

INDIANA JONES

TM

in

REVENGE OF THE ANCIENTS

Clues and Hints

We hope you enjoy being lost in another world, dazed and maybe a bit confused. If you are too lost and need help, take a look inside but just a peek!

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Thank you for buying Mindscape's Indiana Jones in Revenge Of The Ancients. We trust you are enjoying the game immensely. Now lets see if we can get you on the road towards defeating the evil Plebinheim and his Nazi thugs before their plans bring about the destruction of the United States of America. Remember, the Nazis are looking for you so GOOD LUCK Indy!!!

General Clues

Q: Why do I keep losing things?

A: Try wearing them.

Q: I can't always find what I'm looking for.

A: Remember to examine things closely.

Q: I keep getting caught by the Nazi platoon!

A: Avoid them at all costs except at the Bridge of Fools.

In the Cave

Q: I can't get anywhere!

A: There is a secret passageway you need to enter, if you are standing in front of the stone head, you are very very close.

Q: I still can't get anywhere!

A: Take a close look at the skeleton's hand at the boulder just to the north, it might come in handy! (No pun intended)

Q: How do I keep the bats from attacking?

A: That whip might come in handy.

In the Tunnel

Q: I keep getting lost or killed!

A: You must do what all great adventurous souls do, draw yourself a map.

Out of the Tunnel

Q: Ok, I'm out. What should I do?

A: The totem might be something you're looking for.

Q: I keep getting crushed!

A: That whip might help you get out of this tight situation. (Again, no pun intended!)

Q: I still get crushed!

A: C'mon Indy! Be resourceful! Try lassooing the jutting rock with your whip and don't forget to wear the totem!

The Bridge of Fools

Q: What do I do at the bridge?

A: You should ask Don Pedro for help, then wait for the next flight out!

Q: I keep getting killed when I fall into the ravine!

A: We don't reccomend that! Try junping at the right time and with luck you'll land on the wings of eagles. In this case, the wings of a 1917 De Havilland!

At the Airport

Q: What should I do here?

A: Try taking the motorcycle.

Q: What should I do with the totem?

A: Give it to Marion and tell her to hide it.

At the Bandito Hideout

Q: Benito keeps killing me!

A: That could ruin a persons day! He probably thinks you are a nosy person or a Nazi.

Q: He still kills me!

A: He is a revolutionary. Tell him what he wants to hear.

Q: What's that?

A: Viva La Revolucion!

FREE CLUE

At some point you'll want to ask Marion for the telegram. Do not mention the totem to Benito or when Banditos are around. They hate Nazis, but they love golden totems. Don't ever drop the totem, wear it.

The Pit

Q: I keep getting killed by the alligators!

A: The only way out is up. Don't forget the totem!

Intermission

At the Villa

- Q: Ok, I made it to the Villa where Don Ramone and Plebinheim are at. Now what?
- A: Stop, listen and wait.
- Q: Ok, I found the animal skin with the map. What should I do with it?
- A: Take the eye out and put it in your pocket.
- Q: I keep getting caught!
- A: Good, you should!

In the Cage

- Q: I can't get out of the cage!
- A: Try hissing at the snake when it appears.
- Q: The Nazi platoon catches me at the jungle trail!
- A: Avoid them at all costs. The cage is the safest place to hide until they pass. Remember, they're looking for you.

Back at the Bandito Hideout

- Q: I'm back at the hideout, what should I do?
- A: You can trade them for anything they have; the knife, bullets, but if you trade them your hat, they will give you anything you want. Just ask for it.

At the River

- Q: Which way should I swim?
- A: North.
- Q: I made it across the river and I found a uniform.
- A: Good, wear the uniform, don't forget the eye!

At the Temple

- Q: I gave the Nazis the slip, what should I do now?
- A: Put the eye in the slab and don't forget to take the goggles and wear them.
- Q: What should I do with the totem?
- A: Put it in the niche.
- Q: Now what?
- A: Take the knife and the bullets.

Turn page for exciting conclusion!!

- Q:** What do I do with the bullets?
- A:** Well, lets see now, you don't have a gun and you could sure use those bullets and there is a fire nearby.
- Q:** How do I stop Plebinheim?
- A:** Use the knife. It can be a tool of destruction as well as salvation!
- Q:** OK he's dead. That was easy, but what about the vines?
- A:** Try that handy whip again. What would you have done throughout this game without that whip?!
- Q:** How do I get Marion down?
- A:**it can be a tool of salvation as well as destruction.
- Q:** When is this game over so I can go out and buy more exciting Mindscape games?!
- A:** When you're swinging on the vines Indy, when you're swinging on the vines. Congratulations! You've saved the girl and your country and the world is minus one evil person!!!

THE END

We hope you enjoyed Mindscape's Indiana Jones In Revenge of The Ancients. Be sure to check out Mindscapes other exciting Mac game; Uninvited, Deja Vu, Shadowgate Balance of Power, The Mist and others.