# Sam Giustizia

Multidisciplinary Designer

UX Designer | UX Engineer | 3D Generalist

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#### **EXPERIENCE**

## **Virtual Pangea**

UX Engineer | Oct. 2021 - Sep. 2022

Leveraged UX knowledge to elevate and develop web experiences, working alongside both design and dev teams.

# Freelance 3D Design

4 active months from 2021 - 2022

Rendered products for online stores, and created interior layout plans and renderings with a focus on experiential design.

# **Independent Portfolio Development**

Nov. 2022 - Jun. 2023

Wrote, designed, and developed a personal portfolio website, a study in UI Design, UX Engineering, and branding.

#### **MADE Clothing Co.**

3D Generalist | Jul. 2020 - Jan. 2021

Designed and rendered product images for an online store, and clothing customization utility.

## **Prepr**

UX / UI Designer | May 2020 - Sep. 2020

Prototyped web and app experiences, and created marketing graphics.

#### **EDUCATION**

# **Honours Bachelor of Interaction Design**

Sheridan College | Sep. 2017 - Apr. 2021

Graduated with honours, and developed a toolkit of digital creation skills, with a strong focus on user-centered design.

#### **DISCIPLINES**

UX / UI Design
UX Research
3D Design
Web Development
Motion Graphics

#### TOOLS

Blender 3D HTML / CSS / JS React.js / Next.js Adobe XD / Figma Adobe Creative Suite