The second quarter is not bad so far, the modules just feel a bit out of order with their content, but not so bad. We finally got into using external css files, which I am enjoying since it was my specialty when I was interning. The group project went fairly well. People, for the most part, liked the site our group made and felt that it was well designed. It was a bit annoying at times due to communication problems and differences in schedules.

Module 5 was pretty straight forward. It was a fairly easy week with many discussions about the previous sites. There were some graphic design parts which I did like and enjoy doing. The test went well and there is not really much I can say about it. The group project was assigned during this chapter and was fairly cool thing. I feel that it may have been better for a team leader to have been randomly selected rather than chosen since no one really likes to be the one to say “Oh, I’ll be the leader,” then from there, they can pass it off or keep it.

Module 6 felt really boring, we learned about copyright and such, which is important, but it should either be done closer to the end or the beginning of the course, not in the meat of the course. Some 404 errors in the guides were a bit annoying, but nothing too major. We worked a bit more and got into discussing the site a bit, but nothing was finalized or set in stone. I designed the logo and drafted up a full site concept with colors, design, and the placement of the different content. There were some communication problems due to everyone having different schedules.

Module 7 was primarily about trademark and was another one of those modules, like 6, were really boring. I feel this module should have been put closer to the beginning or the end, to make sure one understands the concept of trademark and copyright and one’s use of property. We turned in our group project, which actually turned about alright. It took some last minute touches to make sure the site was consistent throughout and that everything worked correctly. I felt that this group project would have been a better success if the groups were smaller two to three people units rather than four to five people groups. There were just not enough jobs for everyone to do for the amount of work that was actually needed. I just feel that the subjects that we were to choose from are just so limited, there is a variety of issues, however, many of them are abstract and one cannot not really get a lot of good, detailed data for. What would have been better could have been for the two to three people groups to decide a topic, then have it approved.

Module 8 felt like a lot more busy work and was not too exciting or interesting. This is where I felt the placement of the modules were wrong, in this module, we learned about the use of divs. Divs are an important part of designing sites and making them look organized and clean, therefore, why are we learning about them after doing the “Big Picture Project.” I am pretty sure each group lucked out to have someone that had prior experience to HTML and CSS to this class and so everyone knew about divs beforehand, I mean it is not hard to learn about them, but it becomes more of a hassle. If a group didn’t have anyone who knew about divs, it puts more work on the members. Smaller groups would be more likely to run into this problem, but then dividing the groups up based on experience, like have a small survey filled out with experience and match us up depending on that.

Overall, just the order of the modules does not seem right. It would be nice to either have a majority of the ones that focus on more abstract ideas near the beginning or near the end, but not mixed in with the ones that teach HTML. Divs should have been taught prior to the Big Picture project and possibly a week or two heads up on the project itself. I feel that the use of classes, ids, and external spreadsheets should have been taught before the Big Picture project as well.