

PC - Player in game text options

NPC - Speaking Actor

Solo means all scenes have 0-1 max actors visible or interacting

[4-8 second till options appear]

“Intro to Game”

## Camera 1 “Hub Entrance”

Text Options:

1. **Go right**

2. **Talk to person**

3. **Go left**

1. **Go LEFT**

a. move on to **Cam 2**

2. **Talk to Person** options

a. PC “Hello, where is the lunchroom?”

i. NPC “Just head left that way you’ll see it

b. PC “Is the lunchroom open?”

i. NPC “Yeah it should be”

- c. **PC** "Hey, how are you?"
  - i. **NPC** "I am doing good thanks for asking!"
- d. **PC** [exit]
  - i. Move to **Cam 1**

### 3. Go Right

- a. Move to **Cam EX1**

## Camera 2 "Lunchroom Swipe"

**NPC** "Hello go ahead and swipe your card"

Options:

- 1. 'Swipe Card'
- 2. Talk
- 3. Go Back

#### 1. 'Swipe Card'

- a. Move to **Cam 3**

#### 2. Talk

- a. **PC** "Hello, how are you?"
  - i. **NPC** "Why I'm doing great thanks for asking!"
- b. **PC** "Is the line long today?"
  - i. **NPC** "No it's pretty empty in here right now"
- c. **PC** "What's the main dish today?"

- i. NPC “We got a good chicken and rice plate but there are a lot of other options available as well!”

- d. PC [Exit]

- i. Cam 2

### 3. Go Back

- a. Cam 1

## Camera 3 “Lunchroom”

[Longer wait time till options]

Options:

1. Go to a Table
2. Go Right
3. Go Back

### 1. Tables

- a. Cam EX2

### 2. Go Right

- a. Cam 4

### 3. Go Back

- a. Cam 2

## Camera 4 “Lunchlines”

Options:

1. Go in Left Line

2. Go in Middle Line
3. Go in Right line
4. Go Back

(Having multiple cam 5's for each dish is probably to much for right now so all options lead to the same camera shot)

#### 1. Left Line [Main Dish]

- a. NPC "Hello, what would you like?"
  - i. PC "I'll have chicken with the rice!"
    1. Cam 5
  - ii. PC "I'll have just the rice and vegetables"
    1. Cam 5
  - iii. PC "I'll have a bit of everything"
    1. Cam 5
  - iv. PC [exit]
    1. Cam 4

#### 2. Middle Line [Burger Dish]

- a. NPC "Hello, what would you like?"
  - i. PC "I'll have a burger with fries!"
    1. Cam 5
  - ii. PC "I'll have the vegan burger"
    1. Cam 5
  - iii. PC "I'll have some fries"
    1. Cam 5
  - iv. PC [Exit]

**1. Cam 4**

**3. Right Line [Sandwich Dish]**

a. NPC “Hello, what would you like?”

i. PC “I’ll have ham and cheese!”

**1. Cam 5**

ii. PC “I’ll have the gluten-free swiss”

**1. Cam 5**

iii. PC “I’ll have a Italian on white no tomato”

**1. Cam 5**

iv. PC [Exit]

**1. Cam 4**

**4. Go Back**

a. Cam 3

**Camera 5 “Lunchroom w/ Food”**

Options:

- 1. Sit at empty table**
- 2. Sit at big table with someone else**
- 3. Sit at a booth**

**1. Empty**

a. Cam 5.1

**2. Big Table**

- a. Cam 5.2
- 3. Booth
  - a. Cam 5.3

### **Camera 5.1 “Empty Table”**

Options:

- 1. Eat
- 2. Find other Table

- 1. Eat
  - a. Cam 6
- 2. Other
  - a. Cam 5

### **Camera 5.2 “Big Table”**

PC “Hello mind if I sit over here?”

NPC “Sure go Ahead!”

Options:

- 1. Eat
- 2. Talk
- 3. Find Other Table

**1. Eat**

**a. Cam 6**

**2. Talk**

- a. PC "Hello how's your day going?"
  - i. NPC "It's going alright got a lot of HW to do"
- b. PC "What did you get to eat?"
  - i. NPC "I got the Burger feeling simple today"
- c. PC "Any more classes today?"
  - i. NPC "Yeah I got one more it's my math class"
- d. PC [exit]
  - i. **Cam 5.2**

**3. Other**

**a. Cam 5**

## **Camera 5.3 "Booth"**

NPC "Hi mind If I sit with you?"

Options 1:

**1. Yes**

- a. NPC "Sweet thanks!" [OPTIONS 2]

**2. No**

- a. NPC "Oh ok then" [OPTIONS 3]

Options 2:

1. Eat
2. Talk
3. Find Other Table

1. Eat

- a. Cam 6

2. Talk

- a. PC "Woah what food did you get?"
  - i. NPC "Oh I made myself a cookie sandwich! It's really good"
- b. PC "I like your shirt!"
  - i. NPC "Hey thanks I like yours too!"
- c. PC "How is your day going?"
  - i. NPC "Not the greatest I slept through my morning class"
- d. PC [Exit]
  - i. Cam 5.3

3. Other

- a. Cam 5

## Camera 6 "Tray Return"

Options:

1. Put Tray In the Bin



## 2. Leave Tray on a Table

### 1. Bin

#### a. Cam 7

### 2. Table

#### a. NPC “Hey can you please put your tray away!”

##### i. Cam 6

## Camera 7 “Hub Leaving”

[End of Game]

## Extra Cameras

### EX1

PC “Oh this doesn’t look like the way to the Lunchroom better go back”

#### 1. Cam 1

### EX2

PC “I need to get food first before I sit down”

**1. Cam 3**