# Charley Liu

+1 (613) 227-8548 | charleyliu716@gmail.com | charleyliu.ca | linkedin.com/in/charleyliu-uo | github.com/Columbium41

# TECHNICAL SKILLS

Programming Languages: Java, Python, Javascript, Ruby, C++, Arduino Web Technologies: HTML, CSS, Javascript, React, Rails, Bootstrap Developer Tools: Git, Github, Bash, VSCode, Netlify, Android Studio

## EXPERIENCE

## Full Stack Developer

May 2023 – Present

Remote

University of Ottawa - CEED

- Maintained & implemented requested features for a Rails web app within a small team
- Utilized HTML forms and Rails controllers to create and update data within a PostgreSQL database
- Communicated with managers and supervisors on a weekly basis to document various requirements
- Followed & maintained industry standards with branching strategies, CI/CD, and staging/test servers

## Projects

File Share | Hackathon Project - Hack the Hill | github.com/Columbium41/HackTheHill

Mar. 2023

- Assisted in creating a web application that lets users share files using WebRTC P2P connections
- Collaborated with 2 friends to conceptualize and complete the project in a short span of **36 hours**
- Utilized Git to work on and update different parts of code simultaneously on a Github repository

 $\textbf{Maze Solver} \mid \textit{Personal Project - Web App} \mid \text{github.com/Columbium} 41/\text{Maze-Solver}$ 

Nov. 2022 - Jan. 2022

- Built a web application that allows users to customize, generate, and solve their own mazes
- Implemented various pathfinding and maze generation algorithms using Javascript
- Utilized HTML Canvas to display and render changes to the maze
- Deployed and tested the web application on various screen sizes and devices

Minesweeper | Personal Project - Java App | github.com/Columbium41/Minesweeper |

Jan. 2021 – Feb. 2021

- Programmed a clone of Minesweeper that can be played on any machine with Java installed
- Designed a simple GUI and game interface using the swing and AWT Java packages
- Added the ability for users to **customize games** by setting the number of rows, columns, and mines

#### Leadership

#### Computer Science Club Executive

Sep. 2021 – Jun. 2022

Centennial C.V.I

Guelph, ON

- Organized & hosted weekly events with other club executives
- Recorded & published online Data Structures & Algorithms resources for club members
- Helped foster a community of high students with interests in Computer Science

### AWARDS

# Waterloo CEMC CCC Distinction Award

Feb. 2022

Canadian Computing Competition Senior Division

Guelph, ON

- Competed in a national programming competition with 3,256 high school students
- Utilized various Data Structures & Algorithms in order to solve unique problems in Computing
- Completed the competition with a score in the top 25% of students

## EDUCATION

# Bachelor of Science in Computer Science (CO-OP)

Sep. 2022 – Dec. 2026

University of Ottawa

Ottawa, ON

- **GPA:** 4.0/4.0
- Relevant Courses: Python, Java, C++, Computer Architecture, Software Engineering, Data Structures & Algorithms