

PREVIEW: Choose Your Approach

4 Setup Charts + 4 Problem Framings

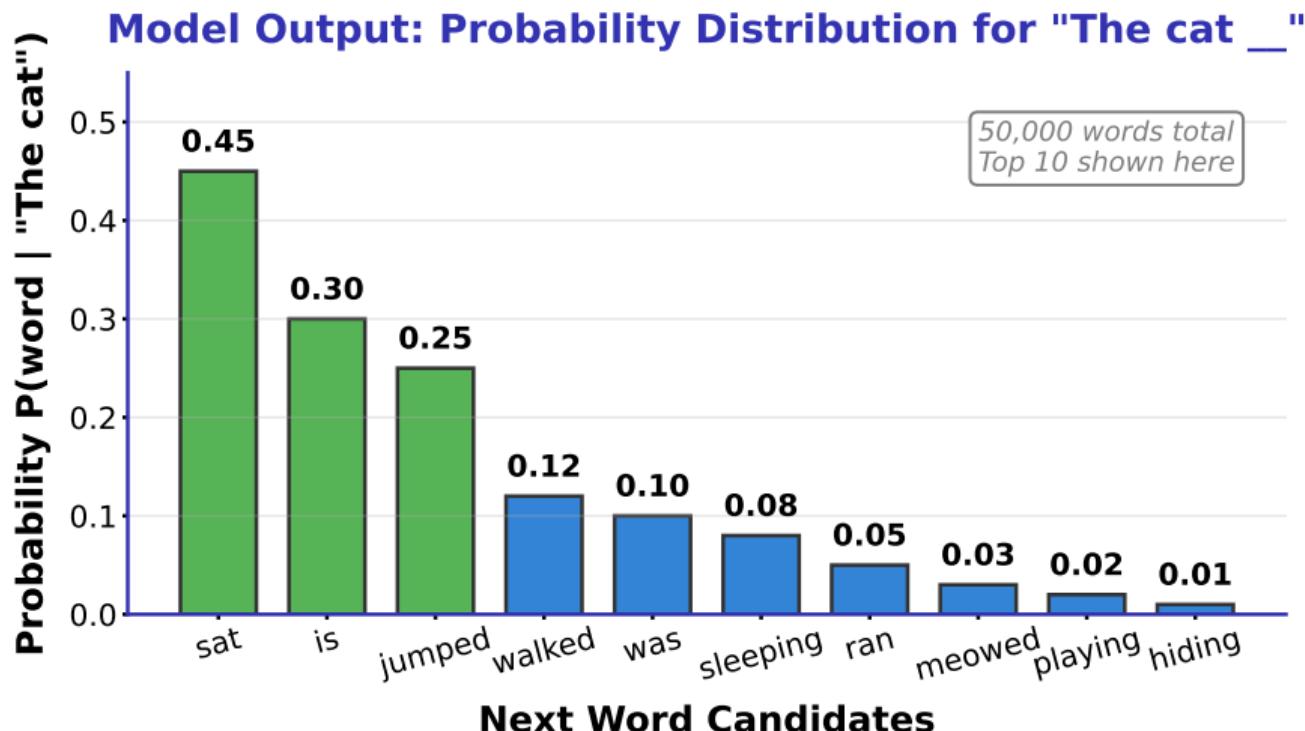
November 9, 2025

SECTION 1: Setup Charts (Choose 1 of 4)

4 ways to show “The cat ...” probability problem

Next 4 slides show all options

Setup Option A: Bar Chart



Pros: Visual, shows distribution clearly
Cons: Takes more space

Model Output for: "The cat _"

$P(\text{sat}) = 0.45$

$P(\text{is}) = 0.30$

$P(\text{jumped}) = 0.25$

$P(\text{walked}) = 0.12$

Top 3 candidates (85% of probability mass)

$P(\text{sleeping}) = 0.08$

$P(\text{ran}) = 0.05$

$P(\text{meowed}) = 0.03$

...

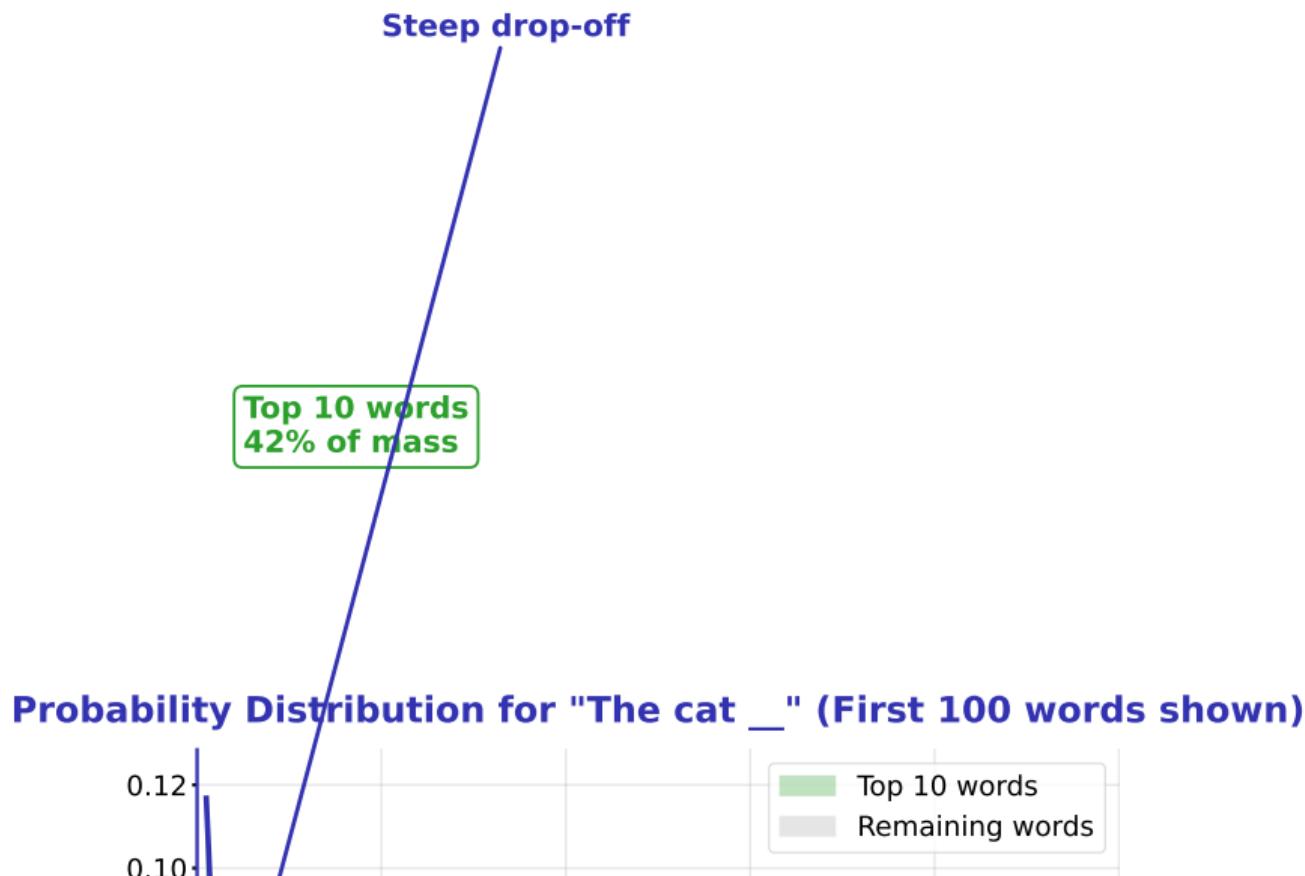
Total vocabulary: 50,000 words

Challenge: Which word do we pick?

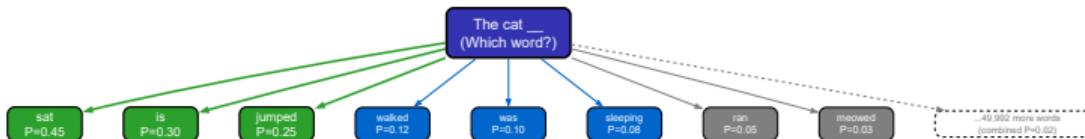
Pros: Clean, simple, text-focused

Cons: Less visual

Setup Option C: Distribution Curve



Setup Option D: Node Diagram



Pros: Decision tree style, shows choices

Cons: More complex layout

SECTION 2A: Framing 1 - Failure Modes

Frame as: “What goes wrong and how to fix it”

6 failure modes → 6 solutions

Next 6 slides show this framing

Framing 1, Problem 1: Repetitive Loops

Problem:

Problem 1: Repetitive Loops

Framing 1: Failure Modes

Solution: BEAM SEARCH

Explores multiple paths
Finds better sequences
Width = 3-5 typical

Avoids local optima

“The city is a major city in a city...”

Greedy gets stuck in loops

Problem:

Problem 2: No Diversity

Framing 1: Failure Modes

Always same output
Deterministic = boring

Solution: TEMPERATURE

Adds randomness

$T < 1$: focused

$T > 1$: creative

Continuous control over creativity

Framing 1, Problem 3: Tail Sampling

Problem:

Problem 3: Tail Sampling

Framing 1: Failure Modes

Random samples unlikely words
“purple flying mathematics”

Solution: TOP-K

Filter bottom 99%

Sample from top-k only

$k = 40-50$ typical

Prevents nonsense sampling

Problem:

Problem 4: Fixed Cutoff

Framing 1: Failure Modes

Top-k inflexible
Same k for peaked and flat

Solution: NUCLEUS (TOP-P)

Dynamic cutoff
Adapts to distribution
 $p = 0.9$ typical

Smart filtering

Problem:

Problem 5: Long Degeneration

Framing 1: Failure Modes

Long texts repeat more
Models copy recent context

Solution: CONTRASTIVE

Penalize similarity

$\alpha = 0.6$ typical

Explicit degeneration prevention

Best for long generation

Problem:

Problem 6: Quality-Diversity Tradeoff

Framing 1: Failure Modes

Cannot maximize both
Fundamental tradeoff

Solution: CHOOSE BY TASK

Translation → Beam

Creative → Nucleus/Contrastive

No universal best

Task determines method

SECTION 2B: Framing 2 - Task Requirements

Frame as: "What do we need and which method provides it"

6 needs → 6 methods

Next 6 slides show this framing

Framing 2: 6 Needs (Summary)

- ① Need exact/correct → GREEDY
- ② Need better sequences → BEAM
- ③ Need creativity → TEMPERATURE
- ④ Need filter unlikely → TOP-K
- ⑤ Need adapt to distribution → NUCLEUS
- ⑥ Need prevent repetition → CONTRASTIVE

Pedagogical approach: Positive framing (what we want to achieve)
vs Framing 1 (what goes wrong)

SECTION 2C: Framing 3 - Progressive Sophistication

Frame as: “Building up solutions progressively”

Start simple → Add sophistication → Solve harder problems

Shows natural evolution of methods

Framing 3: Progressive Levels (Summary)

- ① Level 1: Greedy too deterministic → Add Temperature
- ② Level 2: Temperature too random → Add Top-k filtering
- ③ Level 3: Top-k inflexible → Dynamic Nucleus
- ④ Level 4: Still miss good paths → Beam exploration
- ⑤ Level 5: Still repetitive (long) → Contrastive penalty
- ⑥ Level 6: Need hybrid → Combine methods

Pedagogical approach: Scaffolding (each method fixes previous limitation)

SECTION 2D: Framing 4 - Real Bad Outputs

Frame as: “Here’s actual bad output, here’s the fix”

6 concrete failures → 6 targeted solutions

Most concrete/motivating approach

Framing 4: Bad Outputs (Summary)

- ① Output: "city is a city in a city" → FIX: Contrastive
- ② Output: "purple flying mathematics" → FIX: Top-k/Nucleus
- ③ Output: Always same (boring) → FIX: Temperature
- ④ Output: Missed better sequence → FIX: Beam
- ⑤ Output: Wrong for distribution type → FIX: Nucleus
- ⑥ Output: Too slow for production → FIX: Greedy

Pedagogical approach: Concrete examples first (most engaging)

RECOMMENDATIONS

My Recommendation:

Best Framing: Framing 4 (Real Bad Outputs)

Why:

- Most concrete and motivating
- Students see actual failures
- Each method clearly solves specific problem
- Memorable (students remember the bad examples)

Best Setup Chart: Option A (Bar Chart)

Why:

- Visual and quantitative
- Shows distribution clearly
- Easy to understand at a glance

Structure: 6 compact problem-solution slides + hybrid details (9 slides)

Total Main: 20 slides (very focused and effective)