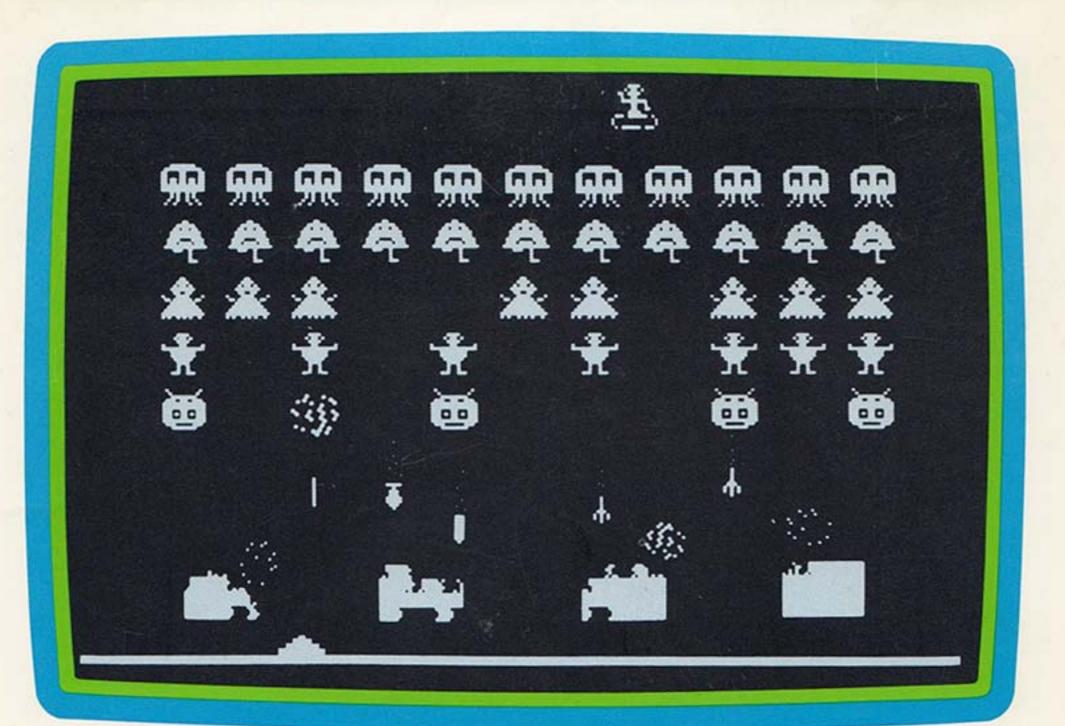


## APPIE SIELAR NADERS

APPLE ENTERTAINMENT SERIES



## APPLE STELLAR INIADERS

To play APPLE STELLAR INVADERS, you need the following equipment:

- A 48K Apple II or Apple II Plus, with or without a Language System
- A disk drive with a controller card (16 sector, DOS 3.3 or later)
- A color or black-and-white TV with an RF modulator, or a color or black-and-white monitor

If you have an Apple II or Apple II Plus with or without a Language System, insert the APPLE STELLAR INVADERS diskette in disk drive #1, and turn on the Apple.

If you have an Apple II Plus, or an Apple II with a new Monitor ROM, the system will automatically boot the diskette, and the program will load and run.

If you have an Apple II with an old Monitor ROM, boot the diskette by following these steps: press RESET (if you see any prompt other than an asterisk \*, you do not have an old ROM), type 6, press the CTRL key and hold it down while you press the P key, then release them both and press RETURN. The program will load and run automatically when the disk drive begins to run.

In all cases, the instructions for playing the game will appear on the screen.

## NOTE:

This game is sent through the video output channel of the Apple, to appear on your monitor or TV screen. If you have a terminal that requires an interface card, your system won't be able to send the game to that terminal unless that terminal can also receive through the video output channel of the Apple:

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