Usability Test

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Script 1:

You are a new user on the site and you need to register for an event

What the script is testing:

1. If users can figure out how to sign up for events
2. To find out if the form works and is connected to the database

Script 2:

You are a new user on the site and you want to sign up your son for the splash and dash event

What the script is testing:

1. If users can easily find the splash and dash form and sign their kids up for it
2. To find out if the form works and is connected to the database

Script 3:

You are a returning user but it has been a very long time since you last did an ace in the hole event. You don’t remember where the event is located and you want to see where it is being held.

What the script is testing:

1. If users can easily find the map and location of the event being held
2. To ensure that the map will load the location on google when clicked