

PROGRAM STRUCTURE

1. #include <stdio.h>

```
int main(void)
```

```
{
```

```
    puts("It's me, your first program.");
```

```
    return 0;
```

```
}
```

Output is

It's me, your first program.

2. #include <stdio.h>

```
int main()
```

```
{
```

```
    /* my first program in C */
```

```
    printf("Hello, am Lucy \n");
```

```
    return 0;
```

```
}
```

Output is

Hello, am Lucy



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BASIC SYNTAX

1. Semicolons- it indicates the end of one logical entity.

example

```
("Hello, am Lucy \n");
```

```
return 0;
```

2. Comments- helping text in your c program.

Example

```
/* my first program in C */
```

3. Identifiers – is a name used to identify a variable, function or any other user-defined item.

Example

```
Move_name
```

4. Keywords – reserved words in c

Example

```
int
```

5. Whitespace – used in c to describe blanks, tabs, newline characters and comments.

Example

```
Int age;
```



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DATA TYPES

1. Integer types

Example

0 to 255

2. Floating-point types

3.7E- 5000 to 2.0E+5000

3. The void type

It specifies that no value is available

VARIABLES

```
#include <stdio.h>
```

```
// Variable declaration:
```

```
extern int a, b;
```

```
extern int c;
```

```
extern float f;
```

```
int main ()
```



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```
{  
    /* variable definition: */  
    int a, b;  
    int c;  
    float f;  
    /* actual initialization */  
    a = 5;  
    b = 10;  
  
    c = a + b;  
    printf("value of c : %d \n", c);  
    f = 60.0/2.0;  
    printf("value of f : %f \n", f);  
    return 0;  
}
```

Output

value of c : 15

value of f : 30.000000



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CONSTANTS AND LITERALS

1. Integer Literals

```
212 /* Legal */
```

2. Floating-point Literals

```
.e55 /* Illegal: missing integer or fraction */
```

3. Character Constants

```
#include <stdio.h>

int main()
{
    printf("Hello\tLucy\n\n");
    return 0;
}
```

Output

Hello Lucy

4. String Literals

```
"hello, Lucy"
"hello, \
```



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Lucy"

"hello." "L" "ucy"

5. Defining Constants

```
#include <stdio.h>
#define LENGTH 20
#define WIDTH 10
#define NEWLINE "\n"
int main()
{
    int area;

    area = LENGTH * WIDTH
    printf("value of area : %d", area);
    printf("%c", NEWLINE);
```



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```
printf("value of area : %d", area);  
printf("%c", NEWLINE);
```

```
return 0;
```

output is 200

6. The constant Keyword

```
#include <stdio.h>  
int main()  
{  
    const int LENGTH = 20;  
    const int WIDTH = 10;  
    const char NEWLINE = '\n';  
    int area;  
  
    area = LENGTH * WIDTH;  
    printf("value of area : %d", area);  
    printf("%c", NEWLINE);  
    return 0;  
}
```

Output is 200



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Projects

- NewFile.cpp
- NewFile1.cpp
- NewFile2.cpp**

NewFile.cpp

NewFile1.cpp

NewFile2.cpp

```
1  #include <stdio.h>
2  /*function declaration*/
3  void next(void);
4  static int counter=7; /* global variable */
5  main(){
6  while(counter<10){
7      next();
8      counter++; }
9  return 0;}
10 void next( void ){ /*function definition */
11     static int iteration =13;
12     /*local static variable*/iteration++;
13     printf("iteration=%d and counter=%d\n",iteration, counter);}
```

Outline

- Includes
- counter : static int
- next() : void
- next() : void**

Messages

File	Line	Notification
NewFile2.cpp	5	ISO C++ forbids declaration of 'main' with no type

File C:\Users\HP\Documents\Projects\NewFile2.exe

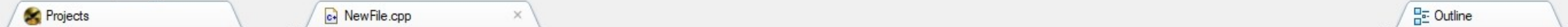
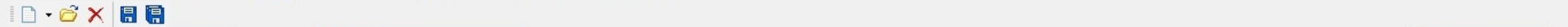
```
iteration=14 and counter=7  
'iteration=15 and counter=8  
'iteration=16 and counter=9  
Process returned 0   execution time : 3.228 s  
Press any key to continue.
```

Messages

File	Line	Notification
⚠ NewFile2.cpp	5	ISO C++ forbids declaration of 'main' with no type

Outline

- > Includes
 - counter : static int
 - next() : void
 - next() : void



```
1 #include <stdio.h>
2 /*function declaration */
3 main(){
4     {register int weight ;int *ptr=&weight ;/*it produces an error when the compilation occurs ,we can not get
5     }
6 }
```

```
C:\Users\HP\Documents\Projects\NewFile.exe

Process returned 0   execution time : 1.808 s
Press any key to continue.
_
```

Messages

File

- ⚠ NewFile.cpp 3 ISO C++ forbids declaration of 'main' with no type
- ℹ NewFile.cpp
- ⚠ NewFile.cpp 4 unused variable 'ptr'

Outline

> Includes

- weight : register in
- ptr : int *



Projects

NewFile.cpp
NewFile1.cpp

NewFile.cpp

```
1 #include<stdio.h>>
2 int main()
3 {
4     int a=5;
5     int b=10;
6     int c ;
7     c=a+b;
8     printf( "line 1-value of c%d\n",c);
9     c=a*b;
10    printf("line 2-value of c %d\n",c);
11    return 0;
12 }
```

NewFile1.cpp

Outline

Includes
main() : int

C:\Users\HP\Documents\Projects\NewFile.exe

```
line 1-value of c15
line 2-value of c 50

Process returned 0   execution time : 1.526 s
Press any key to continue.
```

Messages

File	Line	Notification
NewFile.cpp	1: 18	extra tokens at end of #include directive

NewFile.cpp

Ln : 10 Col : 35 Sel : 0

Compilation success in 0.0.500 s



Projects

- NewFile.cpp
- NewFile1.cpp

```
1 #include<stdio.h>
2 int main() {
3     int a=21;
4     int b=10;
5     int c;
6     if( a==b ){
7         printf("line 1 - a is equal to b\n" );
8     }else{
9         printf("line 1 - a is not equal to b\n" );
10    }
11    if (a>b ){
12        printf("line 2-a is less than b\n");
13    }else{
14        printf("line 2 -a is not less than b\n");
15    }
16    if(a>b){
17        printf("line 3-a is greater than b\n");
18    }else{
19        printf("line 3 - a is not greater than b\n");
20    }
21    /* Lets change value of a and b*/
22    a=5;
23    b=20;
24    if(k<=a){
25        printf("line 4 - a is either less than or equal to b\n");
26    }
27    if (b>=a){
28        printf("line 5 -b is either greater than oe equal to b\n");
29    }}
```

Outline

Includes

- main() : int

Messages

File	Line	Notification
------	------	--------------

NewFile1.cpp		
--------------	--	--

NewFile1.cpp Ln: 19 Col: 19 Sel: 0 Compilation success in 0.0484 s

C:\Users\HP\Documents\Projects\NewFile1.exe

```
line 1 - a is not equal to b
line 2-a is less than b
line 3-a is greater than b
line 5 -b is either greater than oe equal to b
```

```
Process returned 0   execution time : 0.218 s
Press any key to continue.
```



Projects

NewFile.cpp

NewFile.cpp

```
1  #include<stdio.h>
2  int main()
3  {
4  int n;
5  printf( "12," );
6  scanf("%d",&n);
7  if(n>10)
8      printf("number is greater");
9
10 }
```

C:\Users\HP\Documents\Projects\NewFile.exe

12,number is greater

Outline

> Includes

main() : int

NewFile.cpp

Ln : 5 Col : 12 Sel : 0

Compilation success in 0.0515 s



Projects

NewFile.cpp

NewFile.cpp

```
1  #include<stdio.h>
2  int main()
3  {
4  int n;
5  printf( "12," );
6  scanf("%d",&n);
7  if(n>10)
8      printf("number is greater");
9
10 }
```

C:\Users\HP\Documents\Projects\NewFile.exe

12,number is greater

Outline

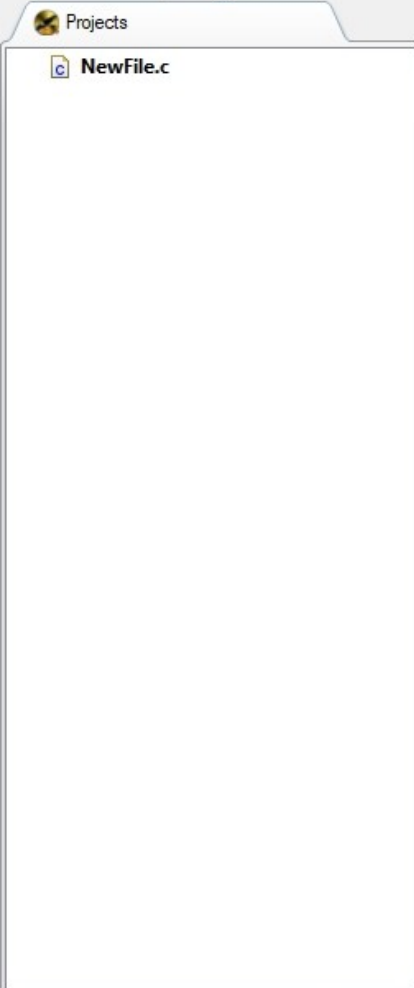
> Includes

main() : int

NewFile.cpp

Ln : 5 Col : 12 Sel : 0

Compilation success in 0.0515 s



NewFile.c

```
1 #include<stdio.h>
2 int main()
3 {
4     int a=100;
5     if(a<20)
6     {
7         /*if condition is true*/
8         printf("a is less than 20\n");
9     }
10
11     else
12     {
13         /*if condition is false*/
14         printf("a is not less than 20\n");
15     }
16     printf("value of a is :%d\n",a);
17
18     return 0;
19 }
20
```

Outline

> Includes
main() : int

```
C:\Users\HP\Documents\Projects\NewFile.exe
a is not less than 20
value of a is :100

Process returned 0   execution time : 0.196 s
Press any key to continue.
```

NewFile.c

Ln : 18 Col : 10 Sel : 0

Compilation success in 0.0437 s



Projects

- NewFile.c
- NewFile.cpp

NewFile.c

NewFile.cpp

```
1  #include<stdio.h>
2  int main()
3  {
4      /*setting variable*/
5      int j=4;
6      while(j>0)
7      {
8          printf("variable of j:%d\n",j);
9          j--;
10     }
11     return 0;
12 }
```

Outline

- Includes
- main() : int

C:\Users\HP\Documents\Projects\NewFile.exe

```
variable of j:4
variable of j:3
variable of j:2
variable of j:1
```

```
Process returned 0   execution time : 0.349 s
Press any key to continue.
```

NewFile.cpp

Ln : 5 Col : 13 Sel : 0

Compilation success in 0.0500 s



Projects

- NewFile.c
- NewFile.cpp

NewFile.c

NewFile.cpp

```
1  #include <stdio.h>
2  int main()
3  {
4      /*Value definitions*/
5      int y= 10;
6      /*do loop execution*/
7      do
8      {
9          printf("value of y:%d/n",y) ;
10         y=y+2;
11     }
12     while (y<22);return 0;
13 }
```

Outline

- Includes
- main() : int

C:\Users\HP\Documents\Projects\NewFile.exe

```
value of y:10/nvalue of y:12/nvalue of y:14/nvalue of y:16/nvalue of y:18/nvalue of y:20/n
Process returned 0   execution time : 2.996 s
Press any key to continue.
```

NewFile.cpp

Ln : 10 Col : 11 Sel : 0

Compilation success in 0.0516 s



Projects

- NewFile.c
- NewFile.cpp

NewFile.c

NewFile.cpp

```
1  #include <stdio.h>
2  /*function declaration*/
3  int max(int num1,int num2);
4  int main()
5  {
6      int a=100;
7      int b=200;
8      int ret;
9      /*calling a fuction to get max value*/
10     ret=max(a,b);
11     printf("max value is :%d\n",ret);
12     return 0;
13 }
14 /*function returning the max between two numbers*/
15 int max(int num1,int num2)
16 {
17     int results;
18     if(num1>num2)
19         results=num1;
20     else
21         results=num2;
22     return 0;
23 }
```

Outline

- Includes
- max(int, int) : int
- main() : int
- max(int, int) : int

C:\Users\HP\Documents\Projects\NewFile.exe

max value is :0

Process returned 0 execution time : 0.157 s
Press any key to continue.

NewFile.cpp

Ln : 20 Col : 7 Sel : 0

Compilation success in 0.0453 s



Projects

- NewFile.c
- NewFile.cpp

NewFile.c

NewFile.cpp

```
1  #include <stdio.h>
2  /*glabal variable declaration*/
3  int g=20;
4  int main ()
5  {
6  /*global variables declaration*/
7  int g=10;
8  printf("value of g = %d\n",g);
9  return 0;
10 }
```

Outline

- Includes
 - g : int
 - main() : int

C:\Users\HP\Documents\Projects\NewFile.exe

value of g = 10

Process returned 0 execution time : 3.006 s
Press any key to continue.

NewFile.cpp

Ln : 4 Col : 11 Sel : 0

Compilation success in 0.0578 s



Projects

- NewFile.c
- NewFile.cpp

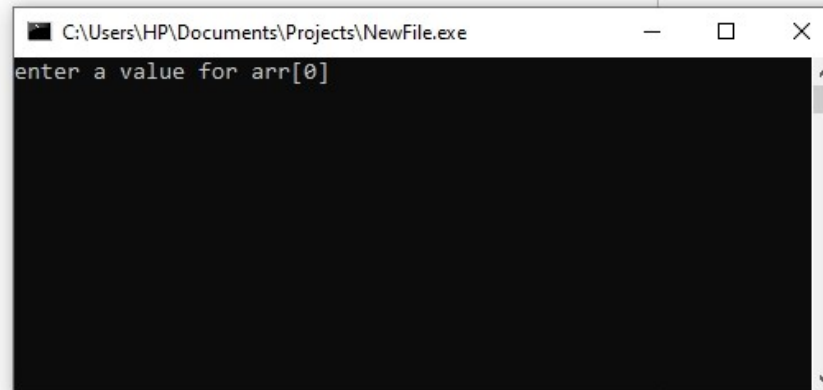
NewFile.c

```
1 #include<stdio.h>
2 int main()
3 {
4     int arr[5],i;
5     for(i=0;i<5;i++)
6     {
7         printf("enter a value for arr[%d]\n",i);
8         scanf("%d",&arr[i]);
9     }
10    printf("the array elements are:\n");
11    for(i=0;i<5;i++)
12    {
13        printf("%d\t",arr[i]);
14    }
15    return 0;
16 }
17
18
19
```

NewFile.cpp

Outline

- Includes
- main() : int





Projects

- NewFile.c
- NewFile.cpp

NewFile.c

NewFile.cpp

```
1  #include<stdio.h>
2  int main()
3  {
4      int arr[5],i;
5      for(i=0;i<5;i++)
6      {
7          printf("enter a value for arr[%d]\n",i);
8          scanf("%d",&arr[i]);
9      }
10     printf("the array elements are:\n");
11     for(i=0;i<5;i++)
12     {
13         printf("%d\t",arr[i]);
14     }
15     return 0;
16 }
17
18
19
```

Outline

- Includes
- main() : int

C:\Users\HP\Documents\Projects\NewFile.exe

enter a value for arr[0]