

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

DPrecAlign	
fDebugDPrecAlign	_fTh[3]
_alpha[3][3]	_fTr[3]
_beta[3][3]	_data
_gamma[3][3]	_data1
_rotmat[3][3]	_xh
_ahpla[3][3]	_yh
_ateb[3][3]	_zh
_ammag[3][3]	_initialRotations[3]
_tormat[3][3]	_initialPosition[3]
_Acoeff	fgIsA
_Bcoeff	
_Ccoeff	
@~DPrecAlign	TransformHitToPlane
DPrecAlign	TransformTrackToPlane
DPrecAlign	TransformTrackToPlane
NewData	SetTrackPosition
NewData	GetTrackPosition
NewData1	ConvoluteRotation
ListDataPoints	ConvoluteRotation
DataSetSize	ConvoluteUVWAlignment
DataSetSize1	ConvoluteAlignment
ResetDataPoints	DecomposeRotations
ResetDataPoints1	GetRotations
CopyAlignment	GetTranslation
SetRotations	GetRotationMatrix
SetRotations	GetTorationMatrix
ComputeRotationMatrix	GetDataPoints
ComputeTorationMatrix	GetDataPoints1
SetTranslation	GetInitialRotations
SetTranslation	SetInitialRotations
CalculatePlane	GetInitialPosition
CalculateIntersection	SetInitialPosition
PrintAll	SetDebug
PrintRotationMatrix	GetDebug
PrintTranslations	Class
RotateToPlane	Class_Name
RotateToTracker	IsA
RotateToTracker	ShowMembers
TransformHitToTracker	