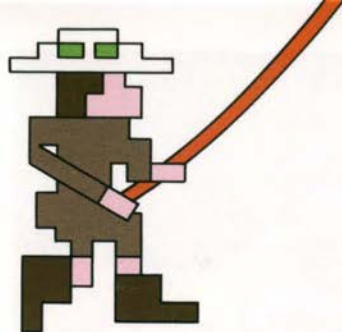


An illustration of a man in a hat and a woman in a jungle setting. The man is holding a large, round, pink object, possibly a shield or a large piece of fruit. The woman is in the background, also in a jungle setting. The title 'JUNGLE HUNT II' is written in large, bold, red letters across the center of the image, with a small red asterisk at the end. The text 'APPLE II' is written in black letters on a grey diagonal band across the top right.

JUNGLE HUNT II*

FROM
ATARISOFT™

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TO THE

STARTING THE HUNT

Insert the JUNGLE HUNT diskette into the disk drive and boot your APPLE computer as explained in your computer owner's guide. If you are using joystick control for the game, plug your joystick into the controller jack.

Press the Space Bar or the joystick button to display the Option Screen. Once at the Option Screen, you may press K to select keyboard control, or J to select Joystick Control. Press 1 or 2 to select a one or two player game, L to select the desired difficulty level, and S to switch the sound effects on or

off. From the Options Screen, press the Space Bar to begin game play.

During the game, press CTRL-Q to quit the game and return to the Title Screen. Or press CTRL-O to quit the game and return to the Options Screen.

JOYSTICK CONTROLS

Use joystick to move Sir Dashly up, down, left, or right. Push button A1 to duck and A2 to jump or thrust knife. Push joystick forward and press button to jump even higher.

KEYBOARD CONTROLS

A/Z.....Move up/down
Arrow keys.....Move left/right
Space barJump/thrust knife
ESCPause/unpause

THE PRIMITIVE JUNGLE

You and your travel companion were enjoying a leisurely jungle safari, when suddenly you were attacked by two savage cannibals. They spirited away your lady friend and plan to stew her up for dinner. You'd better rescue her quickly or your sweetie will be supper!

RESCUE!

Luckily, you have an idea where they've taken her. To reach her, you must swing through an impassable jungle on ropes, swim through a crocodile infested river, maneuver through a landslide of boulders, and finally fight off the horde of savages wielding poisoned spears. Your darling is suspended over a steaming pot of bubbling broth, and is steadily slipping into the drink.

ON WITH THE HUNT

When the hunt starts, your timer will count down from 5000. You must reach your lady love before it runs out.

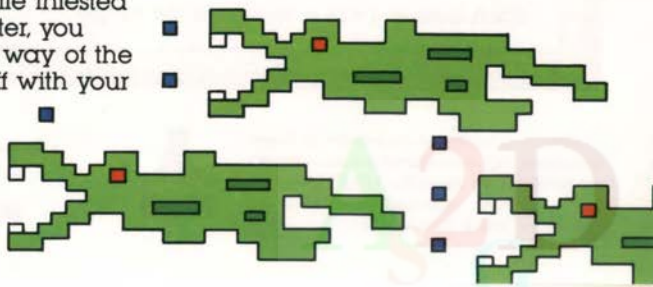
The forest will test your coordination and timing as you swing from the dangling ropes and jump from one to the next. Since some ropes swing faster than others, you'll have to time your leaps carefully. Watch out for other inhabitants of the trees.

From the last of the trees, you jump into the crocodile infested river. Once in the water, you must swim out of the way of the crocs or fend them off with your

knife. Press the "FIRE" button to stab them. Keep an eye on the air gauge though, because if you run out of air while under water, you'll lose a life. Just resurface to replenish your air supply. Be careful of the bubbles! If you are caught in them your travel to the surface will be delayed. When you reach the river bank, the boulder field lies ahead.

As the rocks tumble toward you, jump over them, run beneath, or duck under them to avoid being crushed. You can control your left or right movement with the joystick, and leap into the air by pressing the "FIRE" button.

Once you've passed the boulders, you're finally in reach of your companion, but she's being guarded by spear-wielding savages. You must dodge the dancing cannibals by running left or right and jumping over their spears. You finally leap up to your love for a tearful reunion. If she's too high when you leap, you drop into the brew.



SCORING



FOREST SCENE

Jumping to a rope100



WATER SCENE

Stabbing a crocodile
(mouth closed)100
(mouth partially open) .200

Stabbing a rogue crocodile ..
300



ROCK SCENE

Running under a boulder .50

Ducking under a boulder 100

Jumping over a boulder .200



NATIVE SCENE

Jumping over a cannibal
100

BONUSES

Bonus lifeAt 10,000 points

Rescuing Lady3 x Timer value

Each time you exit a section of the jungle500 points

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