

<https://github.com/ComanacDragos/ToyLanguageCompiler>

Statement: Implement a parser algorithm

1. One of the following parsing methods will be chosen (assigned by teaching staff):

1.a. recursive descent

—1.b. LL(1)

—1.c. LR(0)

2. The representation of the parsing tree (output) will be (decided by the team):

2.a. productions string (max grade = 8.5)

2.b. derivations string (max grade = 9)

2.c. **table (using father and sibling relation)** (max grade = 10)

PART 1: Deliverables

1. *Class Grammar* (required operations: read a grammar from file, print set of nonterminals, set of terminals, set of productions, productions for a given nonterminal, CFG check)
2. Input files: *g1.txt* (simple grammar from course/seminar), *g2.txt* (grammar of the minilanguage - syntax rules from [Lab 1b](#))

PART 2: Deliverables

Functions corresponding to the assigned parsing strategy + appropriate tests, as detailed below:

Recursive Descendent - functions corresponding to moves (*expand, advance, momentary insuccess, back, another try, success*)

Statement: Implement a parser algorithm (final tests)

Input: 1) *g1.txt* + *seq.txt*

2) *g2.txt* + PIF.out (result of [Lab 3](#))

Output: out1.txt, out2.txt

Run the program and generate:

- out1.txt (result of parsing if the input was g1.txt);
- out2.txt (result of parsing if the input was g2.txt)
- messages (if conflict exists/if syntax error exists - specify location if possible)

PART 3: Deliverables

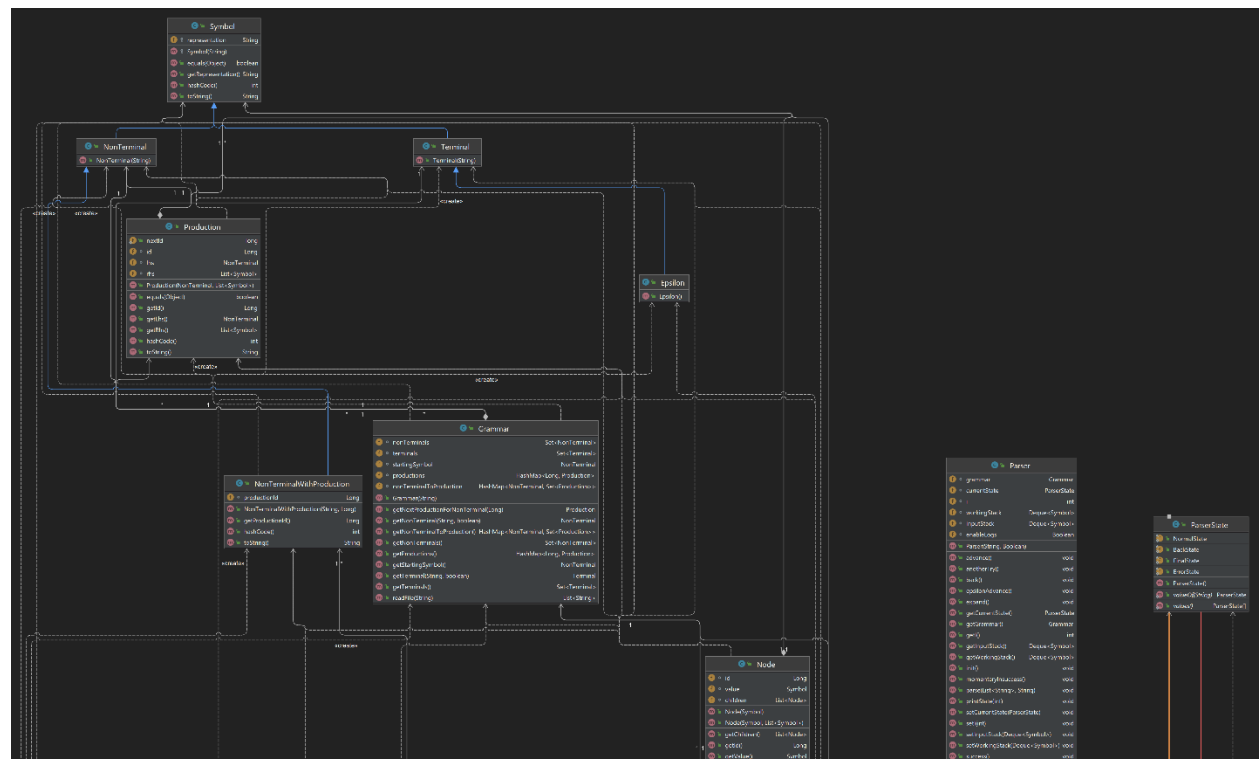
1. Algorithms corresponding to *parsing table* (if needed) and *parsing strategy*
2. Class *ParserOutput* - DS and operations corresponding to choice 2.a/2.b/2.c ([Lab 5](#)) (required operations: transform parsing tree into representation; print DS to screen and to file)

PART 4: Deliverables

Source code for the parser + in/out files + documentation

Code review

Implementation



Picture also available at

<https://github.com/ComanacDragos/ToyLanguageCompiler/tree/main/documentation/lab11>

```
public class Grammar Used to represent the grammar
Set<NonTerminal> nonTerminals = new HashSet<>(); // set of non-terminals
Set<Terminal> terminals = new HashSet<>(); // set of terminals
NonTerminal startingSymbol; // starting symbol
HashMap<Long, Production> productions = new HashMap<>(); // maps the id of a production to the
respective production
HashMap<NonTerminal, Set<Production>> nonTerminalToProduction = new HashMap<>(); // maps a
non-terminal to all it's productions
```

```
/*
The file containing a grammar is processed
First line: the non-terminals separated by space
Second line: terminals separated by space
Third line: starting symbol
Remaining lines: productions: lhs is separated by rhs by ::= and | is used to separate rhs. List of symbols
is separated by space
*/
public Grammar(String file)
```

```
/*
Returns the non-terminal with the given representation from the list of non-terminals
If the non-terminal does not exist and throwException is true, an exception is thrown
If the non-terminal does not exist and throwException is false null is returned
*/
public NonTerminal getNonTerminal(String representation, boolean throwException)
```

/*

Returns the terminal with the given representation from the list of terminals

If the terminal does not exist and `throwException` is true, an exception is thrown

If the terminal does not exist and `throwException` is false null is returned

*/

```
public Terminal getTerminal(String representation, boolean throwException)
```

For a given production id returns the next production of the left-hand side if it exists

Otherwise return null

```
public Production getNextProductionForNonTerminal(Long previousId)
```

The following classes are used to represent the symbols and productions

```
public class Symbol {
```

```
    protected String representation;
```

```
    protected Symbol(String representation)
```

```
public class Terminal extends Symbol
```

```
    public Terminal(String representation)
```

```
public class NonTerminal extends Symbol
```

```
    public NonTerminal(String representation)
```

```
public class Epsilon extends Symbol
```

```
    public Epsilon()
```

```
public class Production
```

```
    public static long nextId = 0; // global id
```

```
    Long id; // local id
```

```
    NonTerminal lhs; // left-hand side of the production
```

```
    List<Symbol> rhs; // right-hand side of the production
```

```
    public Production(NonTerminal lhs, List<Symbol> rhs)
```

```
public class NonTerminalWithProduction extends NonTerminal
```

```
    Long productionId;
```

```
public enum ParserState
    NormalState,
    BackState,
    FinalState,
    ErrorState

public class Parser
    Grammar grammar;
    ParserState currentState = ParserState.NormalState; // current state of the parser
    int i = 0; // position of the current symbol in input sequence
    Deque<Symbol> workingStack = new ArrayDeque<>();
    Deque<Symbol> inputStack = new ArrayDeque<>();

    // performs Recursive descent algorithm on the given sequence
    public void parse(List<String> sequence)
```

The parse function uses the following functions corresponding to the Descendent Recursive algorithm's actions:

```
// initializes the parser state
public void init()

public void expand()

public void advance()

public void epsilonAdvance()

public void momentaryInsuccess()

public void back()

public void anotherTry()

public void success()
```

Node

```
    Long id = nextId++;
    Symbol value;
    List<Node> children;

    public Node(Symbol value, List<Symbol> symbols) // creates recursively the tree
```

```
public class TreeGenerator
    Node root; // root of the tree
    Long nextId = 0L; // id generator for nodes
    Deque<NonTerminalWithProduction> productionStack;
    Grammar grammar;
```

```
public TreeGenerator(Deque<Symbol> workingStack, Grammar grammar) // instantiate the
productionStack from a given workingStack so that it contains only the NonTerminalWithProduction
classes
```

```
public void generateTree() // begins the generation of the tree
```

```
public void toFile(String outputDir) // writes to an output directory the table
```

```
private List<String> constructTableRecursive(Node currentNode, Node fatherNode, Integer
positionRelativeToFather) // constructs the string representation of the table recursively
```

Testing

simple_grammar.in

```
S A
a b c d e
S
S ::= a S | b S c | d A
A ::= d c | e | e
A ::= d | e
```

TestParser is a class that tests the Parser functions

simple_grammar

```
S A B
a b
S
S ::= a B | b A
A ::= a | a S | b A A
B ::= epsilon | b | b S | a B B
```

```
int[256] a;
int i=0;
int n;
<<n;
if (i<n){
    <<a[i];
    i=i+1;
}
n=0;
```

program statement_list statement simple_statement compound_statement simple_type array_type
type expression binary_operator unary_operator declaration_statement iostatement
assignment_statement if_statement else_branch while_statement expression' expression_simple
id constant int char bool string float >> << while if else and or ! + - * / % > < >= <= != == = ; [] { } () , ^
program

program ::= statement_list
statement_list ::= statement | statement statement_list
statement ::= simple_statement | compound_statement

simple_statement ::= assignment_statement ; | iostatement ; | declaration_statement ;

compound_statement ::= if_statement | while_statement

simple_type ::= bool | char | int | string | float

array_type ::= simple_type [constant]

type ::= simple_type | array_type

expression_simple ::= constant | id | id [constant] | id [id] | unary_operator expression | (expression)

expression' ::= binary_operator expression expression' | epsilon

expression ::= expression_simple expression'

declaration_statement ::= type id | type id = expression

iostatement ::= << id | << id [constant] | << id [id] | >> expression

assignment_statement ::= id = expression

if_statement ::= if (expression) { statement_list } else_branch

else_branch ::= epsilon | else { statement_list }

while_statement ::= while (expression) { statement_list }

unary_operator ::= !

binary_operator ::= + | - | * | / | ^ | % | and | or | > | < | >= | <= | != | ==

unary_operator ::= !

binary_operator ::= + | - | * | / | ^ | % | and | or | > | < | >= | <= | != | ==

Output for simple_grammar

id	value	father	right-sibling
0	S	-1	-1
1	b	0	2
2	A	0	-1
3	a	2	4
4	S	2	-1
5	a	4	6
6	B	4	-1
7	b	6	8
8	S	6	-1
9	a	8	10
10	B	8	-1
11	a	10	12
12	B	10	14
13	epsilon	12	-1
14	B	10	-1
15	b	14	-1

Output for syntax grammar

id	value	father	right-sibling
0	program	-1	-1
1	statement_list	0	-1
2	statement	1	14
3	simple_statement	2	-1
4	declaration_statement	3	13
5	type	4	12
6	array_type	5	-1
7	simple_type	6	9
8	int	7	-1
9	[6	10
10	constant	6	11
11]	6	-1
12	id	4	-1
13	;	3	-1
14	statement_list	1	-1
15	statement	14	-1
16	simple_statement	15	-1
17	declaration_statement	16	28
18	type	17	21
19	simple_type	18	-1
20	int	19	-1
21	id	17	22
22	=	17	23
23	expression	17	-1
24	expression_simple	23	26
25	constant	24	-1
26	expression'	23	-1
27	epsilon	26	-1
28	;	16	-1