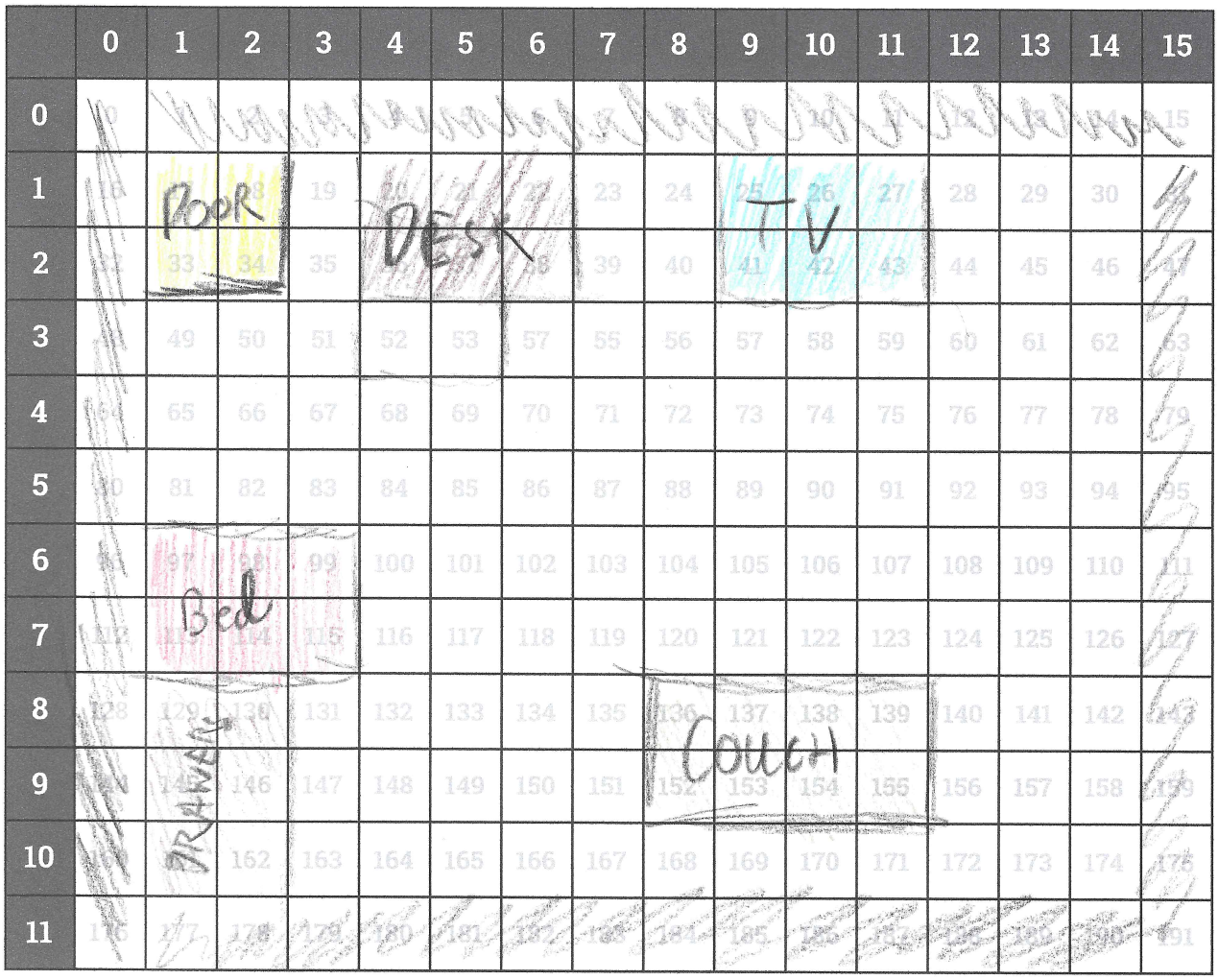
CRT 360: Advanced Prototyping

GamePad Level Template

Level is 320 x 240 pixels in total. Each tile is 20 x 20 pixels. There are 16 x 12 tiles per level.



Level Name

Bed Room

Notes

Intro to game, Martha Appears, She Gives Quest to his character & he gathers his supplies (flashlight, backpack, water bottle, coffee)

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	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
0	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
1	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
2	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47
3	48	49	50	51	52	53	57	55	56	57	58	59	60	61	62	63
4	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79
5	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95
6	96	97	98	99	100	101	102	103	104	105	106	107	108	109	110	111
7	112	113	114	115	116	117	118	119	120	121	122	123	124	125	126	127
8	128	129	130	131	132	133	134	135	136	137	138	139	140	141	142	143
9	144	145	146	147	148	149	150	151	152	153	154	155	156	157	158	159
10	160	161	162	163	164	165	166	167	168	169	170	171	172	173	174	175
11	176	177	178	179	180	181	182	183	184	185	186	187	188	189	190	191

Bush

Bush

Bush

Bush

Level Name

House of Dreams

Notes

- First Che Brings him here
- First thing Jumps out of Bush & warns Character

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Level Name
Strech Road

Notes
- After finding a clue @ the house of dreams, our Character is tasked w/ heading to find, but there is an impass in the way

- Has to fight fake things

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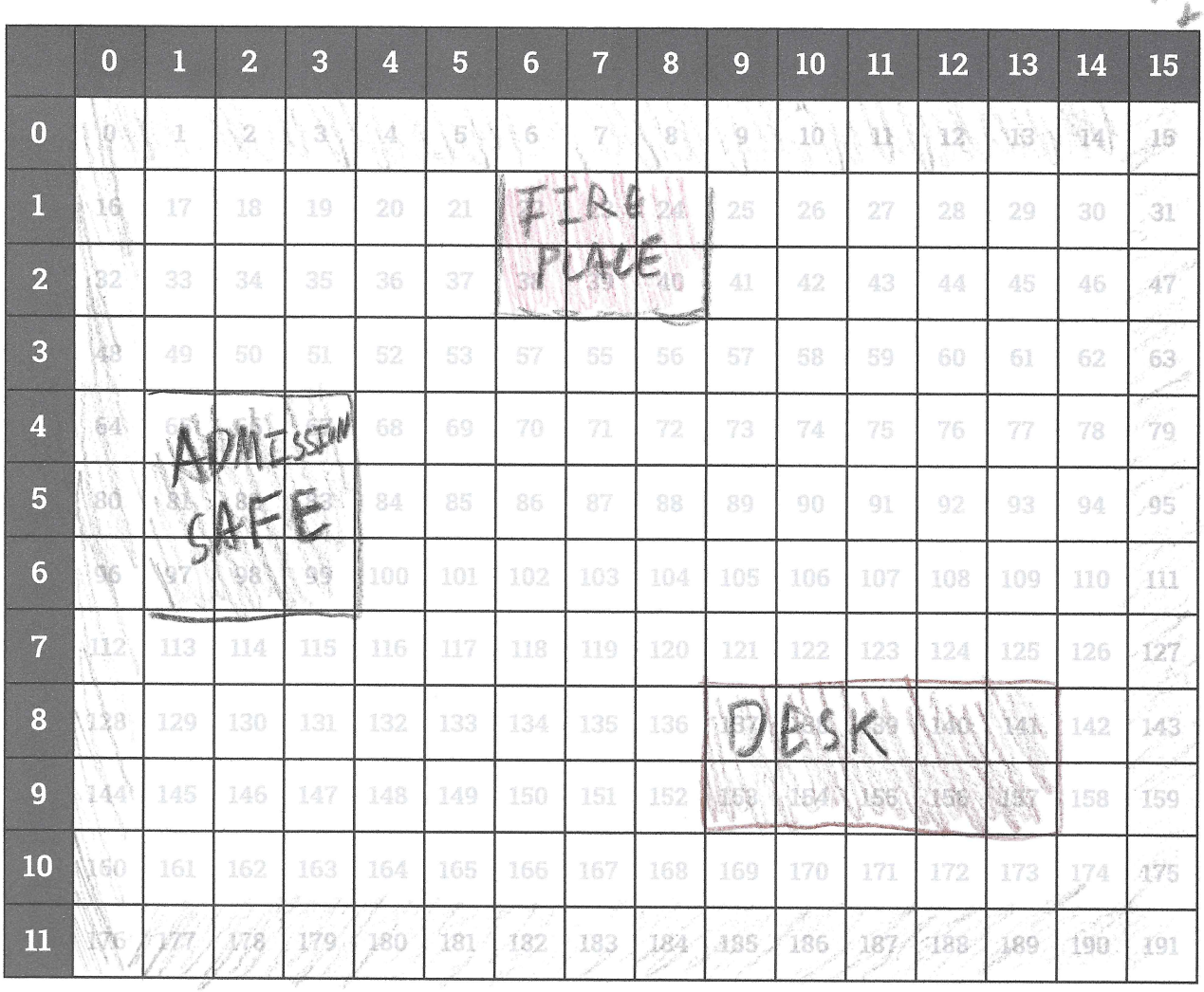
Darker "Indoor" scene



Level Name

FORD

Notes

- YOU HAVE TO CRACK THE CODE W/INFO FROM THE DESK
- YOU REALIZE YOU NEED TOOLS, WHERE TO GO? HACKBERRY!

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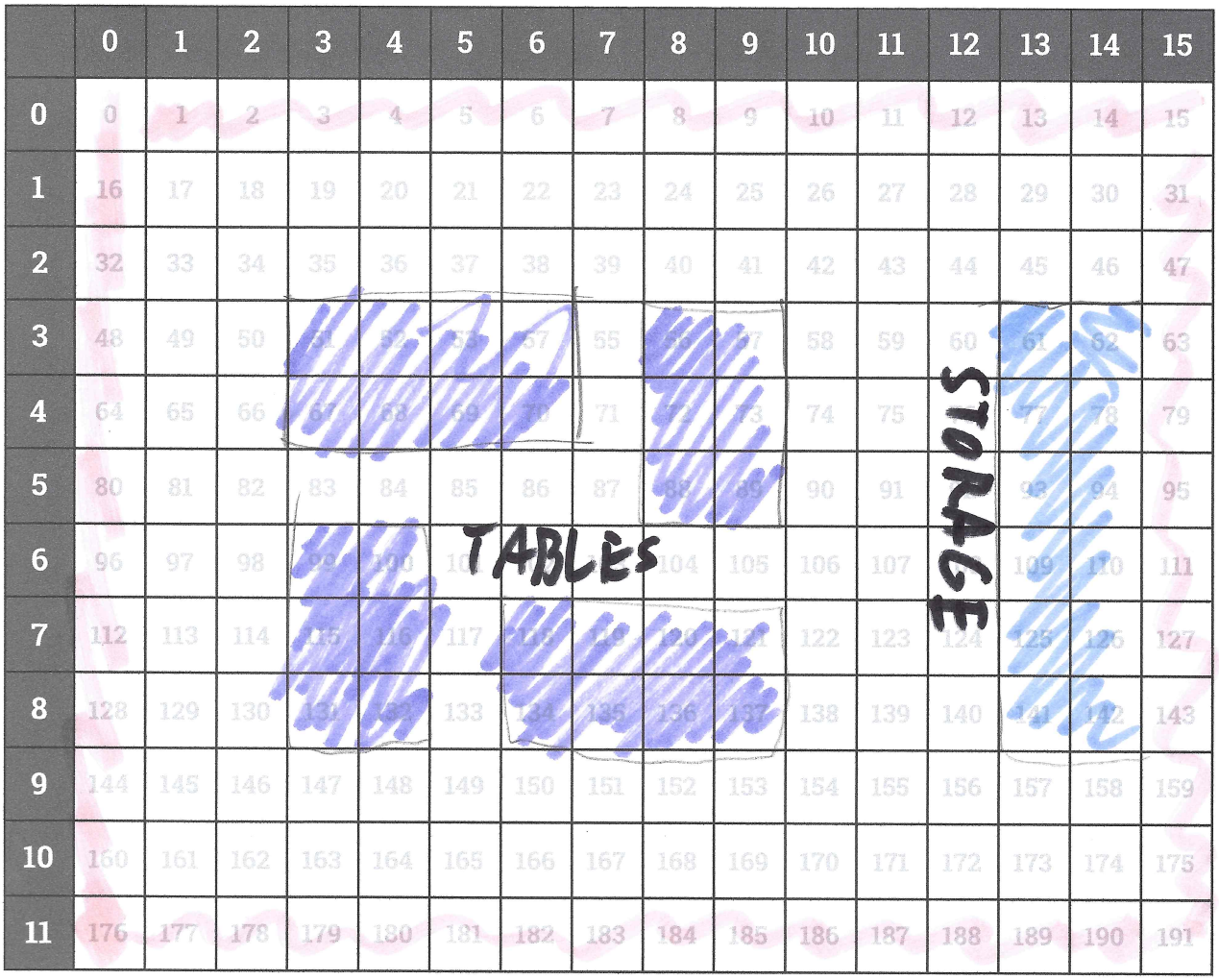

Level Name

Hack Berry

Notes

- The Thugs have been waiting here, It was an ambush! Fight them off and gather supplies!
- kill final thug & get key to safe in Ford

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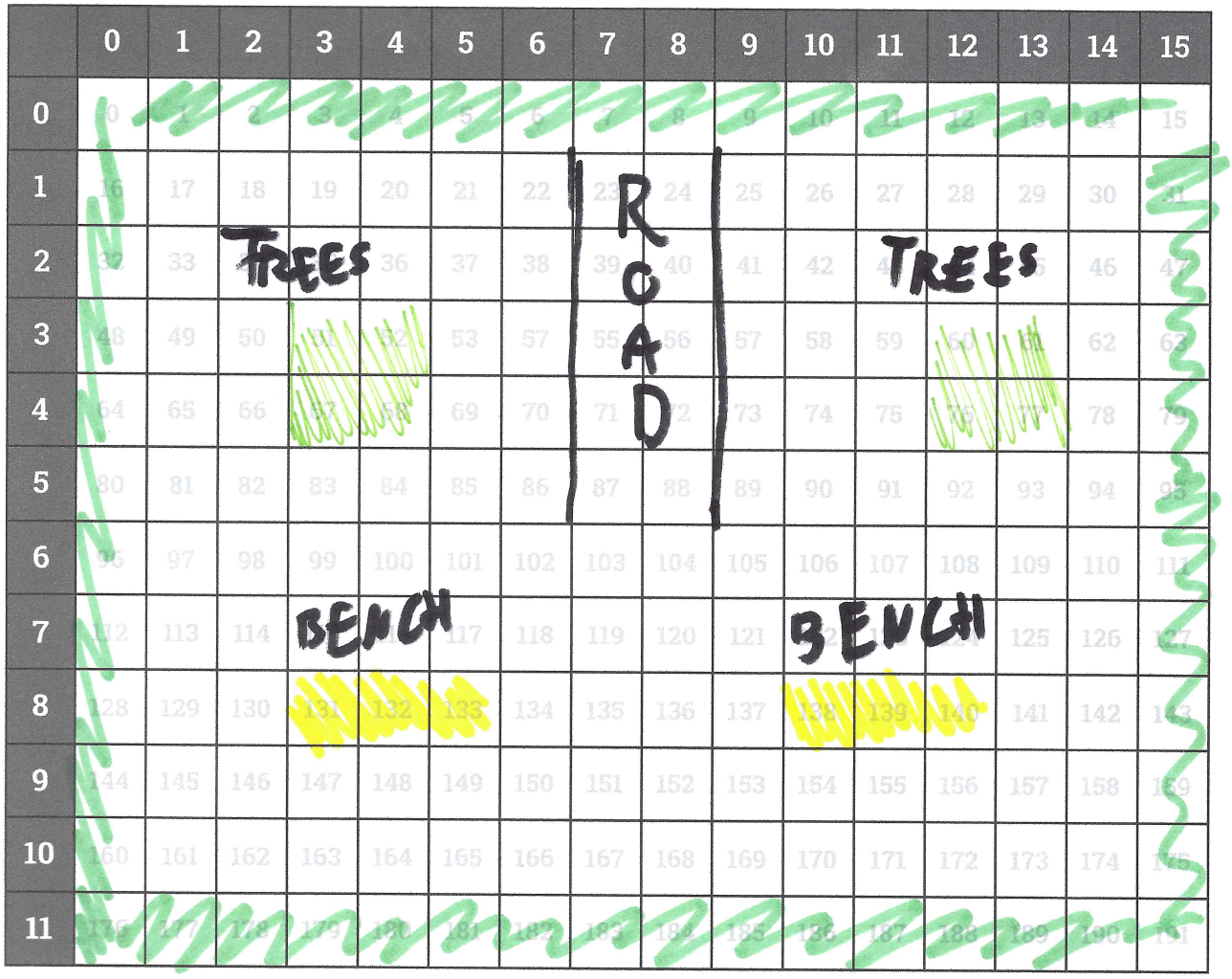

Level Name

HOGG BUILDING

Notes

- Fight the thugs protecting the vital information!
  - Then the "Presider" (Carol Goss) comes out!
- Then you win