2v[word] for word in words if word in self.w2v]
24        query_vector = np.mean(vectors, axis=0) if vectors else np.zeros(100)
25
26        # Calculate similarities
27        similarities = cosine_similarity([query_vector], self.doc_vectors)[0]
28
29        # Return top k results
30        top_indices = np.argsort(similarities)[::-1][:top_k]
31        return [(self.documents[i], similarities[i]) for i in top_indices]
```

# Real-World Applications (2024)

## Content Recommendation:

- Netflix: Show embeddings
- Spotify: Song2Vec
- YouTube: Video embeddings
- Amazon: Product2Vec

## Language Understanding:

- ChatGPT: Token embeddings
- Google Translate: Multilingual embeddings
- Grammarly: Context understanding

## Search and Retrieval:

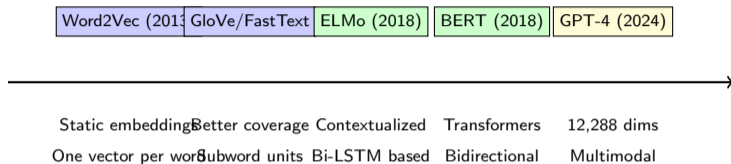
- Google: Semantic search
- Bing: Neural matching
- Enterprise search: Document similarity

## Novel Applications:

- Code2Vec: Programming embeddings
- Molecule2Vec: Drug discovery
- Graph2Vec: Social networks

**Any data with context can use embedding techniques!**

# Evolution: From Word2Vec to GPT



## Key Progression:

- Static → Contextualized
- Words → Subwords → Tokens
- 300 dims → 12,288 dims
- Single task → Multi-task → General intelligence

# State of the Art: Embedding APIs (2024)

## Commercial Embedding Services:

Provider	Model	Dimensions	Price/1M tokens
OpenAI	text-embedding-3-large	3,072	\$0.13
OpenAI	ada-002	1,536	\$0.10
Cohere	embed-v3	1,024	\$0.10
Google	gecko-003	768	\$0.05
Anthropic	voyage-2	1,024	\$0.12

## Vector Databases (Store and Search Embeddings):

- Pinecone: \$70M funding, billions of vectors
- Weaviate: Open source, 300M+ downloads
- Chroma: Local-first, developer friendly
- Qdrant: High performance, Rust-based

**Market Size: \$4.3B by 2028, 35% CAGR**

# Future Directions: What's Next?

## Current Research (2024):

- **Efficient Embeddings:** Maintain quality at 64 dimensions
- **Multimodal:** Text + Image + Audio in same space
- **Dynamic:** Embeddings that update with new information
- **Personalized:** User-specific embedding spaces

## Challenges Being Solved:

- **Long Context:** Embed entire books (1M+ tokens)
- **Cross-lingual:** Universal embeddings for all languages
- **Interpretability:** Understanding what each dimension means
- **Continual Learning:** Updating without forgetting

## Connection to Next Week:

- Week 3: RNNs - Processing sequences with embeddings
- Embeddings are the input to all modern NLP models
- Foundation we'll build on for rest of course

## Week 2 Summary: Words Have Meaning!

### Journey We Took:

- 1 Started with words as meaningless IDs
- 2 Learned the distributional hypothesis
- 3 Built Word2Vec from scratch
- 4 Tackled challenges (scale, bias, polysemy)
- 5 Applied to real problems

### Key Takeaways:

- **Core Insight:** Similar contexts → Similar meanings
- **Technical:** Skip-gram + negative sampling = efficient training
- **Practical:** Embeddings power all modern AI
- **Evolution:** Static → Contextualized → Multimodal

### Your Homework:

- Build semantic search engine (notebook provided)
- Explore biases in pre-trained embeddings
- Try word arithmetic with different models

**Remember:** Every ChatGPT response starts with embeddings!

## Appendix A: Skip-gram Objective Derivation

### Full Mathematical Formulation:

Given a sequence of words  $w_1, w_2, \dots, w_T$ , maximize:

$$\mathcal{L} = \frac{1}{T} \sum_{t=1}^T \sum_{-c \leq j \leq c, j \neq 0} \log P(w_{t+j} | w_t)$$

Where:

$$P(w_O | w_I) = \frac{\exp(v'_{w_O} v_{w_I})}{\sum_{w=1}^W \exp(v'_w v_{w_I})}$$

### Gradient with respect to center word:

$$\frac{\partial \log P(w_O | w_I)}{\partial v_{w_I}} = v'_{w_O} - \sum_{w=1}^W P(w | w_I) \cdot v'_w$$

### Interpretation:

- First term: Move toward actual context word
- Second term: Move away from expected context (all words weighted by probability)
- Result: Embeddings organize by co-occurrence patterns

## Appendix A: Negative Sampling Mathematics

**Original objective (expensive):**

$$\log P(w_O | w_I) = \log \frac{\exp(v_{w_O}'^T v_{w_I})}{\sum_{w=1}^W \exp(v_w'^T v_{w_I})}$$

**Negative sampling objective (efficient):**

$$\log \sigma(v_{w_O}'^T v_{w_I}) + \sum_{i=1}^k \mathbb{E}_{w_i \sim P_n(w)} [\log \sigma(-v_{w_i}'^T v_{w_I})]$$

Where:

- $\sigma(x) = \frac{1}{1+e^{-x}}$  (sigmoid function)
- $k$  = number of negative samples (typically 5-20)
- $P_n(w) \propto f(w)^{3/4}$  (noise distribution)

**Why it works:**

- Transforms problem to binary classification
- Distinguishing real from noise is sufficient
- Dramatically reduces computation:  $O(k)$  instead of  $O(W)$

## Appendix B: Hands-On Notebook Exercises

**Available in:** `week02_word2vec_notebook.ipynb`

### **Exercise 1: Train Word2Vec from Scratch**

- Load text corpus (Wikipedia sample)
- Implement skip-gram with negative sampling
- Visualize training progress
- Save trained embeddings

### **Exercise 2: Word Arithmetic Playground**

- Load pre-trained embeddings
- Implement analogy solver
- Test on Google analogy dataset
- Create your own analogies

### **Exercise 3: Bias Detection**

- Measure gender bias in embeddings
- Visualize bias directions
- Implement simple debiasing
- Compare before/after

### **Exercise 4: Build Applications**

- Semantic search engine
- Document clustering
- Simple chatbot with semantic understanding

## Appendix C: Domain-Specific Embeddings

### **Medical Embeddings (BioWordVec):**

- Trained on PubMed + MIMIC-III
- Captures: drug-disease relationships
- Application: Clinical decision support

### **Legal Embeddings (Law2Vec):**

- Trained on case law + statutes
- Captures: Legal concept similarity
- Application: Legal document search

### **Financial Embeddings (FinBERT):**

- Trained on financial news + reports
- Captures: Market sentiment
- Application: Trading signals

### **Code Embeddings (CodeBERT):**

- Trained on GitHub repositories
- Captures: Programming patterns
- Application: Code search, bug detection

**Lesson: Domain-specific training dramatically improves performance**

## References and Resources

### Essential Papers:

- Mikolov et al. (2013). "Efficient estimation of word representations in vector space"
- Mikolov et al. (2013). "Distributed representations of words and phrases"
- Pennington et al. (2014). "GloVe: Global vectors for word representation"
- Peters et al. (2018). "Deep contextualized word representations" (ELMo)

### Implementations:

- Gensim: <https://radimrehurek.com/gensim/>
- FastText: <https://fasttext.cc/>
- Hugging Face: <https://huggingface.co/>

### Datasets:

- Google Analogy Test Set
- WordSim-353
- SimLex-999

**Next Week:** Recurrent Neural Networks - Processing sequences with embeddings