

LUCIFER'S REALM

American Eagle Software
Two-sided, high resolution adventure set in Hades

Description

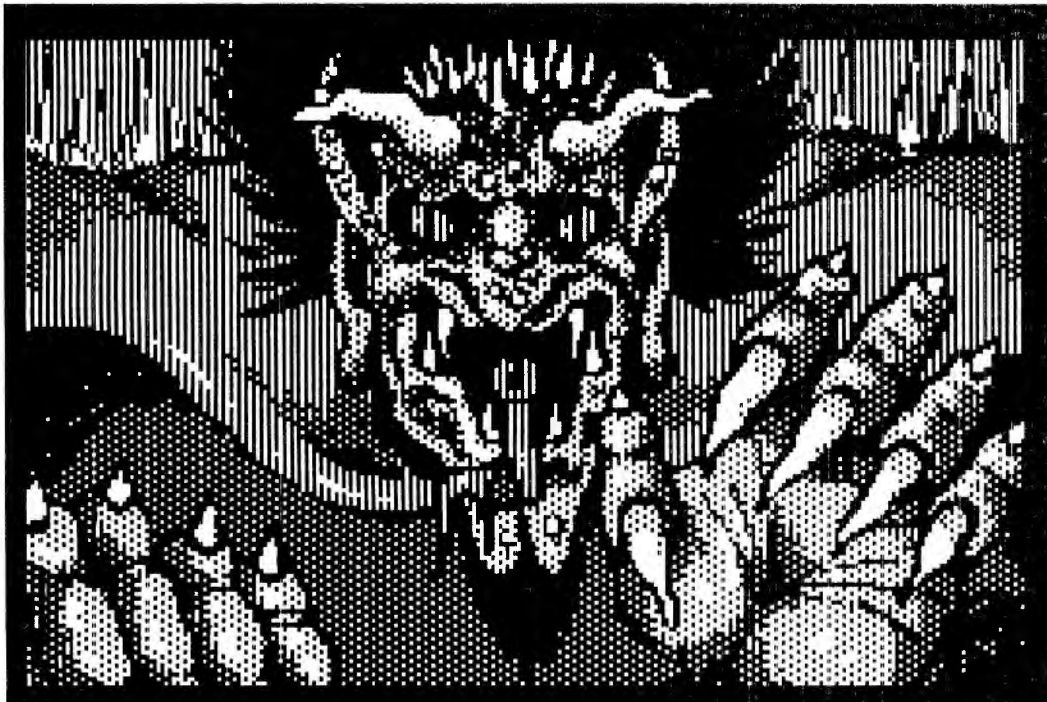
It's out of the frying pan and into the fire for you when you go from your death bed to Hades in this rather grim, forty-nine location game. You'll run into such illustrious residents of the underworld as Adolph Eichmann, John Wilkes Booth, Jim Jones, and Satan himself as you explore his realm. Satan believes Hitler is trying to usurp his authority and will release you if you can bring him proof of this devilish plan. Top it off with a struggle to get into Heaven once Satan's released you and you've got a hell of an adventure game.

Playability

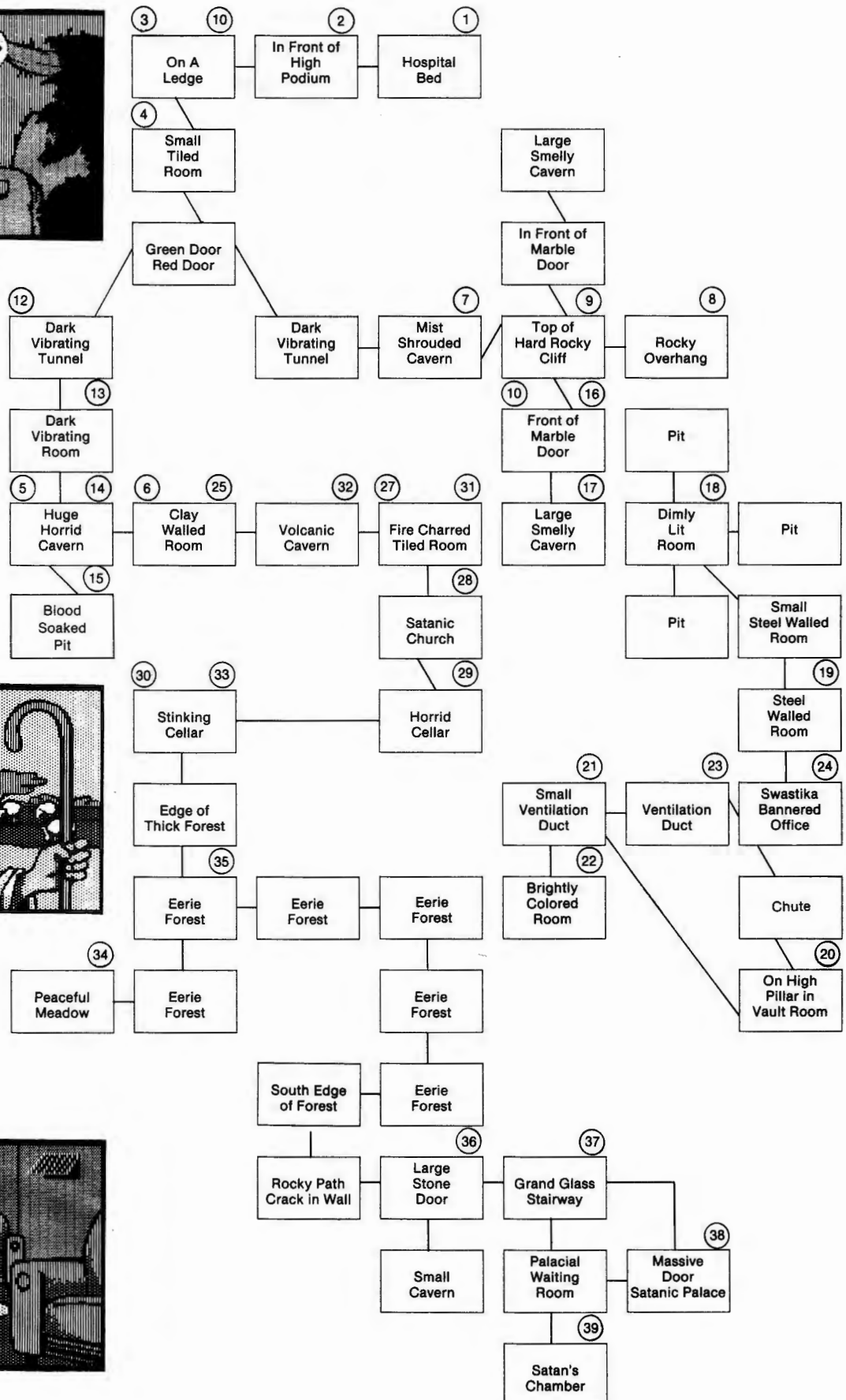
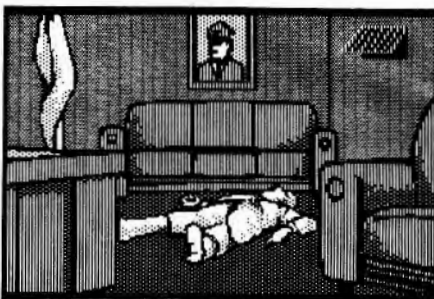
Not particularly innovative or exciting, this game forces you to backtrack through its forty-nine location *a lot* as you search for the items you need. The simple puzzles are not especially logical, and there aren't a lot of clues about what to do next. The vocabulary and two-word parser are adequate.

Compatibility and Price

\$39.95 Apple II series, Atari 800, Commodore 64



LUCIFER'S REALM



LUCIFER'S REALM

1. Look. Listen to Doctor.
2. Talk to Man (three times).
3. Jump. Climb.
4. Look Water. Look Object. Pull Chain. Go Hole.
5. Look Remains. Get Skull.
6. Kill Man. Get Rope.
7. Talk to Man. Hitler. Join Army. Climb.
8. Look Well. Smell Vapors. Get clues by Listening.
9. Tie Rope. Throw Skull. Climb.
10. Get Lamp. Talk to Man. Look at Jim. Get Sunglasses.
11. Look Fire Pit. Look Patterns. Read Word (need Sunglasses.)
12. Look Door. Get Dagger.
13. Look Bones. Get Sword.
14. Look Rock. Go Opening.
15. Look Chest. Read Writing. Lucifage. Get Disk. Look Blood. Get Oilcan. Climb.
16. Talk to Man (need Disk). Open Door.
17. Don't Open Door. Bats will awaken and you will be stuck forevermore. Oil Door. Open Door.
18. Drop Sunglasses. Drop Lamp. Climb Chain. Pull Chain. Get Chain.
19. Talk to Man. Eichmann. Show Disk.
20. Hook Chain. Climb Chain. Pull Chain. Get Chain.
21. Cut Canvas (need Dagger). South.
22. Look Stone. Insert Sword in Rock. Get Crystal.
23. Move Duct. Climb.
24. Look Hitler (twice). Get Crown.
25. Booth disappears when you have the Crystal. Open Door.
26. Talk to Snake. Drop Crystal. Climb.
27. Look Room. Go back to the Small Tiled Room and turn the handle that is now visible three times.
28. Sit Down. Look. Push Trap Door.
29. Look Altar. Push Door. Get Wax.
30. Look Corpses. Cut Sack. Get Coins.
31. Drop Wax. Go to the Handle and turn on the fire, then turn it off again. Return. Get Club.
32. Kill Snake (need Club). Go back where you first got the Crystal to get it again.
33. Put Crystal in Slot.
34. Talk to Man. Confess Sins. Go back to Well and Smell Vapors. (1st. John 1:9)

35. Go E and N, Drop Crown and Coins. E.E.S.S.W. Drop balance of inventory. Go Crack.
36. Lucifage. Lucifage. Climb. Get Coins and Crown.
37. Give Coins. Climb.
38. Knock. Listen. Don't Give Crown to Angel.
39. Drop Crown. Talk. Look. Listen to Music. Listen to Man.