TObject

fUniqueID
fBits
fgDtorOnly
fgObjectStat
kCanDelete
kMustCleanup
kObjInCanvas

kIsReferenced
kHasUUID
kCannotPick
kNoContextMenu
kInvalidObject
kIsOnHeap
kNotDeleted

kZombie
kBitMask
kSingleKey
kOverwrite
kWriteDelete
fgIsA

@~TObject
MakeZombie
DoError
TObject
TObject
operator=
AppendPad
Browse
ClassName
Clear
Clone
Compare
Copy
Delete
DistancetoPrimitive
Draw
DrawClass
DrawClone
Dump
Execute
Execute
ExecuteEvent
FindObject
FindObject
GetDrawOption
GetUniqueID
GetName
GetIconName
GetOption

GetObjectInfo
GetTitle
HandleTimer
Hash
InheritsFrom
InheritsFrom
Inspect
IsFolder
IsEqual
IsSortable
IsOnHeap
IsZombie
Notify
Is
Paint
Pop
Print
Read
RecursiveRemove
SaveAs
SavePrimitive
SetDrawOption
SetUniqueID
UseCurrentStyle
Write
Write
operator new
operator new@[@]
operator new

operator new@[@]
operator delete
operator delete@[@]
operator delete
operator delete@[@]
SetBit
SetBit
ResetBit
TestBit
TestBits
InvertBit
Info
Warning
Error
SysError
Fatal
AbstractMethod
MayNotUse
Obsolete
GetDtorOnly
SetDtorOnly
GetObjectStat
SetObjectStat
Class
Class_Name
IsA
ShowMembers

GIGBoardReader

DebugLevel
fTool
BoardNumber
NSensors
ReadingOK
EventReady
EventStarted
CurrentEvent
CurrentEventID
NewEventID
ListOfPixels
ListOfMonteCarlo
EventsCount

AveragePixelCountTotal
AveragePixelCountTotalTemp
AveragePixelCount
AveragePixelCountTemp
RawFileStream
InputFileName
PrefixFileName
SuffixFileName
CurrentFileNumber
NumberOfFiles
bufferPlane
fgIsA

@~GIGBoardReader
AddPixel
GenerateNewEvent
GIGBoardReader
GIGBoardReader
SetDebugLevel
AddFile
ReadLine
HasData
SkipNextEvent
GetBoardNumber
GetNSensors

GetEvent
GetEventNumber
GetInputFileName
GetSuffixFileName
GetPrefixFileName
Close
PrintStatistics
Class
Class_Name
IsA
ShowMembers