Character Class outline:

Variables:

* String Name:
* Enumerated Data Type: Class?
* Int Exp
* ArrayList of ItemObjects “Inventory”:
* Array of 8 ItemObjects “Quickselect”:
  + A quick way to select items
  + Could run command “Quickselect[selection number].act” or whatever

Constructors:

* Default constructor
  + Probably the only one we really need

Methods/Functions/WhateverElseYouWantToCallThem: