

# Tkinter

Design a gui

In [ ]:

```
import tkinter as tk #Load the tkinter Library (module)

#make a main window
root = tk.Tk() #root will be the name of the window
root.title("My first programme")
root.geometry("400x200") #Size in pixels
root.configure(background='Green') #Background Colour
root.resizable(False,False) #Can't resize window

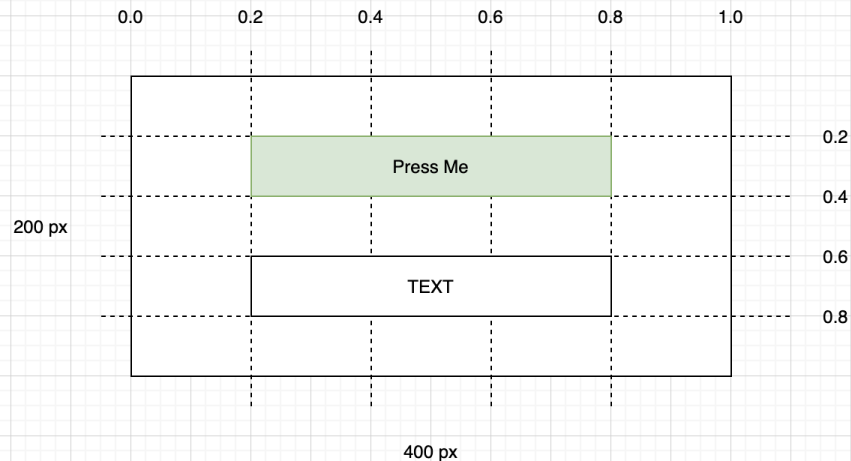
#button function
def myfunction():
    #This function will change the text of
    myText.config(text = "World")

#Make a button
myButton = tk.Button(root,text="Press Me",font=("Arial", 20),command=myfunction)
myButton.place(relx=0.2,relx=0.2,relwidth=0.6,relheight=0.2)

#Label
myText = tk.Label(root, text="Hello",font=("Arial", 20))
myText.place(relx=0.2,relx=0.6,relwidth=0.6,relheight=0.2)

#The main loop to keep processing user events
root.mainloop()
```

## Relative



The buttons will be 0.6 wide and 0.2 high  
 $400\text{px} * 0.6 = 240\text{px}$