Zhen Li

PERSONAL DATA

WEBSITE: http://zhen-li.com/

PHONE: +1 647 862 1938 EMAIL: zhen@cs.toronto.edu

ADDRESS: Room BA 5166, 40 St. George Street

Toronto, Ontario Canada M5S 2E4

EDUCATION

(Present) Doctor of Philosophy in Computer Science

University of Toronto, Toronto, Canada

JUNE 2017 Master of Science in Computer Science

University of Toronto, Toronto, Canada

AVERAGE GRADE: A+

JULY 2015 Bachelor of Engineering in COMPUTER SCIENCE

Tsinghua University, Beijing, China

GPA: 92/100 | RANK: 4/123

PUBLICATIONS

Zhen Li, Joannes Chan, Joshua Walton, Hrvoje Benko, Daniel Wigdor, and Michael Glueck. 2021. Armstrong: An Empirical Examination of Pointing at Non-Dominant Arm-Anchored UIs in Virtual Reality. In *SIGCHI Conference on Human Factors in Computing Systems* (CHI '21), May 08-13, 2021, Yokohama, Japan. https://doi.org/10.1145/3411764.3445064

Mingming Fan, **Zhen Li**, and Franklin Mingzhe Li. 2020. Eyelid Gestures on Mobile Devices for People with Motor Impairments. In *the 22nd International ACM SIGACCESS Conference on Computers and Accessibility* (ASSETS '20), October 26–28, 2020, Virtual Event, Greece. https://doi.org/10.1145/3373625.3416987

Zhen Li, Mingming Fan, Ying Han, and Khai N. Truong. 2020. iWink: Exploring Eyelid Gestures on Mobile Devices. In *1st International Workshop on Human-centric Multimedia Analysis* (HuMA '20), October 12, 2020, Seattle, WA, USA. https://doi.org/10.1145/3422852.3423479

Zhen Li, Michelle Annett, Ken Hinckley, Karan Singh and Daniel Wigdor. 2019. HoloDoc: Enabling Mixed Reality Workspaces that Harness Physical and Digital Content. In *SIGCHI Conference on Human Factors in Computing Systems Proceedings* (CHI '19), May 4-9, 2019, Glasgow, Scotland UK. https://doi.org/10.1145/3290605.3300917

Zhen Li, Michelle Annett, Ken Hinckley and Daniel Wigdor. 2019. SMAC: A Simplified Model of Attention and Capture in Multi-Device Desk-Centric Environments. In *Proceedings of the ACM on Human-Computer Interaction* (EICS '19), issue EICS, Article 2 (June 2019). https://doi.org/10.1145/3300961

Weinan Shi, Chun Yu, Xin Yi, **Zhen Li**, and Yuanchun Shi. TOAST: Ten-Finger Eyes-Free Typing on Touchable Surfaces. In *Proceedings of the ACM on Interactive, Mobile, Wearable, and Ubiquitous Technologies* (UBICOMP '18), Vol. 2, No. 1, Article 33 (March 2018). https://doi.org/10.1145/3191765

INTERNSHIPS

APR-SEP 2019 Research Intern
Supervised by Dr. Michael Glueck, Chatham Labs

Research outcomes published at CHI 2021

JUL-SEP 2014 | Keyboard-Surface Interaction: Using the Keyboard's Surface as a Pointing

Device

Supervised by Prof. Anind K. Dey, HCI Institute, Carnegie Mellon University

Designed the first stage of the user study and contributed to the gesture recognition

SCHOLARSHIPS AND AWARDS

MAR 2015 ST ENGINEERING China Scholarship
OCT 2014 Tsinghua – DONGSHI Dongfang Scholarship
AUG 2014 GOOGLE Excellence Scholarship
MAR 2014 ST ENGINEERING China Scholarship
OCT 2013 Tsinghua – ZHENG Geru Scholarship
MAR 2013 ST ENGINEERING China Scholarship
OCT 2012 Tsinghua – ZHANG Ronghua Scholarship

TEACHING

INTRODUCTION TO COMPUTER SCIENCE, CSC108

Department of Computer Science, University of Toronto

MAY-DEC 2020 | Teaching Assistant

Introduction to Computer Science, CSC108

Department of Computer Science, University of Toronto

JAN-APR 2020 | Teaching Assistant

THE DESIGN OF INTERACTIVE COMPUTATIONAL MEDIA, CSC318 Department of Computer Science, University of Toronto

JAN-DEC 2019 | Teaching Assistant

Introduction to Computer Science, CSC108

Department of Computer Science, University of Toronto

MAY 2016 - DEC 2018 | Teaching Assistant

INTRODUCTION TO COMPUTER SCIENCE, CSC148

Department of Computer Science, University of Toronto

JAN-APR 2016 | Teaching Assistant

Introduction to Computer Science, CSC108

Department of Computer Science, University of Toronto

SEP-DEC 2011 | Teaching Assistant

Fundamentals of Programming, No.30240233

Department of Computer Science and Technology, Tsinghua University