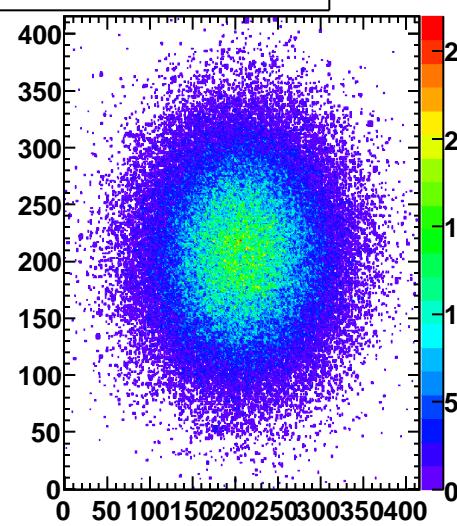
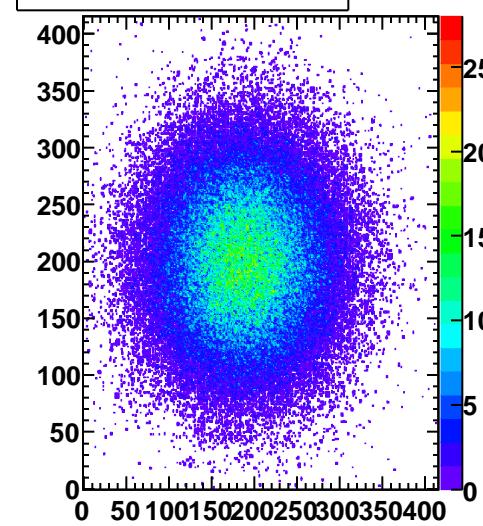


### Run 35999, cumul over 10000 events

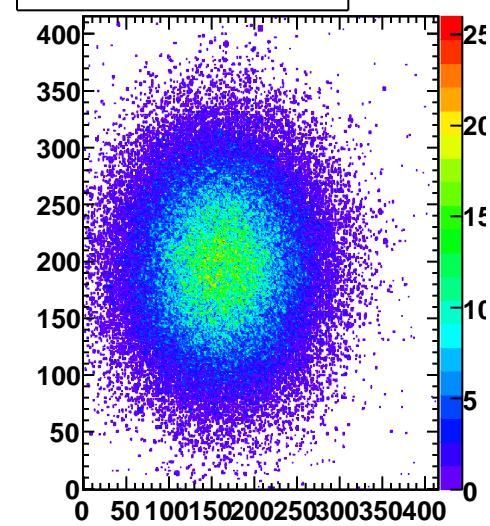
Raw data map of plane 1 - REF, S/N>65536.0



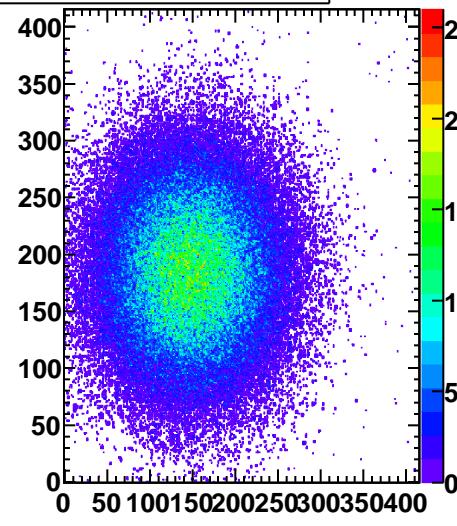
Raw data map of plane 2 - REF, S/N>65536.0



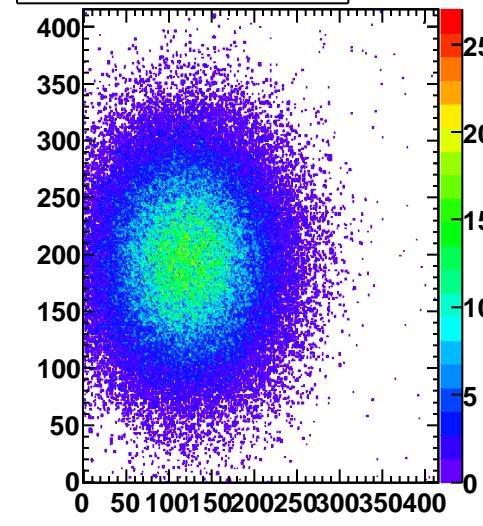
Raw data map of plane 3 - REF, S/N>65536.0



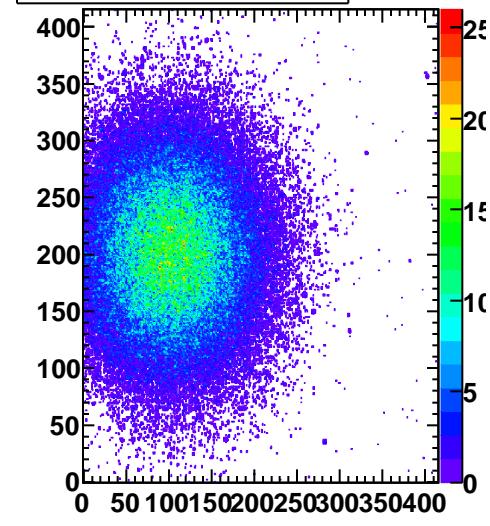
Raw data map of plane 4 - REF, S/N>65536.0



Raw data map of plane 5 - REF, S/N>65536.0



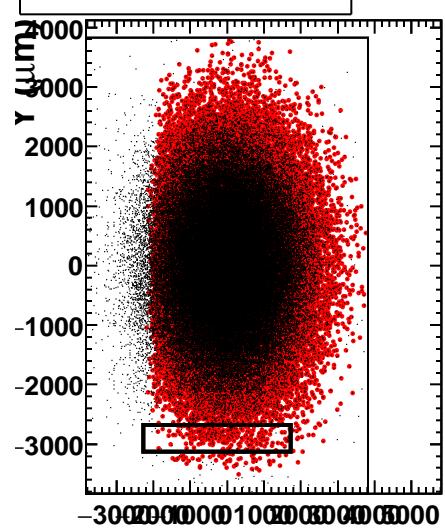
Raw data map of plane 6 - REF, S/N>65536.0



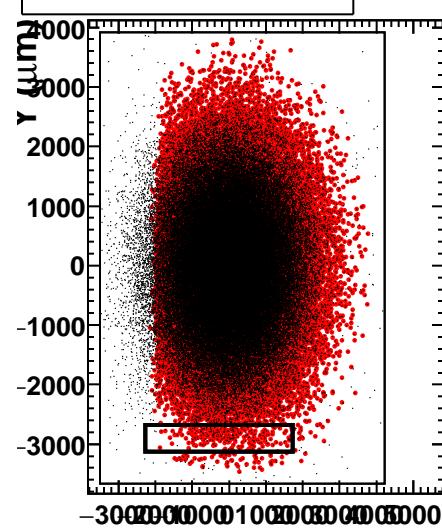


**Run 35999, cumul over 10000 events**

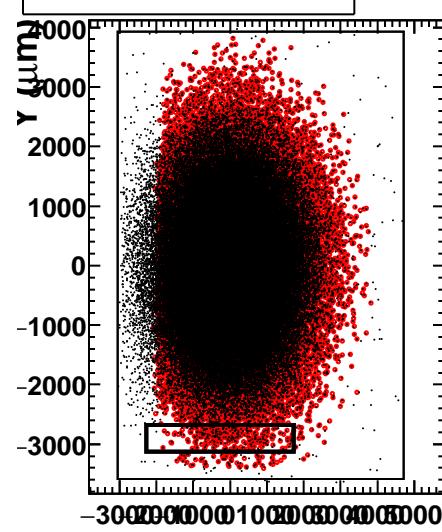
Track map of plane (1) REF



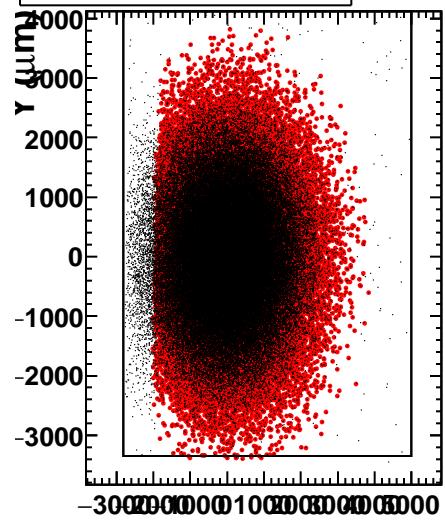
Track map of plane (2) REF



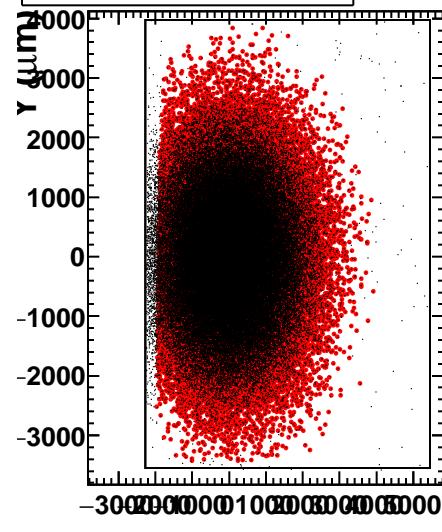
Track map of plane (3) REF



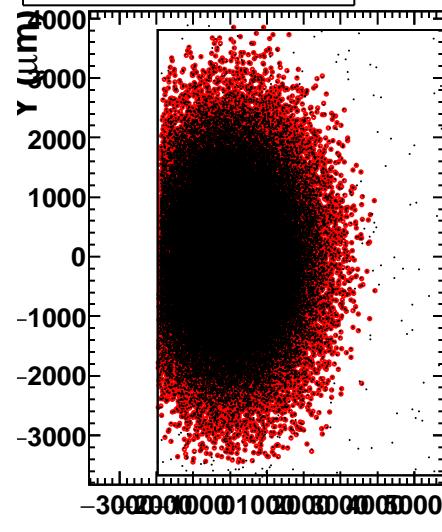
Track map of plane (4) REF



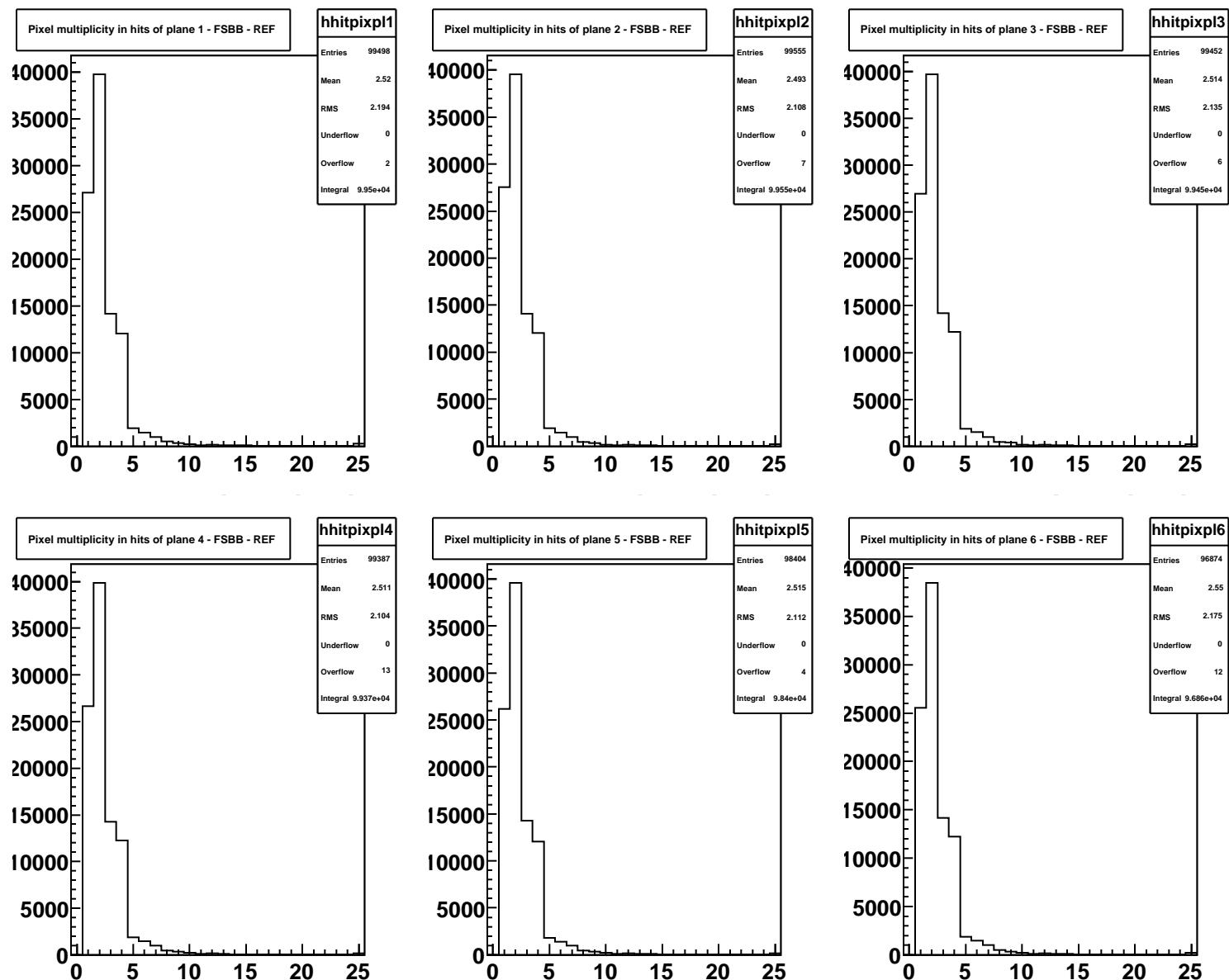
Track map of plane (5) REF



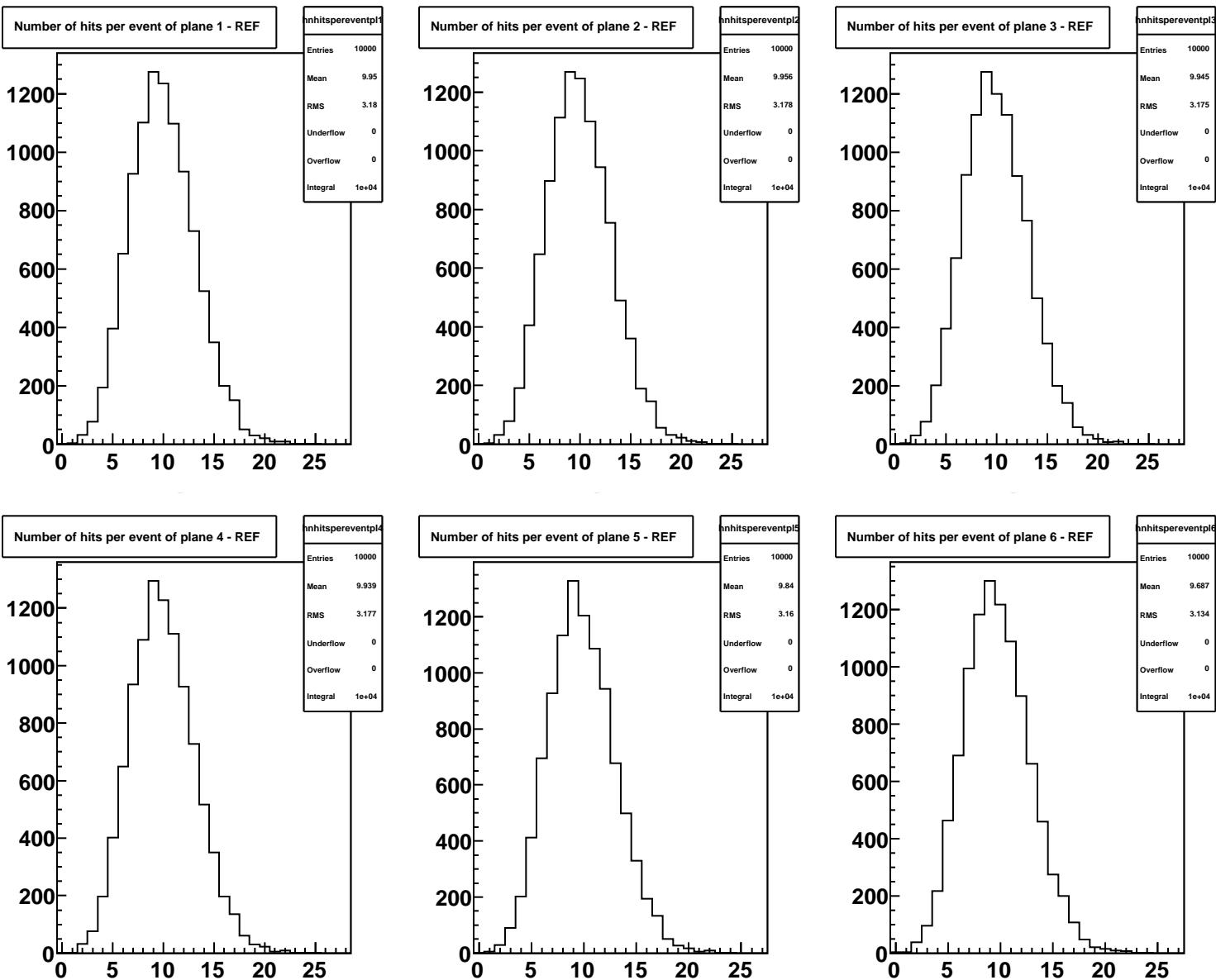
Track map of plane (6) REF



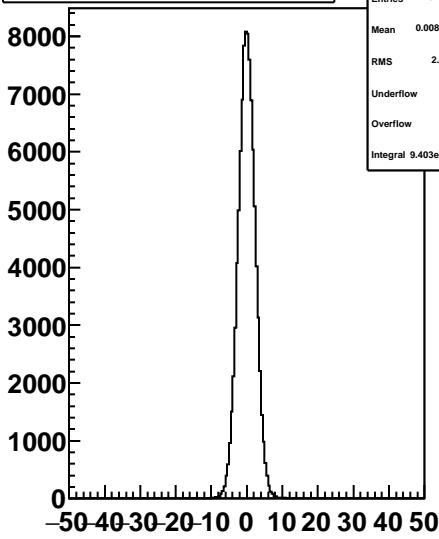
## Run 35999, cumul over 10000 events



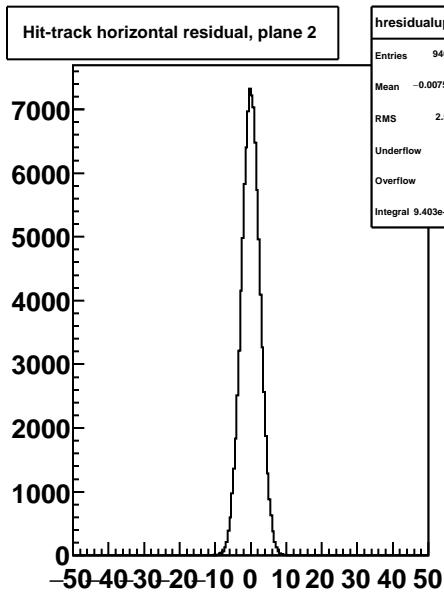
## Run 35999, cumul over 10000 events



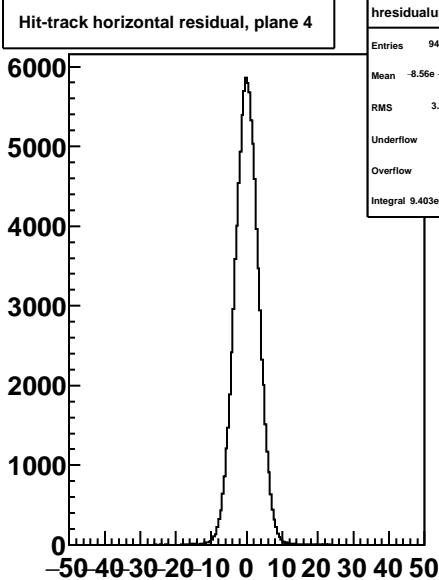
Hit-track horizontal residual, plane 1



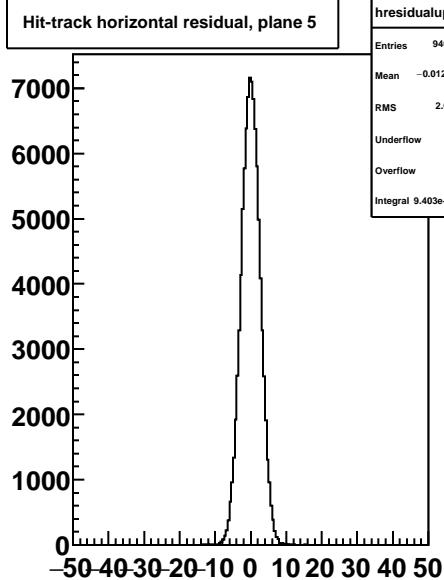
Hit-track horizontal residual, plane 2



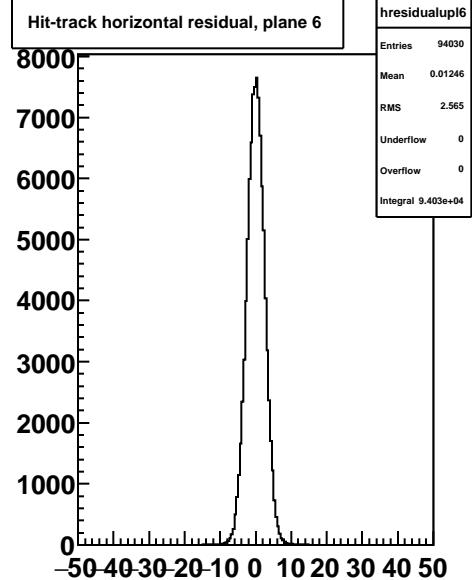
Hit-track horizontal residual, plane 4

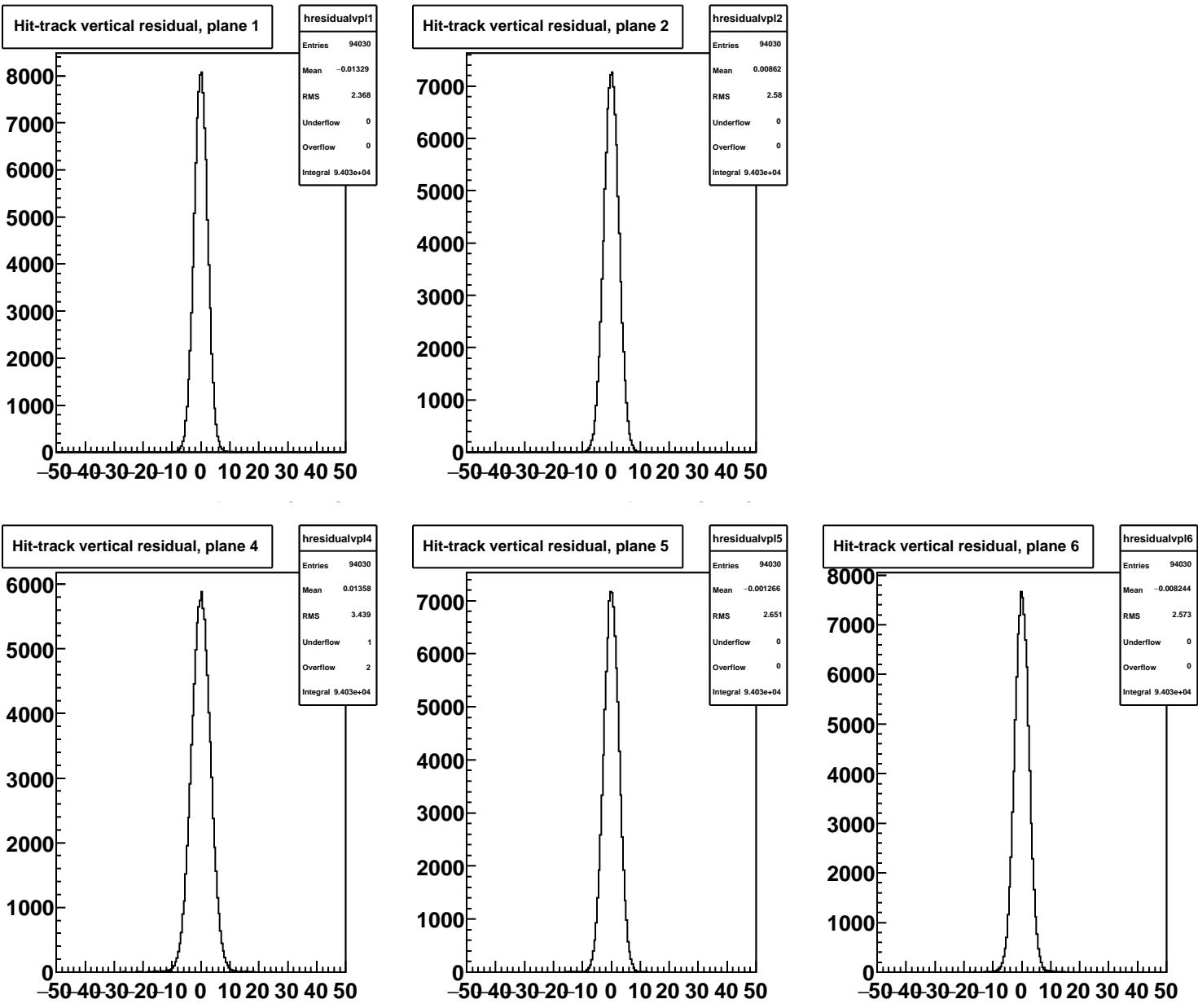


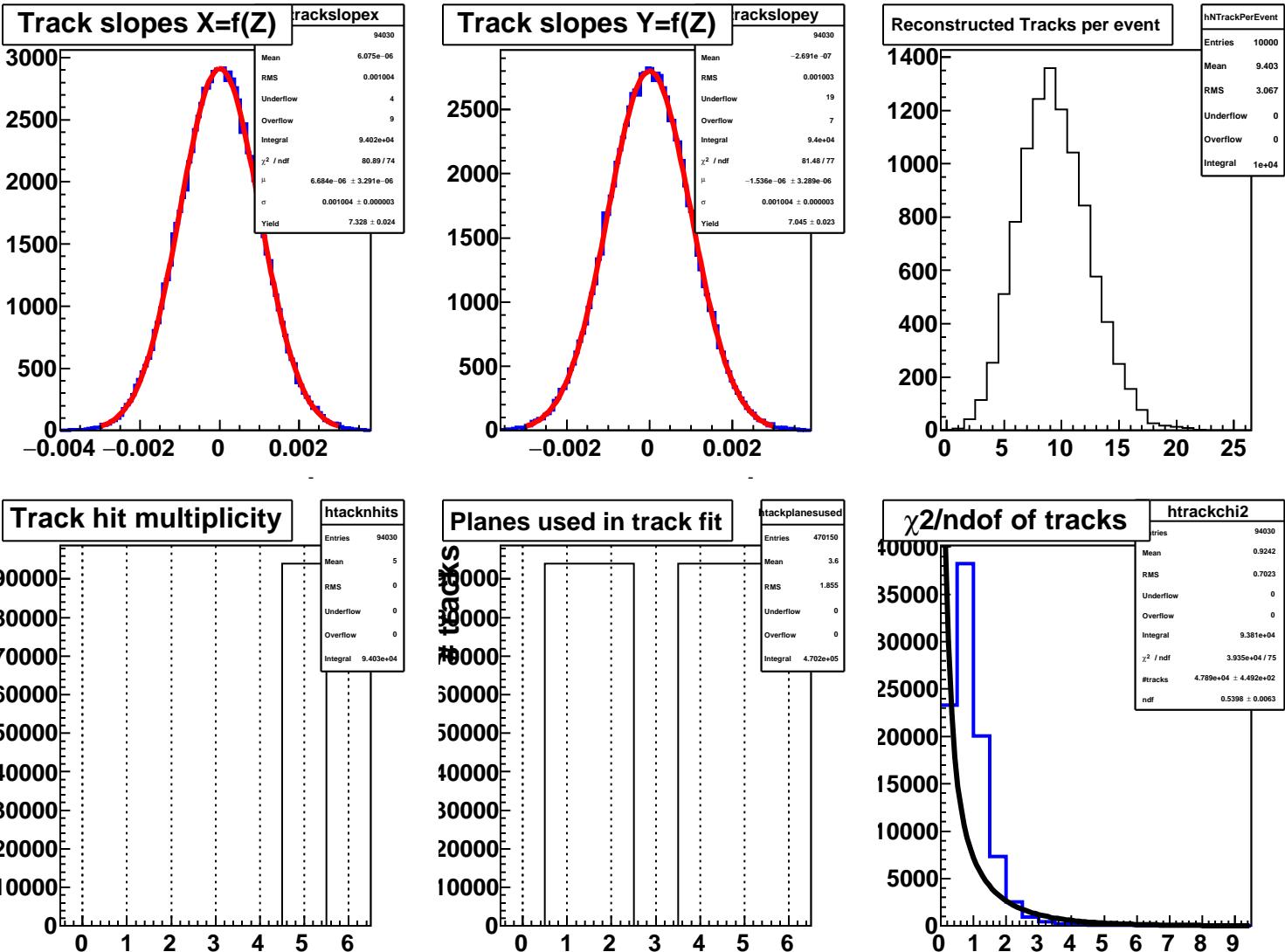
Hit-track horizontal residual, plane 5



Hit-track horizontal residual, plane 6







# Metadata

Wed Aug 10 12:38:07 2016

DSF file used as input:

/home/aperez/TAF\_repo/TAF\_developments/TAF\_Validation\_Procedure/TAF\_trunk\_ValidationProcedure\_9Aug201

RUN NUMBER = 35999 Plane number = 3 submatrix Number = 0

Geomatrix = 0 : (-20000.0 < U < 20000.0) $\mu\text{m}$  x (-20000.0 < V < 20000.0) $\mu\text{m}$

track-Hit dist cut = 50.0 $\mu\text{m}$

$\chi^2_{\text{max}} = 2.0$

min # of hits required per tracks = 5

CUTS S/N seed and S/N neighbours = 0.0 and 0.0

MIN and MAX # of hits per event to evaluate effic = 0 and 1000

calibration = 1.000

# Summary Results

Total # events processed = 60001

matched/good tracks in DUT = 530087 532752 0.9950

Effic = (99.4998 ± 0.0097) %

Prob(wrong asso.,trk-hit dist = 50.0 $\mu$ m) = (0.0402 ± 0.0028) %

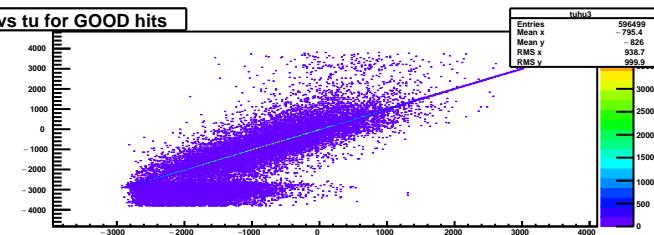
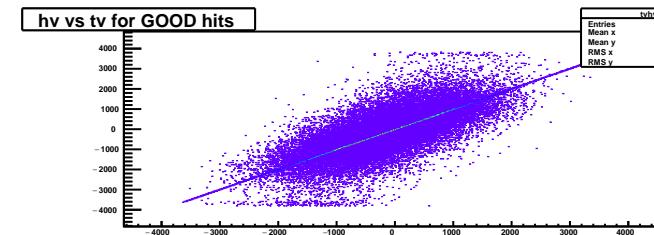
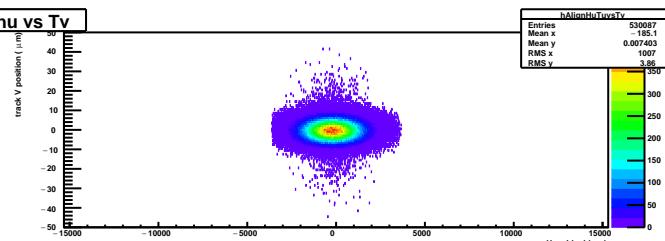
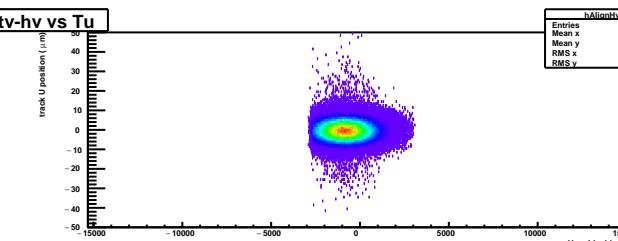
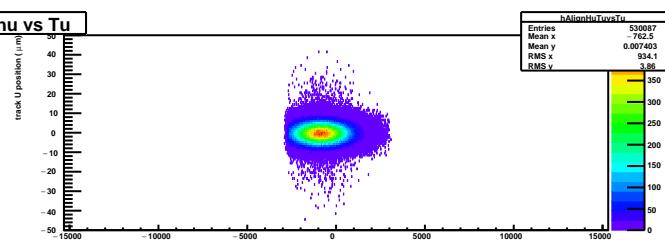
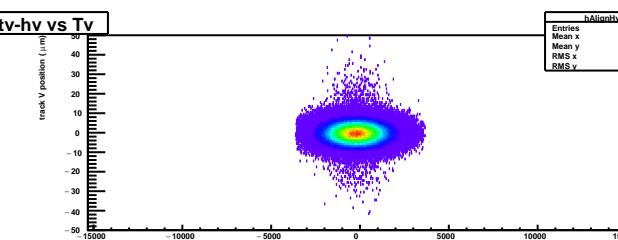
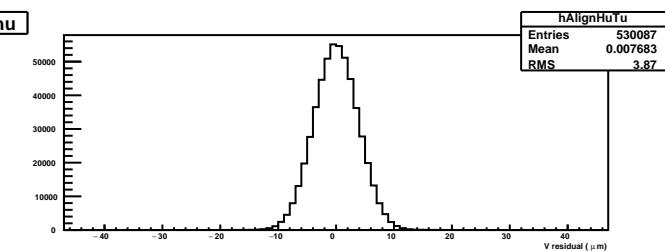
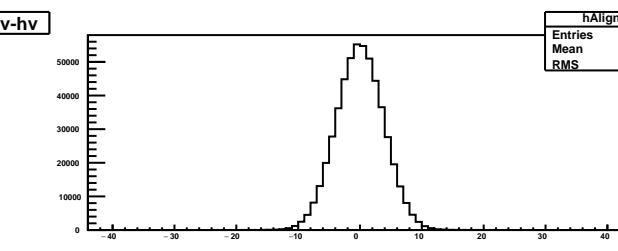
Effic(corr. wrong asso.) = (99.4996 ± 0.0097) %

(# good rec tracks in telescope)/event, average = 5.439, RMS = 3.317

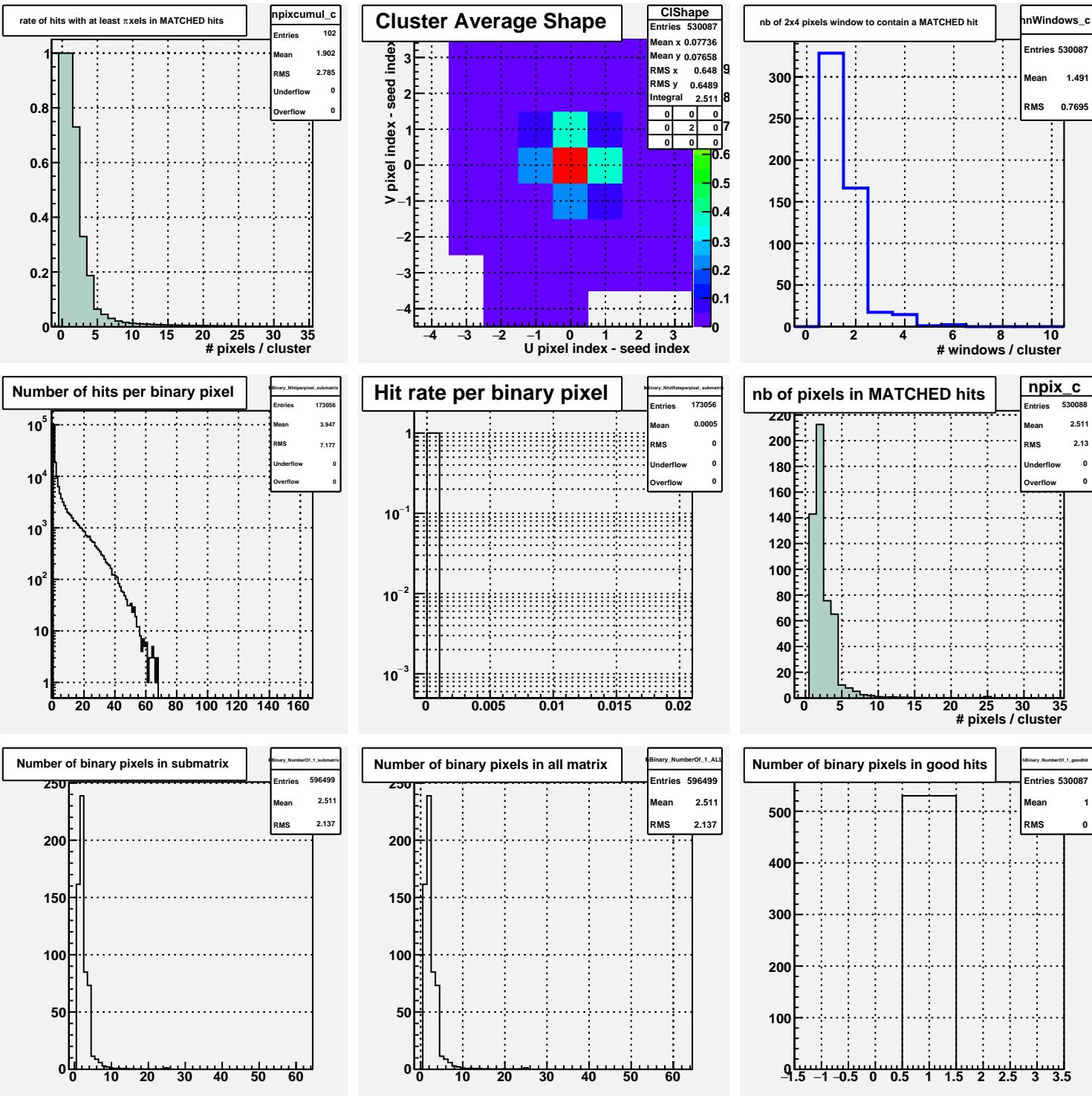
# of rec hits in DUT = 596499, good = 596499, average/event = 9.943, RMS = 3.171

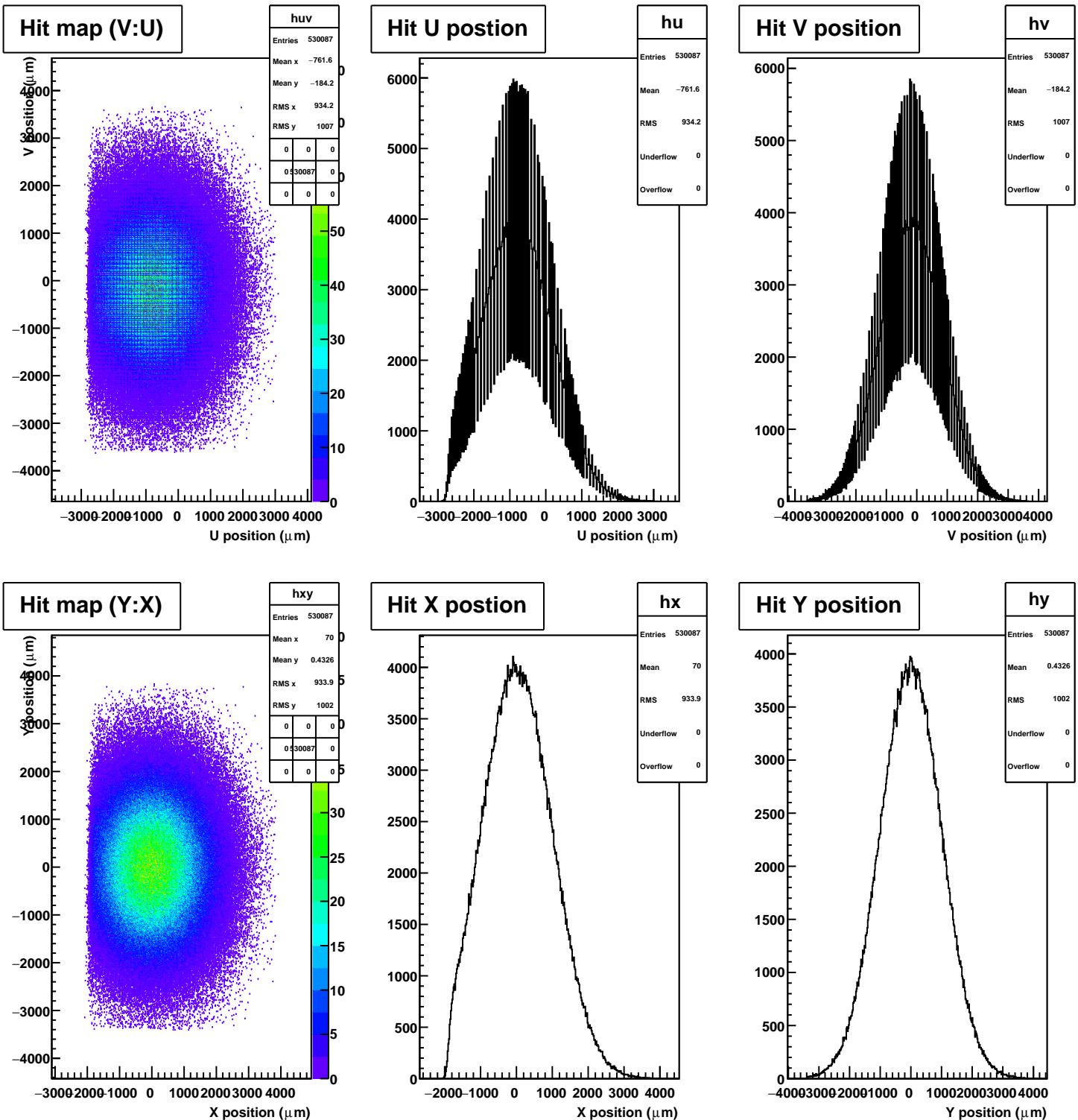
<cluster multiplicity> = 2.511, RMS(cluster multiplicity) = 2.130

# un-matched tracks = 2665, with thdist > THdist limit 2665.00, without hits in DUT 0

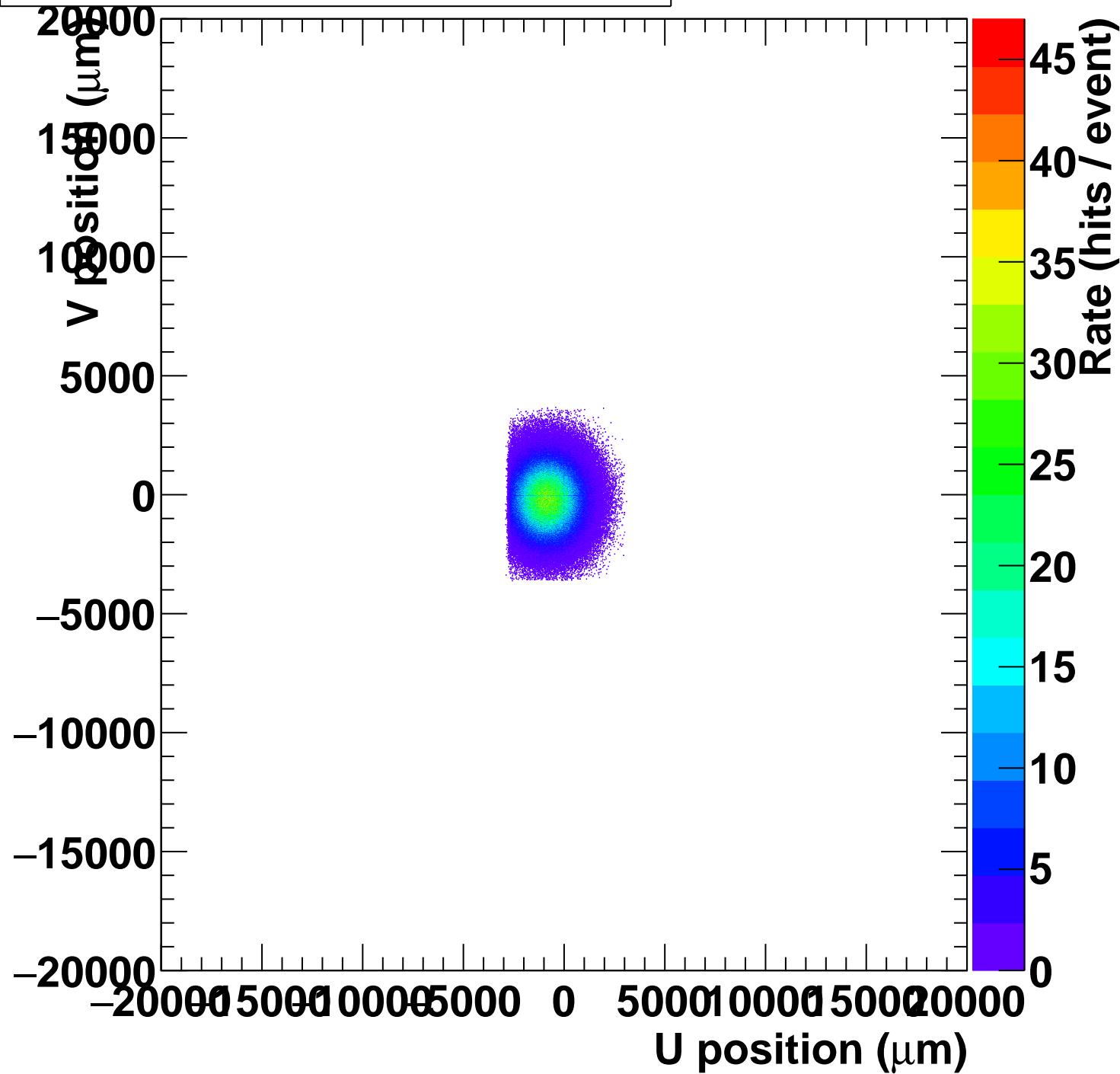
**hu vs tu for GOOD hits****hv vs tv for GOOD hits****tu-hu vs Tv****tv-hv vs Tu****tu-hu vs Tu****tv-hv vs Tv****tu-hu****tv-hv**

M35 ; run 35999; Pl 3, sub 0, dist 50; Gain 1.00; eff 0.995 +- 0.000; Seed 0.0; Neigh 0.0

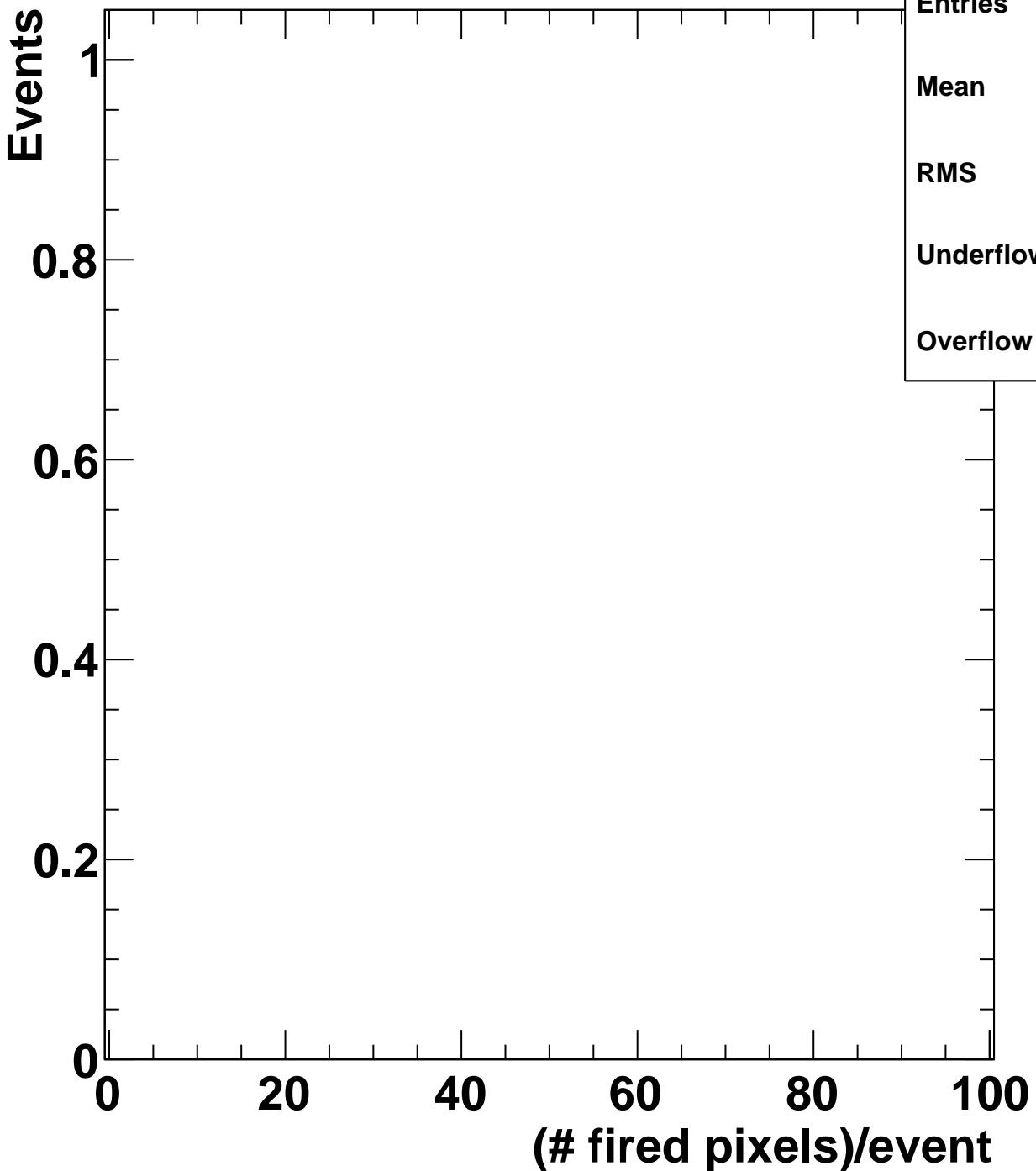




# Rate map (V:U)

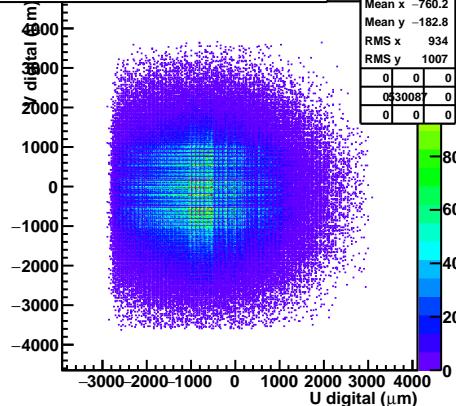


## Number of fired pixels per event inside geomatrix

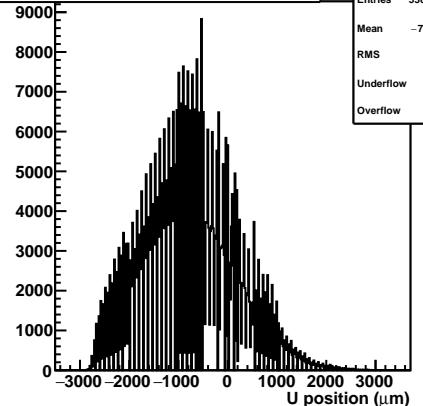


h_pixels_event	
Entries	0
Mean	0
RMS	0
Underflow	0
Overflow	0

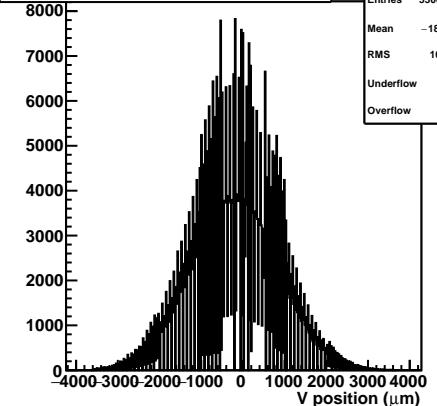
## MATCHED hit map



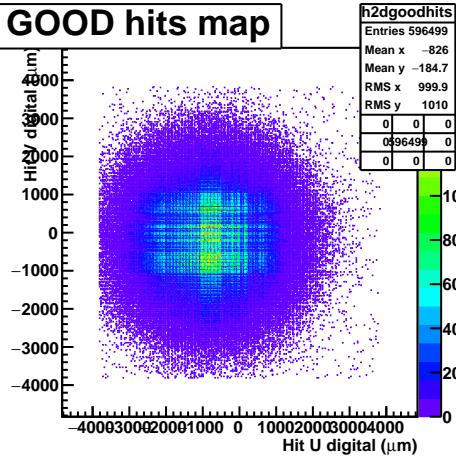
## Hit U digital position



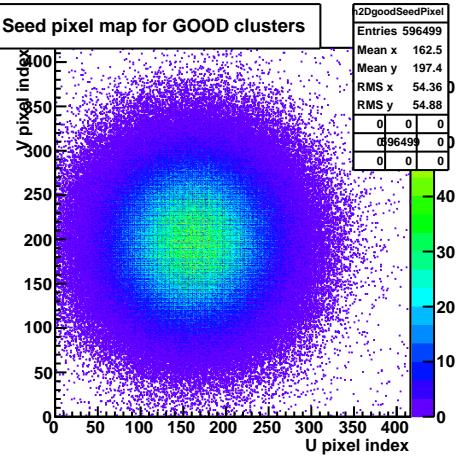
## Hit V digital position



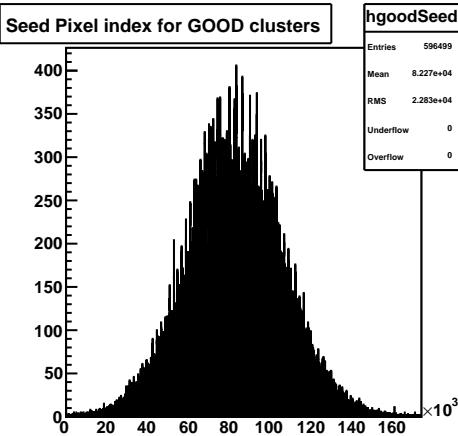
## GOOD hits map



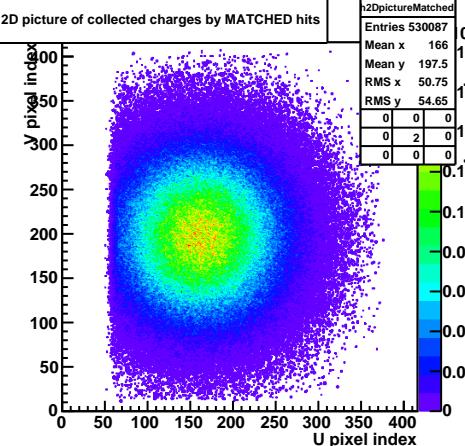
## Seed pixel map for GOOD clusters

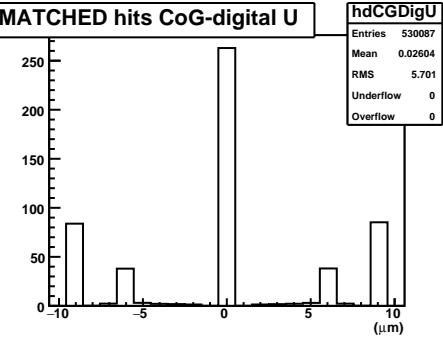
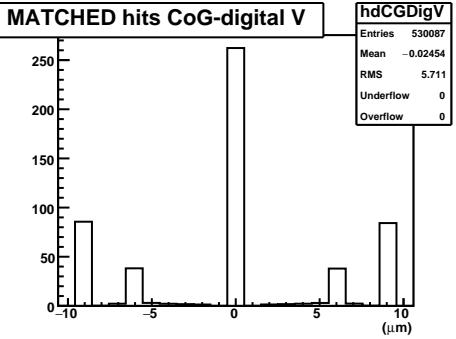
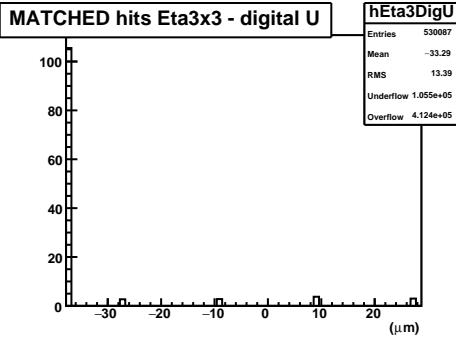
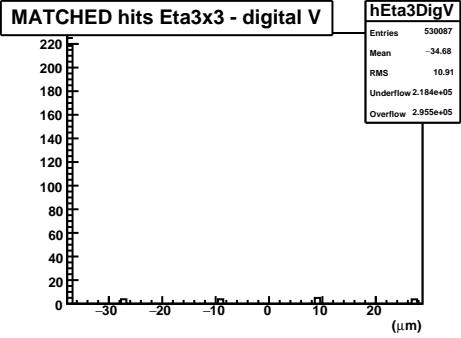
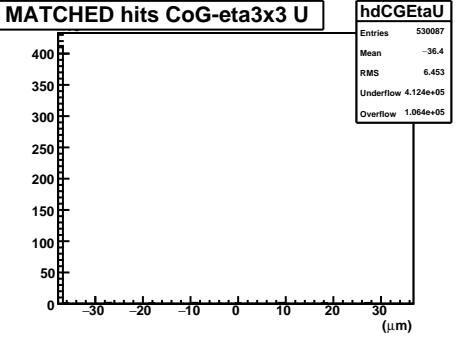
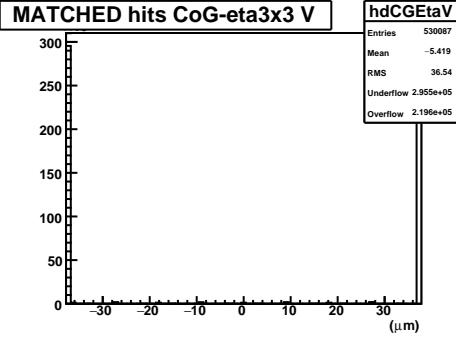


## Seed Pixel index for GOOD clusters

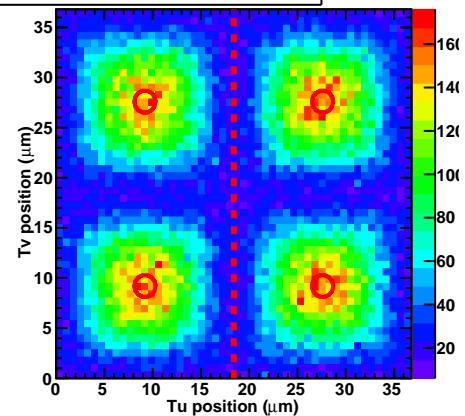


## 2D picture of collected charges by MATCHED hits

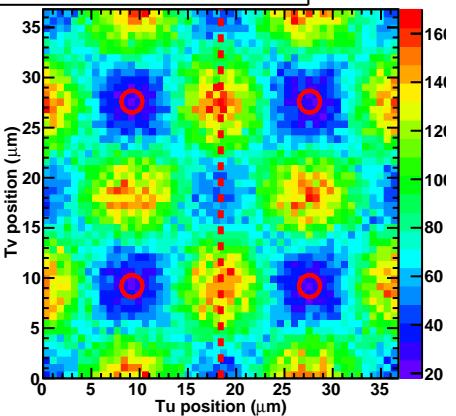


**MATCHED hits CoG-digital U****MATCHED hits CoG-digital V****MATCHED hits Eta3x3 - digital U****MATCHED hits Eta3x3 - digital V****MATCHED hits CoG-eta3x3 U****MATCHED hits CoG-eta3x3 V**

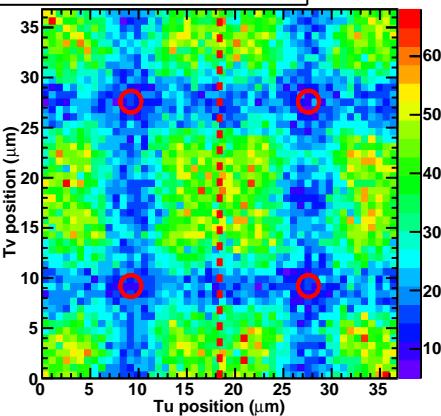
Tu vs Tv on matrix for Mult. = 1



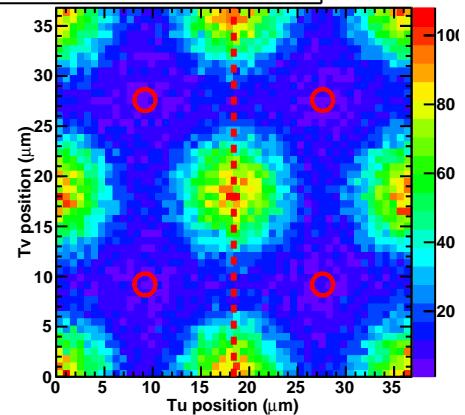
Tu vs Tv on matrix for Mult. = 2



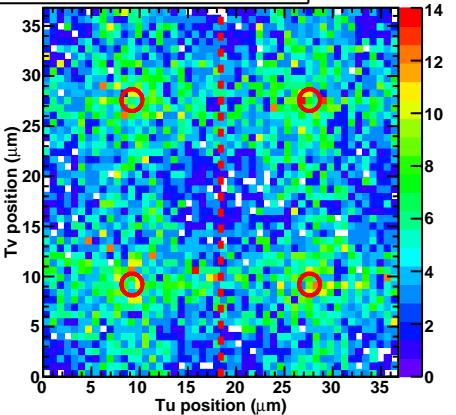
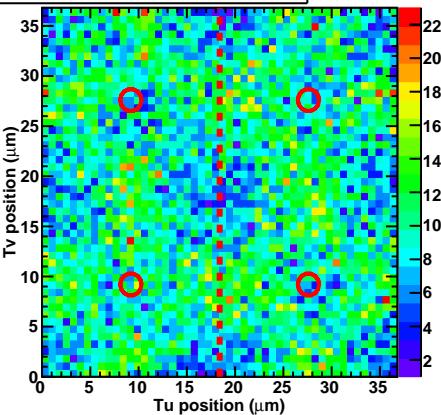
Tu vs Tv on matrix for Mult. = 3



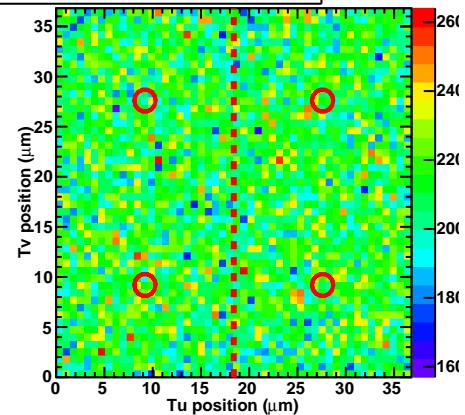
Tu vs Tv on matrix for Mult. = 4



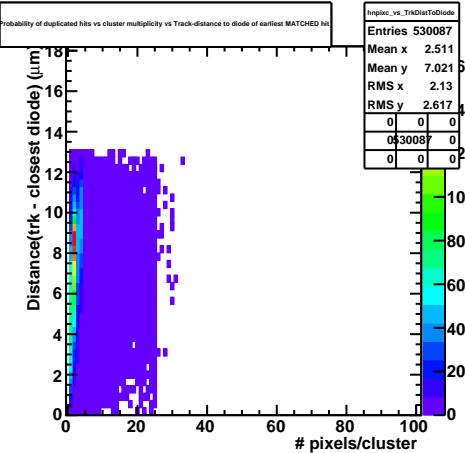
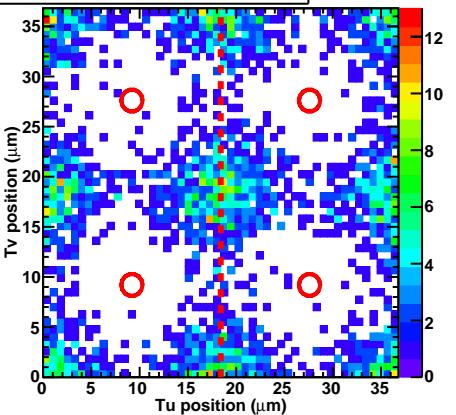
Tu vs Tv on matrix for Mult. = 5

Tu vs Tv on matrix for Mult.  $\geq$  6

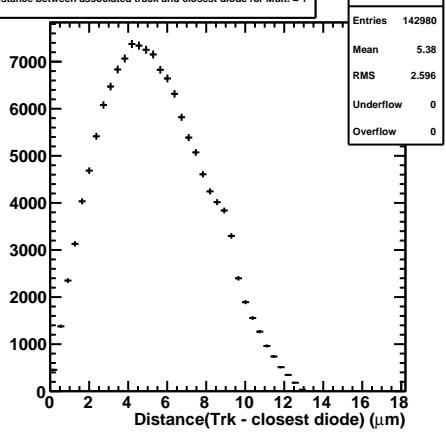
Tu vs Tv on matrix for all associated tracks



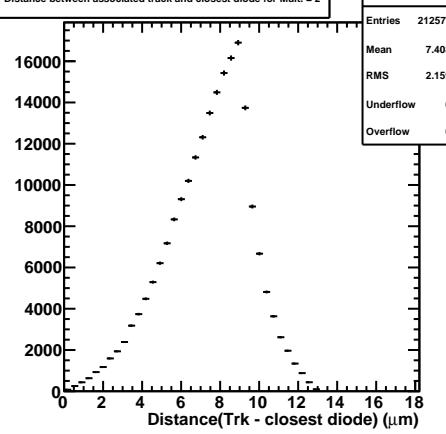
Tu vs Tv on matrix for non-associated tracks



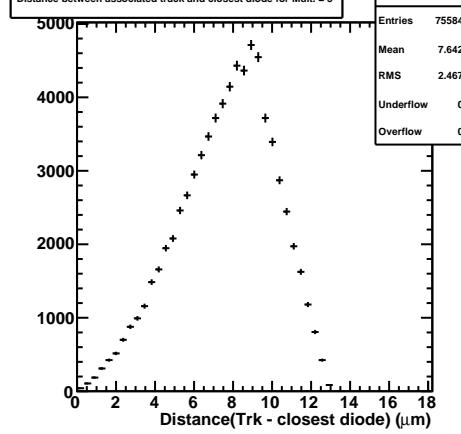
Distance between associated track and closest diode for Mult. = 1



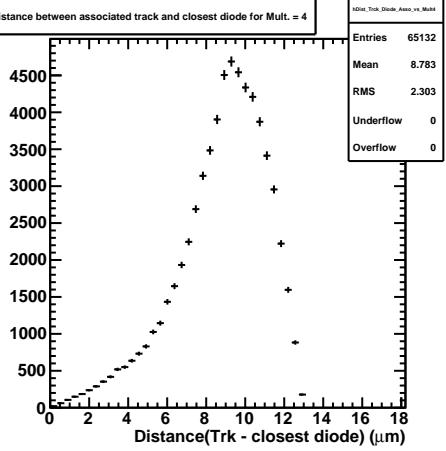
Distance between associated track and closest diode for Mult. = 2



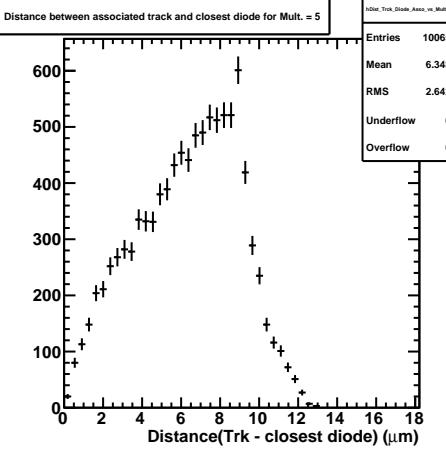
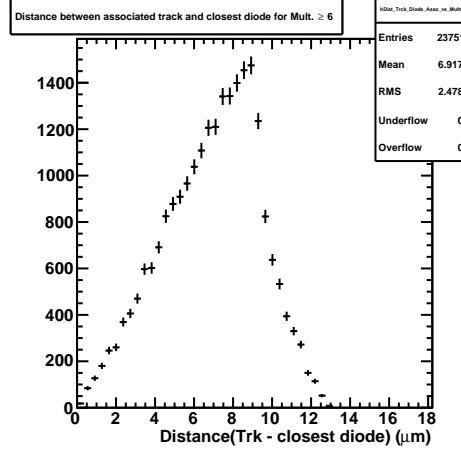
Distance between associated track and closest diode for Mult. = 3



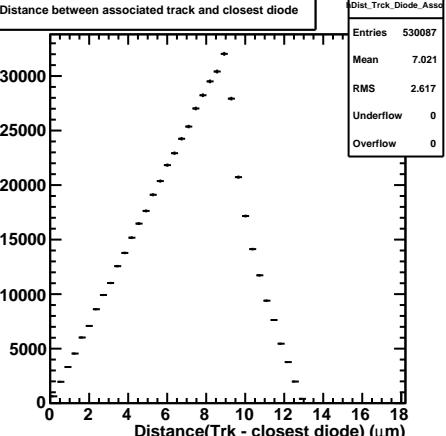
Distance between associated track and closest diode for Mult. = 4



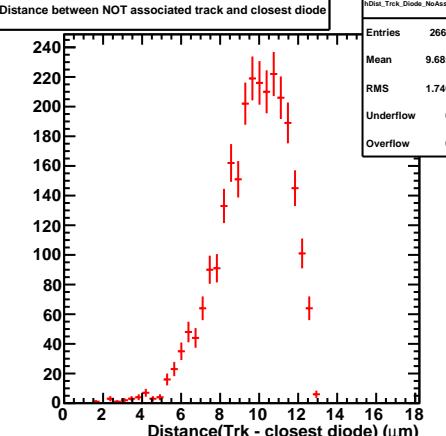
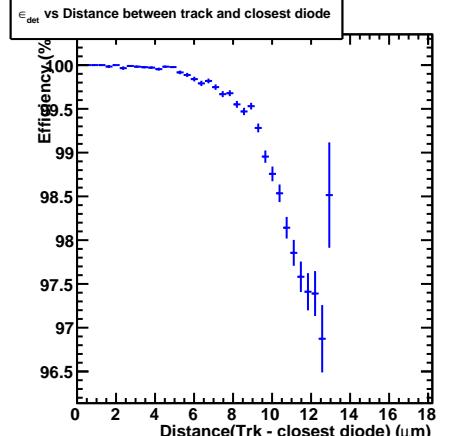
Distance between associated track and closest diode for Mult. = 5

Distance between associated track and closest diode for Mult.  $\geq$  6

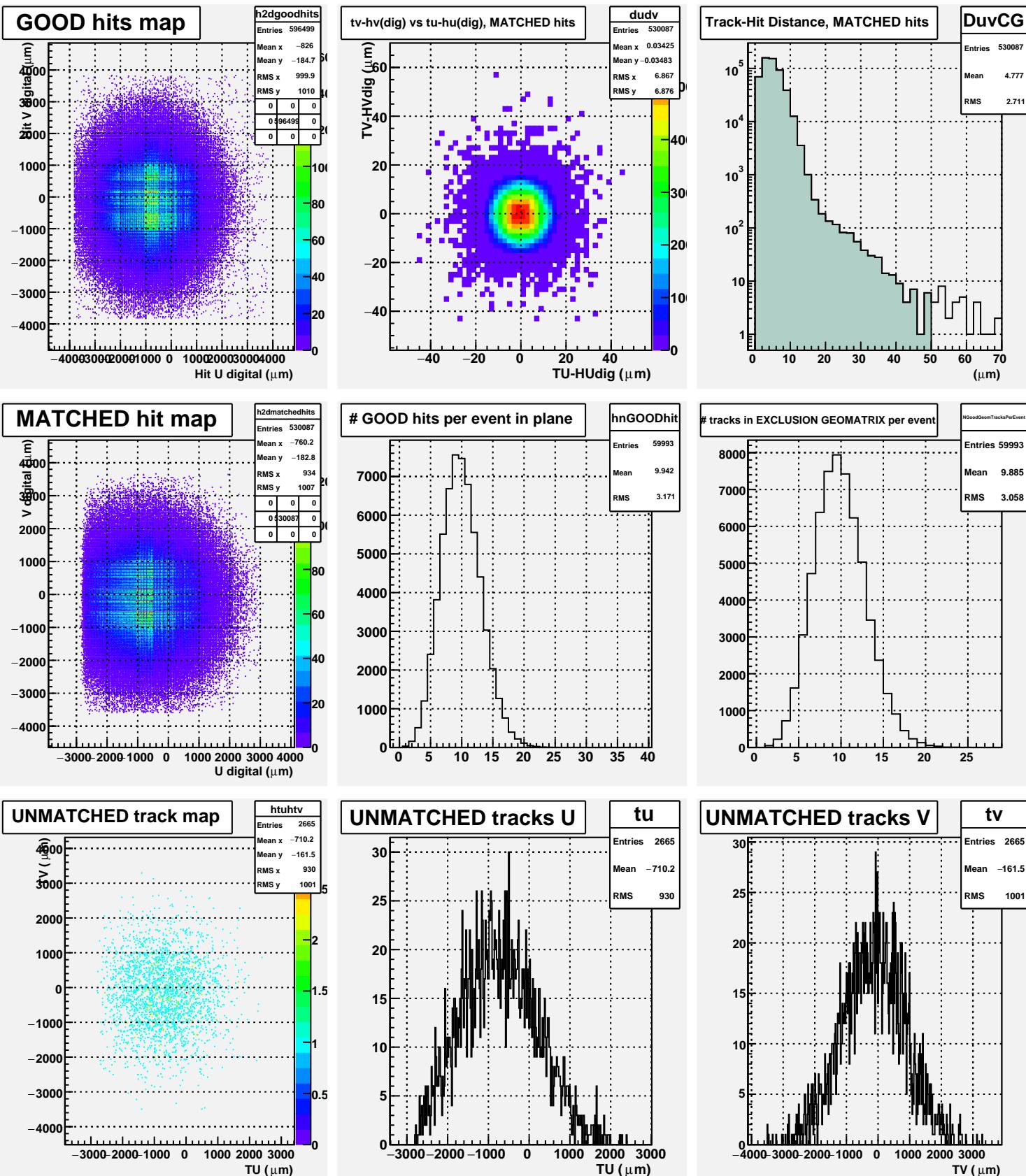
Distance between associated track and closest diode

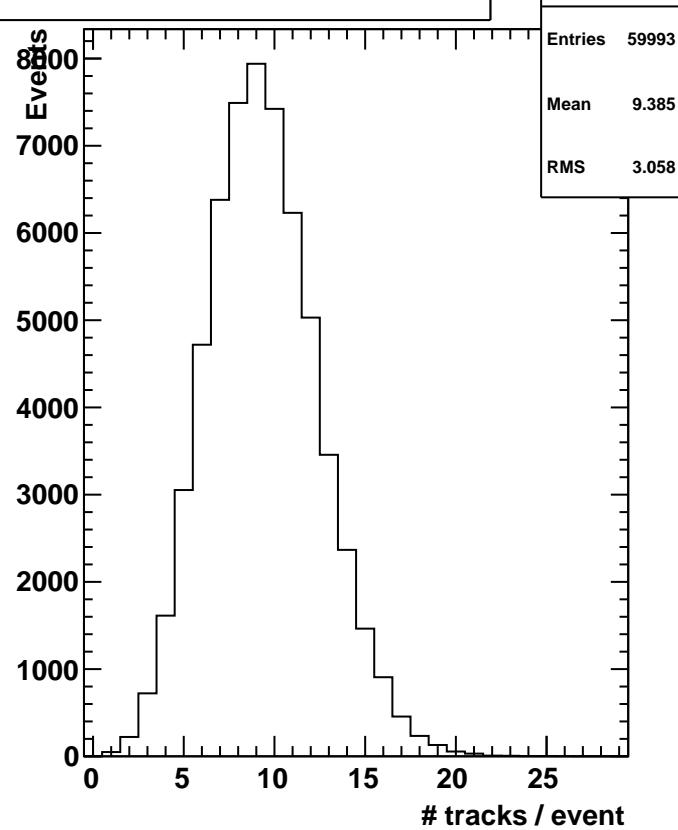
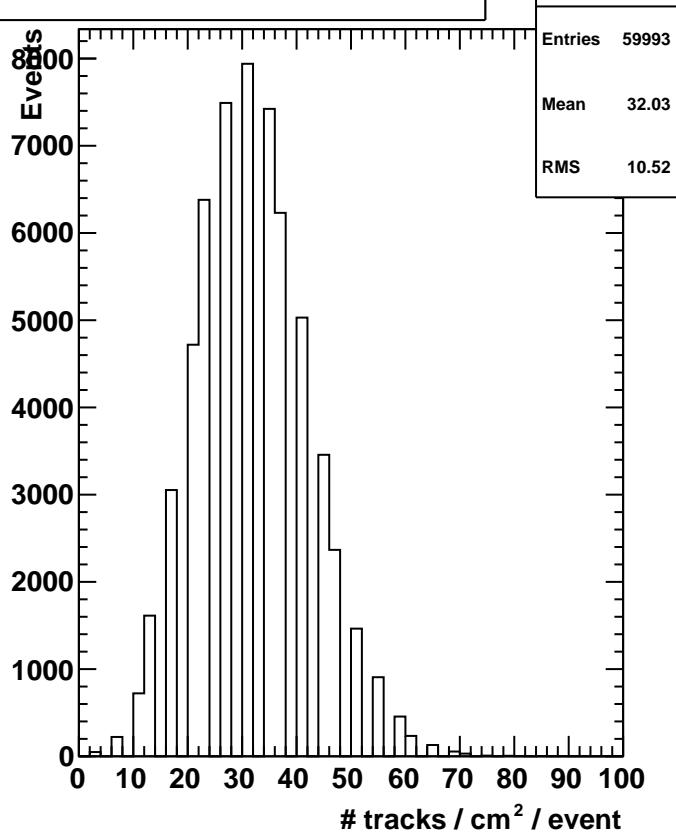
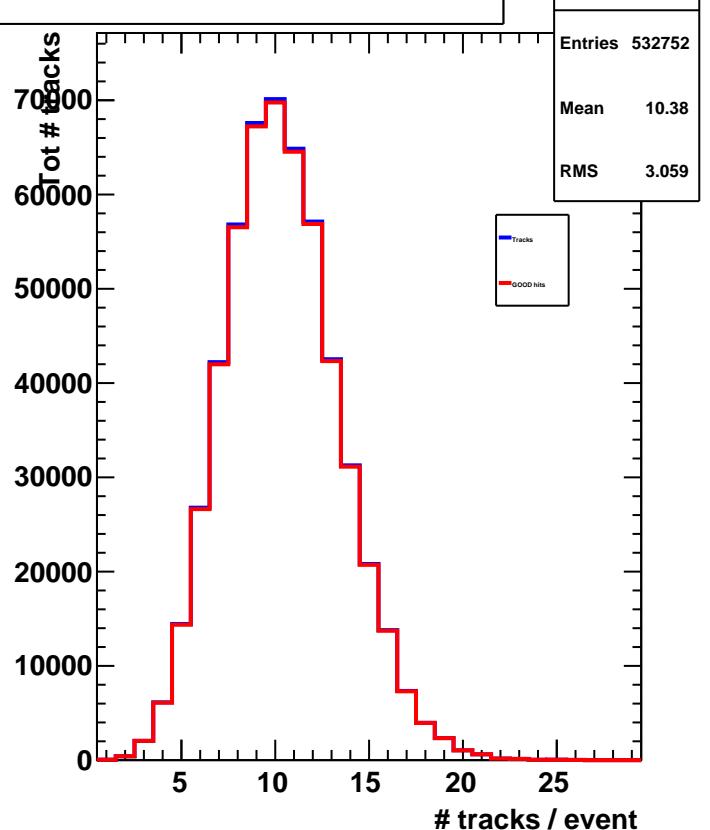
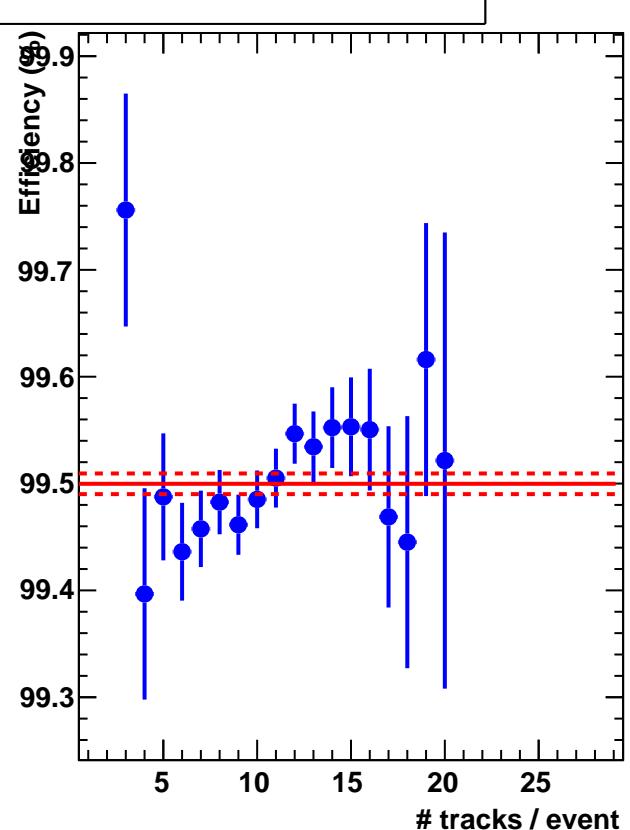


Distance between NOT associated track and closest diode

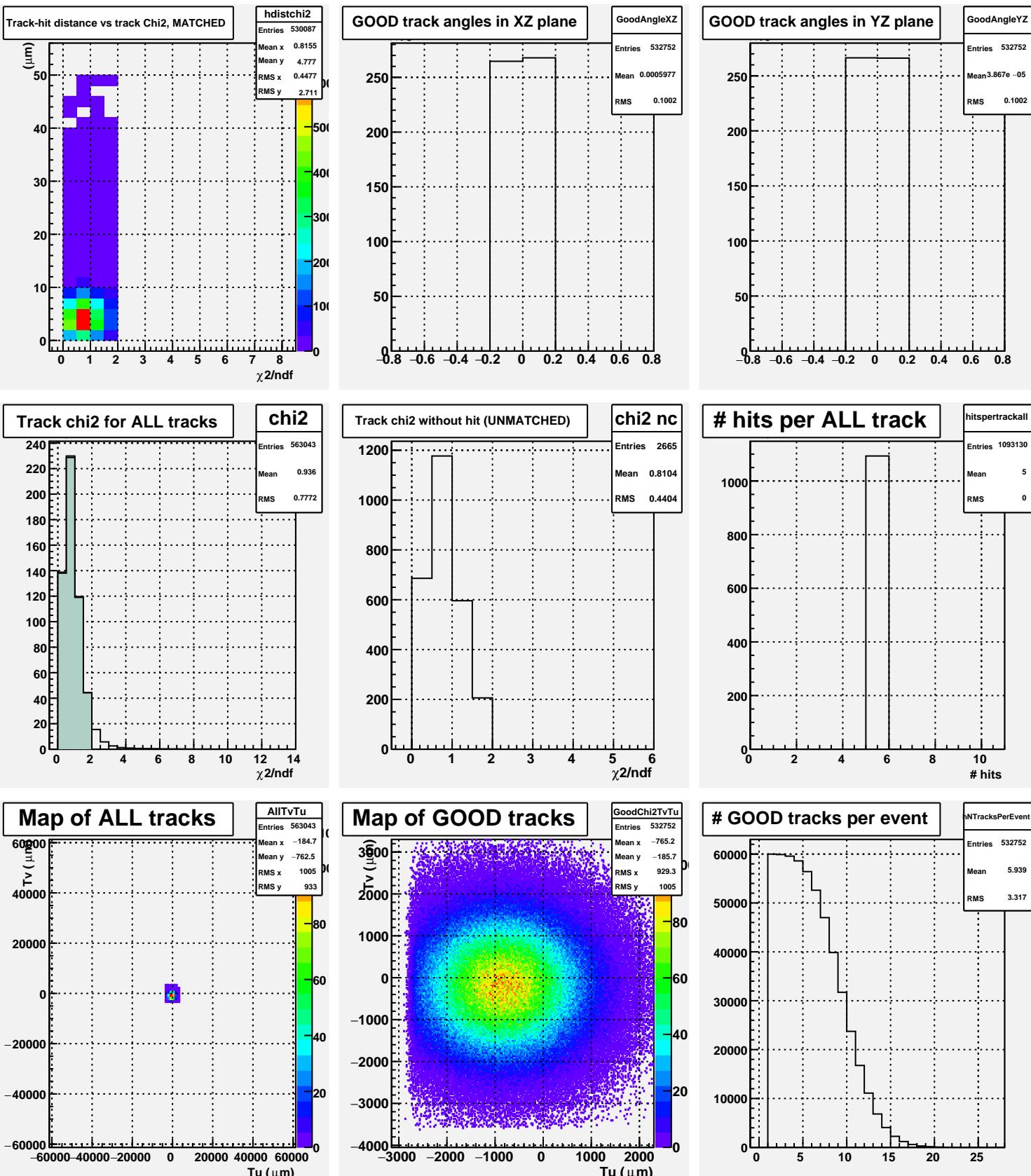
 $\epsilon_{\text{det}}$  vs Distance between track and closest diode

M35 ; run 35999; Pl 3; dist 50; eff 0.995; Seed 0.0; Neigh 0.0

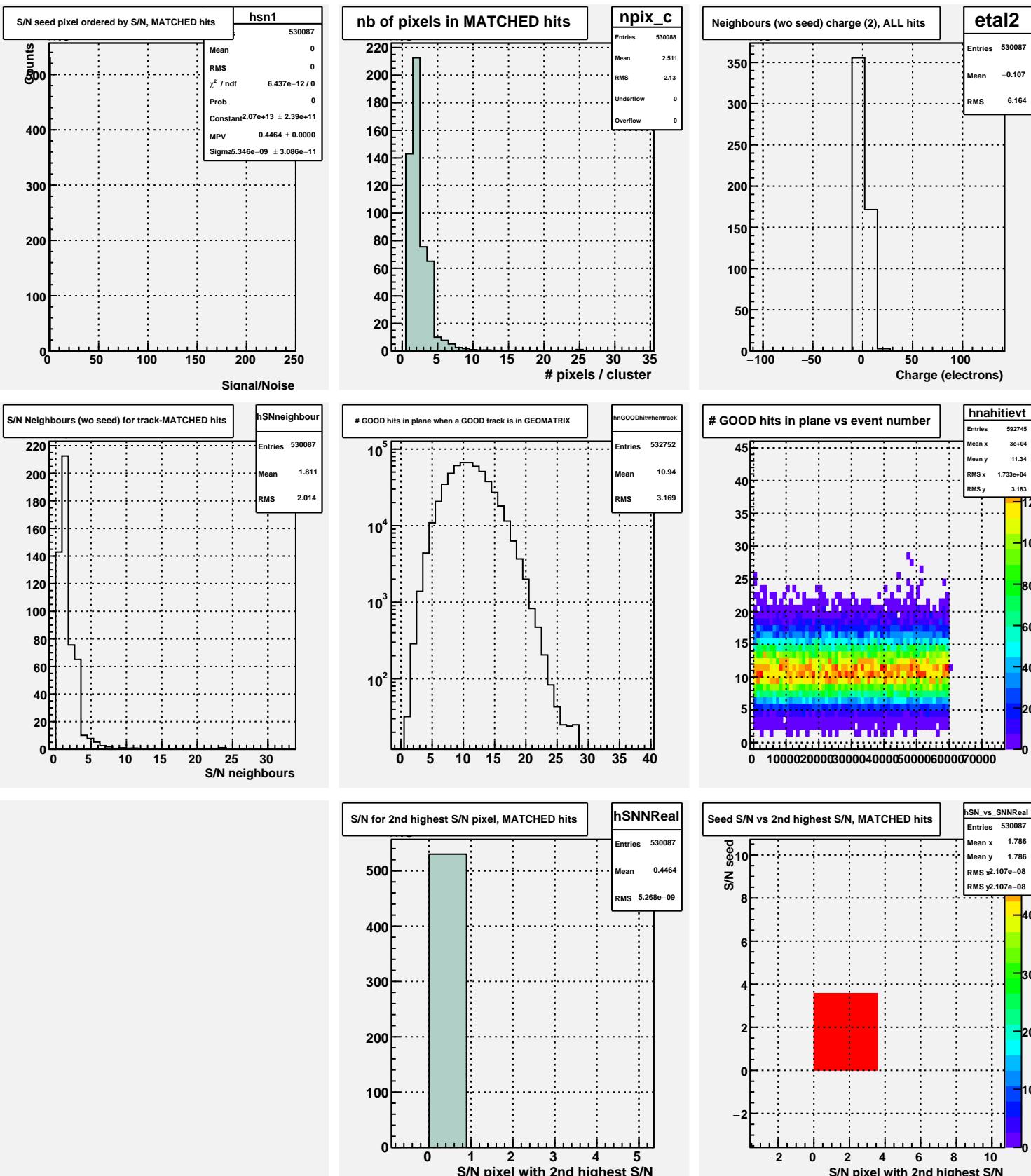


**# Tracks per event in Sensor****Track density per event in Sensor****Total # tracks inside geomatrix vs Tracks per event****Efficiency in Geomatrix vs Track per event**

# M35 ; run 35999; Pl 3; dist 50; eff 0.995; Seed 0.0; Neigh 0.0

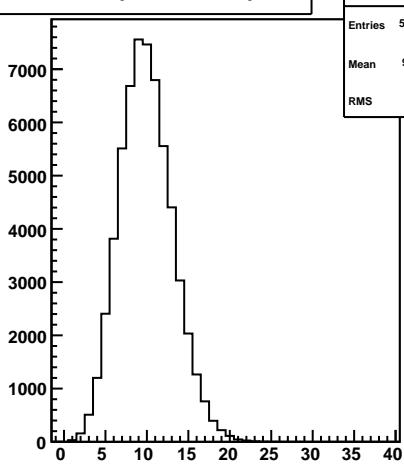


# M35 ; run 35999; Pl 3; dist 50; eff 0.995; Seed 0.0; Neigh 0.0

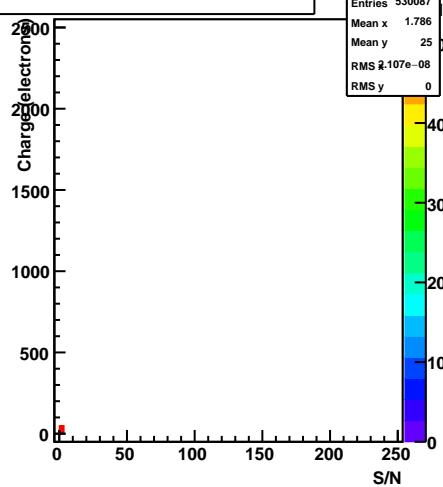


# M35 ; run 35999; Pl 3; dist 50; eff 0.995; Seed 0.0; Neigh 0.0

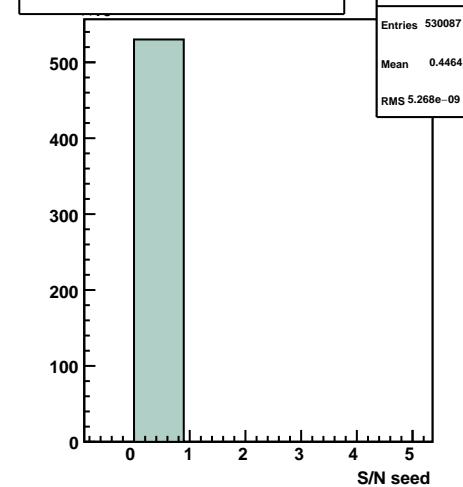
# GOOD hits per event in plane



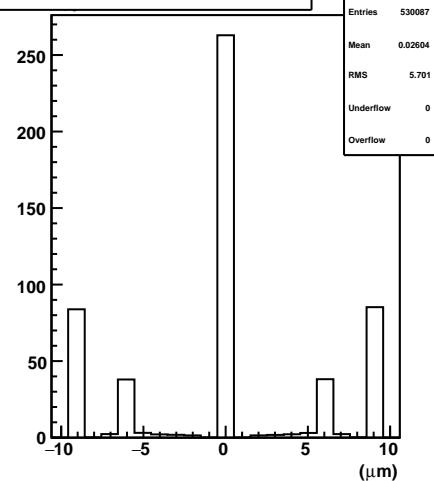
Charge vs S/N seed, MATCHED hits



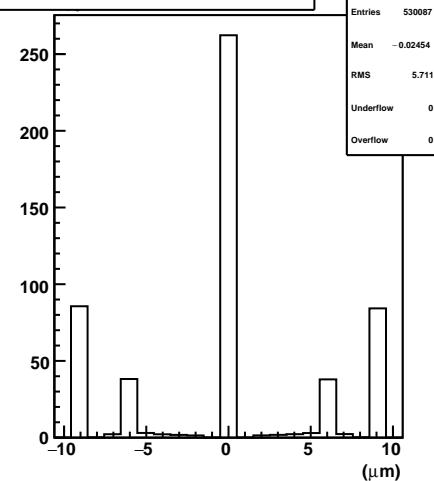
S/N optimized, cluster restricted for highest S/N track-MATCHED



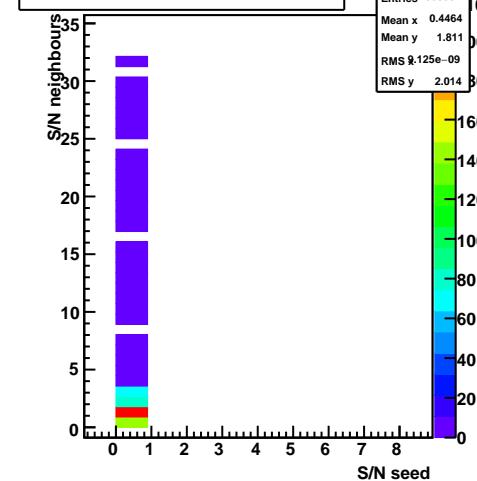
MATCHED hits CoG-digital U



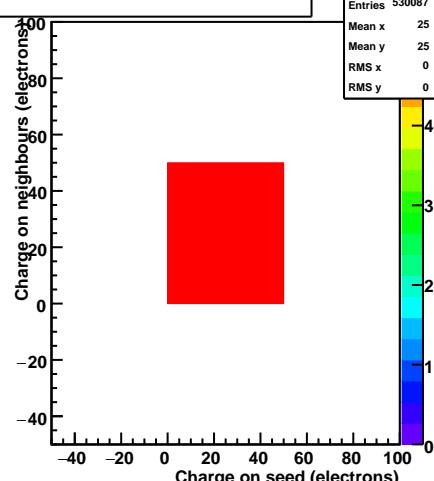
MATCHED hits CoG-digital V



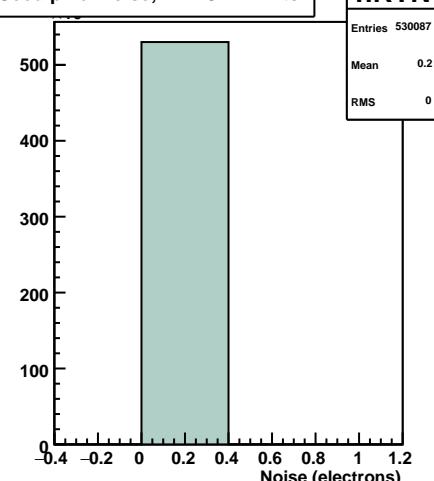
S/N Neighbours (wo seed) vs S/N seed for track-MATCHED hits



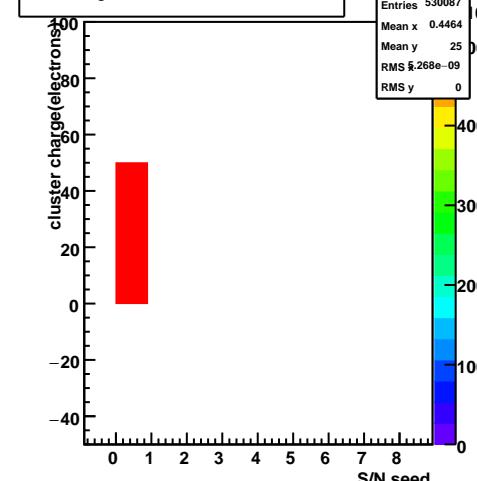
Neighbours charge (wo seed) vs seed charge for track-MATCHED hits



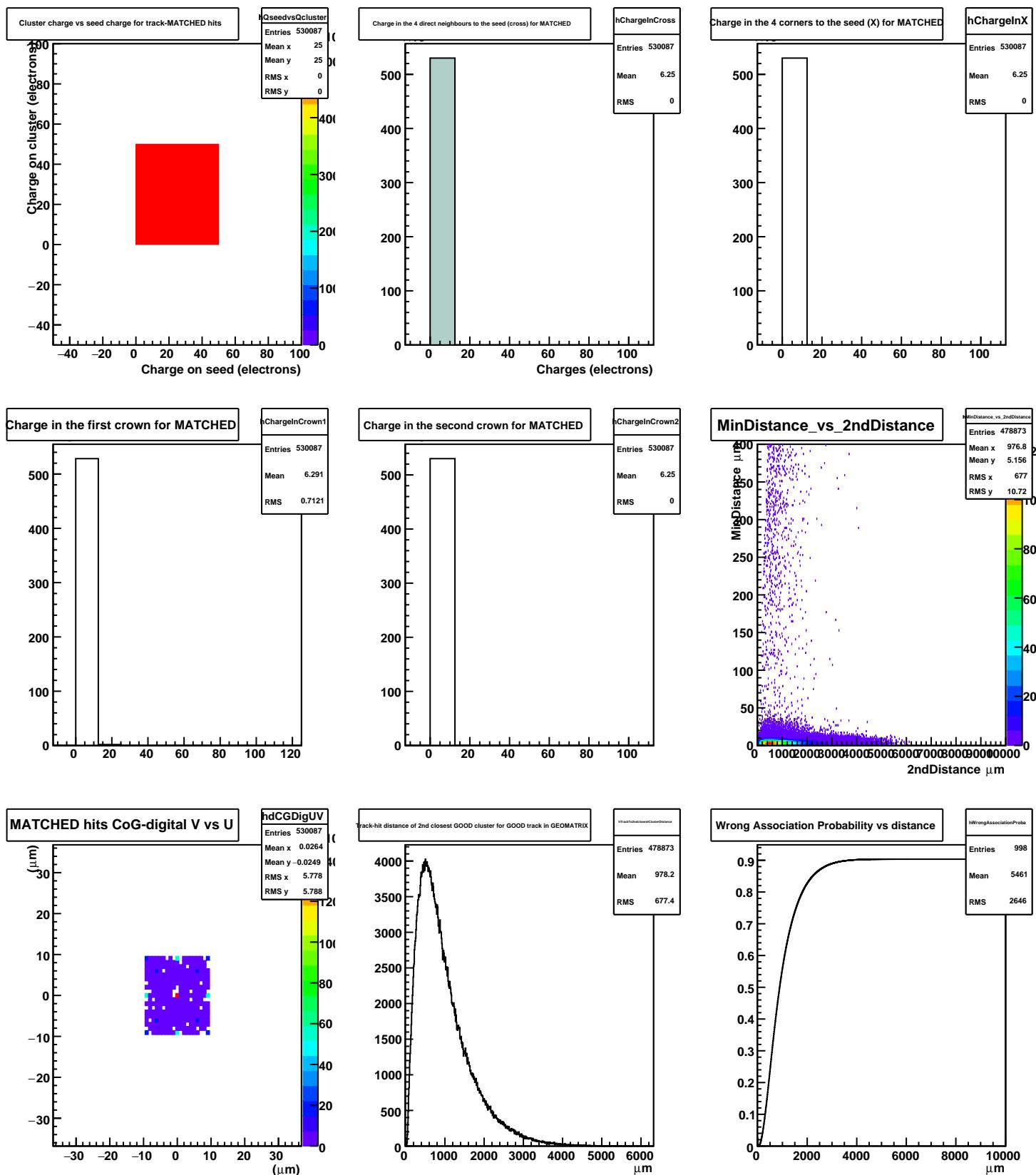
Seed pixel noise, MATCHED hits



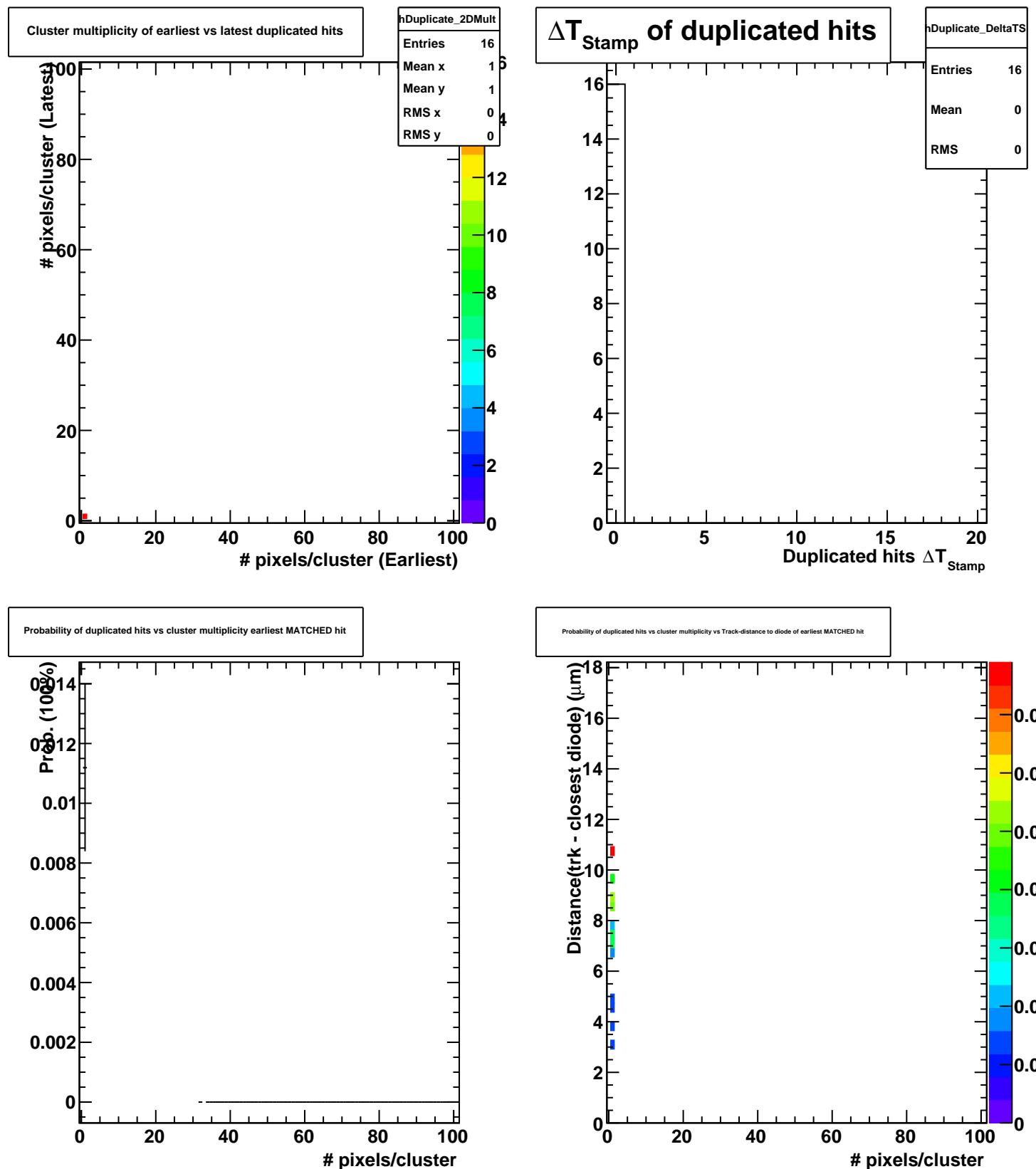
Cluster charge vs seed S/N for track-MATCHED hits



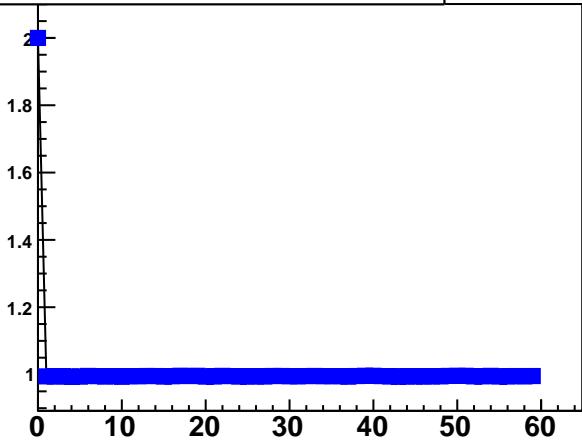
# M35 ; run 35999; Pl 3; dist 50; eff 0.995; Seed 0.0; Neigh 0.0



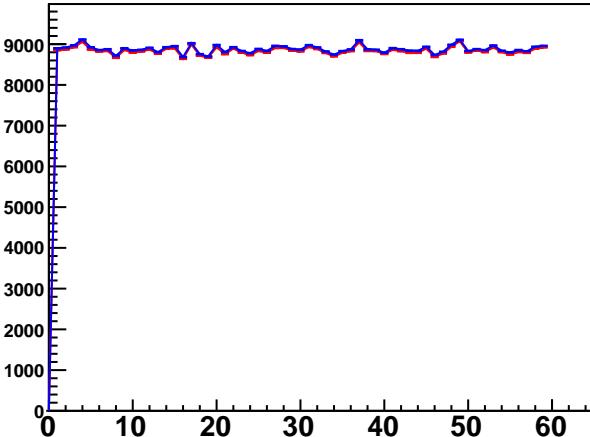
M35 ; run 35999; Pl 3; dist 50; eff 0.995; Seed 0.0; Neigh 0.0



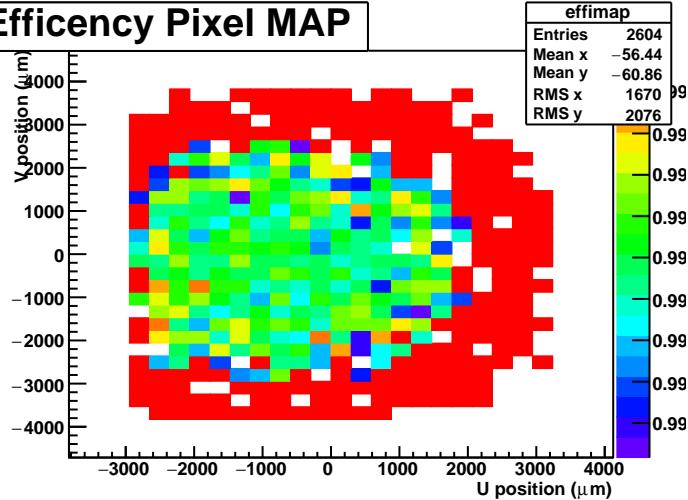
Efficiency. Run 35999 Plane 3, range = 1000 evts



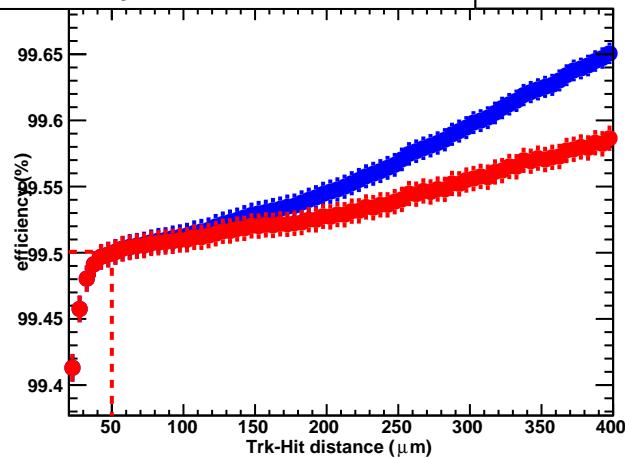
Num of tracks



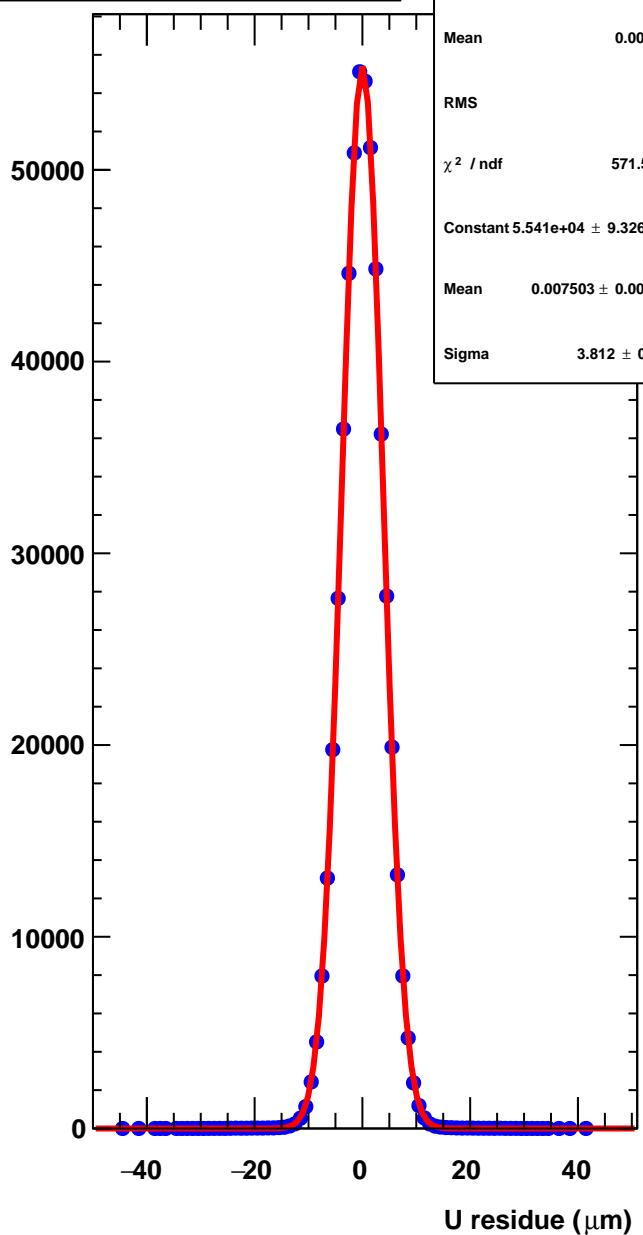
Efficiency Pixel MAP



Efficiency vs Track-hit distance

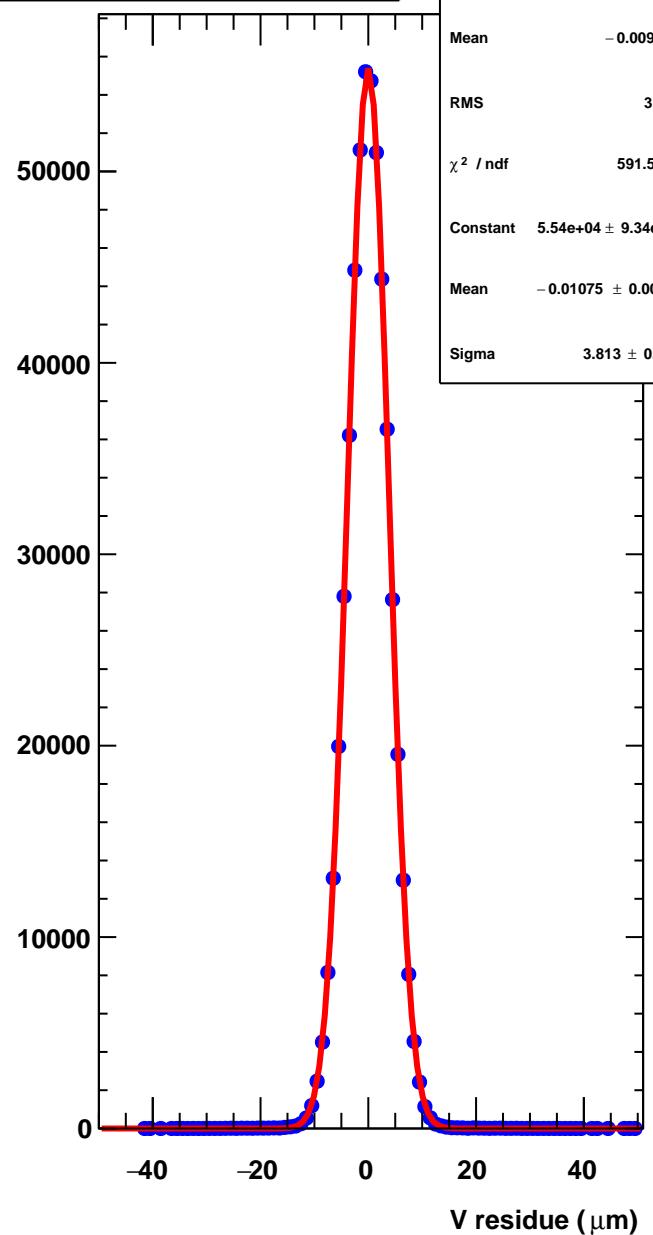


## Tu-huCG(DSF)



## huCGtu1

## Tv-hvCG(DSF)

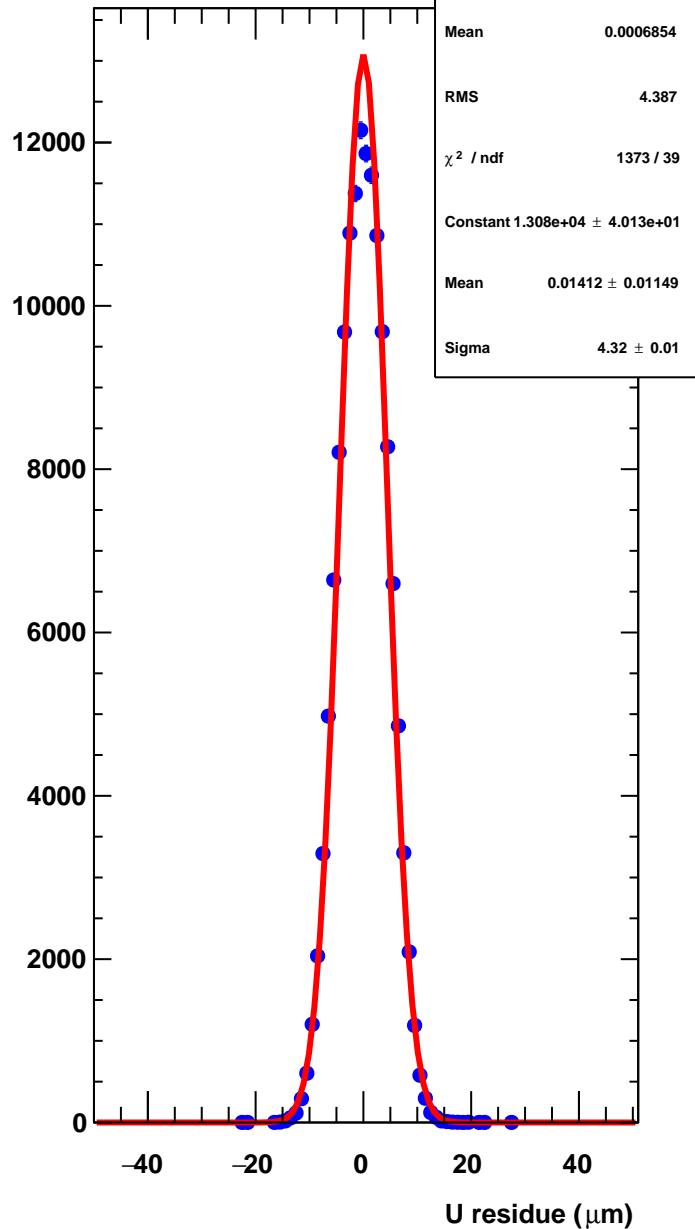


## hvCGtu1

## Tu-huCG(DSF) for Mult. = 1

Gtu1\_vs\_Mult1

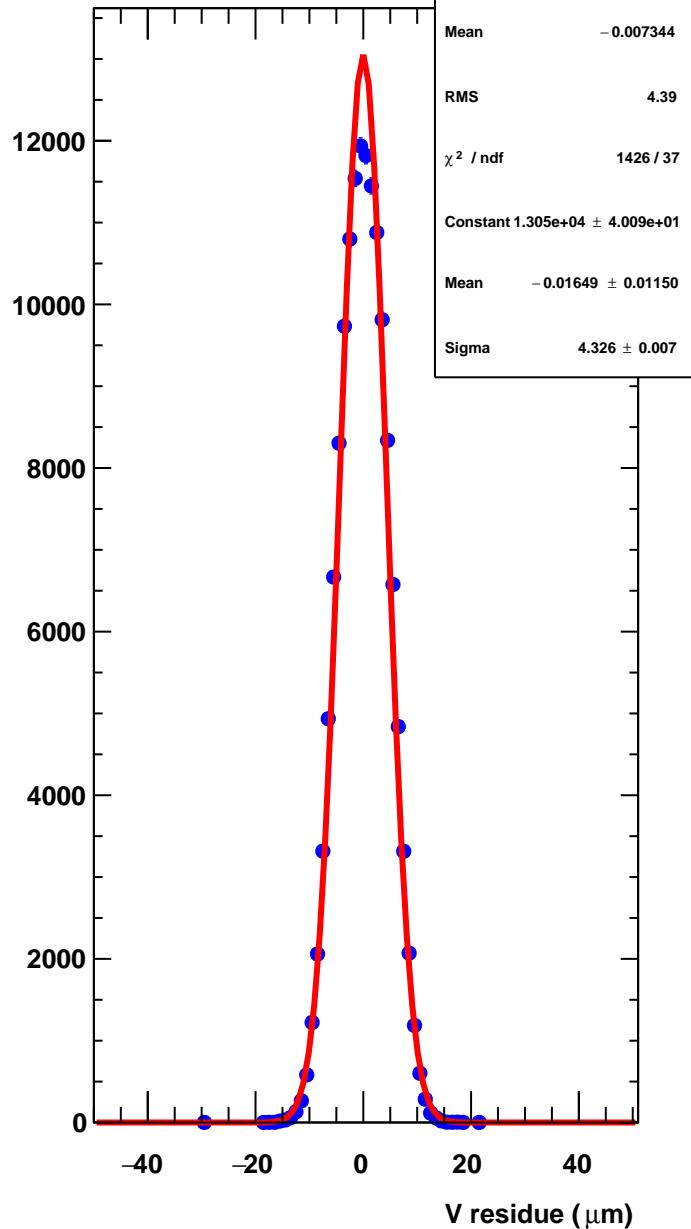
142980



## Tv-hvCG(DSF) for Mult. = 1

Gtv1\_vs\_Mult1

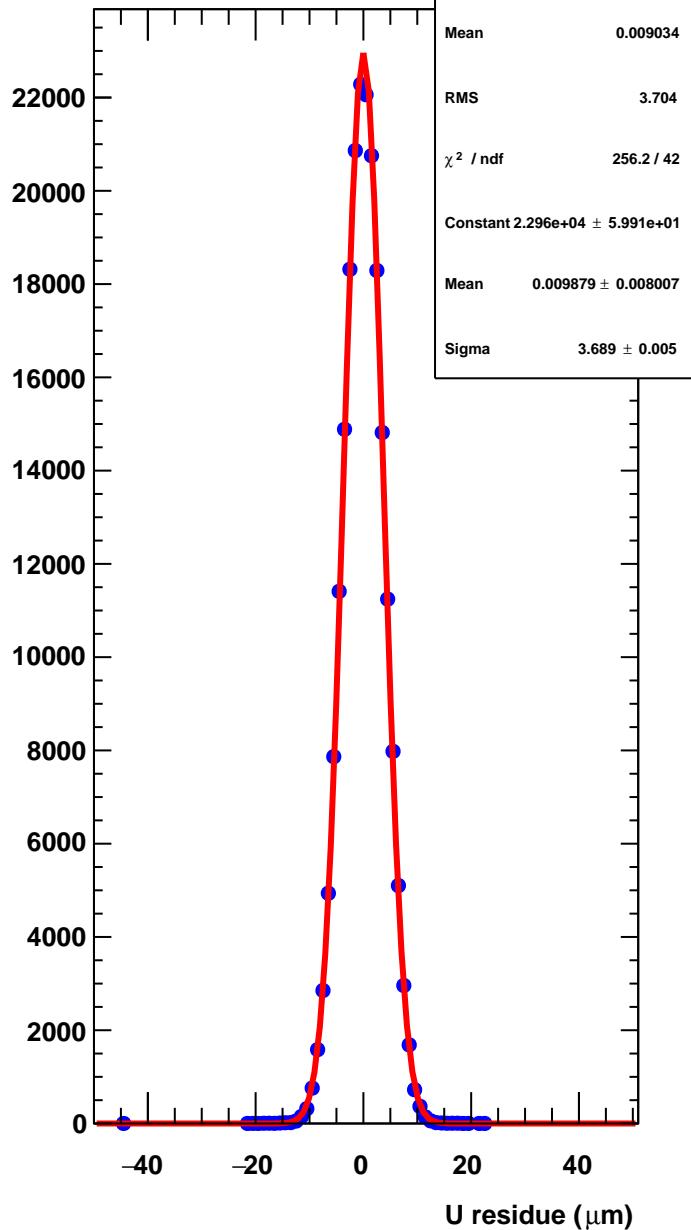
142980



### Tu-huCG(DSF) for Mult. = 2

Gtu1\_vs\_Mult2

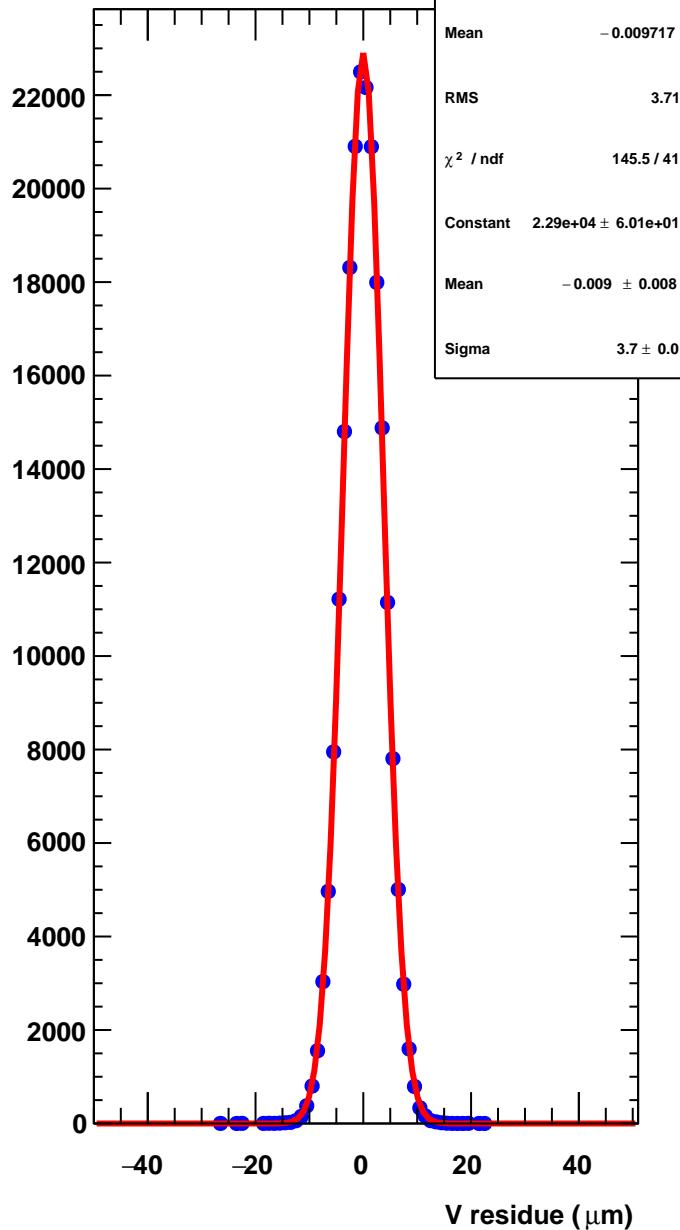
212575



### Tv-hvCG(DSF) for Mult. = 2

Gtv1\_vs\_Mult2

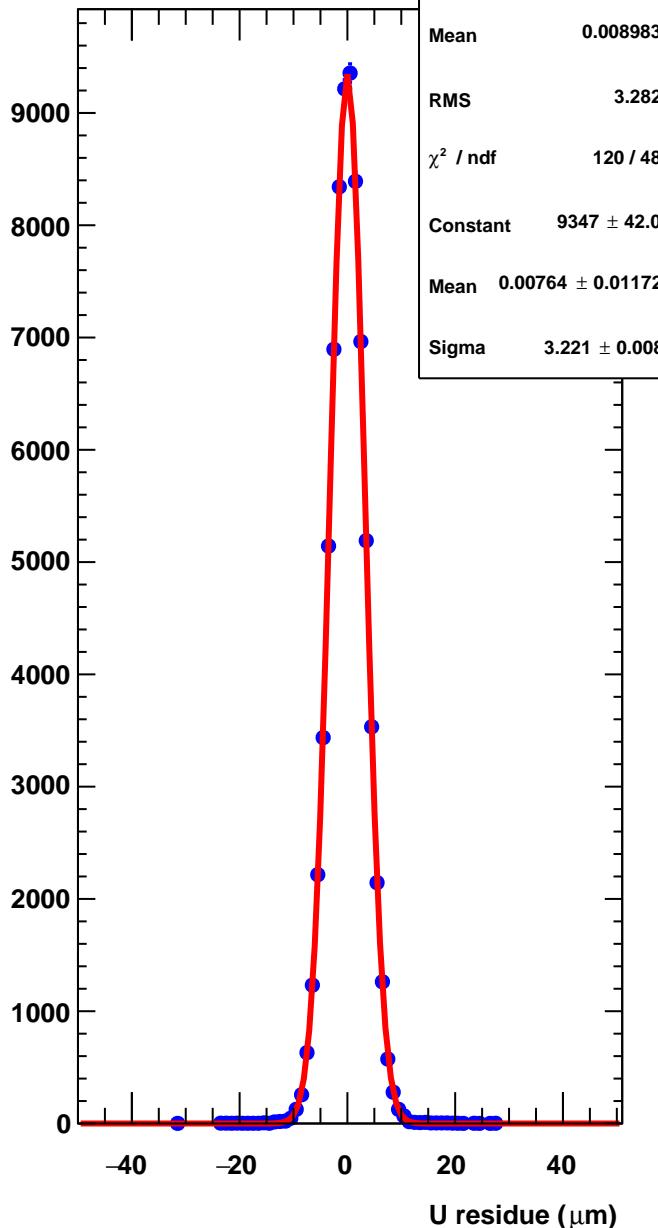
212575



### Tu-huCG(DSF) for Mult. = 3

Gtu1\_vs\_Mult3

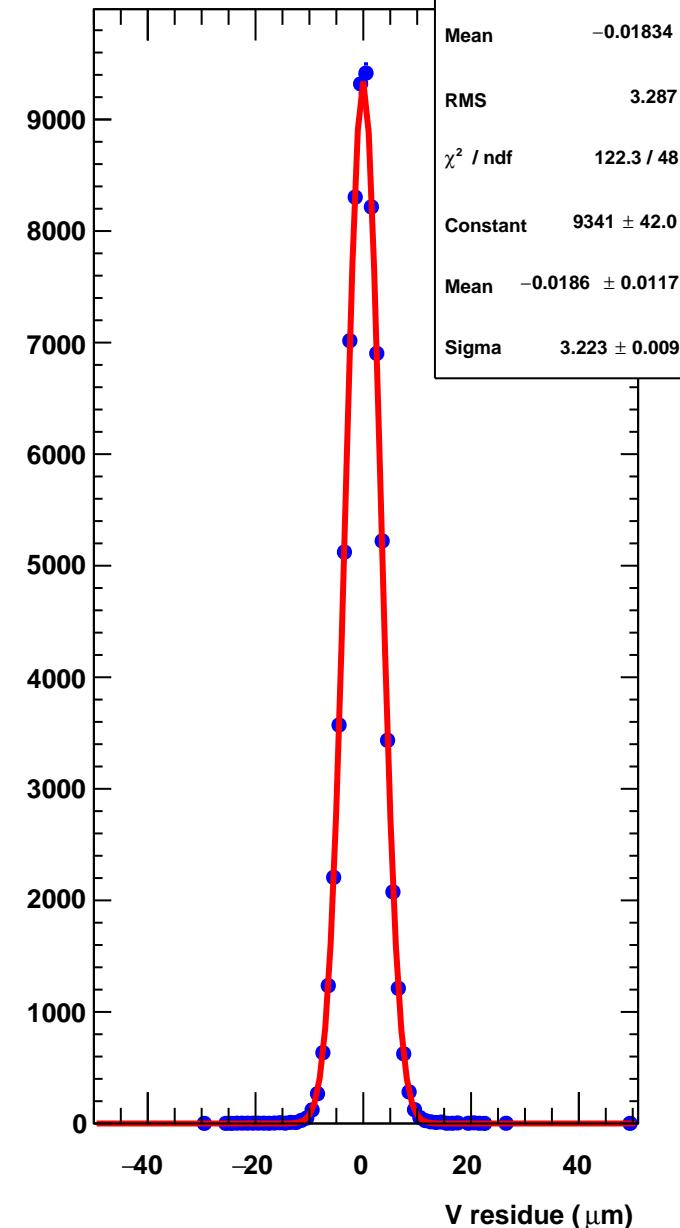
s 75584



### Tv-hvCG(DSF) for Mult. = 3

Gtv1\_vs\_Mult3

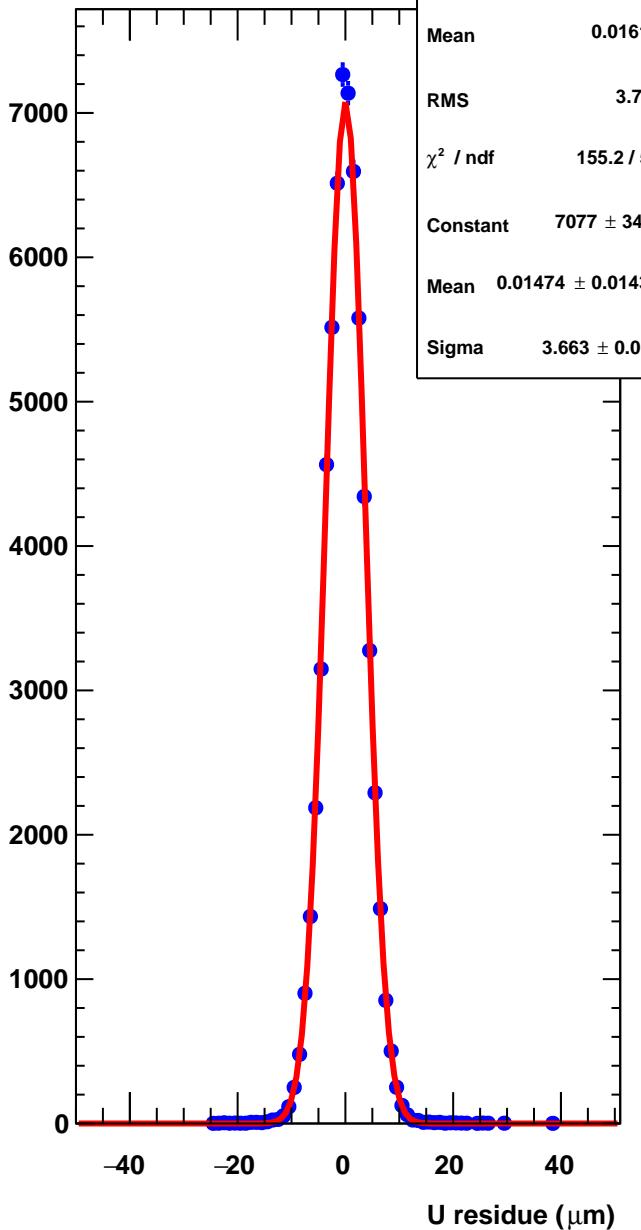
s 75584



### Tu-huCG(DSF) for Mult. = 4

Gtu1\_vs\_Mult4

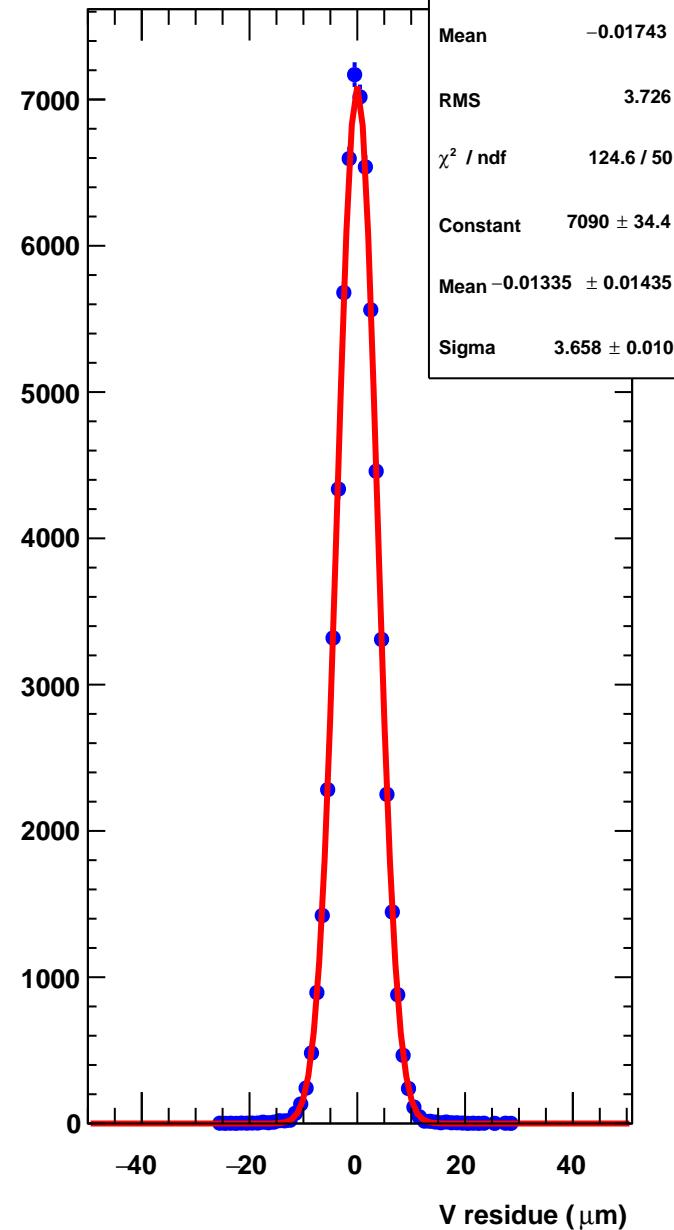
s 65132



### Tv-hvCG(DSF) for Mult. = 4

Gtv1\_vs\_Mult4

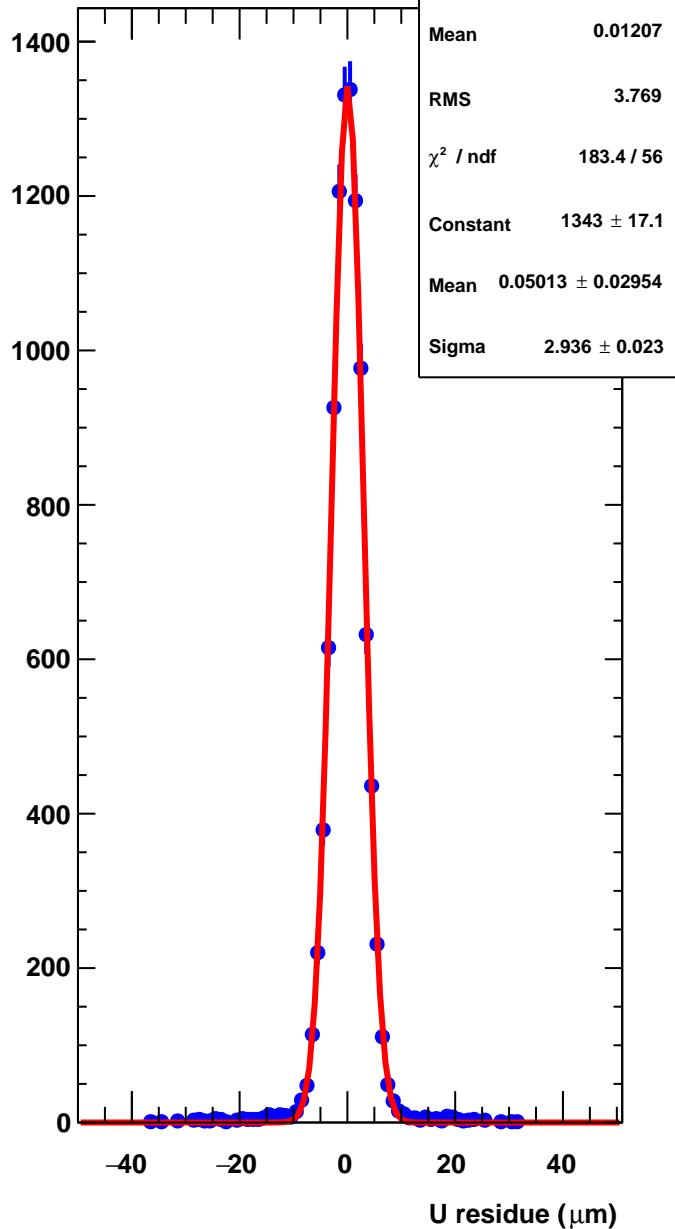
s 65132



### Tu-huCG(DSF) for Mult. = 5

Gtu1\_vs\_Mult5

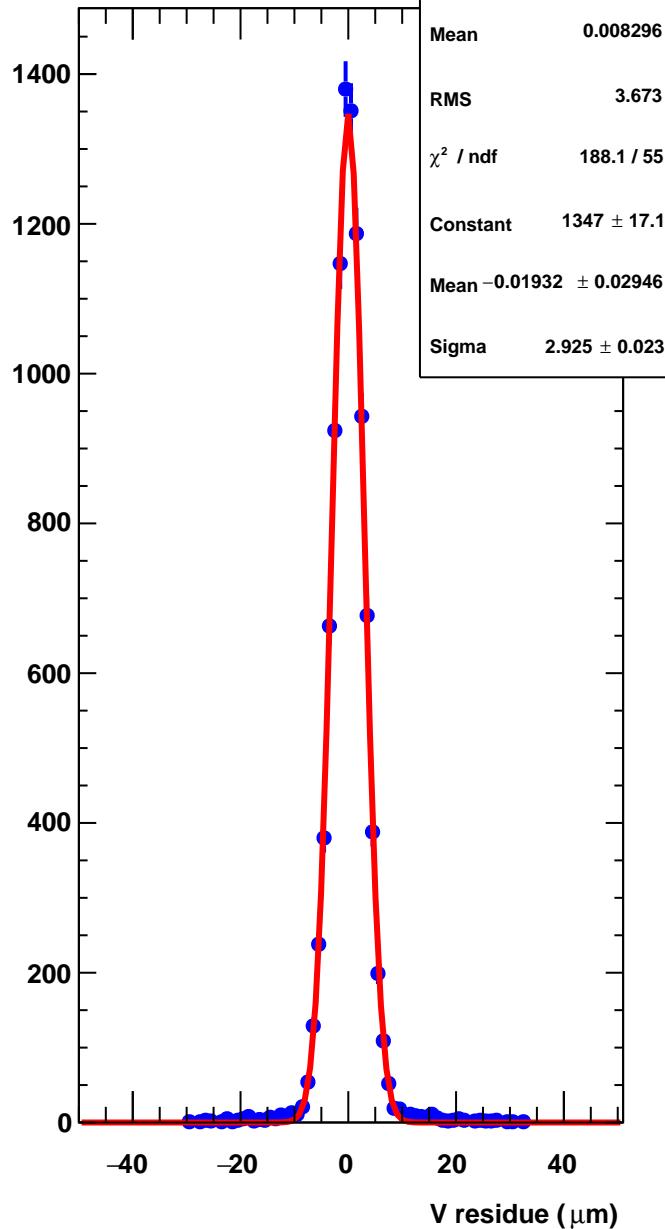
s 10065



### Tv-hvCG(DSF) for Mult. = 5

Gtv1\_vs\_Mult5

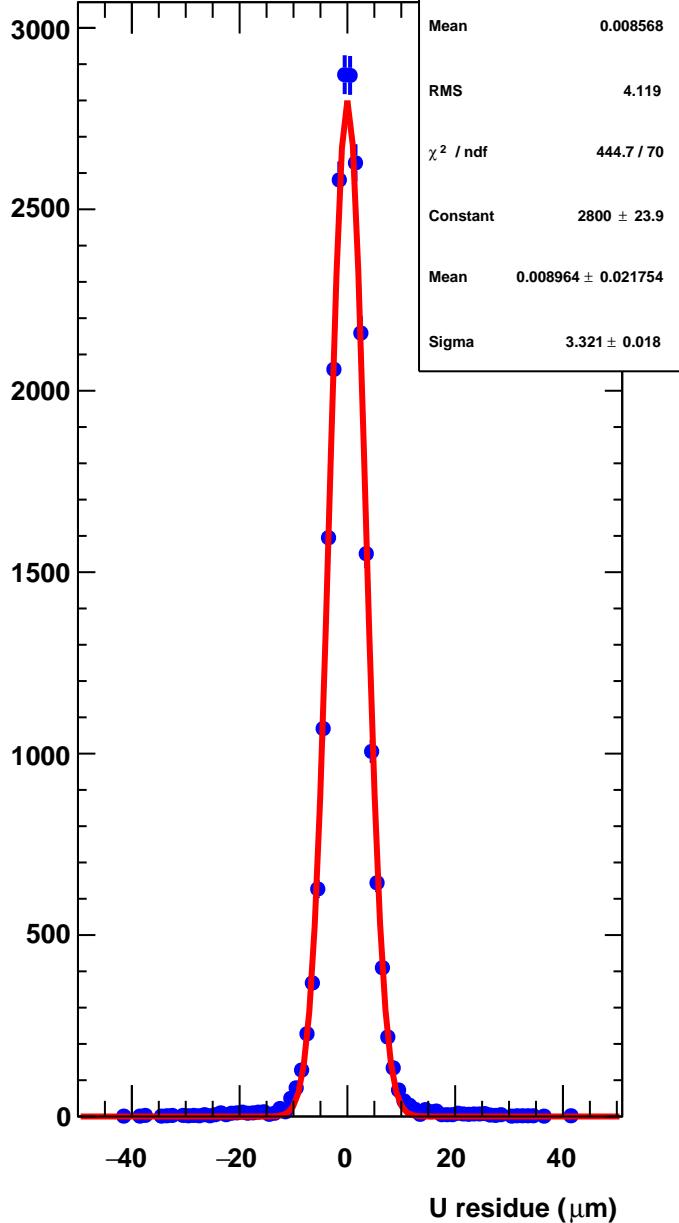
s 10065



### Tu-huCG(DSF) for Mult. $\geq 6$

Gtu1\_vs\_Mult6

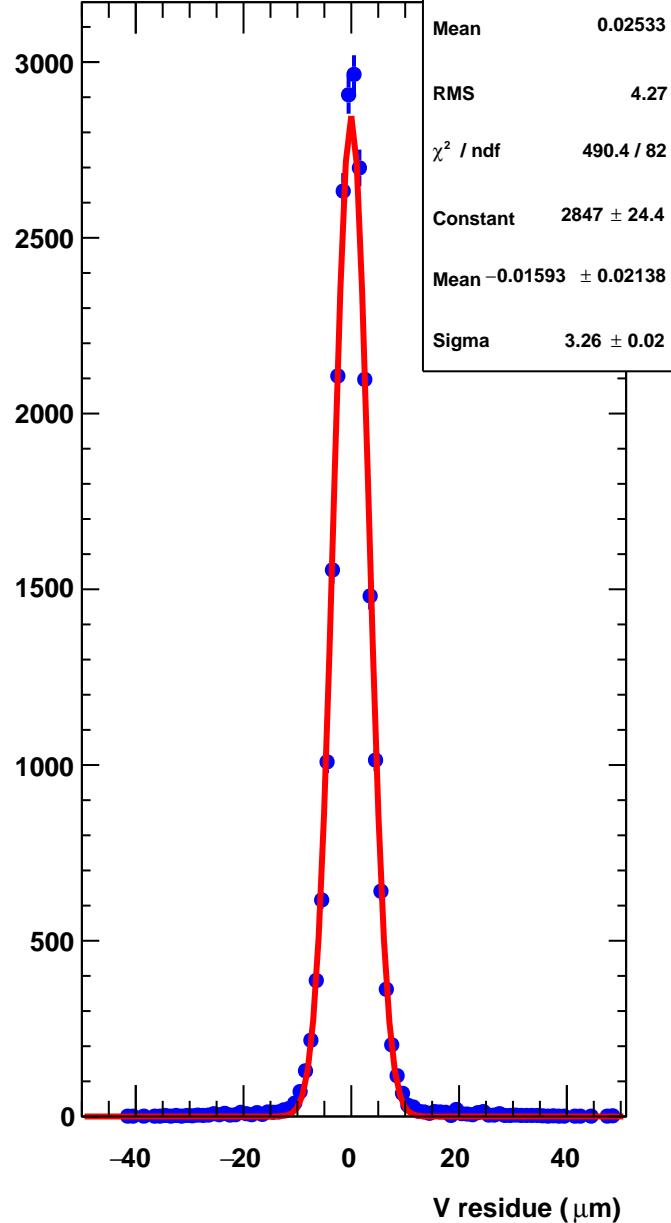
23751



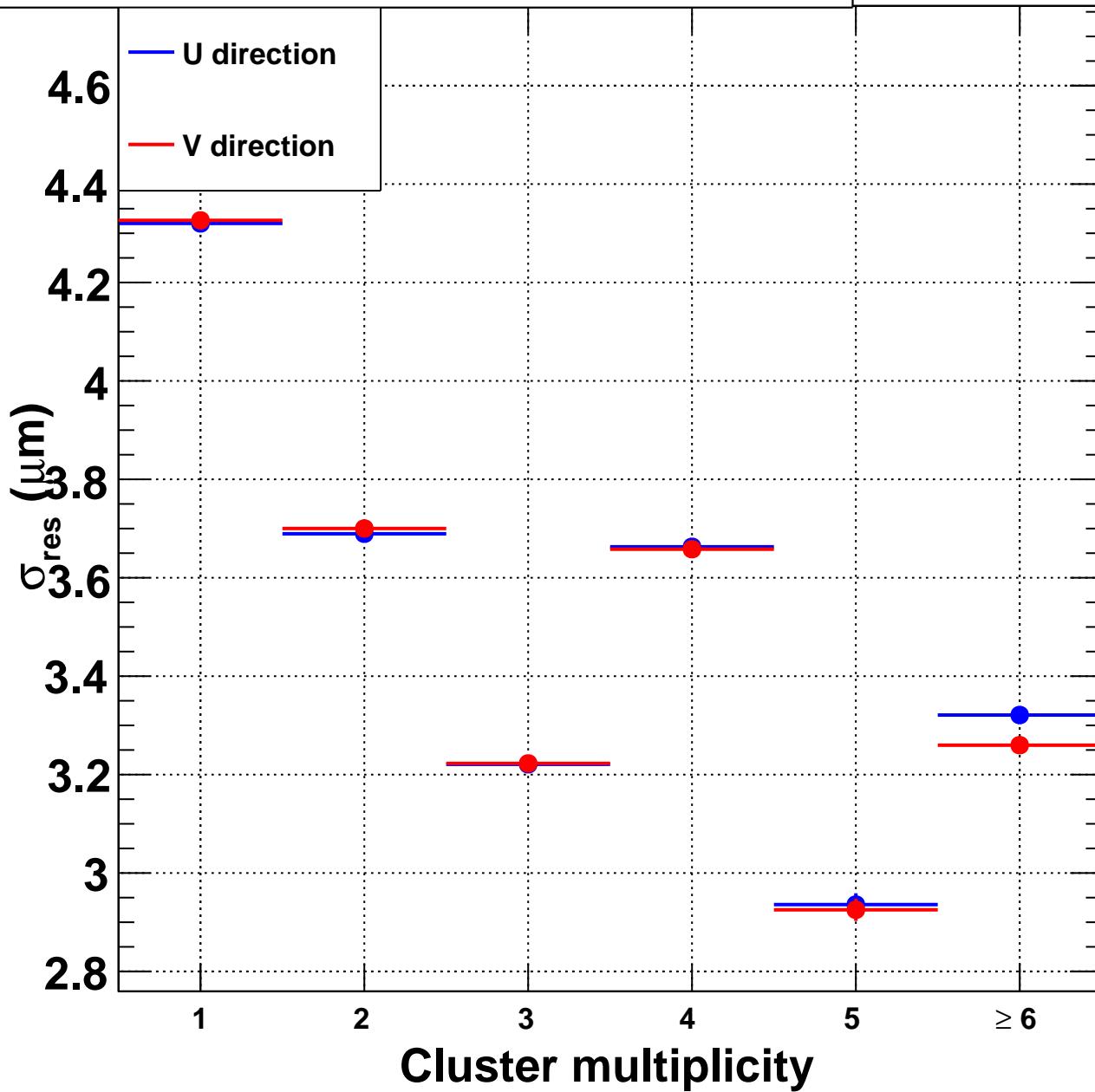
### Tv-hvCG(DSF) for Mult. $\geq 6$

Gtv1\_vs\_Mult6

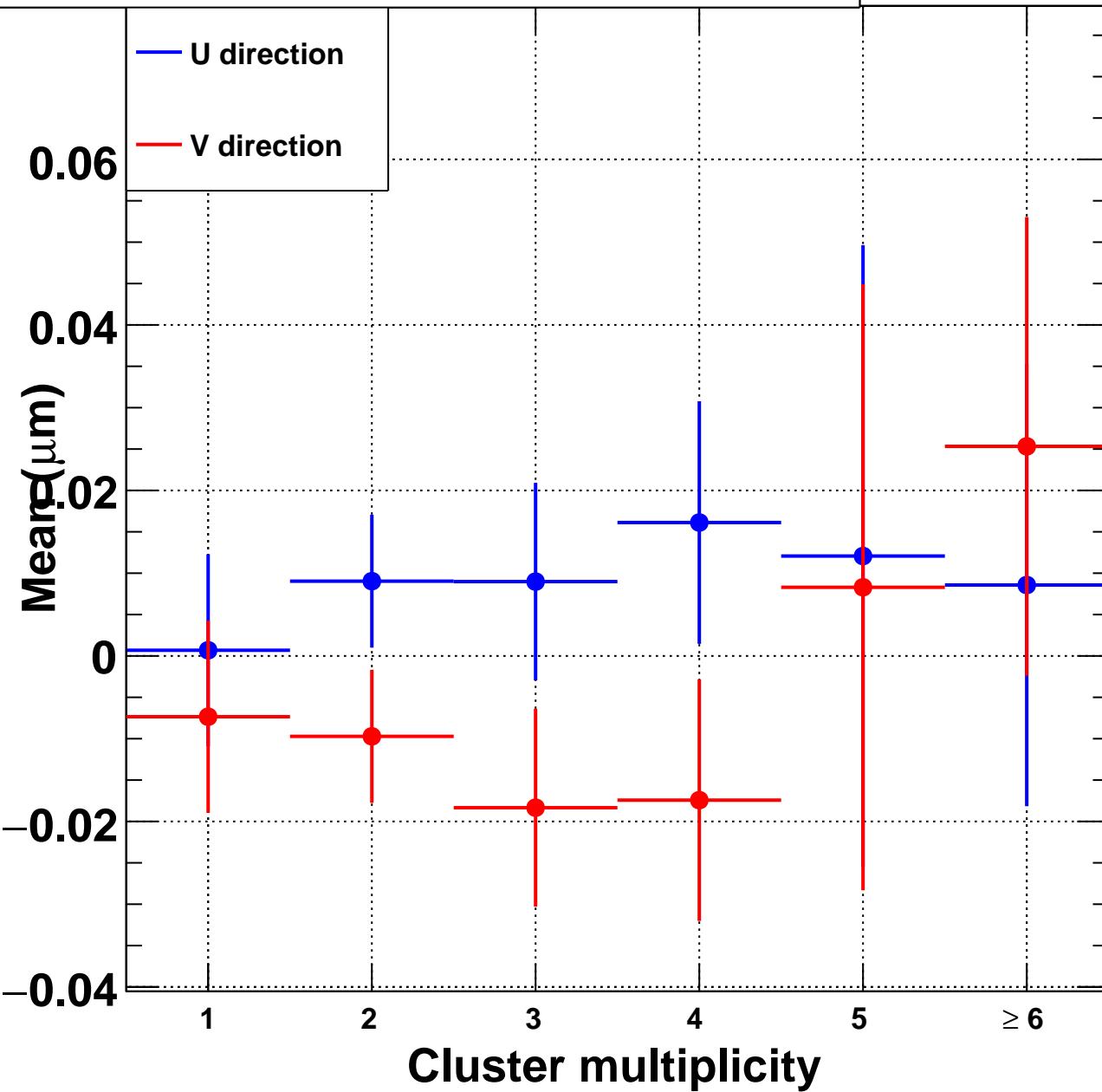
23751



## CG(DSF) residue width vs cluster multicity

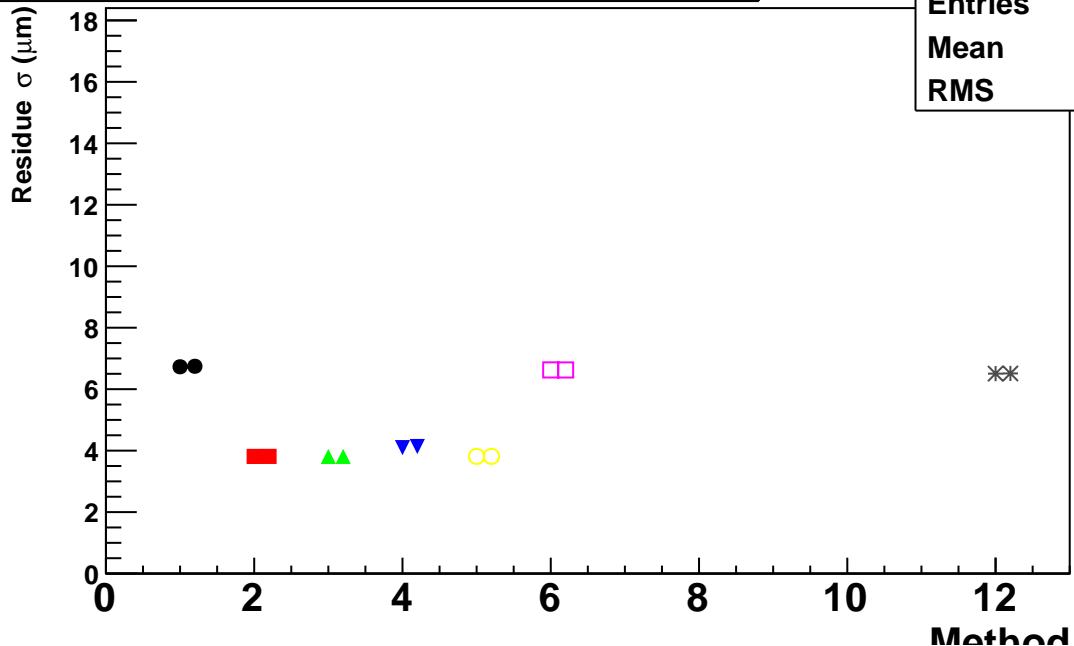


## CG(DSF) residue mean vs cluster multicity



# Run 35999 Plane 3

## Resolution: different methods



# Residuals for different methods

## Method 1

residue from Tu-huDigi algo(0) = (6.7289 ± 0.0065)µm

residue from Tv-hvDigi algo(1) = (6.7455 ± 0.0066)µm

## Method 2

residue from Tu-huCG algo(2) = (3.8122 ± 0.0037)µm

residue from Tv-hvCG algo(3) = (3.8131 ± 0.0037)µm

## Method 3

residue from Tu-huCG(DSF) algo(4) = (3.8122 ± 0.0037)µm

residue from Tv-hvCG(DSF) algo(5) = (3.8131 ± 0.0037)µm

## Method 4

residue from Tu-UCG2x2 algo(6) = (4.0975 ± 0.0043)µm

residue from Tv-VCG2x2 algo(7) = (4.1340 ± 0.0045)µm

## Method 5

residue from Tu-huCG5 algo(8) = (3.8122 ± 0.0037)µm

residue from Tv-hvCG5 algo(9) = (3.8133 ± 0.0037)µm

## Method 6

residue from Tu-Ucorr algo(10) = (6.6267 ± 0.0050)µm

residue from Tv-Vcorr algo(11) = (6.6258 ± 0.0050)µm

# Residuals for different methods

## Method 7

residue from Tu-UEta algo(12) = (917.5778 ± 157.2821)µm

residue from Tv-VEta algo(13) = (1175.7637 ± 841.0745)µm

## Method 8

residue from tu-UEta2x2 algo(14) = (1058.6038 ± 1057.8937)µm

residue from tv-VEta2x2 algo(15) = (1017.5513 ± 855.1531)µm

## Method 9

residue from Tu-UEta2x2(list) algo(16) = (917.5566 ± 157.1014)µm

residue from TV-VEta2x2(list) algo(17) = (1175.7634 ± 842.6465)µm

## Method 10

residue from Tu-UEta5x5(list) algo(18) = (917.5571 ± 157.1037)µm

residue from Tu-UEta5x5(list) algo(19) = (1175.7637 ± 841.0287)µm

## Method 11

residue from Tu-UEta3 algo(20) = (917.5572 ± 157.1019)µm

residue from Tv-VEta3 algo(21) = (1175.7637 ± 841.2330)µm

## Method 12

residue from Tu-uAHT algo(22) = (6.5057 ± 0.0050)µm

residue from Tv-vAHT algo(23) = (6.5119 ± 0.0050)µm

# Residuals vs cluster multiplicity

residue from Tu-huCG(DSF) algo for mult = 1 =  $(4.3200 \pm 0.0066)\mu\text{m}$   
residue from Tv-hvCG(DSF) algo for mult = 1 =  $(4.3263 \pm 0.0067)\mu\text{m}$

residue from Tu-huCG(DSF) algo for mult = 2 =  $(3.6894 \pm 0.0053)\mu\text{m}$   
residue from Tv-hvCG(DSF) algo for mult = 2 =  $(3.7001 \pm 0.0055)\mu\text{m}$

residue from Tu-huCG(DSF) algo for mult = 3 =  $(3.2209 \pm 0.0085)\mu\text{m}$   
residue from Tv-hvCG(DSF) algo for mult = 3 =  $(3.2227 \pm 0.0085)\mu\text{m}$

residue from Tu-huCG(DSF) algo for mult = 4 =  $(3.6629 \pm 0.0107)\mu\text{m}$   
residue from Tv-hvCG(DSF) algo for mult = 4 =  $(3.6580 \pm 0.0105)\mu\text{m}$

residue from Tu-huCG(DSF) algo for mult = 5 =  $(2.9359 \pm 0.0230)\mu\text{m}$   
residue from Tv-hvCG(DSF) algo for mult = 5 =  $(2.9252 \pm 0.0227)\mu\text{m}$

residue from Tu-huCG(DSF) algo for mult = 6 =  $(3.3210 \pm 0.0182)\mu\text{m}$   
residue from Tv-hvCG(DSF) algo for mult = 6 =  $(3.2598 \pm 0.0179)\mu\text{m}$