

```
class point:
    def __init__(self,x,y):
        self.x = x
        self.y = y
    def __str__(self):
        return(str(self.x) + "," + str(self.y))

p1 = point(3,5)
print(p1) #3,5
```

# Dunder

## Magic Methods

The class point has a string method, this will override the default method and return a custom string for this object. Try this without the `__str__` method. You will get..

<\_\_main\_\_.point object at 0x0000016fEA4198f10>