

UniMeet

Sprint 1 Plan

UniMeet Team

Completion on 02/02/2018

1. **Goal**
 - 1.1. Get familiar with ruby on rails framework and firebase by implementing users and user login. Create mockups of the web applications and the application architecture.
2. **Task Listings**
 - 2.1. As a database engineer, I need a database design for each page so that I know what kind of database I need to implement. **Total: 3 hours (8)**
 - 2.1.1. Design Users table: **1 hour**
 - 2.1.2. Design Activity table: **1 hour**
 - 2.1.3. Design Match table: **1 hours**
 - 2.2. As a product owner, I want wireframes for all pages of the app, so that I have an idea of what the product is going to look like and of how to organize the work. **Total: 13 hours (3)**
 - 2.2.1. Make settings page wireframe: **1 hours**
 - 2.2.2. Make "My Activities" page wireframe: **1 hours**
 - 2.2.3. Make "New activity" page wireframe: **1 hours**
 - 2.2.4. Make homepage wireframe: **1 hours**
 - 2.2.5. Make "My Matches" wireframe: **1 hours**
 - 2.2.6. Make registration page wireframe: **1 hours**
 - 2.2.7. Make "Search people" wireframe: **1 hours**
 - 2.2.8. Make login wireframe: **1 hours**
 - 2.2.9. Make "Search for activities" wireframe: **1 hours**
 - 2.2.10. Make user profile page wireframe: **1 hours**
 - 2.2.11. Make activity profile page wireframe: **1 hours**
 - 2.2.12. Make logo: **1 hours**
 - 2.2.13. Agree on color scheme: **1 hours**
 - 2.2.14. Finalize decision for app UX/UI **1 hour**
 - 2.3. As a product owner, I want our team to be familiar with the technologies that we're using so that we can start developing our project. **Total: 18 hours (5)**
 - 2.3.1. Learn Ruby on Rails: **15 hours**
 - 2.3.2. Learn Firebase: **3 hours**
 - 2.4. As a user, I want to be able to register to the platform so that I can join the platform. **Total: 20 hours (13)**
 - 2.4.1. Implement registration frontend: **3 hours**
 - 2.4.2. Implement registration backend: **13 hours**
 - 2.4.3. Implement registration users database: **2 hours**
 - 2.4.4. Registration page mockup: **2 hours**

- 2.5. As a product owner, I want to have a login page so that Users can access their accounts. **Total: 12 hours (8)**
 - 2.5.1. Implement login frontend: **4 hours**
 - 2.5.2. Implement login backend: **5 hours**
 - 2.5.3. Implement login users database: **1.5 hours**
 - 2.5.4. Login page mockup: **1.5 hours**
- 3. **Team Roles**
 - 3.1. Giulio Colleluori: Product Owner, Database Developer
 - 3.2. Kenny Collings: Front End Developer
 - 3.3. Erik Haight: Back End Developer
 - 3.4. Naveen Savio: Developer
 - 3.5. Morgan Trotter: Scrum Master, UI/UX Designer, Front End Developer
- 4. **Initial Task Assignments**
 - 4.1. **Giulio Colleluori**
 - 4.1.1. As a product owner, I want our team to be familiar with the technologies that we're using so that we can start developing our project.
 - 4.1.1.1. Learn Ruby on Rails
 - 4.1.1.2. Learn Firebase
 - 4.2. **Kenny Collings**
 - 4.2.1. As a product owner, I want our team to be familiar with the technologies that we're using so that we can start developing our project.
 - 4.2.1.1. Learn Ruby on Rails
 - 4.3. **Erik Haight**
 - 4.3.1. As a product owner, I want our team to be familiar with the technologies that we're using so that we can start developing our project.
 - 4.3.1.1. Learn Ruby on Rails
 - 4.4. **Naveen Savio**
 - 4.4.1. As a product owner, I want our team to be familiar with the technologies that we're using so that we can start developing our project.
 - 4.4.1.1. Learn Ruby on Rails
 - 4.5. **Morgan Trotter**
 - 4.5.1. As a product owner, I want our team to be familiar with the technologies that we're using so that we can start developing our project.
 - 4.5.1.1. Learn Ruby on Rails
 - 4.5.2. As a product owner, I want wireframes for all pages of the app, so that I have an idea of what the product is going to look like and of how to organize the work.
 - 4.5.2.1. Make "My Activities" page wireframe
 - 4.5.2.2. Make "New activity" page wireframe
 - 4.5.2.3. Make homepage wireframe
 - 4.5.2.4. Make "My Matches" wireframe
 - 4.5.2.5. Make registration page wireframe
 - 4.5.2.6. Make "Search people" wireframe
 - 4.5.2.7. Make login wireframe

- 4.5.2.8. Make “Search for activities” wireframe
- 4.5.2.9. Make user profile page wireframe
- 4.5.2.10. Make activity profile page wireframe
- 4.5.2.11. Make logo
- 4.5.2.12. Agree on color scheme

5. **Initial Burnup Chart**

6. **Scrum Times**

6.1. MF 11:15 AM

6.2. W 11:30 AM