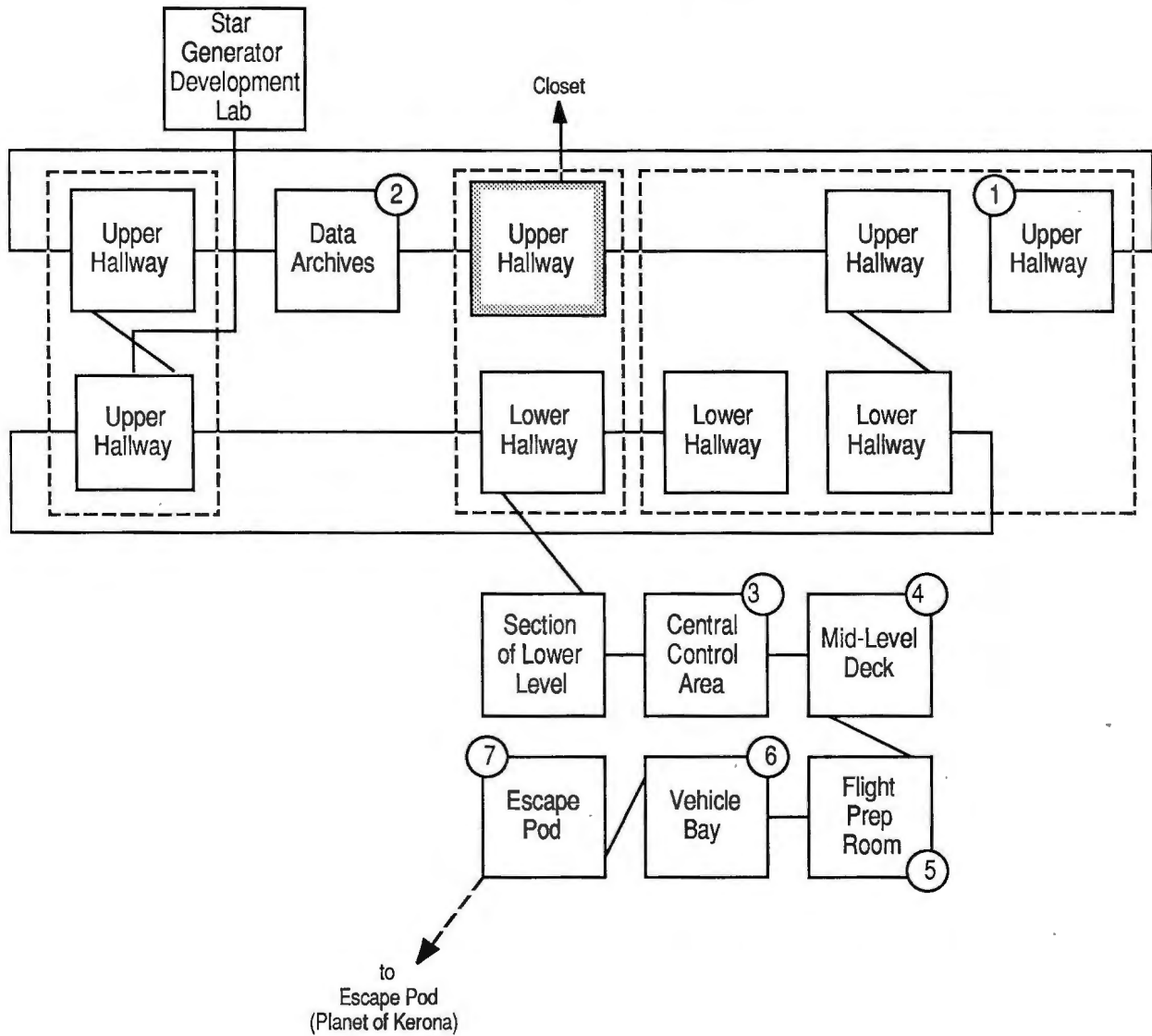
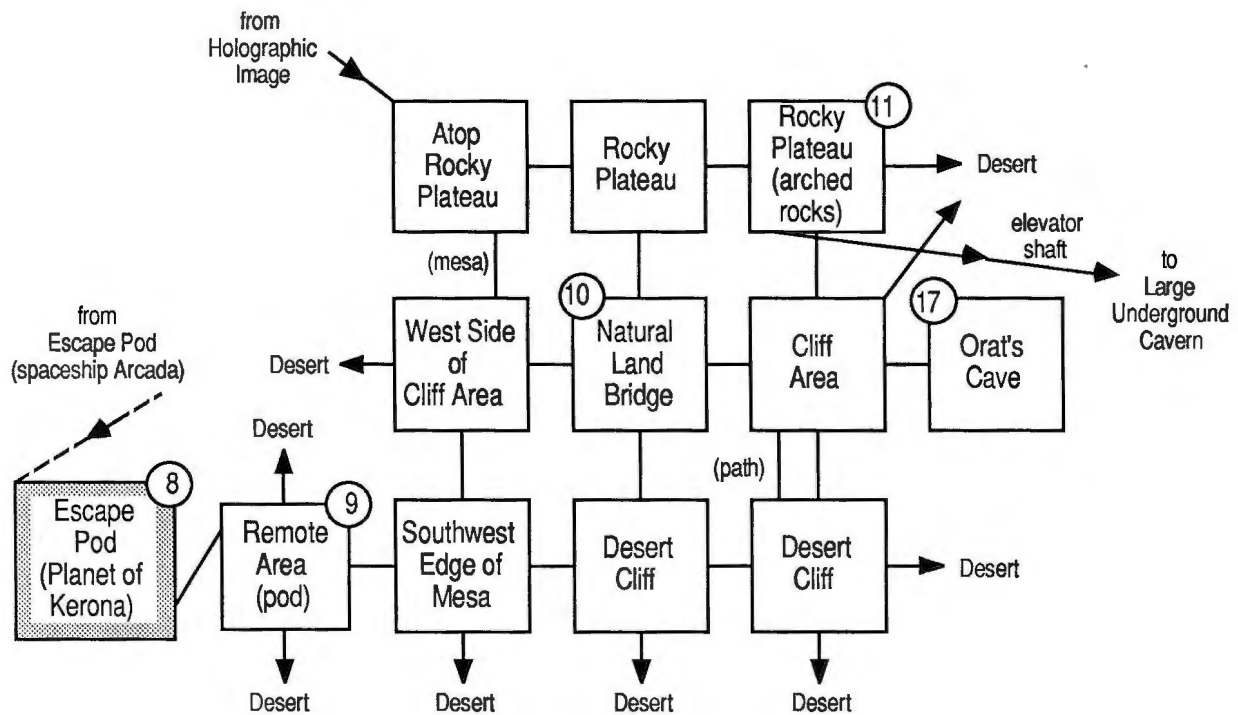


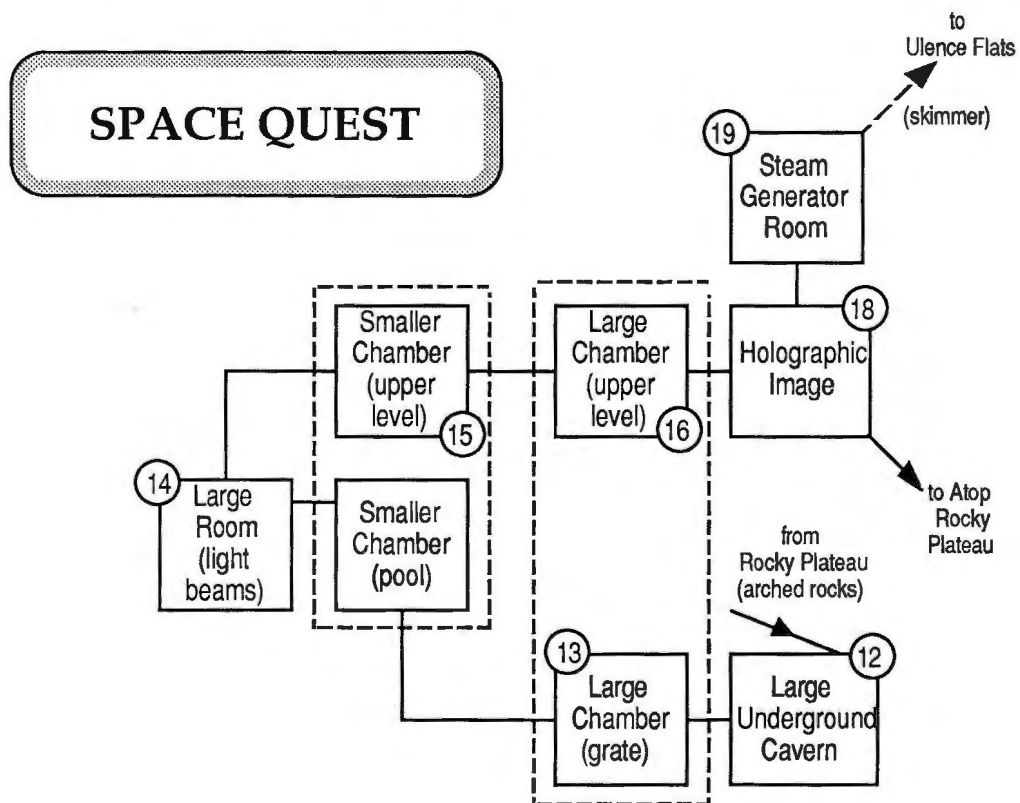
SPACE QUEST



Aboard the Spaceship Arcada

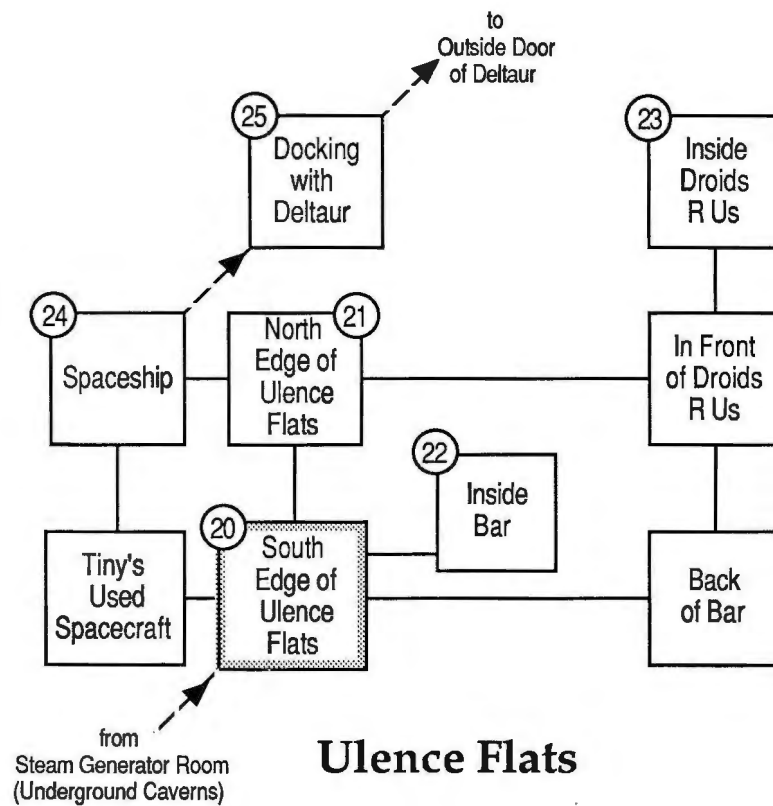


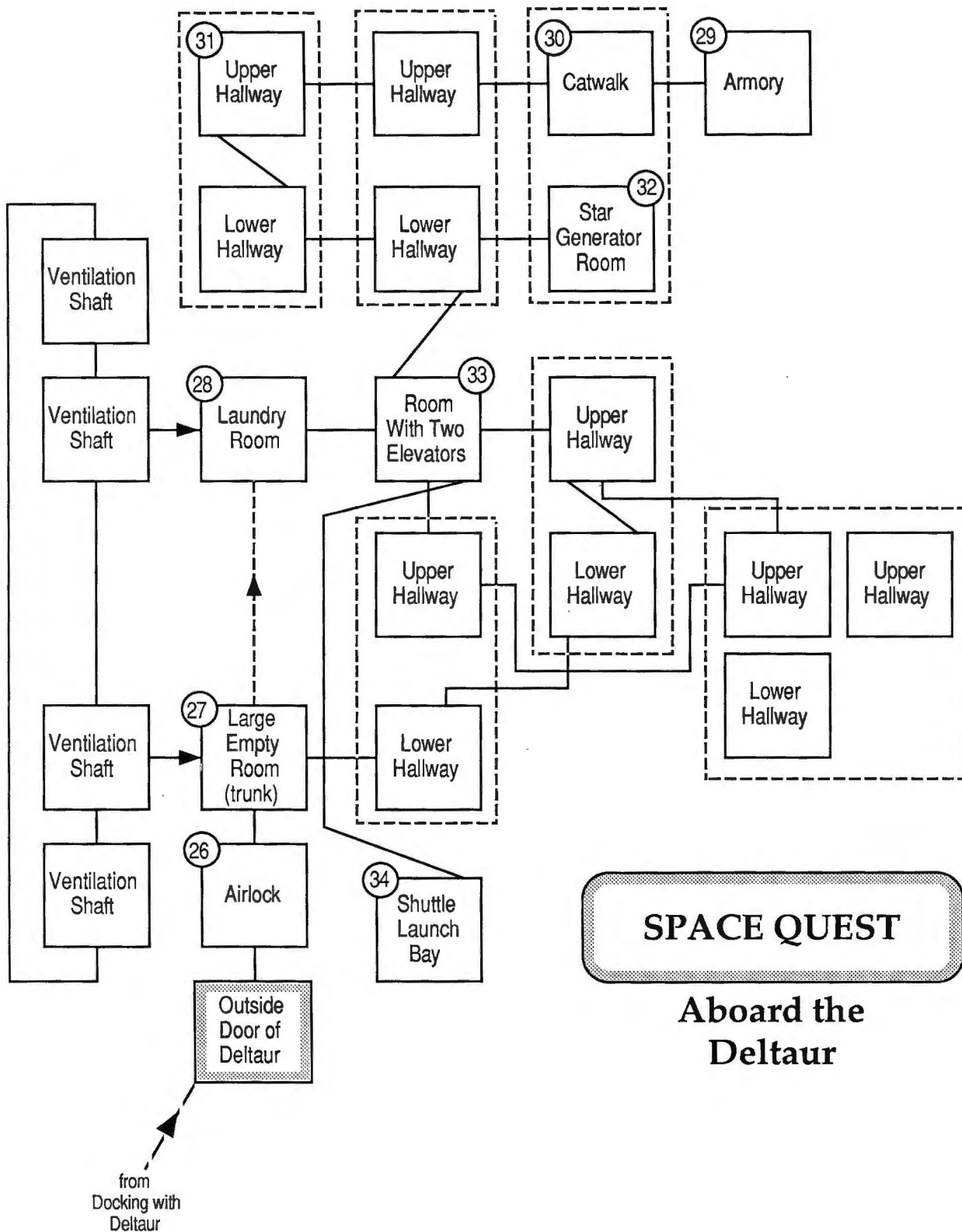
On the Planet Kerona



Underground Caverns

SPACE QUEST





Space Quest

1. Search body. Get keycard.
2. Wait for the eastern door to open and a lab scientist will enter and then slump to the floor). Look at man. Look at screen. (When asked for a cartridge title type: Astral Body). Get cartridge.
3. (Approach the buttons on the console). Look at panel. Push open bay door.
4. Look at panel (to the left of the elevator). Insert keycard.
5. Look at door. Push left button. Look closet. Get gadget. Push right button. Look closet. Get suit. (Note that it is hot in your inventory since your are wearing it).(Go around the railing to the,console). Look at console. Push airlock button.
6. Look at panel. (You must be in front of it to do this). Push platform button. Enter pod (from the left side of it).
7. Close door. Look at panel. Buckle seat belt. Push power. Look at screen. Push autonav. Pull throttle.
8. Look pod. Get kit. Open kit. Unbuckle seat belt. Exit pod.
9. Examine pod. (You must be in front of pod). Get glass.
10. Go behind the rock. When the spider is under the bridge (due south of the rock and between the plants), then: Push rock. (Note: you can only cross the bridge 5 times before it collapses).
11. Go between the rock arches.
12. Get rock.
13. Go as far north as you can before crossing the grate. Then hug the wall as you go west across the grate. Put rock in geyser.
14. Put glass in beams.

15. Go through the acid drops. (Being in "slow" animation speed helps).
16. Turn on gadget (so you will be able to understand (translate) what the holographic image will say).
17. Drink water (before entering cave). When Orat approaches you, then: Throw cylinder (of water). Get chunk.
18. Drop chunk.
19. Look at panel. Insert cartridge in slot. (You learn a code (6858) to activate self destruction of the Star Generator). Enter skimmer (from in front of it). Examine skimmer. Look at panel. Turn key. Avoid the rocks until you land in Ulence Flats. (Being in "slow" animation speed helps).
20. Take the printout. Read the printout. Drop the printout.
21. Go north until you hit the protective barrier then go east behind the building. Look at room. Get buckazoids (you now have 35 of them).
22. Go to the right end of the bar (where noone else is seated) and wait for the bartender to take your order. Give coupon. Drink beer. Buy beer. Drink beer. Buy beer. Drink beer. (You will overhear a story about sector HH and the spaceship Deltaur). Wait for the guy at the slot machine to lose and the sweeper to come and take him away. Approach the slot machine from the left and then proceed to play it. You must win 250 buckazoids (you will need to purchase a droid and a spaceship). Hint: Save your game every time you win big buckazoids.
23. Follow the salesman up the stairs and approach the droid (the one to the right at the top of the stairs). Give coupon. Buy droid (for 36 buckazoids).
24. Wait for Tiny, the used spacecraft salesman. (Make sure you first pass through his area south of here but don't bother to talk to him). Buy space ship (for 214 buckazoids). Enter space ship. Load droid. When asked what sector to head for, type: HH. (Enjoy the ride through space).
25. Wear jetpack. Exit space ship.
26. Stand on the left of the door. When the droid enters, quickly go north through the door.

27. Open trunk. Put jetpack in trunk. Close trunk. Push trunk (toward the wall). Stand on trunk. Open vent (with Xenon army knife). Enter vent. Crawl west. Crawl north. Crawl east. Kick vent. Open vent. Crawl east. (You are in the laundry facility). Alternate solution: Open trunk. Enter trunk. (You are transported to the laundry). Open trunk.

28. Immediately go north to the washing machine. Open door. Enter machine. Wait for the Sarien to leave; then: Open door. Examine uniform. (Your ID card identifies you as a Sarien with the name Butston Freem). As you travel on, when you meet a Sarien guard, try to kiss him (it's worth a point).

29. Give ID card (to the droid). As soon as he leaves to get your weapon, go to the south end of the counter and: Look counter. Get grenade. Return to your previous position at the counter and wait for the droid to return and give you your pulseray unit.

30. Drop grenade (on the Sarien guard below).

31. You slip and fall causing your helmet to fly away into the elevator. Since your identity is now revealed, from now on when you meet a Sarien guard, shoot at him (press space bar) with your pulseray unit. (You must be in "slow" or "normal" animation speed in order to be fast enough on the draw).

32. Search guard. (You get a remote control device). Push button. Go up the steps and: Look at panel. Enter 6858. (Move arrow to digit (by clicking mouse on that digit) then hit space bar). Move arrow to ENTER then hit space bar. Now, it's time to split.

33. Enter the broken elevator (the one on the right). It works now that the Star Generator has been set to self-destruct.

34. Enter ship. Push button. (Sit back and enjoy the grand finale).