

一、客观题

- 1: Which of the following is not one of the guiding principles of software project scheduling:
 - A) compartmentalization
 - B) market assessment
 - C) time allocation
 - D) effort validation
- 2: Doubling the size of your software project team is guaranteed to cut project completion time in half.
 - A) True
 - B) False
- 3: Timeline charts assist project managers in determining what tasks will be conducted at a given point in time.
 - A) True
 - B) False
- 4: The task (activity) network is a useful mechanism for
 - A) computing the overall effort estimate
 - B) detecting intertask dependencies
 - C) determining the critical path
 - D) specifying the task set to the customer
 - E) both b and c
- 5: The only means accomplishing task refinement is to make use of a process design language approach.
 - A) True
 - B) False
- 6: The software equation can be used to show that by extending the project deadline slightly
 - A) fewer people are required
 - B) you are guaranteed to meet the deadline
 - C) more lines of code can be produced
 - D) none of the above
- 7: The 40-20-40 rule suggests that the least amount of development effort be spent on
 - A) estimation and planning
 - B) analysis and design
 - C) coding
 - D) testing
- 8: Tasks that lie on the critical path in a task network may be completed in any order as long as the project is on schedule.
 - A) True
 - B) False
- 9: The purpose of earned value analysis is to
 - A) determine how to compensate developers based on their productivity
 - B) provide a quantitative means of assessing software project progress
 - C) provide a qualitative means of assessing software project progress
 - D) set the price point for a software product based on development effort
- 10: The best indicator of progress on a software project is the completion

- A) of a defined engineering activity task
- B) of a successful budget review meeting on time
- C) and successful review of a defined software work product
- D) and successful acceptance of project prototype by the customer

11: Two tools for computing critical path and project completion times from activity networks are

- A) CPM
- B) DRE
- C) FP
- D) PERT
- E) both a and d

12: For purposes of determining the major engineering tasks and distributing them on the project time line, the project manager should assume that the process model used is

- A) linear
- B) sequential
- C) iterative evolutionary
- D) any of the above

13: It is unethical to undertake a project that you know in advance cannot be completed by the customer's deadline, unless you inform the customer of the risk and establish a project plan that can deliver the needed system incrementally.

- A) True
- B) False

14: A task set is a collection of

- A) engineering work tasks, milestones, work products
- B) task assignments, cost estimates, metrics
- C) milestones, deliverables, metrics
- D) responsibilities, milestones, documents

15: Since iterative process models work best for object-oriented projects, it is impossible to determine whether an increment will be completed on time or not.

- A) True
- B) False

16: Software projects are inevitably late and there is nothing that can explain why.

- A) True
- B) False

17: Earned value analysis is a technique that allows managers to take corrective action before a project crisis develops.

- A) True
- B) False

二、主观题

18: In software project scheduling work, what is a task (or activity) network?

19: List 3 principles for scheduling software projects.

20: What is "time-boxing" as it relates to project scheduling?

21 : Approximately what percent of the project time line should be devoted to each of the activities listed below?