Public Transport Access Detection

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Application and original contribution

Classification

AMS Mathematical Subject Classification - 68T45 Machine vision and scene understanding

ACM Computing Reviews Categories and Subject Descriptors - I.4 IMAGE PROCESSING AND COMPUTER VISION - I.4.6. Segmentation - Edge and feature detection

Application lifecycle

- 1. Application is opened
- 2. User chooses auditive or visualization mode using a voice command
- 3. In auditive mode, the live object detection automatically starts, and information is provided to the user in an auditive manner
- 4. In visualization mode the user can load an image and perform detection on it or can start object detection on the live feed from the camera
- 5. Application is closed by voice command or through a button

Functionalities

- choose auditive mode or visualization mode using a voice command
- auditive mode: perform live object detection on cars, busses, and license plates and based on the results of detection, provide auditory clues that guide the user towards the detected car or bus. If the detected object is a bus, then provide information about the location of the doors and the line of the bus (if available). If the detected object is a car, then provide information about the location of the doors and the license plate (if available)

- visualization mode: display the results of object detection on an image or on the live feed from the camera
- close the app using a voice command

Original contribution

The application aims to help the visually impaired persons by using computer vision and line detection, on a mobile device, to provide spatial information about public transport such as busses or ride sharing access. An object detector model will extract information about the vehicle and a line detector will analyze the part of the image containing the vehicle to extract information about the doors of the vehicle. This should eliminate the need for a dataset that has specific bounding box annotations for the doors.

Abstract

- short description of the approach and results

- 1. Introduction
- 1.1 Context and motivation
- 1.2 Objectives
- 1.3 Paper structure

2. State of the art

- discussion on the current methods used in object detection and line detection $\,$

3. Theoretical foundations

- description of the basic concepts that are used

4. Design and implementation

- description of the proposed solution

- 5. Experimental results
- 5.1 Dataset
- 5.2 Hyperparameter tuning
- 5.3 Perfomance evaluation
- 5.4 Comparison with other methods

6. Conclusions and future work

- summary of the solution - critical analysis of the solution - future improvements $\,$

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