

Optimization Theory: Term Project

Dustin Leatherman

June 6, 2020

Contents

1	Code	1
2	Figures	8

1 Code

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%
%%  Make the Data
%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

nrow = 60; dimN = 50; Nsamples = 50; K = 4;
patch = 20 * ones(28, 20);
background = zeros(nrow, dimN);
seed = 13579;
BigPrime = (2^31) - 1;

Xmat = zeros(nrow * dimN, Nsamples);

index = 1;

for corner1 = 4:8
    for corner2 = 4:8
        for jj = 1:nrow
            for kk = 1:dimN
                seed = mod(16807 * seed, BigPrime);
```

```

        background(jj, kk) = 4 * (seed / BigPrime);
    end
end

picture = background;
picture([(corner1):(corner1 + 27)], [corner2:corner2 + 19]) = patch;

Xmat(:,index) = reshape(picture,nrow * dimN,1);
index = index + 1;
end
end

for corner1 = 26:30
    for corner2 = 26:30
        for jj = 1:nrow
            for kk = 1:dimN
                seed = mod(16807 * seed, BigPrime);
                background(jj, kk) = 4 * (seed/BigPrime);
            end
        end

        picture = background;
        picture([(corner1):(corner1 + 27)], [corner2:corner2 + 19]) = patch;

        Xmat(:,index) = reshape(picture,nrow * dimN, 1);
        index = index + 1;
    end
end

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%
%%% Step 1 of the Algorithm
%%% Find the distance between each pair of data points  $x_j$  and  $x_k$ 
%%% For each data point, find its  $K$  nearest neighbours
%%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

% instantiate dist matrix
dist = zeros(dimN, dimN);

```

```

% iterate over pairs of to avoid a nested for-loop
for idx_pair = nchoosek(1:dimN, 2)'

    a = idx_pair(1);
    b = idx_pair(2);

    % calculate distance via euclidean dist
    dist_i = norm(Xmat(:, b) - Xmat(:, a));

    % Populate the coords for the matrix
    % This creates a symmetric matrix of distances
    % the diagonal is always 0 since the distance between an element and itself is 0.
    dist(a , b) = dist_i;
    dist(b , a) = dist_i;
end

% sort each vector in asc order
[dist_srt, idx] = sort(dist);

%%%
%%% each column stores the K nearest neighbours for that data point
%%%

% ignore first value because its always 0 since it refers
% to the column value
knn = idx(2:K + 1, :);

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%
%%% Step 2 of the Algorithm
%%% Solve for the weights for each data point
%%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

weights = [];
for col = 1:dimN
    G = zeros(K, K);
    for coords = [nchoosek(1:K, 2); repmat((1:K)', 1, 2)]'

```

```

    r = coords(1);
    c = coords(2);

    g = (Xmat(:, col) - Xmat(:, knn(c, col)))' * (Xmat(:, col) - Xmat(:, knn(r, col)))

    G(r, c) = g;
    G(c, r) = g;
end

% Apply regularization to weights to guarantee G is non-singular (and thus invertible)
weight_i = inv(G + 0.001 * eye(K)) * ones(K, 1);

% adjust the weights so they sum to one.
% thus satisfying the constraint that weights must sum to one.
adj_weight_i = weight_i / sum(weight_i);
weights = [weights adj_weight_i];
end

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%
%%% Step 3 of the Algorithm
%%% Compute the M matrix, call it M_mat
%%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

ident = eye(dimN);

% get pairs of 1-50 and 1-4
% [1 1; 1 2; 1 3; 1 4; ... 50 1; 50 2; 50 3; 50 4]

weights2 = zeros(dimN:dimN);
Klist = [1:K];
% get all combinations.
for coords = nchoosek([1:dimN, 1:K], 2)'
    r = coords(1);
    c = coords(2);

    % only act on combinations where operating on 1:K

```

```

    % Would be better to filter this out upfront
    if ismember(r, Klist)
        weights2(c, knn(r, c)) = weights(r, c);
    endif
end

M_mat = (ident - weights2)' * (ident - weights2);
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%
%%% compute the eigenvectors of the matrix M_mat
%%%
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

[V, D] = eig(M_mat);

d = 2;
%%% if the two smallest eigenvalues are both zero,
%%% then use the eigenvectors in the third and fourth column of matrix V.
if diag(D)(1:d) == [0; 0]
    % interested in the (d + 1)st coordinate so 1 is added
    Y_mat = V(:, (d + 2):(d + d + 1));
else
    Y_mat = V(:, 2:(d + 1));
endif

x_axis = Y_mat(:, 1);

y_axis = Y_mat(:, 2);

scatter(x_axis, y_axis)

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%%%
%%% Verfiy that the calculation of matrix M_mat is done correctly.
%%% NOTE: This part is Optional. Only do this if you wish to discuss your project
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

% Ugly brute force code just to make sure the answers are right.
cost1 = 0;

```

```

for i = 1:dimN
    for j = 1:dimN
        cost1 = cost1 + M_mat(i,j) * (V(:, i)' * V(:, j));
    end
end

cost2 = 0;
for i = 1:dimN
    innercost = 0;
    for j = 1:dimN
        % Use the sparse weights matrix used to calculate M
        innercost = innercost + weights2(i,j) * V(:, j);
    end
    cost2 = cost2 + ((V(:, i) - innercost) .^ 2);
end

% cost2 is a vector so sum the vector to get the cost
cost2 = sum(cost2)

% round to the nth precision. Octave (OpenSource Matlab) only supports round(X), not r
round2 = @(x, n=0) round (x * 10^n) * 10^(-n)

% trailing digits differ slightly so rounding for equality check
if round2(cost1, 5) == round2(cost2, 5)
    disp("M_mat calculated correctly!")
else
    disp("M_mat values do not match. Check calculations")
endif

%%% Code for Project output
% plot 3 and 4th eigenvectors
scatter(V(:, 3), V(:, 4))

% plot 4th and 5th eigenvectors
scatter(V(:, 4), V(:, 5))

% output of third eigenvector
>> V(:, 3)
ans =

```

[illegible]

0.26851
 0.16263
 -0.00271
 -0.16942
 -0.27619
 0.26031
 0.15909
 -0.00812
 -0.17194
 -0.27460

2 Figures

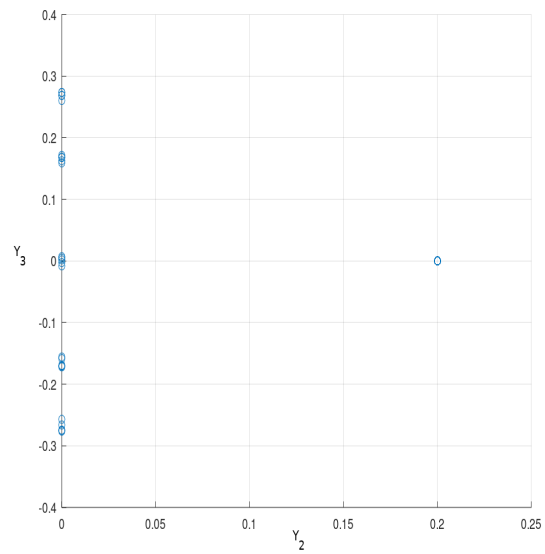


Figure 1: 2nd vs 3rd Eigenvectors

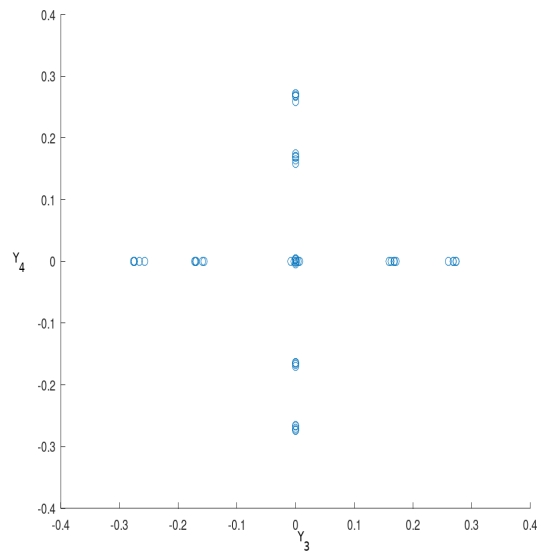


Figure 2: 3rd vs 4th Eigenvectors

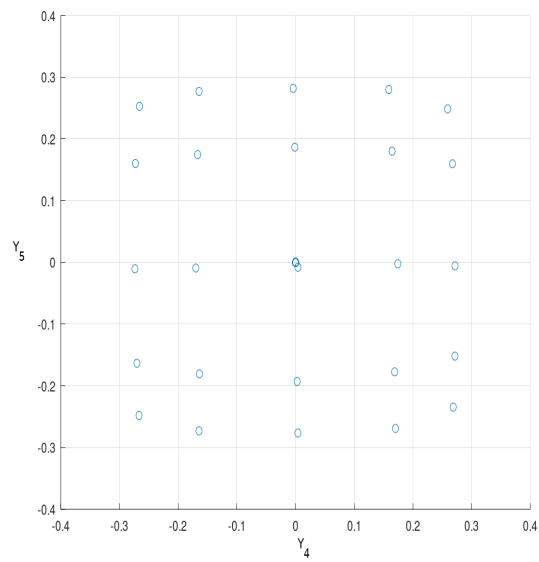


Figure 3: 4th vs 5th Eigenvectors