Step 1:

Create two tables showing average critic score for Sports games and average critic score for Shooter games.

SPORTS GAMES:

SELECT AVG(Critic\_Score) AS sports\_critic\_score

FROM sales\_genre

WHERE Genre LIKE “%Sports%”;

SHOOTER GAMES:

SELECT AVG(Critic\_Score) AS shooter\_critic\_score

FROM sales\_genre

WHERE Genre LIKE “%Shooter%”;

Step 2:

Create three statistics tables for all games, sports games, and shooter games containing the average, minimum, and maximum global sales.

ALL GAMES:

SELECT AVG(Global\_Sales) AS average\_global\_sales, MIN(Global\_Sales) AS min\_global\_sales, MAX(Global\_Sales) AS max\_global\_sales

FROM sales\_genre;

SPORTS GAMES:

SELECT AVG(Global\_Sales) AS average\_global\_sales, MIN(Global\_Sales) AS min\_global\_sales, MAX(Global\_Sales) AS max\_global\_sales

FROM sales\_genre

WHERE Genre LIKE “%Sports%”;

SHOOTER GAMES:

SELECT AVG(Global\_Sales) AS average\_global\_sales, MIN(Global\_Sales) AS min\_global\_sales, MAX(Global\_Sales) AS max\_global\_sales

FROM sales\_genre

WHERE Genre LIKE “%Shooter%”;

Step 3:

Create two tables for sports games and shooter games containing the number of games grouped by global sales.

SPORTS GAMES:

SELECT Global\_Sales, COUNT(Global\_Sales) AS count

FROM sales\_genre

WHERE Genre LIKE “%Sports%”

GROUP BY Global\_Sales;

SHOOTER GAMES:

SELECT Global\_Sales, COUNT(Global\_Sales) AS count

FROM sales\_genre

WHERE Genre LIKE “%Shooter%”

GROUP BY Global\_Sales;