UniMeet
Sprint 3 Plan

UniMeet Team
Completion on 03/13/2018

1. **Goal**
   1.1. Implement matching functionality. This includes creating the activity and user queues, providing join functionalities, and editing activities. In addition, implement a notification center, perform testing, and enhance the user experience.

2. **Task Listings**
   2.1. As a user, I want an activity queue so that I can find my potential matches.

   Total: 8 hrs (13)

   2.1.1. Activity Queue Backend **4 hrs**

   2.1.2. Implement Activity Query **3 hrs**

   2.1.3. Activity Query Design **1 hrs**

   2.2. As a activity owner, I want a user queue so that I can find my potential matches.
   Total 8 hrs (13)

   2.2.1. User Queue Backend **4 hrs**

   2.2.2. Implement User Query **3 hrs**

   2.2.3. User Query Design **1 hrs**

   2.3. As a user I want to be able to join an activity so that I can use the app to find groups. **Total: 11 hrs (5)**

   2.3.1. My match card view. **2 hrs**

   2.3.2. Switch Back to Swiping Backend **3 hrs**

   2.3.3. Unmatch Activity Button **1 hr**

   2.3.4. Unmatch Activity Backend **1 hr**

   2.3.5. Join Activity Button **1 hr**

   2.3.6. Join Activity Backend **3 hrs**

   2.4. As a user I want a notification center so that I know when I get a match.

   Total: 14 hrs (8)

   2.4.1. New notifications table. **2 hrs**

   2.4.2. Mark as read. **4 hrs**

   2.4.3. Front end for notifications. **5hrs**

   2.4.4. RESEARCH. **3 hrs**

2.5. As a product owner, I want unit testing so that I know if my app has any bugs. **Total: 7 hrs (3)**

    2.5.1. Test dependencies for each model. **2 hrs.**

    2.5.2. Boundary testing users & activities **5 hrs.**

2.6. As a an activity owner, I want to be able to edit my activity so that I can control my activity. **Total: 8 hrs (5)**

    2.6.1. Edit activity as a card. **2hrs**

    2.6.2. Delete activities. **2hr**

    2.6.3. Data input validations(char limits). **1hr**

    2.6.4. Picture preview dropzone. **3hrs**

2.7. As a product owner, I want the user experience to be more engaging so that the user has a positive impression of the app. **Total: 19 hrs (8)**

    2.7.1. Improve the page loading experience. **3hrs**

    2.7.2. Create placeholder icons/pictures. **1hr**

    2.7.3. Color change when swiping activity. **2hrs**

    2.7.4. Empty queue experience design. **2hrs**

    2.7.5. Improve the home page so users know what our product is. **3hrs**

    2.7.6. Matching animations. **2hrs**

    2.7.7. Fixed card sizing. **4hrs**

    2.7.8. Edit profile front end as a card. **2hrs**

3. **Team Roles**
   3.1. Giulio Colleluori: Product Owner, Database Developer
   3.2. Kenny Collings: Front End Developer, Scrum Master
   3.3. Erik Haight: Back End Developer
   3.4. Naveen Savio: Developer, Scrum Master
   3.5. Morgan Trotter: UI/UX Designer, Front End Developer
4. **Initial Task Assignments**
   4.1. **Giulio Colleluori**

    4.1.1. As a user I want a notification center so that I know when I get a match.

        4.1.1.1. New notifications table.

        4.1.1.2. Mark as read.

        4.1.1.3. Front end for notifications.

        4.1.1.4. RESEARCH.

4.2. As a product owner, I want the user experience to be more engaging so that the user has a positive impression of the app.

       4.2.1.1.   Improve the home page so users know what our product is.

       4.2.1.2.   Matching animations.

4.3.   **Kenny Collings**

    4.3.1.   As a user I want to be able to join an activity so that I can use the app to find groups

       4.3.1.1.   My match card view.

       4.3.1.2.   Unmatch Activity Button

       4.3.1.3.   Join Activity Button

    4.3.2.   As a an activity owner, I want to be able to edit my activity so that I can control my activity.

       4.3.2.1.   Edit activity as a card.

4.4.   **Erik Haight**

    4.4.1.   As a user I want to be able to join an activity so that I can use the app to find groups.

       4.4.1.1.   Switch Back to Swiping Backend

       4.4.1.2.   Unmatch Activity Backend

       4.4.1.3.   Join Activity Backend

    4.4.2.   As a an activity owner, I want to be able to edit my activity so that I can control my activity.

       4.4.2.1.   Delete activities.

       4.4.2.2.   Data input validations(char limits).

       4.4.2.3.   Picture preview dropzone.

    4.4.3.   As a product owner, I want the user experience to be more engaging so that the user has a positive impression of the app.

       4.4.3.1.   Fixed card sizing.

       4.4.3.2.   Edit profile front end as a card.

4.5.   **Naveen Savio**

    4.5.1.   As a user, I want an activity queue so that I can find my potential matches.

       4.5.1.1.   Activity Queue Backend

       4.5.1.2.   Implement Activity Query

       4.5.1.3.   Activity Query Design

    4.5.2.   As a activity owner, I want a user queue so that I can find my potential matches.

       4.5.2.1.   User Queue Backend

4.5.2.2.   Implement User Query

4.5.2.3.   User Query Design

4.6.   **Morgan Trotter**

4.6.1.   As a product owner, I want the user experience to be more engaging so that the user has a positive impression of the app.

4.6.1.1.   Improve the page loading experience.

4.6.1.2.   Create placeholder icons/pictures.

4.6.1.3.   Color change when swiping activity.

4.6.1.4.   Empty queue experience design.

5. **Scrum Meeting Times**
   5.1.   MWF 11:30 AM