

## CropDev GUI Documentation

*This document outlines the structure of the CropDev GUI, including the most important files. Please refer to the UML class diagram for relationships between classes. As in any case, the code is best understood through reading it:*

<https://github.com/tcl326/stalk-pusher/tree/master/gui>

### Structure Overview

The GUI uses the Pygame framework:

<https://www.pygame.org/wiki/GettingStarted>

The master class is CropDevMain. It instantiates the principal views, such as MainView and SettingsView. It also instantiates the Hardware and BtnInput classes. It first sets the view to MainView. The GUI layout is defined in each view class. Transitions between views happen by setting CropDevMain's view field to the given view object.

All GUI modifiable settings are in main/appData.json. All static constants are in main/defs.py.

Hardware input collection happens on a separate thread than the GUI thread.

### CropDevMain

This is the entry point of the application. The GUI evolves in the loop() function, which checks for button and keyboard input as well as updates the screen.

### Hardware Class

The hardware class constantly polls the Arduino pins for input. It parses the input according to the hardware communication protocol:

OUTDATA:

'%PCLL0101\$'

'%STRM0000\$'

'STOP0000\$'

INDATA:

everytime Arduino gets valid command it sends out following:

'%PCLLRECE\$'

'%STRMRECE\$'

'%STOPRECE\$'

for per call and stream, it sends:

'%[N]::[DATA\_TYPE][DATA]]\$'

where:

N = length of entire string

DATA\_TYPE = any of 'TI', 'LO', 'TE', 'HU'

For GPS TIME:

'Time: 23:16:15.999Date: 15/12/2017'

It then delegates the input to the current view via the functions `temperatureIn()`, `humidityIn()` etc.

## **BtnInput class**

The `BtnInput` class provides the function `checkInput()`, which polls all buttons using the GPIO library for changes. It then provides a method `wasPressed()` for each button which returns True if the button was recently pressed. It is the responsibility of the `CropDevMain` class to call those functions.

## **View class:**

This is the superclass for each view. A view can be the Welcome screen, the Settings screen, the Testing screen etc. The view has a 4-button area on the left and a Main Area on the right. The 4-button area buttons and the Context Area are dependent on the View type. The View class has 8 input methods (`btn1press`, `btn2press`, `upPress`, etc.), which are triggered from the Main Window. The View manages what happens when those inputs are registered. For buttons 1-4 press, it will delegate the press to the 4-button area. For the rest, it will delegate it to the Main Area by default. The view has an `__init__()` in which it initializes the UI. It might have a `remove UI` function as well.

## **Notelist**

Item that displays and manages a list of notes.

- `startIndex` denotes which item in the list should be displayed first
- `endIndex` denotes which item in the list should be displayed last

Only items between `startIndex` inclusive and `endIndex` inclusive are displayed. At the beginning, `startIndex` is 0; `endIndex` is either the number of items in list -1 or length of the array of y positions -1 (depending on the length of the list). The start and end indices are updated when the following happens:

- `arrowUp` AND `startIndex != 0` AND `focusNum == startIndex`:  
    `startIndex -= 1`, `endIndex -= 1`, for `i` in range `yNotesCents` set `YPos` of notes between `startIndex` and `endIndex` to `yNotesCents[i]`
- `arrowDown` AND `endIndex != len(list)-1` AND `focusNum == len(yNotesCents)-1`:  
    `startIndex += 1`, `endIndex += 1`, for `i` in range `yNotesCents` set `YPos` of notes between `startIndex` and `endIndex` to `yNotesCents[i]`
- item from list removed (between `startIndex` and `endIndex`):

remove corresponding item from notes list, if endIndex == len(list) --> endIndex -=1,  
for i in range yNotesCents setYPos of notes between startIndex and endIndex to  
yNotesCents[i] or that latter action can be started from the index of removal

- item added to list (between startIndex and endIndex:  
if endIndex == len(list)-1 and startIndex == 0 --> endIndex++  
add corresponding item to notes list to the end

### **text.py:**

#### Abbreviations

s: singleline / m: multiline (which means single or multi)

p: predefined font size / d: dynamic font size

t: truncated / u: untruncated

a: automatic line switch / e: explicit line switch

#### Conventions

pos = [x, y] -> x: x center of bounding rect, y: y center of bounding rect

dim: = [xdim, ydim] -> xdim: bounding rect width, ydim: bounding rect height

#### Types of font rendering:

- spu

\*s

\*p

\*u

\*defined by x, y, font

\*used in default

- spt

\*s

\*p

\*t with "." to fit box

\*defined by x, y, font, xdim

\*used in notelists

- mpue

\*m

\*p,

\*u

\*e

\*defined by x, y, font, ydim

\*used in Buttons

- mpta

\*m

\*p

\*t to fit box

- \*a
- \*defined by x, y, fontSize, xdim, ydim
- \*used in Message bodies
- mpte
- \*m
- \*p
- \*t with '..' to fit box
- \*e
- \*defined by x, y, fontSize, xdim, ydim
- \*used in Message bodies

## Update protocol

- User plugs in USB stick
- User presses UPDATE button
- GUI looks for valid update files
  - a root folder named 'update'
  - a StalkPusher folder
  - an updateData.json file
  - an updateScript.py script [OPTIONAL]
- If not found: message saying not found
- If found: message saying found and comparing versions
- If user wants to update:
  - execute Script
  - copy and paste, StalkPusher folder to desktop, overriding all but:
    - appData.json [in accordance with updateData.json]
  - update appData.json with new version number
  - set all permissions on written files and folders
- If successful display success message and put Restart message
  - When restart, do the restart
- If not:
  - put fail message with revert changes btn
  - if revert changes, revert changes

Special attention should be given to:

- appData.json
  - make sure there is a default value returned when given data field does not exist yet
    - if default value returned, save it immediatly under given data field
  - make sure software can handle those default values everywhere
  - make sure able to write when given data field does not exist yet
- test files

-make sure test file read routine is flexible enough to recognize variable start and end positions of vectors

```
/update
  updateData.json
/cropDevice
  /main
  /utils
  /views
  /...
```

updateConf.json contains following info:

- new version
- replace appData.json?
- etc.

## Raspi image setup

The RaspberryPi can be set up by burning the latest CropDev image onto an sd card. The following includes a tutorial on the matter:

<https://www.raspberrypi.org/documentation/installation/installing-images/>

Following is a list of frameworks on the latest image and the installation steps taken:

### Frameworks:

- Matplotlib,
- Numpy
- Pygame (probably there)
- Pylab
- RPi.GPIO (probably there)

### USB handling:

- Mount automatically
- Unmount automatically
- Set mount path
- Constantly save on USB
- <https://usbmount.alieth.debian.org/>
  - Automatically mounts on startup, reboot, and usb inpt
  - Constantly saves on usb

### GPIO handling:

- <http://spellfoundry.com/2016/05/29/configuring-gpio-serial-port-raspbian-jessie-including-pi-3/>

### Config.txt:

- Screen dimensions, overlay, etc.

### Rc.local:

- Run script on startup

In the order typed, from fresh stock raspi image (April 2017 img):

```
////////////////////////////////////
//libs
Sudo raspi-config → enable SSH
sudo apt-get update
sudo apt-get upgrade
sudo apt-get install build-essential python-dev python-distlib python-setuptools python-pip
python-wheel libzmq-dev libgdal-dev
sudo apt-get install python3-numpy
sudo apt-get install python-matplotlib
////////////////////////////////////
//gpio
sudo nano /boot/config.txt
enable_uart=1
Quit
Sudo reboot
sudo systemctl stop serial-getty@ttyS0.service
sudo systemctl disable serial-getty@ttyS0.service
sudo nano /boot/cmdline.txt
remove the line: console=serial0,115200
save and reboot
sudo nano /boot/config.txt
dtoverlay=pi3-miniuart-bt
////////////////////////////////////
//usb handling
Sudo apt-get install usbmount
Sudo nano /etc/usbmount/usbmount.conf
Prepend /home/pi/Documents/cropDevUsb to list of mounted folders
Save, reboot
File explorer>edit>preferences>disable 3rd option (show options when removable media
inserted)
////////////////////////////////////
//run script on startup
Sudo nano /etc/rc.local
Add sudo python3 /home/pi/Desktop/cropDevice/main/cropDev.py before exit 0
////////////////////////////////////
```

### GUI Flow

