SHORTEST PATHS FROM ALL VERTICES TO ALL VERTICES

Using the Warshall-type algorithm to compute the distance matrix, we will complete with a P matrix to get the paths too, not only the distances.

The Floyd-Warshall algorithm

, no negative costs

Initially $p_{ij} := i$ if $d_{ij} \neq \infty$ and $i \neq j$, and in other cases $p_{ij} := 0$.

```
\begin{array}{l} D:=D_0 \\ \text{for } k:=1 \text{ to } n \text{ do} \\ \hline \text{for } i:=1 \text{ to } n \text{ do} \\ \hline \text{ for } j:=1 \text{ to } n \text{ do} \\ \hline \text{ if } d_{ij}>d_{ik}+d_{kj} \text{ then} \\ d_{ij}:=d_{ik}+d_{kj} \\ p_{ij}:=p_{kj} \\ \hline \text{ endfor} \\ \hline \text{ endfor} \\ \hline \text{ endfor} \end{array}
```

$$\begin{split} D_0, D_1, D_2, \dots D_{k-1} &= D_k = D \\ D_0 &:= (d_{ij}^{(0)})_{i,j = \overline{1,n}} & & \\ \text{where } d_{ij}^{(0)} &= \left\{ \begin{array}{l} \mathcal{W}(v_i, v_j) & \text{if } \{v_i, v_j\} \in E \\ 0 & i = j \\ \infty & \text{if } \{v_i, v_j\} \not\in E, i \neq j \end{array} \right. \end{split}$$
 For $k > 0$:
$$d_{ij}^{(k)} := \min \left(d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)} \right) \text{ for } i, j = 1, 2, \dots, n.$$

An x-y paths is determined by the following algorithms:

```
k := n :
u_k := y
while u_k \neq x do
u_{k-1} := p_{xu_k}
k := k - 1
endwhile
```

The path is: $u_k, u_{k+1}, \ldots, u_n$

Koyd-Warshall alg: from all to all vertices Pi-previores matrices $P_{0} = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 3 \\ 0 & 0 & 0 & 0 \end{pmatrix}$ b=1 -> using vertex: 1 as an intermediate vertex $D_{1} = \begin{pmatrix} 0 & 5 & 20 & \infty \\ -\infty & 0 & 10 & 30 \\ \infty & \infty & 0 & 5 \\ \infty & \infty & \infty & 0 \end{pmatrix} \qquad P_{1} = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 3 \\ 0 & 0 & 0 & 0 \end{pmatrix}$ k=2 -> using vertex: 2 as an intermediate vertex $\int_{2} = \begin{pmatrix}
0.5 & 15 & 35 \\
\infty & 0.10 & 30 \\
\infty & \infty & 0.5 \\
\infty & \infty & 0.0
\end{pmatrix}$ $\rho_{2} = \begin{pmatrix}
0.1 & 2 & 2 \\
0.0 & 2 & 2 \\
0.0 & 0.0 & 3 \\
0.0 & 0.0 & 0.0
\end{pmatrix}$ b=3- using vertex:3 as an intermediate vertex $J_{3} = \begin{pmatrix} 0.5 & 15 & 20 \\ \infty & 0.10 & 15 \\ \infty & \infty & 0.05 \end{pmatrix}, \quad \rho_{3} = \begin{pmatrix} 0.1 & 213 \\ 0.0 & 23 \\ 0.0 & 0.3 \\ 0.0 & 0.05 \end{pmatrix}$ b = h - 1 using vertex: 4 as an intermediate vertex. $b = 15 \times 15 \times 20$ $p = 0.0 \times 3 \times 10 \times 15$ $p = 0.0 \times 3 \times 10 \times 15$ $p = 0.0 \times 3 \times 10^{-10}$ $p = 0.0 \times 10^{-10}$ $D_y(3,1) = \infty = 3$ there is no walk from $3 \neq 0$ 2. The minimum cost walks from s=1 to t=4 has the cost. $(D_4(1,4) = 20$ and it is obtained from Py backwards using line 1= D: t=4, $P_4(1,4)=3$, $P_4(1,3)=2$, $P_4(1,2)=1=3$ The minimum cost walk . 1 -5, 2 -0, 3 5 4:

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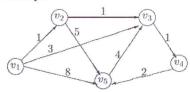
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```



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Example.



The adjacency matrix of the weighted graph given in the above figure:

$$D_0 = \begin{pmatrix} 0 & 1 & 3 & \infty & 8 \\ \infty & 0 & 1 & \infty & 5 \\ \infty & \infty & 0 & 1 & \infty \\ \infty & \infty & \infty & 0 & 2 \\ \infty & \infty & 4 & \infty & 0 \end{pmatrix}$$

The distance matrix D and the matrix P of previous vertices:

$$D = \begin{pmatrix} 0 & 1 & 2 & 3 & 5 \\ \infty & 0 & 1 & 2 & 4 \\ \infty & \infty & 0 & 1 & 3 \\ \infty & \infty & 6 & 0 & 2 \\ \infty & \infty & 4 & 5 & 0 \end{pmatrix} \qquad P = \begin{pmatrix} 0 & 1 & 2 & 3 & 4 \\ 0 & 0 & 2 & 3 & 4 \\ 0 & 0 & 0 & 3 & 4 \\ 0 & 0 & 5 & 0 & 4 \\ 0 & 0 & 5 & 3 & 0 \end{pmatrix}$$