```
1 /*-----*\
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 3
    * Date
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 4
    * Diploma : RaspiHome
 5
    * Classroom : T.IS-E2B
 6
    * Description:
 7
 8
           RaspiHomeTabletWindows is a program
 9
        compatible with the Windows tablet. It's a
10
        program that can be use as tactil graphic
        interface to order the component linked with
11
12
        the other Raspberry Pi.
   \*-----*/
13
14
15  namespace RaspiHomeTabletWindows.Menu
16 {
17
       public class MenuModel : PropertyChangedBase
18
       {
19
           #region Fields
20
           #region Constants
21
           #endregion
22
23
           #region Variables
24
           private MenuView _view = null;
25
           private CommunicationWithServer _comWithServer = null;
26
27
28
           // Use to store data in the cache
29
           private Windows.Storage.ApplicationDataContainer localSettings =
             Windows.Storage.ApplicationData.Current.LocalSettings;
30
           #endregion
31
           #endregion
32
33
           #region Properties
           public MenuView View
35
           {
36
               get
37
               {
38
                  return _view;
39
               }
40
41
              set
42
               {
43
                  _view = value;
44
45
           }
46
47
           public CommunicationWithServer ComWithServer
48
           {
49
              get
50
               {
51
                  return _comWithServer;
52
               }
53
54
               set
55
               {
```

```
\underline{\dots} e Tablet \verb|Windows| RaspiHomeTablet \verb|Windows| Menu \verb|MenuModel.cs|
```

```
56
                    _comWithServer = value;
57
                }
58
            }
59
            #endregion
60
61
            #region Constructor
62
            /// <summary>
            /// Constructor: Initializer
63
            /// </summary>
64
65
            public MenuModel(MenuView paramView)
66
                // Communication like Model-View
67
68
                this.View = paramView;
69
70
                // Initialize communication with server
71
                this.ComWithServer = new CommunicationWithServer();
72
            }
73
            #endregion
74
75
            #region Methods
76
            #endregion
77
        }
78 }
79
```