## **DEventHeader** Ek **Erunk** Edate **Etime EtimeSinceLastEvent Erelative Etype ENumberOfTriggers** EListOfTriggers[50] **ENumberOfFrames** EListOfFrames[50] **ENumberOfTimestamps** EListOfTimestamps[50] fglsA @~DEventHeader **DEventHeader** Clear Set **SetTimeSinceLastEvent GetEventNumber GetRunNumber GetDate GetTime** GetNumberOfTriggers **GetNumberOfFrames GetNumberOfTimestamps GetTriggerAt GetFrameAt GetTimestampAt** Print Class Class\_Name IsA

ShowMembers Streamer

**StreamerNVirtual**