

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

DStrip		
fDebugStrip	fPosition	fUsePulse
fRawValue	fSize	fNeighbourList
fRawFrame1Value	fStripIndex	fNeighbourCount
fRawFrame2Value	fPixelIndex	fNeighbourCountMaximum
fSumValue	fPulseHeight	fBound
fSumSquareValue	fNoise	fCacheSize
fInitalPedestal	fCommonMode	fNoiseCache[50]
fInitalTMS	fPedestal	fNoiseCacheIndex
fSumCount	fWeightPedestal	fPedestalCache[50]
fSumSquareCount	fWeightNoise	fPedestalCacheIndex
fPlaneNumber	fCallCount	fgIsA
fPlane	fCallCountMaximum	
fc	fFound	
@~DStrip	SetRawFrame2Value	GetNoiseCounts
DStrip	GetRawFrame1Value	GetPosition
DStrip	GetRawFrame2Value	GetSize
Introduce	Update	GetPlane
Distance	UpdatePedestalAndNoise	NoiseSetup
Distance	UpdatePedestal	GetNeighbour
DistanceU	UpdateSignal	GetNeighbourCount
DistanceU	UpdateSignal	Found
DistanceV	UpdateNoise	SetFound
DistanceV	GetStripIndex	KillNoise
SumValue	GetPixelIndex	aSignalSupressedValue
SumSquareValue	SetPixelIndex	extremumIndex
InitPedestal	GetPlaneNumber	median
InitNoiseAndPedestal	GetRawValue	Class
SetNoise	GetPulseHeight	Class_Name
SetPedestal	GetPulseHeightToNoise	
InitNoise	GetNoise	ShowMembers
SetCommonMode	GetPedestal	Streamer
SetRawValue	GetCommonMode	StreamerNVirtual
SetRawFrame1Value	GetPedestalCounts	