

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

DSetup	
fSession	TrackerParameter
fConfigFileStream	pLadderParameter
fConfigPath	pPlaneParameter
fConfigFileName	ChannelUse
fConfigPathAndFileName	ChannelAllUse
DSetupDebug	AcqParameter
fFieldMaxLength	pAcqModuleParameter
fAddedPlanes	RunParameter
fAddedLadders	fgIsA
fFieldName	
AnalysisParameter	
@~DSetup	operator=
copy	SetConfigPath
ReadRunParameters	SetConfigFileName
ReadTrackerParameters	SetDebug
ReadLadderParameters	SetSession
ReadPlaneParameters	GetDebug
ReadDAQParameters	GetConfigPath
ReadDAQBoardParameters	ReadConfiguration
ReadAnalysisParameters	GetAnalysisPar
ReadSubmatrixParameters	GetTrackerPar
nextField	GetLadderPar
nextItem	GetPlanePar
read_r3	GetAcqPar
read_item	GetModulePar
read_item	GetRunPar
read_strings	Class
read_TStrings	Class_Name
getRidOfLine	IsA
DSetup	ShowMembers
DSetup	
DSetup	