TAITO™

RENEGADE™

GAME PLAY
INSTRUCTIONS

ATTENTION ALL APPLE II USERS:

This game only runs on Apple systems that have at least **128K** memory.

DISK LOADING INSTRUCTIONS

Insert the diskette into drive 1 with the label facing up.
RESET your computer in the normal manner; the game will load automatically.

ATTENTION APPLE IIC PLUS AND IIGS OWNERS:

This game is designed to run at Apple IIc/IIe system speed.
Please adjust your **CPU** speed to **NORMAL**.

CONTROLS

This game uses a joystick.

IMPORTANT
Plug the joystick into the appropriate port before turning on the power.

Apple IIe, GS	Use the joystick port.
Apple IIc, IIc+	Use the joystick/mouse port.

To start a 1-player or 2-player game:

- Press fire button 1 to move the pointer at the left side of the screen.
  Select **1-PLAYER GAME** or **2-PLAYER GAME.**
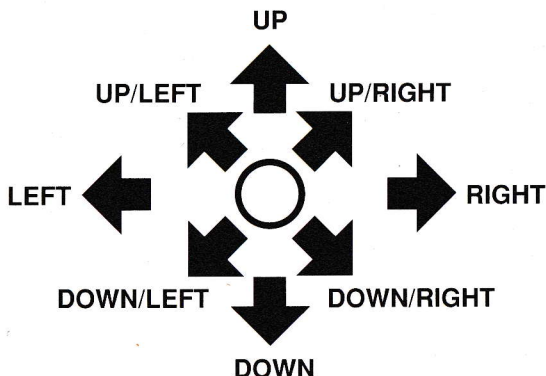- Press fire button 2 to begin play.

To adjust each player's level of difficulty:

- Press fire button 1 to move the pointer at the left side of the screen.
- Select **PLAYER 1, LEVEL 1** or **PLAYER 2, LEVEL 1**.
- Press fire button 2 to change the level of difficulty.
- Press fire button 1 when you are finished to choose a 1 or 2-player game.

During game play:

Move the joystick to make Renegade travel in eight different directions.

JOYSTICK WITHOUT FIRE BUTTON

UP

UP/LEFT   UP/RIGHT

LEFT   RIGHT

DOWN/LEFT   DOWN/RIGHT

DOWN

Fighting Techniques:

During Game Play:

- Press fire button 1 to deliver back kicks.
- Press fire button 2 to punch gang members.
- Press both fire buttons to make Renegade deliver a flying kick.

To crouch on a gang member:

- Stand over the gang member when he falls.
- Press fire button 2 to crouch and punch.

Press **ESC** to pause the game; press the **SPACE BAR** to resume play.

HOW TO PLAY

Renegade has four levels: Subway, Pier, Sleezy Street, and Mr. Big's hideout. On each level you will meet a gang of armed and unarmed assailants. You must defeat the gang's leader to complete the level.

Energy levels for Renegade and the gang leader are displayed at the top of the screen. A knock-down decreases energy. A zero energy reading spells defeat. Running out of time also causes Renegade to lose a life.

In **Level I**, you are attacked by a gang of vicious thugs. You must "punch" or "kick" your assailants to defeat them, (each one must be knocked to the ground twice). You can jump on top of them when they hit the ground the first time; a few quick blows will finish the job.

In **Level II**, you confront a gang of bikers on the pier. Once they're defeated, several attackers on motorcycles will try and run you over. A flying kick will stop their ambush. Grab a motorcycle and race down the highway to rumble with the head biker!

Level III takes place in the sleazy downtown streets; home to some local female marauders. A few of these "ladies" wield a mean chain.

Level IV brings Renegade to Mr. Big's side of town. The only way to find him is to open the doors and step inside! The key to victory is to figure out which sequence of doors lead to Mr. Big.

There are various ways of attacking your assailant:

Punching   Back Kick   Flying Kick   Punching a
                                                          floored assailant

STATUS AND SCORING

Current level and current lives are displayed before each player starts a level. Current score, energy level, and remaining time are displayed at the top of the game screen.

Between 50 and 100 points are awarded for successful attacks (the more effective the blow, the higher the points). The game ends when you defeat Mr. Big.

BONUS ITEMS

Capture these bonus items to help you win the fight:

HEART	Gives you an extra life.
HAMBURGER	Restores strength.
SPECIAL "P"	Knocks out your enemies with one punch.

CONTROL KEYS

Control-S	Toggles music on/off.
Control-X	Exits to PRO-DOS.

HINTS AND TIPS

- Keep moving.
- Opponents can be forced off the edge of the playing area in levels one and two. But you can fall off as well!
- Defeat the most dangerous opponents first (e.g. weapons carriers).
- Don't stand in Mr. Big's line of fire.
- You can tell when a gang leader is weakening by watching his eyes!

TAITO™

THE ONLY GAME IN TOWN!™