```
import numpy as np
from scipy.constants import G
import matplotlib.pyplot as plt

from google.colab import drive
drive.mount('/content/drive')

Mounted at /content/drive
```

Sympletic Integrator

$$x_{i+1} = q_i + c_i rac{p_{i+1}}{m} t \ v_{i+1} = v_i + d_i F(q_i) t$$

Update the position i of the particle by adding to it its (previously updated) velocity i multiplied by c_i Update the velocity i of the particle by adding to it its acceleration (at updated position) multiplied by d_i

First Order

$$k = 1$$

$$c_1 = d_1 = 1$$

Second Order

$$k = 2$$

$$c_1=0,\,c_2=1,\,d_1=d_2=rac{1}{2}$$

Third Order

$$k = 3$$

$$c_1=1,\,c_2=-\frac{2}{3},\,c_3=\frac{2}{3},\,d_1=-\frac{1}{24},\,d_2=\frac{3}{4},\,d_3=\frac{7}{24}$$

Fourth Order

$$k = 4$$

$$c_1=c_4=rac{1}{2(2-2^{1/3})},\,c_2=c_3=rac{1-2^{1/3}}{2(2-2^{1/3})},\,d_1=d_3=rac{1}{2(2-2^{1/3})},\,d_2=-rac{2^{1/3}}{2(2-2^{1/3})},d_4=0$$

```
# 3-body: Earth, Sun 1, & Sun 2
```

```
# An array of the position of both x-axis and y-axis of the 3-body px = np.array([0.00e00, 0.00e00, 0.00e00])
```

An array of the velocity of both x-axis and y-axis of the 3-body
$$vx = np.array([0.05e04, 3.00e04, -3.00e04])$$

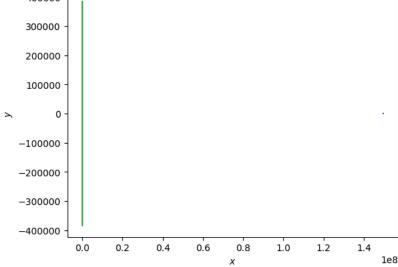
Solve with SciPy

$$egin{aligned} r' &= v \ v' &= -f(r)r^{-1}\mathbf{r} \end{aligned}$$

from scipy.integrate import solve_ivp

```
diff_eq = [lambda x, v, t: x, lambda x, v, t: v]
```

```
m = np.array([1.9891e30,5.97219e24,7.34767309e22])
r=np.array([[149600000.,0.],[1.,0.],[0.,384400.]])
v = np.array([[0.,0.],[0.,1.],[1.,0.]])
dt=.001
t_max=1000
def calc_forces(r,m,G):
 N=len(m)
 forces = np.zeros((N,2))
  for i in range(N):
   for j in range(i+1,N):
     distance = np.linalg.norm(r[i]-r[j])
      force = G^* m[i]^*m[j]/ distance^*2
      direction = (r[j]-r[i]/distance)
      forces[i]+= force*direction
      forces[j]-= force*direction
    return forces
t=0
body_0 = []
body_1 = []
body_2 = []
while t<t_max:
 forces = calc_forces(r,m,G)
 a= forces / m.reshape(-1,1)
 v+=a*dt
 r+=v*dt
 t+= dt
 body_0.append([t, r[0, 0], r[0, 1]])
 body_1.append([t, r[1, 0], r[1, 1]])
 body_2.append([t, r[2, 0], r[2, 1]])
body_0 = np.array(body_0)
body_1 = np.array(body_1)
body_2 = np.array(body_2)
plt.plot(body_0[:, 1], body_0[:, 2])
plt.plot(body_1[:, 1], body_1[:, 2])
plt.plot(body_2[:, 1], body_2[:, 2])
plt.xlabel("$x$")
plt.ylabel("$y$")
plt.show()
          400000
          300000
          200000
          100000
                0
```



RK4

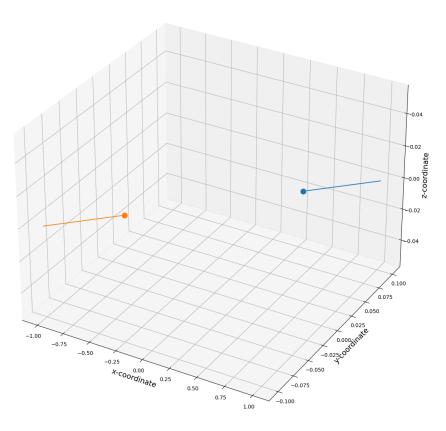
```
from mpl_toolkits.mplot3d import Axes3D
from matplotlib import animation
m_Earth = 5.9722e24 \# kg
m_Sun = 1.989e+30 # kg
r_AU = 149597870700 \# m
v_Earth = 29.78e3 \# m/s
t_Earth = 60*60*24*365 # s
def plot_orbits(orbits):
 #Create figure
 fig=plt.figure(figsize=(15,15))
 #Create 3D axes
 ax=fig.add_subplot(111, projection="3d")
 #Plot the orbits
 for orbit in orbits:
   ax.plot(orbit[:, 0], orbit[:, 1], orbit[:, 2])
 #Plot the final positions of the stars
  for orbit in orbits:
   ax.scatter(orbit[-1,0],\ orbit[-1,1],\ orbit[-1,2],\ marker="o",\ s=100)
 #Add a few more bells and whistles
 ax.set_xlabel("x-coordinate", fontsize=14)
 ax.set_ylabel("y-coordinate", fontsize=14)
 ax.set_zlabel("z-coordinate", fontsize=14)
 ax.set_title("Visualization of orbits of stars in a n-body system\n", fontsize=14)
 return fig
```

```
from matplotlib.animation import FuncAnimation
import IPython.display as dsp
from base64 import b64encode
def play_video(name):
 # use this fix to display mp4 since Colab can't do it with display. Video
 # https://stackoverflow.com/questions/57377185/how-play-mp4-video-in-google-colab
 mp4 = open(name,'rb').read()
 data_url = "data:video/mp4;base64," + b64encode(mp4).decode()
 return dsp.HTML("""
  <video width=400 controls>
       <source src="%s" type="video/mp4">
  </video>
  """ % data_url)
def create_animation(name, orbits, times):
 display interactive animation of orbits.
 name: filename of the saved animation
  orbits: array-like of n time series, each time series a t_list * 3 size matrix
 times: array-like of t_list * 1 of time
  #Create figure
  fig=plt.figure(figsize=(7,7))
  #Create 3D axes
  ax=fig.add_subplot(111, projection="3d")
  def animate(frame):
    ax.clear()
    ax.text(0.7, 0.7, 0.7, f"t={times[frame]:.3f}", transform=ax.transLimits)
    # Plot the orbits
    for i, orbit in enumerate(orbits):
     ax.plot(orbit[:frame, 0], orbit[:frame, 1], orbit[:frame, 2])
    # Plot the final positions of the stars
    for orbit in orbits:
     ax.scatter(orbit[frame-1,0], orbit[frame-1,1], orbit[frame-1,2], marker="o", s=100)
  desired_num = 250
  frame_num = len(orbits[0])
  scaling = int(np.ceil(frame_num / desired_num))
  # print(f"range(0, {frame_num}, {scaling})")
  anim = FuncAnimation(fig, animate, frames=range(0, frame_num, scaling))
  anim.save(name, codec=None)
```

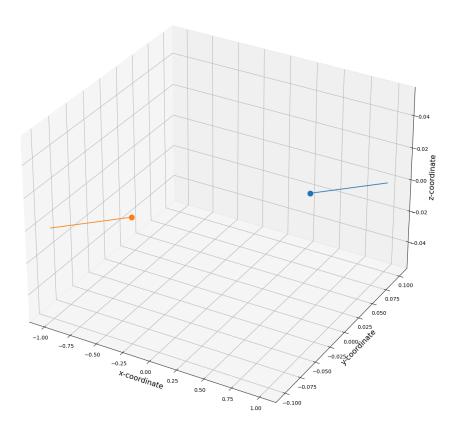
```
\texttt{def nbody}(\texttt{r, v, m, time\_span, m\_norm=1.989e+30, r\_norm=1.495978707e11, v\_norm=29784.8, t\_norm=60*60*24*365):}
  init_params = np.array([r, v]).flatten()
  # Net constants
  K1=G*t_norm*m_norm/(r_norm**2*v_norm)
  K2=v_norm*t_norm/r_norm
  def\ NBodyEquations(w,\ t,\ m):
    n = len(m)
    r = [w[3*i:3*i+3] \text{ for } i \text{ in } range(n)]
    v = [w[3*i+3*n:3*i+3+3*n] \text{ for i in range(n)}]
    r mn = np.array([[np.linalg.norm(r[i] - r[j]) for i in range(n)] for j in range(n)])
    # print("r_Mn")
    # print(r_mn)
    \#r_str = [f''K2*v_{i}'' \text{ for i in range(len(v))}]
    v_s = [" + ".join([f"K1*m[{j}]*(r[{j}]-r[{i}])/r_mn[{i}][{j}]**3" for j in range(n) if i != j]) for i in range(n)]
    #print(np.concatenate((r_str, v_str), axis=0).flatten())
    # print(r)
    # print(v)
    drbydt = np.array([K2*v_i for v_i in v])
    #print("dr/dt")
    #print(drbydt)
     dvbydt = np.array([np.sum([K1*m[j]*(r[j]-r[i])/r\_mn[i][j]**3 \ for \ j \ in \ range(n) \ \ if \ i \ != j], \ axis=0) \ for \ i \ in \ range(n)]) 
    #print("dv/dt")
    #print(dvbydt)
    derivs = np.concatenate((drbydt, dvbydt), axis=0).flatten()
    #print(derivs)
    return derivs
  # Run the ODE solver
  \verb|n_body_sol=sci.integrate.odeint(NBodyEquations, init_params, time_span, args=((m,)))|
  orbits = [n_body_sol[:, 3*i:3*i+3] for i in range(len(m))]
  return orbits
```

Simulation: Two Bodies

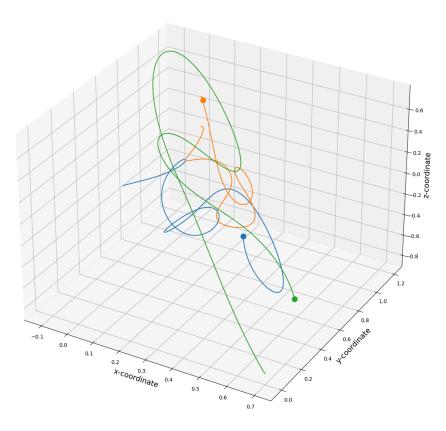
```
r = np.array([[1, 0.1, 0], [-1, -0.1, 0]], dtype="float64")
v = np.array([[0, 0, 0], [0, 0, 0]], dtype="float64")
m = np.array([10, 10], dtype="float64")
time_span = np.linspace(0, 0.09, 2500)
orbits = nbody(r, v, m, time_span)
plot_orbits(orbits)
#create_animation("two_body.mp4", orbits, time_span)
#play_video("two_body.mp4")
```



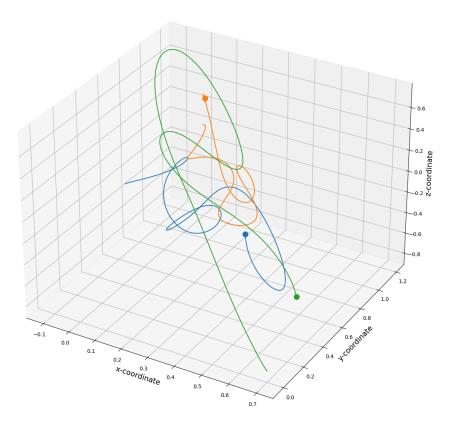
Visualization of orbits of stars in a n-body system



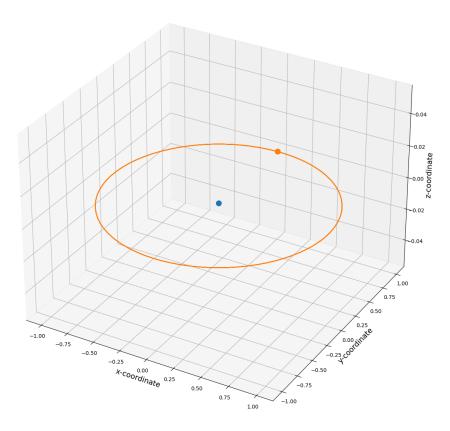
Simulation: Three Body Chaos



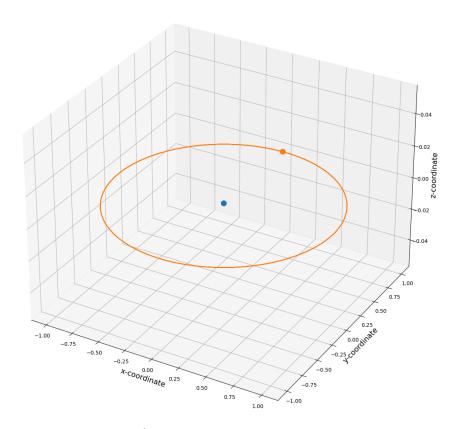
Visualization of orbits of stars in a n-body system



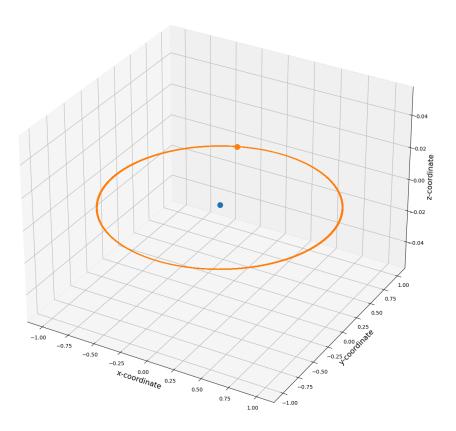
Simulation: Earth & Sun



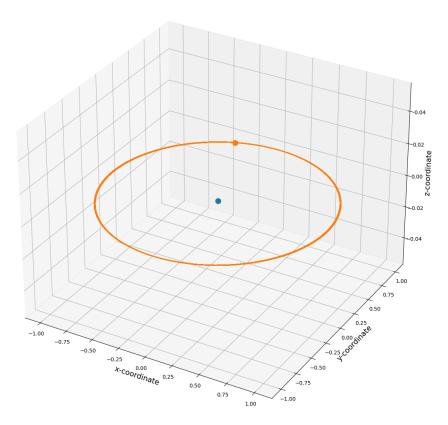
Visualization of orbits of stars in a n-body system



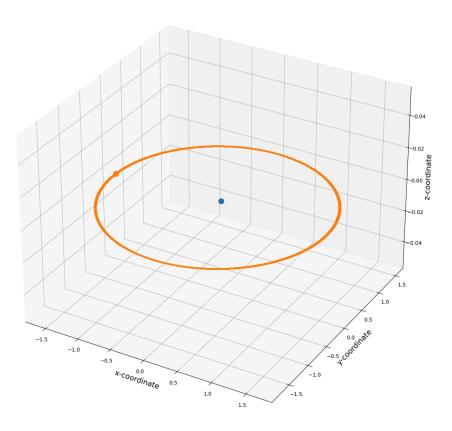
Simulation: Drift of RK\$ - Normalized



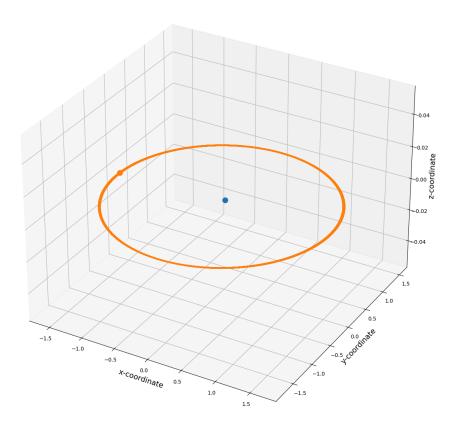
Visualization of orbits of stars in a n-body system



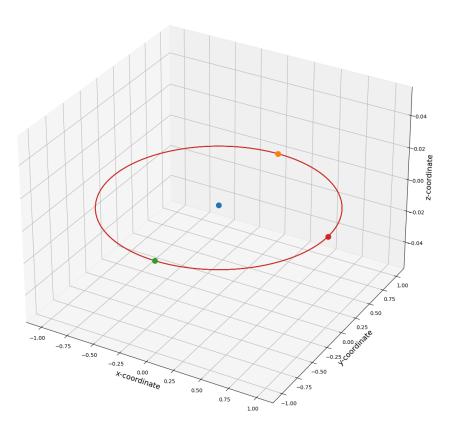
Simulation: Drift of RK4 - Unnormalized



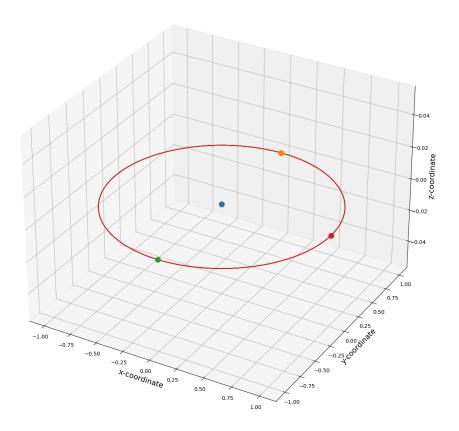
Visualization of orbits of stars in a n-body system



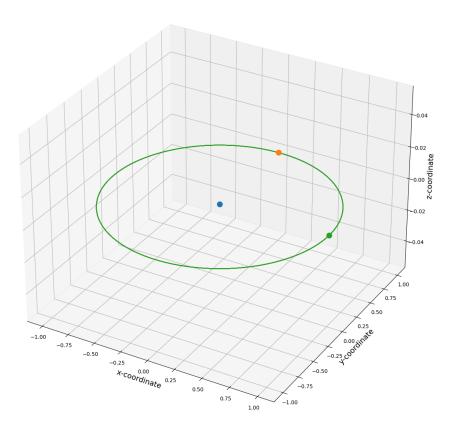
Simulation: Many Earths



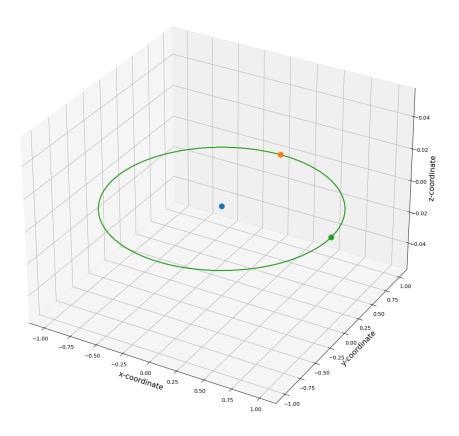
Visualization of orbits of stars in a n-body system

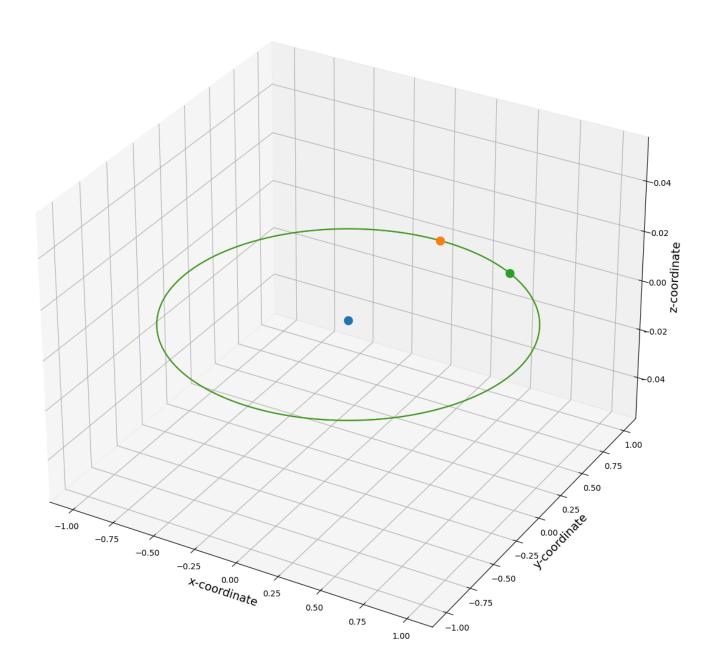


Simulation: Lagrange Points

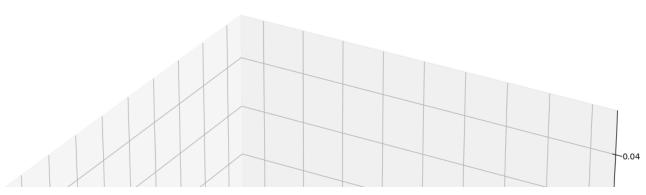


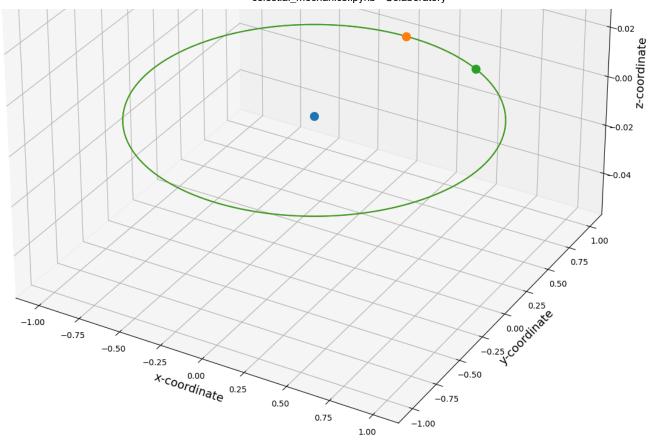
Visualization of orbits of stars in a n-body system





Visualization of orbits of stars in a n-body system





Sympletic Leapfrog Integration

```
class Body:
    def __init__(self, mass, position, velocity):
        self.mass = mass
        self.position = np.array(position, dtype=float)
        self.velocity = np.array(velocity, dtype=float)

def calculate gravitational force(bodyl bodyl):
```