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 4
    * Diploma
                 : RaspiHome
 5
    * Classroom : T.IS-E2B
 6
 7
    * Description:
 8
            RaspiHomePiFaceDigital2 is a program who use
 9
         a PiFace Digital 2, it's an electronic card who
10
        can be use to plug electronic component. This
         program use the PiFace Digital 2 to activate
11
12
         light and store.
13
14
15
   namespace RaspiHomePiFaceDigital2
16
17
       public class PiFaceDigital2
18
       {
19
            // Output
            public const byte LED0 = 0x08;
                                               // I/O Direction Register
            public const byte LED1 = 0x09;
                                               // 1 = Input (default), 0 = Output
21
            public const byte LED2 = 0x0A;
                                               // MCP23x17 Input Polarity Register
22
23
            public const byte LED3 = 0x0B;
                                               // 0 = Normal (default)(low reads as ➤
               0), 1 = Inverted (low reads as 1)
                                               // MCP23x17 Interrupt on Change Pin →
24
            public const byte LED4 = 0x0C;
             Assignements
25
           public const byte LED5 = 0x0D;
                                               // 1 = Input (default), 0 = Output
26
           public const byte LED6 = 0x0E;
                                               // MCP23x17 Input Polarity Register
27
           public const byte LED7 = 0x0F;
                                               // 0 = Normal (default)(low reads as ₹
               0), 1 = Inverted (low reads as 1)
28
            // Input
29
30
            public const byte IN0 = 0x00;
                                              // I/O Direction Register
31
            public const byte IN1 = 0x01;
                                               // 1 = Input (default), 0 = Output
            public const byte IN2 = 0x02;
32
                                              // MCP23x17 Input Polarity Register
33
           public const byte IN3 = 0x03;
                                              // 0 = Normal (default)(low reads as ➤
             0), 1 = Inverted (low reads as 1)
34
            public const byte IN4 = 0x04;
                                              // MCP23x17 Interrupt on Change Pin
             Assignements
                                              // 1 = Input (default), 0 = Output
35
            public const byte IN5 = 0x05;
36
            public const byte IN6 = 0x06;
                                              // MCP23x17 Input Polarity Register
           public const byte IN7 = 0x07;
                                              // 0 = Normal (default)(low reads as →
37
              0), 1 = Inverted (low reads as 1)
38
39
            // Switch / Button
40
            public const byte Sw0 = IN0;
                                             // I/O Direction Register
41
            public const byte Sw1 = IN1;
                                             // 1 = Input (default), 0 = Output
42
            public const byte Sw2 = IN2;
                                             // MCP23x17 Input Polarity Register
43
           public const byte Sw3 = IN3;
                                             // 0 = Normal (default)(low reads as
             0), 1 = Inverted (low reads as 1)
44
            // Relay
45
                                                 // MCP23x17 Input Polarity
46
            public const byte RelayA = LED1;
             Register
47
            public const byte RelayB = LED0;  // 0 = Normal (default)(low reads →
              as 0), 1 = Inverted (low reads as 1)
```

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49 }
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50