Colten Shirey

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Website:

https://coltenshirey.github.io/Portfolio-Website/index.html

Objective:

An internship or research opportunity to help further my problem solving skills and develop my abilities in the computer science field

Education:

California State University Stanislaus

BA Computer Science

Clovis High School

Graduated 2017

Expected Graduation: 2021

Center for Advanced Research and Technology (CART)

2015 - 2017

- Graphic Design
- Interactive Game Design

Skills

Coding:

- Java
- C++/#
- Html

Technologies:

- Windows
- OS/Linux

- Css
- Php
- **Data Structures**

- MySql
- Photoshop

Experience:

Stanislaus State Music Event Setup Technician

June 2019 - Present

Setting up and running musical events at Stan State.

Tutor for kids interested in Game Design

2017

Tutored elementary school kids wanting to learn video game design. Taught very basic c# in the unity game engine.