Rachel Sheikh

Software Engineer

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Professional Experience

San Francisco, CA Software Engineer II: Live Services Feb 2021 - Present

- Driving, building, and launching the Spaces Discovery Tab to more than 300M users worldwide
- Designing and implementing a global ranking algorithm to improve engagement within the Spaces Tab
- Driving new endpoints and Dynamo schemas to allow for promoting and featuring Spaces on Twitter
- Delivered new Spaces functionality for Hosts, orchestrating WebRTC session permissions and limits
- Working on feature adds and infrastructure work to scale up to an audience of 321M users
- Worked on a large service migration from AWS into the Twitter Data Centers for live broadcasting
- Mentoring, interviewing, and assisting new hires, junior engineers, and interns

State Farm Palo Alto, CA

Lead Software Engineer: Sundial Labs Independence Team

Jun 2020 - Jan 2021

- Served as Alexa engineering lead both within the Independence Team and across 4 other teams
- Integrated a product-wide GraphQL aggregation layer built in Go to optimise client side runtimes
- Scaled core APIs by converting them over from Node.js to Go in order to reduce cost within AWS
- Developed standards for design and decision documentation across all teams
- Assisted with implementing automated pipelines for building and deploying code with Travis

Volkswagen Credit, Inc.

Herndon, VA Lead Software Engineer (Covid-19 Layoff): Innovation Labs Sep 2019 - Apr 2020 Feb 2019 - Sep 2019

Software Engineer: Innovation Labs

- Established a state rebuild mechanism through implementing an Event Sourcing architecture built in Kafka
- Developed a GraphQL aggregation layer for use in VW's e-commerce reservation platform
- Mentored an intern through a computer vision project in PyTorch to analyse vehicle images for damage
- Used Python to build an Alexa skill MVP that enables users to sign in and check payment statuses via voice
- Used Python and React to build a prototype data analytics/simulation platform for dealerships nationwide
- Assisted with user interviews and user testing to drive engineering decision making on customer-facing tools

Discovery Communications, Inc.

Senior Software Engineer (Contract): Media Infrastructure

- Used Python to develop a streamlined data validation pipeline for analysing Discovery's video metadata
- Worked with AWS Elemental Live APIs to create a client-facing user interface for media delivery with Python
- Implemented authentication functionality for internal applications using Okta, Angular 2, and Node

Sequoia Holdings, Inc.

Reston, VA

Silver Springs, MD

Nov 2018 - Jan 2019

Lead Software Engineer (Company layoff): Blockchain

May 2018 - Jul 2018

- Translated product codebase to Python in order to streamline development on a blockchain MVP
- Delivered company-wide tech talks on blockchain development and design

Microsoft Washington, D.C.

Lead Software Engineer (Contract): Microsoft Azure Blockchain & ML

Mar 2018 - Apr 2018

- Led architectural design and development for retail blockchain MVP built with React/Node.js

- Led development of pdf classification model within Azure ML team for creating a query portal

Telos Corporation Ashburn, VA Aug 2017 - Mar 2018 Software Engineer: Innovation Lab

- Utilized the Electron framework to build out a desktop blockchain application to track sensitive assets
- Worked with the backend team to configure Hyperledger Composer and build out REST APIs with Flask

Freelance Experience_

Onramp Remote

Teaching Engineer Aug 2021 - Present

- Mentoring and teaching recent bootcamp graduates in a month long program as they prepare to apprentice at companies like Twitch, Coinbase, and Blend
- Creating teaching materials and projects, providing code reviews and guidance, and 1-on-1 support
- Giving lectures on fundamental Go concepts (testing, data structures, etc.)

Open Source_

ConsoleMe

Contributing to Netflix's open source Python/React web service for AWS IAM and credential management, adding new functionality and integrations with AWS Config for policy and resource rollbacks.

Moto

Contributing to spulec's AWS boto/Python mock testing library, building support for Cloudtrail endpoints for boto and boto3, along with increasing coverage for S3 endpoints.

Orwell

Built a Python/Click CLI for rapidly generating project directories with a file tree, ReadMe generation, git hooks, and CI/CD integration with Travis.

Weep

Contributing to Netflix's open source Go/Cobra CLI, adding increased PowerShell compatibility and improving documentation for NUX.

Talks

KubeCon: Movienight 101: How to Power Video Streaming with Kubernetes and WebRTC

InternHacks: Building a Video Streaming Platform in Go

InternHacks: Intro to Go

Twitter: Building the Spaces Tab and Beta Learnings

Twitter: Debugging with traces in Papertrail and Periscope Admin

Twitter: Local Caching to Protect Redis Schemas at Scale

Netflix: Threat Modeling and Analysis with STRIDE

Volkswagen: Decision Tree Classification for Residual Value Calculations

Volkswagen: Al/ML for Automotive Financing and Underwriting

Volkswagen: Introduction to Blockchain

Sequoia: Distributed User Authentication With Blockchain

Publications

"A comprehensive survey of common video streaming protocols", 2021

Education

Old Dominion University: 2020 - B.S., Psychology, Distinguished Graduate

George Mason University: 2017 - B.S., Computer Science