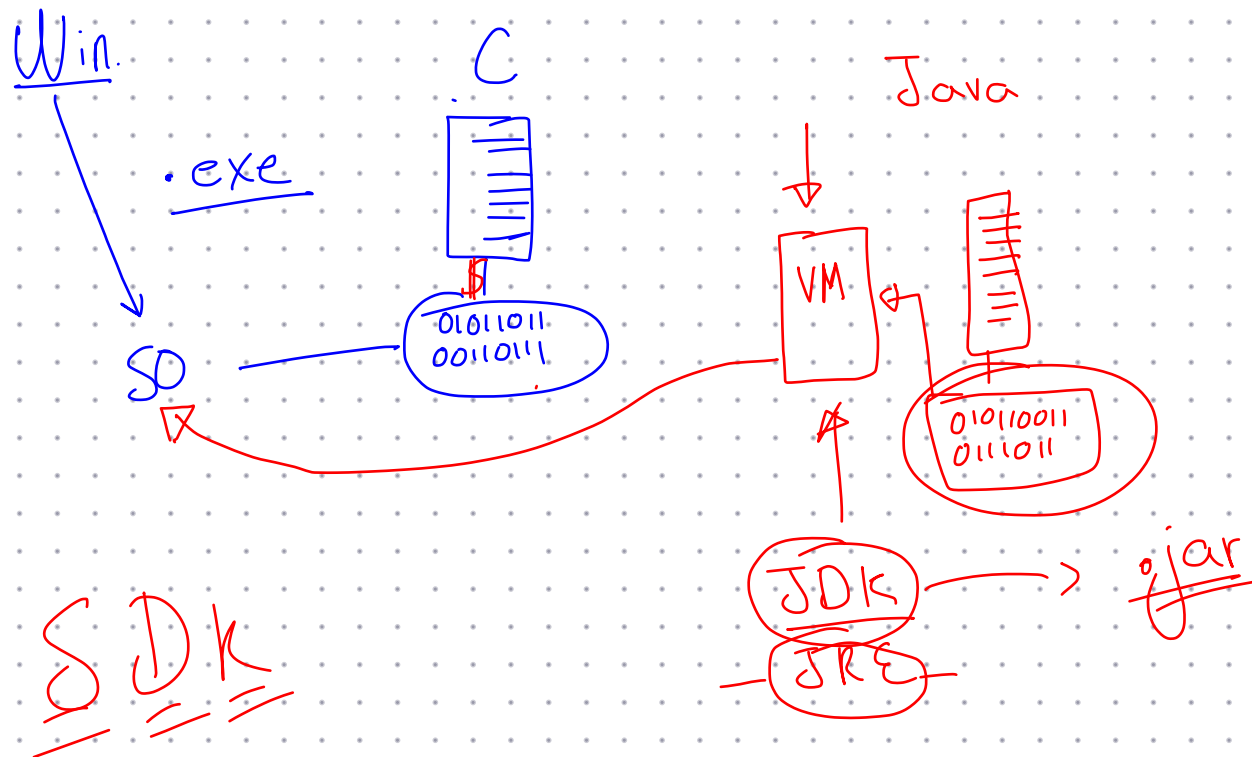


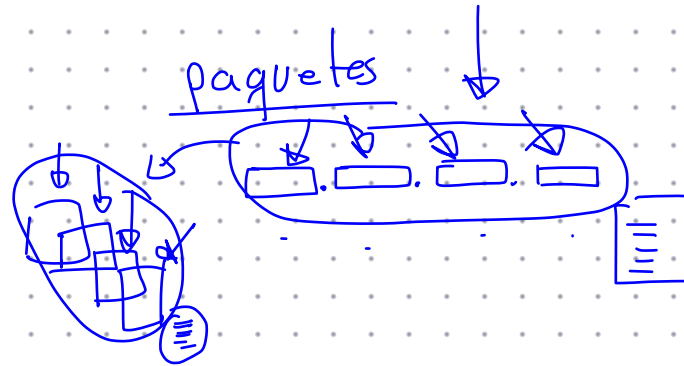


# *Curso de Java intermedio - Programación orientada a objetos*





JDK — [JRE]  
Eclipse IDE



Unidad. Basica

Clase  
class

[Criterio Visibilidad] \_ [Tipo dato respuesta] \_ [nombre] ([tipoDato] \_ [nombre] , [tipoDato] \_ [nom]) { }

public  
private  
protected

void

short  
int  
long  
float  
double  
bool  
String

[ ]

return [Variable];

short  
int  
long  
float  
double  
bool  
String

[ ]

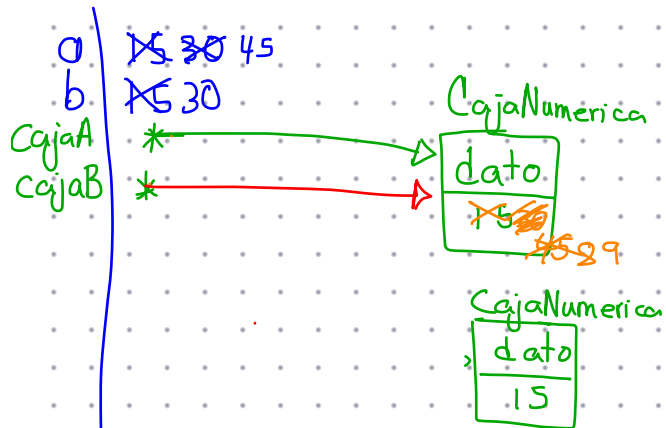
short  
int  
long  
float  
double  
bool  
String

[ ]

```
public int sumar(int a, int b) {  
    int suma = a + b;  
    return suma;  
}
```

```
public void imprimirTabla(int numeroParaTabla) {  
    =====
```

```
}  
public void imprimirTodasTablas() {  
    =====  
}
```



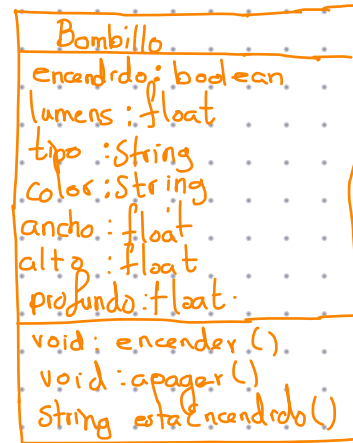
Pantalla

|    |    |
|----|----|
| 30 | 30 |
| 15 | 15 |
| 45 | 45 |
| 30 | 45 |
|    | 89 |
|    | 89 |

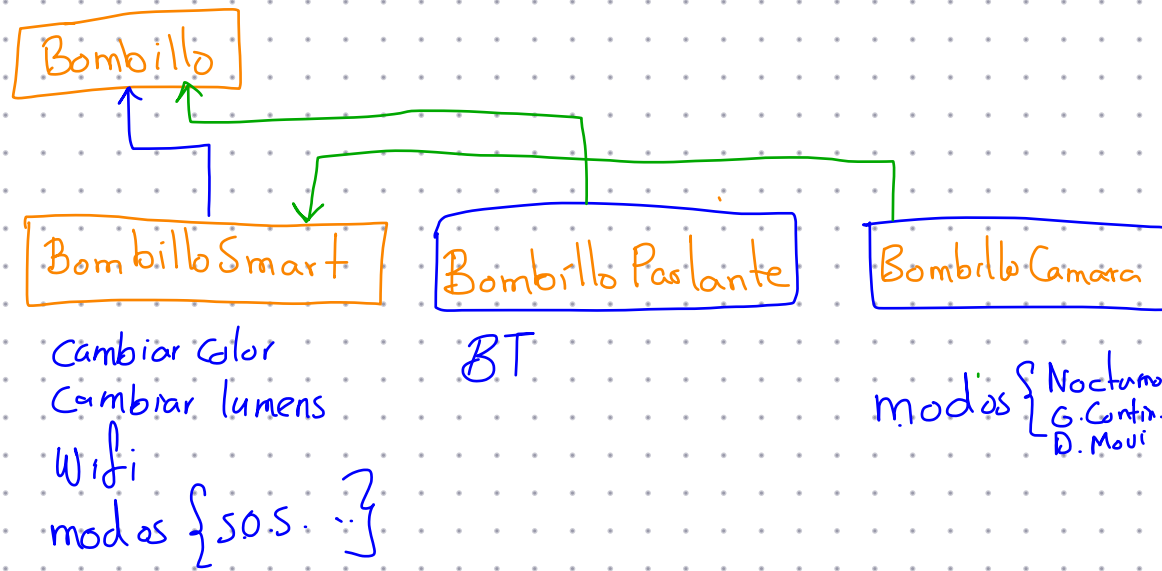
Caja B = Caja A

Caja B = \* →

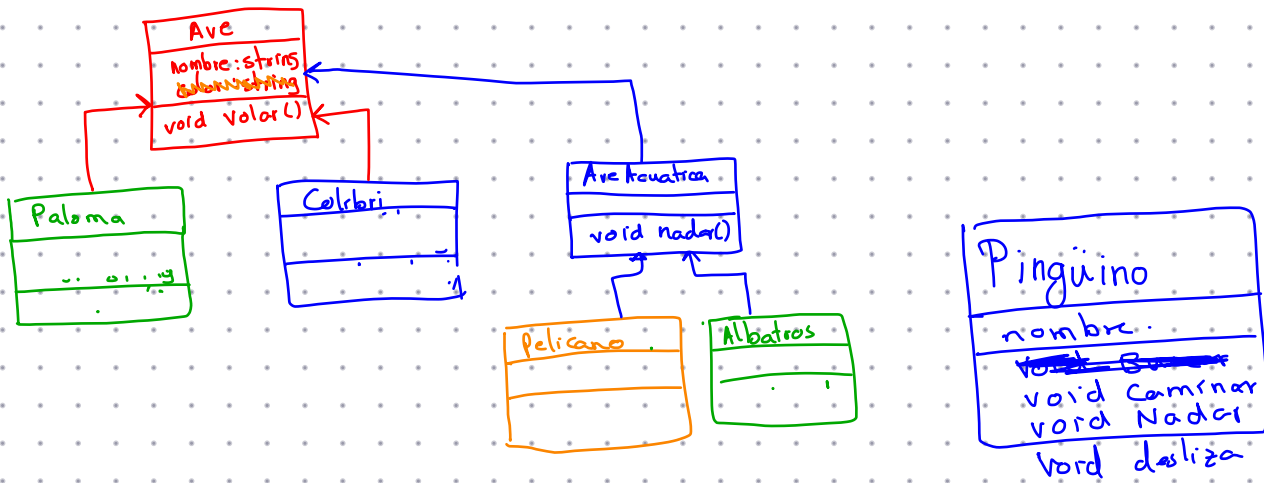
UML



proyecto Herencia



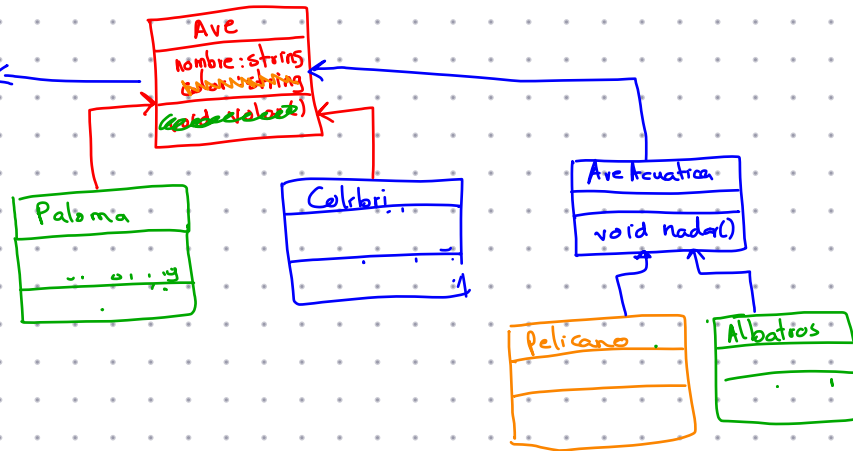




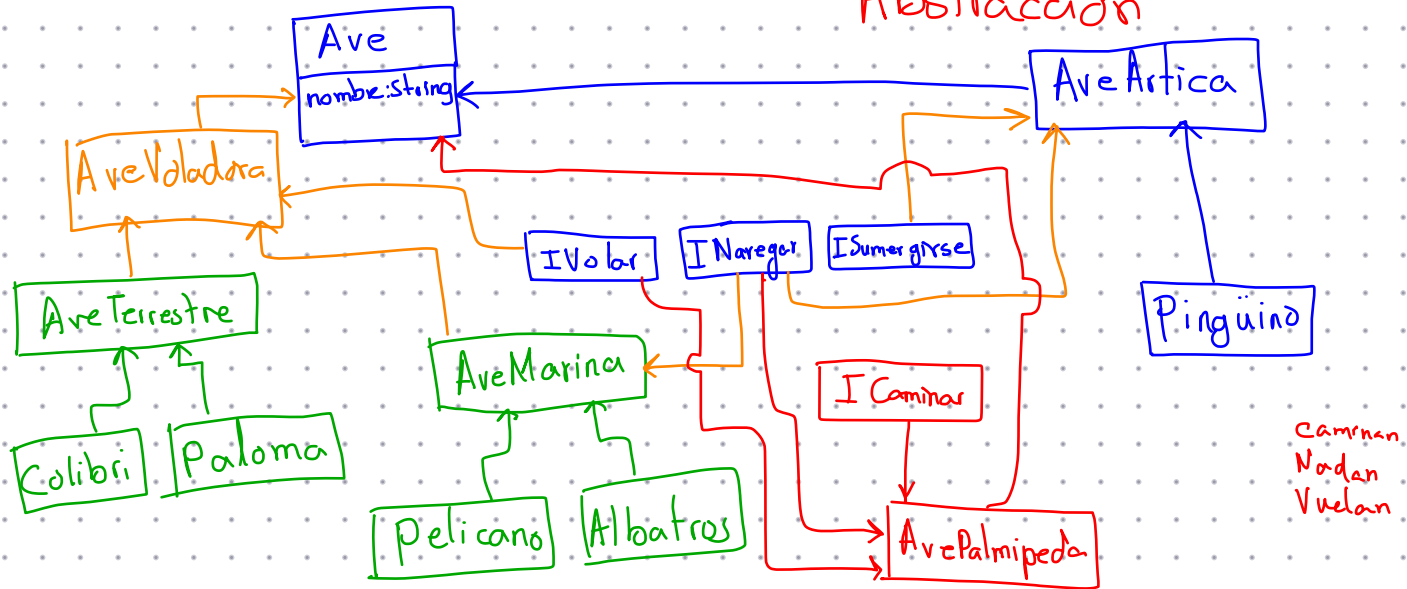


Interfaz  
Comportamiento Volar

IVolar



## Abstracción



Venta

Cliente

Producto

Vendor

Cliente

