UniMeet - Sprint 3 Report

Team UniMeet

3/11/2018

- **Actions to Stop Doing**
  - None
- **Actions to Start Doing**
  - None
- **Actions to Keep Doing**
  - The team should keep working on expanding the application as our end goal is to take this application outside of this class.
- **Work Completed**
  - As a user, I want an activity queue so that I can find my potential matches.
  - As an activity owner, I want a user queue so that I can find my potential matches.
  - As a user, I want to be able to join an activity so that I can use the app to find groups.
  - As a user, I want a notification center so that I know when I get a match
  - As a product, I want unit testing so that I know if my app has bugs.
  - As an activity owner, I want to be able to edit my activity so that I can control my activity.
  - As a product owner, I want the user experience to be more engaging so that the user has a more positive impression of the app.
  - (Additional work completed, not originally in the Sprint Plan) As a user, I want chat functionality so that I can talk with people in activities I have matched with.
- **Work Not Completed**
  - None
- **Work Completion Rate**
  - **User Stories Completed:** 8
  - **Ideal Work Hours Completed:** 85 (75 from Sprint Plan + 10 from chat)
  - **Days In Sprint:** 18

- **User Stories Per Day:** 0.44
- **Ideal Work Hours Per Day:** 4.72

Date	Projected	Actual
2-21	1	0
2-22	5	3
2-23	9	6
2-24	13	10
2-25	17	12
2-26	21	15
2-27	25	18
2-28	29	22
3-1	33	27
3-2	37	32
3-3	41	35
3-4	45	36
3-5	49	41
3-6	53	46
3-7	57	52
3-8	61	57
3-9	65	63
3-10	69	68
3-11	73	73

Projected and Actual