

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[@]	
GetOption	operator new	

TNTBoardReader	
DebugLevel	SizeOfWord
fTool	SizeOfDataBuffer
BoardNumber	Data
ReadingEvent	CurrentWordIndex
TriggerMode	Endianness
CurrentEvent	NumberOfBitsValue
CurrentEventNumber	SignedValues
CurrentTriggerNumber	NewFormat
CurrentFrameNumber	MaskForValue
CurrentTimestamp	ShiftForValue
TimeLimitBetweenTwoMagics	MagicsIndex
ListOfTriggers	MaskForAddress
ListOfTimestamps	MaxSignedValue
maxNumberOfTriggers	ReadEvents
ListOfFrames	TotalNTriggers
ListOfPixels	TotalNFaultyTriggers
RawFileStream	TotalNFrames
InputFileName	TotalNPixels
PrefixFileName	TotalNErrors
SuffixFileName	TotalOverflows
CurrentFileNumber	eventnumber
NumberOfFiles	fgIsA
NoMoreFile	
@~TNTBoardReader	GetEventNumber
GetNextWord	GetInputFileName
AddPixel	GetSuffixFileName
TNTBoardReader	GetPrefixFileName
TNTBoardReader	Close
SetDebugLevel	SwapEndian
SetEndiannes	PrintStatistics
AddFile	Class
AddFileList	Class_Name
HasData	IsA
SkipNextEvent	ShowMembers
GetBoardNumber	
GetEvent	