

UniMeet - Sprint 3 Report

Team UniMeet

3/11/2018

- **Actions to Stop Doing**

- None

- **Actions to Start Doing**

- None

- **Actions to Keep Doing**

- The team should keep working on expanding the application as our end goal is to take this application outside of this class.

- **Work Completed**

- As a user, I want an activity queue so that I can find my potential matches.
- As an activity owner, I want a user queue so that I can find my potential matches.
- As a user, I want to be able to join an activity so that I can use the app to find groups.
- As a user, I want a notification center so that I know when I get a match
- As a product, I want unit testing so that I know if my app has bugs.
- As an activity owner, I want to be able to edit my activity so that I can control my activity.
- As a product owner, I want the user experience to be more engaging so that the user has a more positive impression of the app.
- (Additional work completed, not originally in the Sprint Plan) As a user, I want chat functionality so that I can talk with people in activities I have matched with.

- **Work Not Completed**

- None

- **Work Completion Rate**

- **User Stories Completed:** 8
- **Ideal Work Hours Completed:** 85 (75 from Sprint Plan + 10 from chat)
- **Days In Sprint:** 18

- **User Stories Per Day:** 0.44
- **Ideal Work Hours Per Day:** 4.72