

Understanding Generics



Dan Bunker

Consultant | SaaS Builder | Mentor

linkedin.com/in/bunkerdan

```
List numbers = new ArrayList();
numbers.add(1);    //Integer
numbers.add(2L);   //Long
numbers.add("3");  //String
numbers.add(4.0);  //Double

for(int i = 0; i < numbers.size(); i++) {
    int myNumber = (int)numbers.get(i);
}
```

```
List<Integer> numbers = new ArrayList<>();
numbers.add(1);    //Integer
numbers.add(2L);   //Long - Compile Error
numbers.add("3");  //String - Compile Error
numbers.add(4.0);  //Double - Compile Error
```

Generic Naming Conventions

E–Element (used extensively by the Java Collections Framework)

K–Key

N–Number

T–Type

V–Value

S, U, V, and so on–Second, third, and fourth types

Generic Wildcards and Bounds

```
public void printList(List<?> list){  
    list.forEach(System.out::println);  
}
```

```
public void printList(List<? extends String> list){  
    list.forEach(System.out::println);  
}
```

```
public void printList(List<? super String> list){  
    list.forEach(System.out::println);  
}
```

Summary

- Java generics naming conventions
- Class generic types <Type>
- Method generics
- Generics support wildcards <?>, extends, and super bounding
- Autoboxing - primitive <-> Wrapper Class

Final Exam Review Concepts

**Analyze and understand
code involving Array and
ArrayList**

Comparable/Comparator

**Understand the Collection
API hierarchy and what
each collection type does**

Autoboxing and unboxing

**Collection API common
methods**

Generics