

<https://github.com/ComanacDragos/ToyLanguageCompiler>

Statement: Implement a parser algorithm (cont.) - as assigned by the coordinating teacher, at the previous lab

PART 2: Deliverables

Functions corresponding to the assigned parsing strategy + appropriate tests, as detailed below:

Recursive Descendent - functions corresponding to moves (*expand, advance, momentary insuccess, back, another try, success*)

Implementation

In grammar class the following function is added

For a given production id returns the next production of the left-hand side if it exists

Otherwise return null

```
public Production getNextProductionForNonTerminal(Long previousId)
```

The following classes are introduced:

```
public class NonTerminalWithProduction extends NonTerminal
    Long productionId;
```

```
public enum ParserState
    NormalState,
    BackState,
    FinalState,
    ErrorState
```

```
public class Parser
    Grammar grammar;
    ParserState currentState = ParserState.NormalState; // current state of the parser
    int i = 0; // position of the current symbol in input sequence
    Deque<Symbol> workingStack = new ArrayDeque<>();
    Deque<Symbol> inputStack = new ArrayDeque<>();
```

```
// performs Recursive descendent algorithm on the given sequence
public void parse(List<String> sequence)
```

The parse function uses the following functions corresponding to the Descendent Recursive algorithm's actions:

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// initializes the parser state

public void init()

public void expand()

public void advance()

public void epsilonAdvance()

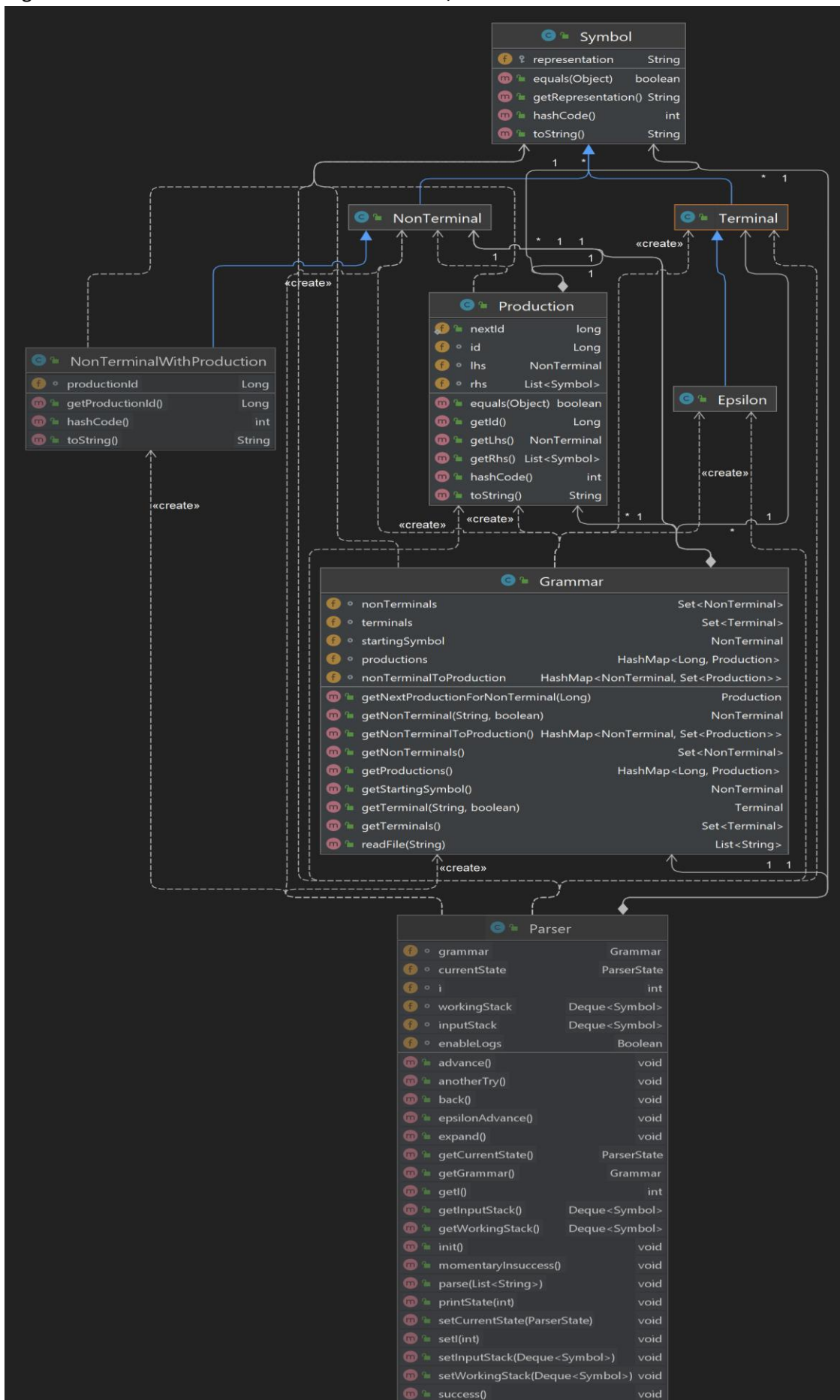
public void momentaryInsuccess()

public void back()

public void anotherTry()

public void success()

Image is also available on GitHub in documentation/lab9 folder



Testing

TestParser is a class that tests the Parser functions

```
S A B
a b
S
S ::= a B | b A
A ::= a | a S | b A A
B ::= epsilon | b | b S | a B B
```

```
int[256] a;
int i=0;
int n;
<<n;
if (i<n){
    <<a[i];
    i=i+1;
}
n=0;
```

```
program statement_list statement simple_statement compound_statement simple_type
array_type type expression binary_operator unary_operator declaration_statement
iostatement assignment_statement if_statement else_branch while_statement expression'
expression_simple
id constant int char bool string float >> << while if else and or ! + - * / % > < >= <= != == = ; [ ] { } (
), ^
program
program ::= statement_list
statement_list ::= statement | statement statement_list
statement ::= simple_statement | compound_statement

simple_statement ::= assignment_statement ; | iostatement ; | declaration_statement ;

compound_statement ::= if_statement | while_statement

simple_type ::= bool | char | int | string | float

array_type ::= simple_type [ constant ]
```

type ::= simple_type | array_type

expression_simple ::= constant | id | id [constant] | id [id] | unary_operator expression | (expression)

expression' ::= binary_operator expression expression' | epsilon

expression ::= expression_simple expression'

declaration_statement ::= type id | type id = expression

iostatement ::= << id | << id [constant] | << id [id] | >> expression

assignment_statement ::= id = expression

if_statement ::= if (expression) { statement_list } else_branch

else_branch ::= epsilon | else { statement_list }

while_statement ::= while (expression) { statement_list }

unary_operator ::= !

binary_operator ::= + | - | * | / | ^ | % | and | or | > | < | >= | <= | != | ==