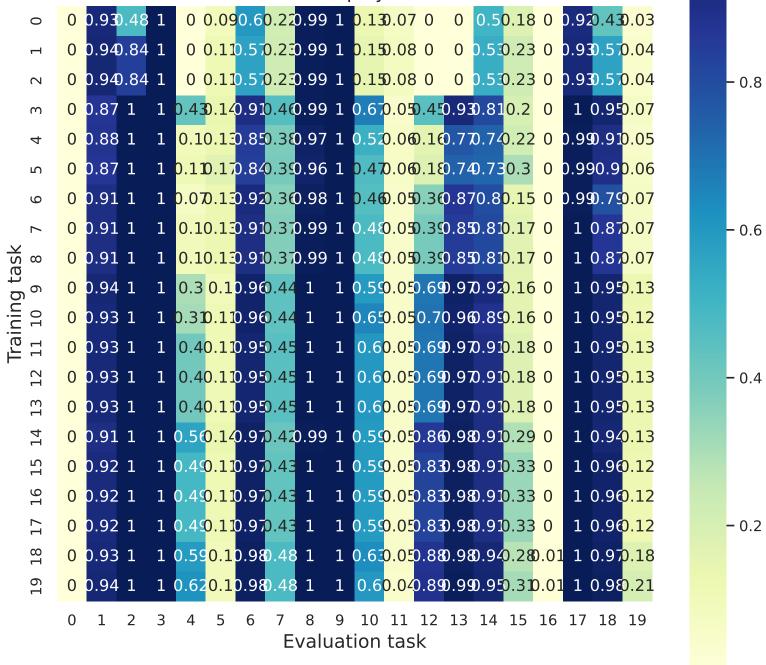
Replay



- 0.0