

# EKWEBENEM CHUKWUEBUKA COLLINS

Lagos, Nigeria

Phone: +2349063556779 | Email: [collinschudy@gmail.com](mailto:collinschudy@gmail.com) | GitHub: [github.com/Collinschudy](https://github.com/Collinschudy)

LinkedIn: [linkedin.com/in/chukwuebuka-ekwebenem](https://linkedin.com/in/chukwuebuka-ekwebenem)

## FRONTEND SOFTWARE ENGINEER

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I am a Software Engineer with a background in process design. I possess strong skills in problem solving, problem analytics, communication and collaboration that leads to quality products & results. I am currently seeking a Software Engineering internship where I can be of great value and grow professionally.

## TECHNICAL SKILLS

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Languages: Javascript, CSS, HTML5

Frameworks/Libraries: React, Next, Material UI, Tailwind CSS

Databases: Firebase

Version Control: Git, GitHub

## TECHNICAL PROJECTS

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### Thrive-With-Art Blog

GitHub: [github.com/Collinschudy/My-web-blog](https://github.com/Collinschudy/My-web-blog)

Livesite: [thrivewithart.vercel.app](https://thrivewithart.vercel.app)

This is a website blog built with a react and a wide range of dependencies such as firebase and emailjs

- Built an admin-only authentication system using firebase.
- Set up firestore from firebase for storing blog contents.
- Set up emailjs for visitor's review and contact.
- Added a comment section from [commentbox.io](https://commentbox.io)
- Deployed temporarily on vercel.

### Chud-Chat App

GitHub: [github.com/Collinschudy/chud-chat](https://github.com/Collinschudy/chud-chat)

Livesite: [chud-chat.vercel.app](https://chud-chat.vercel.app)

This is a chat app built with reactjs and firebase where users can communicate by sharing the same database. A snapshot of the data they put into the database is taken and updated on the UI in real time.

- Built a login and sign up system with firebase.
- Built in a search component where users can search for other authenticated users and start a chat.
- Used TailwindCSS for the styling of the components.

### Udacity Trivia App

GitHub: [github.com/Collinschudy/Udacity-Trivia](https://github.com/Collinschudy/Udacity-Trivia)

This is an exciting trivia game where users answer different questions from different categories.

- Created API endpoints with crud (create, read, update and delete) methods
- Tested every endpoint using unit testing
- Used postman to test out the crud methods
- Wrote a ReadMe documentation of the application

### Alliance Arcade (MLM matrix website)

GitHub: [github.com/Collinschudy/mlm-matrix-chudy](https://github.com/Collinschudy/mlm-matrix-chudy)

This is an mlm (multi-level marketing) website built with react and material UI for the frontend. Alliance Arcade is still in production.

- Tested out the API endpoints on postman before implementing them.
- Fetched API's which the backend engineer provided to authenticate users
- Made use of redux and persist to store user details and token on login and clear them on sign out
- Built the user dashboard and admin dashboard using tailwind css..

## PROFESSIONAL EXPERIENCE

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- Applied computer science data structures and algorithms to solve computational problems ensuring the data flow within a finite amount of space and time
- Worked as a maintenance officer in a plastic production firm.
- Gained hands-on experience with JavaScript, CSS, HTML, PostgreSQL and tech principles whilst working on individual projects, code reviews, and pair programming sessions.
- Worked on fullstack projects using react, next, material ui and redux, currently working on a project (Alliance Arcade) which will soon go to production.

## EDUCATION

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**Nnamdi Azikiwe University, Awka**

Bachelor of Engineering, Chemical Engineering, Honors

**VisionVoice Inc, Access2Tech Bootcamp**

**& Annual Conference**

**ALX-T Full Stack Developer Nanodegree Program**

Anambra State, Nigeria

Graduation Year: May, 2021

14th July - 20th August, 2022

19th July - 22nd October, 2022