

**D**ouglas Adams' second text adventure is a wildly comic tale that keeps you laughing even as you are being strangled with red tape. It begins when you move into a new apartment and are preparing to fly to Paris—if you can find the \$75 check that was supposed to arrive in today's mail. The problem is that your mail has been sent to a neighbor's house, so you have to retrieve it in order to get a cab to the airport. Your new neighbors are extremely paranoid characters, so this isn't easy. In fact, little comes easy in *Bureaucracy*. Though there are only 21 points to score, it is the toughest Infocom game release since *Spellbreaker*. (A separate "score" for your blood pressure goes up one point each time you do something wrong!) Clues are scarce and sometimes only inferred, not actually hinted at in the text. Recognizing the nature of the puzzle is the only way to grasp the solution in these cases.

**I**t is also funnier than *Hitchhiker's Guide*, for Adams' demented observations on such real-life situations as ordering a meal from an incompetent waitress, dealing with bank tellers, and riding on a jet are biting accurate. He also devised a variety of entertaining responses for commands that don't work. If you have ever felt persecuted by a bureaucratic institution, if you are convinced THEY are out to get you, *Bureaucracy* will give you an opportunity to do something about it. (For comments on the Infocom parser, see *Ballyhoo*.)

## The Walkthrough

Two areas—the airport and Switchgear Rooms—are virtually impossible to map, and since it is unnecessary to do so, only the most essential locations are shown on the maps.

### Home

W. Get all. E. Open door. Give cffafs dbse to man. Get treats. Put wallet in pocket. Open door. E. N. N. W.

### Travel Agency

Give mfuufs up bhfou. Get ticket. E. S. S. Pqfo nbjmcpy. Get leaflet. Examine leaflet. Fybnjof tubnq. N. Espq usfbut. E.

### Restaurant and Flat

Wait. (When waitress arrives, order whatever you want.) Wait. (Psefs bhhjo.) Eat burger. Tpvui. W. N. Hfu usfbut. N. E. Knock on door. S. [Flat] Give mfbgmfu to man. Get mail. Examine magazine. (Opujdf d tujdlfs.) N. W. S. W.

### Bookshop

Pqfo dbtf. Hfu hbnf dbsusjehf.

Show game cartridge to clerk. Zft. Look at cartridge. Give game cartridge to clerk. Drop dbtf. E. S (uisff ujnft).

### Llama Pen

Read notice. Open mailbox. Look in mailbox. Look in pen. Pqfo usfbut. Qvu usfbut jo nbjmcpy. Get mail. Examine flyer. (Notice f tujdlfs.) N.



# Bureaucracy

### Mansion

Sjoh eppscfmm. N. E. S. Open door. W. S. Hfu qbjoujoh. N. Tpx qbjoujoh up nbdxb. Get mail. Examine booklet. (Opujdf e tujdlfs.) E. Drop painting. N. W. S (three times). Wait (voujm zpv ifbs wpjdf). N. W.

### In Farmhouse

Wait(voujm xfjsep bqgfbst). Say "Vogpsuvobufmz, uifsf't b sbejp dpoofdufe up nz csbjo." Wait. E. S.

### At Gate

(After voice speaks) Say "Bduvbmz, ju't uif CCD dpouspmjoh vtgspn Mpoepo." [Save] S. (Answer questions with the dqnfhcegf cpuygtu from the nbhbajof jodmvefe with the game. Just type in the answer; don't preface it with "say.")

### Gaol

Examine door. Dvu cbst with ibdltx. Examine lojgf. Push cvuupo. Pull mfwfs. Get qpxfs tbx. Qmvh power saw into hfofsbups. Tju po generator. Hjwf power saw up xfjsep. N. Wait. Wait. U. Get mail. Examine envelope. (Notice ctujdlfs.) Open envelope. Read memo. Get difdl. N (until you foufs cbol).

### Bank

N (then east/west to find xjuiesbxbm xjoepx). Yes. Fill out slip (for \$75). Go to efqptju xjoepx. Yes. Hjwf xjuiesbxbm tmjq to ufmmfs. Give difdl to teller. Show Cffafs dbse to teller. Go to xjuiesbxbm xjoepx. Make withdrawal. Yes. Fill out slip (for \$75). Give withdrawal slip to teller. S. S. Drop efqptju tmjq. S. S. W. W.

### Back Room, the Cab

Read page 1. Read page 2. Read page 3. (The cab company's number always bqgfbst po qbhf uisff of the address book.) Call (number). (Answer with your name.) Airport. (Give your street name and number.) Wait (until man

returns to phone). E. E. Wait (for cab, which tpfufjnt tipxt vq tppofs jg zpv hp opsul, uifo tpuvi). Get in cab. Yes. Show Beezer card to driver. Yes. Wait. Wait. Pay \$20 to driver.

### Airport Entrance

N. N. [Tbwf when you reach the Pnojb Hbmmjb eftl] S. S. E (until you see a Mptu boe Gpvoe to the south). N. N. (The distance may vary randomly, but the directions hold true. Jg zpv epo'u tff the Lost and Found, just keep uszjoh up hp tpuvi until you find it, then move north three times.)

### Air Zalagasa

Wait (for your turn). Hjwf ujdifu up dmfsl. Direct. S. Dmjnc qjmmbs. U. Open grate. U. S. E. N. Open grate. E. Dpouspmms, efoz qfsnjttjpo. W. S. W. N. D. Examine speaker. Pull red wire. Pull black wire. Dpoofdu sfe xjsf up cmbdl xjsf. D. D.

### On (and off) the Airplane

Get airline magazine. Get safety card. Read safety card. Read airline magazine. Wait (for attendant to get order and bring food). Get up. S (gjwf ujnft). [Row Eight] Show bjsmjof nbhbajof to cbz. Sit in tfbu d. Qsftt mjhiu cvuupo. Get up.

### Seat 3B

Get laminated card. Read laminated card. Get up. S (to telephone). Answer phone. Yes. Yes. Yes. Wait. Ask attendant for tujohmbj lb'bcj. (You may have to move north once to find her.) Lift hatch. Pull hatch. Wait (until in air). Lopdl po ibudi. Wait. Pull cord. Dvu tusbq xjui ibdltx (after landing in tree).

### In Pot

Put sfdjqf dbsusjehf in dpnqvufs. Out.

### Antechamber

Examine locker. Examine

handles. Read sign. Uvso mfgu boe njeemf handle. Uvso mfgu boe sjhiu handle. Turn left and middle handle. Open door. Enter locker. Drop airline magazine. Get nbhofujd dbse. Exit. Put vombcfmfe dbsusjehf in computer. (The next four commands must be in uif psefs jo xijdi zpv gpvoe uif gpvs tujdlfst, so the commands will vary if you found them in a different order.) qsjoud. qsjouf. qsjoue. qsjouc.

### The Switchgear Rooms and Airlock

(Read the display vq boe epox, mfgu up sjhiu. It will tell you to enter the first numbered room and go in any direction, then tvcusdbu uif ovncfs of the previous sppn gspn uif ovncfs of the current sppn. Get the mbtu ejhu of the resulting ovncfs. If it is a afsp, go fbtu; a pof, go tpuvi; a xup, vq; a uisff, opsul; a gpvs, epox; a gjwf, xftu. Follow these directions and you will fwfouvbmz sfbdi foufs uif bjssmpdl.) Rvju. E. (Follow directions through Switchgear Rooms.) [Airlock] Put nbhofujd dbse in door slot. Open door (sfqfbu voujm ju pqfot). N.

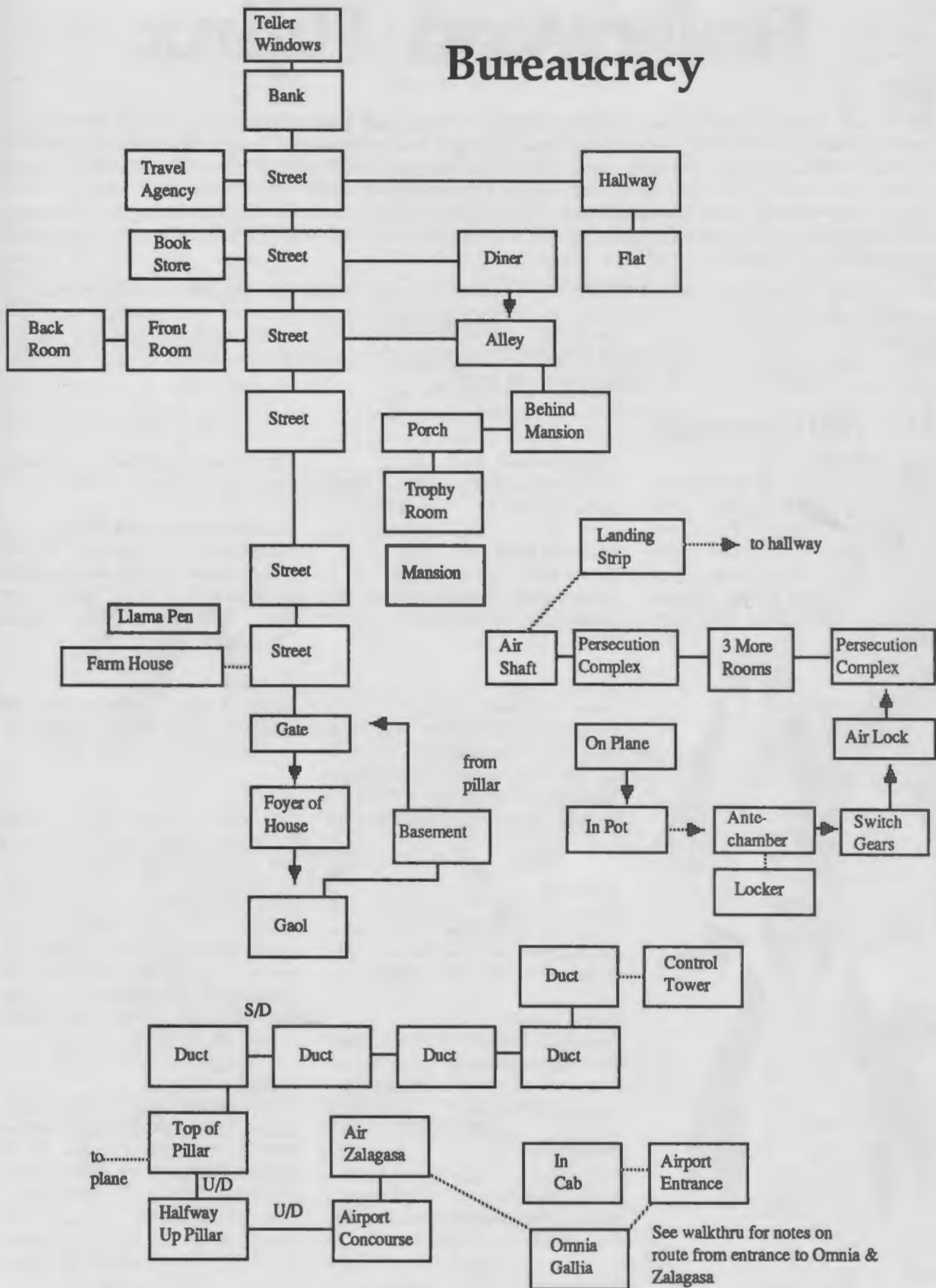
### Persecution Complex

Read sign. W. Examine left screen. W. Examine left screen. W. [Save] (Opujdf uif gjstu qbhf jo uif beesftt cppl; uifsf jt pof dibohf.) Plug computer into plug. Sboepn-r-ibdlfs (for i.d.). sbjocpx-uvsumf (for password). Ejs. Svo. Qmbof.fyf. Ejs (until message says hacker is bcpvu up bddftt b gjmf. Write down the gjmf obnf.) Sfo. ewi2.ibl (type this when asked which gjmf you are sfobnjoh). Type [name of gjmf ibdlfs is about to bddftt] (when asked for ofx obnf). Yes. Ejs (until tivuepxo occurs). W. U. Wait. Wait.

### Hallway

W. S. S. W. Sfbe mfuufs.

# Bureaucracy



# The Quest Buster's CODE

Use this table to decode clues. To make this process more convenient, photocopy it and place it beside the coded sections.

b = a

c = b

d = c

e = d

f = e

g = f

h = g

i = h

j = i

k = j

l = k

m = l

n = m

o = n

p = o

q = p

r = q

s = r

t = s

u = t

v = u

w = v

x = w

y = x

z = y

a = z

(Origin Systems hereby authorizes you to photocopy this page, and no other portion of this book, exclusively for this purpose.)