## TObject

| | | |
|---|---|---|
| fUniqueID | kIsReferenced | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | kIsA |
| kObjInCanvas | kNotDeleted | |

| | | |
|---|---|---|
| @~TObject | GetObjectInfo | operator new@ |
| MakeZombie | GetTitle | operator delete |
| DoError | HandleTimer | operator delete |
| TObject | Hash | operator delete |
| TObject | InheritsFrom | operator delete |
| operator= | InheritsFrom | SetBit |
| AppendPad | Inspect | SetBit |
| Browse | IsFolder | ResetBit |
| ClassName | IsEqual | TestBit |
| Clear | IsSortable | TestBits |
| Clone | IsOnHeap | InvertBit |
| Compare | IsZombie | Info |
| Copy | Notify | Warning |
| Delete | Is | Error |
| DistancetoPrimitive | | SysError |
| Draw | Pop | Fatal |
| DrawClass | Print | AbstractMethod |
| DrawClone | Read | MayNotUse |
| Dump | RecursiveRemove | Obsolete |
| Execute | SaveAs | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |
| GetOption | operator new | |

## MHist

| | | |
|---|---|---|
| @~MHist | Zero | AutoZoom | BookingHistograms | StreamerNVirtual |
| MHist | Zero | Dir | Class | ShowMembers |
| Zero | Zero | Clear | Class_Name | Streamer |