

## Private-key encryption

A private-key encryption scheme is defined by a message space  $\mathbb{M}$ , (key space  $\mathbb{K}$ ) and algorithms (KeyGen, e, d):

- ▶ KeyGen (key-generation algorithm): outputs  $k \in \mathbb{K}$ . Usually:  $k \in \mathbb{K}$  uniformly random. (This algorithm is sometimes left implicit in the book)
- ightharpoonup e (encryption algorithm): takes as input key k and message  $m \in \mathbb{M}$ ; outputs ciphertext  $c \leftarrow e_k(m)$
- ▶ d (decryption algorithm): takes as input key k and ciphertext c; outputs m or "error":  $m = d_k(c)$

- ightharpoonup Let  $\mathbb{M} = \{0,1\}^n$
- lacktriangle KeyGen: choose a uniform key  $k \in \{0,1\}^n$
- ightharpoonup  $\mathbf{e}_k(m)=k\oplus m$
- ightharpoonup  $\operatorname{d}_k(c)=k\oplus c$
- $lackbox{ } \mathsf{d}_k(\mathsf{e}_k(m)) = k \oplus (k \oplus m) = (k \oplus k) \oplus m = m$

#### Theorem

The One-time Pad satisfies perfect secrecy.

#### Intuition

► Having observed a ciphertext, the attacker cannot conclude for certain which message was sent

## One-time Pad and Brute-force Attacks

The same ciphertext	Decrypted with this key	gives this plaintext
SMAIJIZJSIFPSTWFI	→ STHIHYZQRRBPIOWNP → BIHRFIGIODRYOGIRV → MYARVOMGKVDHBRLBQ → ATAVGOGQORURAAOUX → AENCQMLCSTQRAFJZQ → AFMOQIHYEOCPAEINQ → IIWTQUGJHXHXQMDLW → SBPUPPKPZTRXALVUE	→ ATTACKATBREAKFAS:  → RETREATBEFORENOO!  → GOAROUNDINCIRCLE:  → STANDUTTERLYSTIL!  → SINGTWOHAPPYSONG:  → KEEPTOTALLYSCHU!  → ALLOUTPUTPOSSIBL!

- ► OTP resists even a brute-force attack
- ► Decrypt a ciphertext with every key returns every possible plaintext (incl. every ASCII/English string)
- ► No way of telling the correct plaintext

### Proof.

- ▶ Fix arbitrary distribution over  $\mathbb{M} = \{0,1\}^n$ , and choose arbitrary  $m, c \in \{0,1\}^n$
- ► Check if

$$\Pr[M=m|C=c] = \Pr[M=m]$$

### Proof.

► Recall (Bayes' theorem)

$$\Pr[M=m|C=c] = rac{\Pr[C=c|M=m] \Pr[M=m]}{\Pr[C=c]}$$

 $\blacktriangleright$  We can see that  $\forall c, m$ 

$$\Pr[C = c | M = m] = \Pr[M \oplus K = c | M = m] =$$

$$= \Pr[m \oplus K = c] = \Pr[K = c \oplus m] = 2^{-n}$$

### Proof.

By law of total probability:

$$\begin{split} &\Pr[C = c] = \\ &= \sum_{m'} \Pr[C = c | M = m'] \, \Pr[M = m'] \\ &= \sum_{m'} \Pr[K = m' \oplus c | M = m'] \, \Pr[M = m'] \\ &= \sum_{m'} 2^{-n} \, \Pr[M = m'] \\ &= 2^{-n} \sum_{m'} \Pr[M = m'] = 2^{-n} \end{split}$$

### Proof.

$$\begin{split} &\Pr[M=m|C=c] = \\ &= \frac{\Pr[C=c|M=m] \Pr[M=m]}{\Pr[C=c]} \\ &= \frac{\Pr[K=m \oplus c|M=m] \Pr[M=m]}{2^{-n}} \\ &= \frac{2^{-n} \Pr[M=m]}{2^{-n}} \\ &= \Pr[M=m] \end{split}$$

- ► The One-time Pad achieves perfect secrecy!
- ► Resists even a brute-force attack
- ► Not currently used! Why?

### Limitations of OTP

- 1. The key is as long as the message
- 2. A key must be used only once
  - ▶ Only secure if each key is used to encrypt a single message
  - ► (Trivially broken by a known-plaintext attack)

⇒ Parties must share keys of (total) length equal to the (total) length of all the messages they might ever send

# Using the Same Key Twice?

► Say

$$c_1 = k \oplus m_1$$
$$c_2 = k \oplus m_2$$

► Attacker can compute

$$c_1 \oplus c_2 = (k \oplus m_1) \oplus (k \oplus m_2) = m_1 \oplus m_2$$

▶ This leaks information about  $m_1, m_2$ 

# Using the Same Key Twice?

 $m_1 \oplus m_2$  leaks information about  $m_1, m_2$ 

## Is this significant?

- $ightharpoonup m_1 \oplus m_2$  reveals where  $m_1, m_2$  differ
- ► No longer perfectly secret!
- ► Exploiting characteristics of ASCII...

# ASCII table (recall)

Dec	Hex	Char	Dec	Hex	Char	Dec	Hex	Char	Dec	Hex	Char
0	00	Null	32	20	Space	64	40	0	96	60	,
1	01	Start of heading	33	21	1	65	41	A	97	61	a
2	02	Start of text	34	22	"	66	42	В	98	62	b
3	03	End of text	35	23	#	67	43	c	99	63	c
4	04	End of transmit	36	24	\$	68	44	D	100	64	d
5	05	Enquiry	37	25	ą.	69	45	E	101	65	e
6	06	Acknowledge	38	26	6	70	46	F	102	66	£
7	07	Audible bell	39	27		71	47	G	103	67	a
8	08	Backspace	40	28	(	72	48	H	104	68	h
9	09	Horizontal tab	41	29	)	73	49	I	105	69	i
10	OA	Line feed	42	2A		74	4A	J	106	6A	3
11	OB	Vertical tab	43	2B	+	75	4B	K	107	6B	k
12	OC	Form feed	44	2C	,	76	4C	L	108	6C	1
13	OD	Carriage return	45	2D	-	77	4D	M	109	6D	m
14	OE	Shift out	46	2E		78	4E	N	110	6E	n
15	OF	Shift in	47	2F	/	79	4F	0	111	6F	0
16	10	Data link escape	48	30	0	80	50	P	112	70	p
17	11	Device control 1	49	31	1	81	51	Q	113	71	q
18	12	Device control 2	50	32	2	82	52	R	114	72	r
19	13	Device control 3	51	33	3	83	53	S	115	73	8
20	14	Device control 4	52	34	4	84	54	т	116	74	t
21	15	Neg. acknowledge	53	35	5	85	55	U	117	75	u
22	16	Synchronous idle	54	36	6	86	56	v	118	76	v
23	17	End trans, block	55	37	7	87	57	U	119	77	w
24	18	Cancel	56	38	8	88	58	x	120	78	×
25	19	End of medium	57	39	9	89	59	Y	121	79	У
26	1A	Substitution	58	3A	:	90	5A	Z	122	7A	z
27	1B	Escape	59	3B	,	91	5B	1	123	7B	(
28	10	File separator	60	3C	<	92	5C	1	124	70	i
29	1D	Group separator	61	3D	-	93	5D	1	125	7D	)
30	1E	Record separator	62	3 E	>	94	5E	A	126	7E	~
31	1F	Unit separator	63	3F	2	95	5F		127	7F	0

## Using the Same Key Twice: recall ASCII

#### Observatoins

- ► Letters begin with 0x4, 0x5, 0x6 or 0x7
  - ightharpoonup  $\Longrightarrow$  letters all begin with 01...
- ▶ ASCII code for the space character 0x20 = 00100000
  - ightharpoonup the space character begins with 00...
- ► XOR of two letters gives **00**...
- ► XOR of letter and space gives 01...
- ► Easy to identify XOR of letter and space!

#### Drawbacks

- ► Key as long the message
- ▶ Only secure if each key is used to encrypt once
- ▶ Trivially broken by a known-plaintext attack