Variables

Think of this like a box to store something. Its an area of the computers memory to store words, or values etc.

```
# String Variables - this is text
name = "Paul"
film = "2001 Space Oddesy"
car = "VW"
print(film) #print out to the consolse below
```

2001 Space Oddesy

```
# number variables
n = 30
age = 48
money = 3.26  # covert into "3.26" to print

notmoney = "4.50"  # this is not a number, its a string of text and cant be used for calculation
print(age)

#if you want to print with a string character, we must change the number into a string.
print( "f" + str(money))
```

48 £3.26

Arithmatic

Python can perform many different calculations.

```
a = 5
b = 6
c = a + b  # add 5 and 6
print(c)
```

11

```
d = 0.2
e = 2.3
f = 1.4
g = d+e+f
print(g)
```

3.9

You can work with different opperators

add + subtract - divide / multiply * brackets () powers ** modulo %

```
a = 5
b = 2
```

```
#remeber BIDMAS or BODMAS

print(a * b)
print(a / b)
print( a + b * b)  #this will do b * b first then add a
print( (a + b) * b )  #add a and b first, the times by b
print( a**2 )  #this is a squared, a to the power of 2
```

The next part is optional but useful to know.

```
#modulo is the remainder

a = 5
b = 2

print(a%2)
#this means if you divide 5 by 2, there will be 1 left over
#2 goes into 5 two times, with 1 left. This is the modulo

#you can use it with time
time = 15
h = 12

print(time % h)
#this will print 3, as 15 / 12 is 1 remainer 3. This is converting 24 hour in 12 hour clock.
```

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