```
1 """demo by Paul of the GUI"""
 2
 3 import tkinter as tk #Load the tkinter library (module)
 4
 5 | id = 0
 6
 7 #I did not impliment the abstract class
 8 class Polygon():
9
      def sides():
           return "I have 0 sides"
10
11
12 class Square(Polygon):
13
      def sides(self):
           return "I is tri and have 3"
14
15
16 class Triangle(Polygon):
      def sides(self):
17
18
           return "Me square and 4"
19
20 class Pentagon(Polygon):
21
      def sides(self):
           return "Sir Pentagon, 5"
22
23
24 #instantiate the objects
25 square = Square()
26 trinagle = Triangle()
27 pent = Pentagon()
28
29 #add them to a list
30 | shapes = [square, trinagle, pent]
32 #make a main window
33 | root = tk.Tk()
                                            #root will be the name of the window
34 root.title("My first programme")
35 root.geometry("600x400")
                                            #Size in pixels
36 root.configure(background='Green')
                                            #Background Colour
                                             #Can't resize window
37 root.resizable(False, False)
38
39 #button functions
40 def minus():
       global id #allow the function to access the id defined above
41
       id = id -1
42
43
       if id < 0:
                    #check if the id is negative, wrap it to the end
           id = len(shapes)-1
44
       idText.config(text = "ID " + str(id)) #change the buttons text
45
46
      myText.config(text = shapes[id].sides())
47 def plus():
      global id
48
49
       id = id +1
       if id == len(shapes):
50
51
           id=0
      idText.config(text = "ID " + str(id))
52
53
       myText.config(text = shapes[id].sides())
54
55
56 #Buttons
57 minusButton = tk.Button(root,text="<",font=("Arial", 20),command=minus)
58 minusButton.place(relx=0.2,rely=0.7,relwidth=0.2,relheight=0.1)
59
60 plusButton = tk.Button(root,text=">",font=("Arial", 20),command=plus)
61 plusButton.place(relx=0.2, rely=0.5, relwidth=0.2, relheight=0.1)
```

```
#lables

idText = tk.Label(root, text="ID = 0",font=("Arial", 20))

idText.place(relx=0.2,rely=0.05,relwidth=0.6,relheight=0.1)

myText = tk.Label(root, text="I is tri and have 3",font=("Arial", 20))

myText.place(relx=0.2,rely=0.2,relwidth=0.6,relheight=0.2)

#The main loop to keep processing user events

root.mainloop()
```