Beispiel 3:

Größe der Karte: 6 auf 6 Felder

Anzahl der Futterquellen: 2 Stück

Größe der Futterquellen: 9 Einheiten pro Futterquelle

Anzahl der Ameisen: 2 Stück

Zeit zum Verlieren der Duftpunkte: 8

X-Koordinate der rechten unteren Ecke des Nests: 3

Y- Koordinate der rechten unteren Ecke des Nests: 3

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AF = Ant with Food; A = Ant without Food; F = Foodsource; FA = Foodsource with Ant on it; N = Nest;
Olfactory or Food Points = (Number)
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Olfactory or Food Points = (Number)
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AF = Ant with Food; A = Ant without Food; F = Foodsource; FA = Foodsource with Ant on it; N = Nest; Olfactory or Food Points =(Number)

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Olfactory or Food Points = (Number)
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AF = Ant with Food; A = Ant without Food; F = Foodsource; FA = Foodsource with Ant on it; N = Nest;
Olfactory or Food Points = (Number)
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Olfactory or Food Points = (Number)
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AF = Ant with Food; A = Ant without Food; F = Foodsource; FA = Foodsource with Ant on it; N = Nest;
Olfactory or Food Points = (Number)
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AF = Ant with Food; A = Ant without Food; F = Foodsource; FA = Foodsource with Ant on it; N = Nest;
Olfactory or Food Points = (Number)
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AF = Ant with Food; A = Ant without Food; F = Foodsource; FA = Foodsource with Ant on it; N = Nest;
Olfactory or Food Points =(Number)
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AF = Ant with Food; A = Ant without Food; F = Foodsource; FA = Foodsource with Ant on it; N = Nest;
Olfactory or Food Points = (Number)
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AF = Ant with Food; A = Ant without Food; F = Foodsource; FA = Foodsource with Ant on it; N = Nest;
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AF = Ant with Food; A = Ant without Food; F = Foodsource; FA = Foodsource with Ant on it; N = Nest; Olfactory or Food Points =(Number)

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