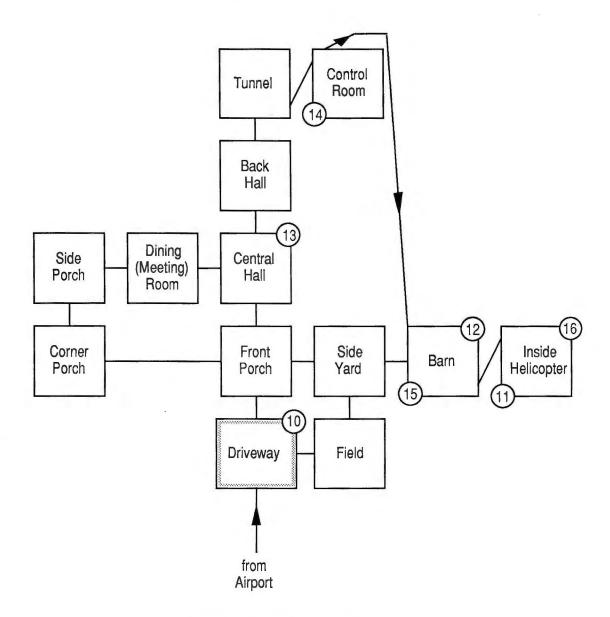
GOLDFINGER



Auric Stud Ranch

Goldfinger

1. Open the armrest. Push the black button. 2. Push the white button. 3. Push the grey button. 4. Get out. Carefully examine the guardrail. Pull the cable. 5. Open the trap door. Look inside the trap door. 6. Take the ingot. Wear the ingot. Open the desk. Take the plans. Carefully examine the plans. Put the plans in the desk. Close the desk. Take the lighter. Light the lighter. Carefully examine the plaque. Take the golf ball. Put the golf ball in the hole. Take the golf ball. Put the golf ball on the plaque. 7. Close the bunker door. Tum off the lighter. Carefully examine the photos. Carefully examine the table. Type golden girls. Take the chart. Put the chart in the safe. Take the letter. Read the letter. Put the letter in the safe. Close the safe. Type open the steel door. 8. Open the manhole cover. 9. Get in. 10. Do you have an ingot? 11. Carefully examine the device. Open the device (you can't). Get out (you encounter Pussy Galore). 12. Take the cloak. 13. Wait (repeat until Goldfinger finishes his speech). 14. Duck. Flip the black switch. 15. Take the badge.

16. Open the device. Put the badge in the device.

GOLDFINGER

Playing the role of James Bond, agent 007, you have been assigned to uncover and foil the fiendish plot of the brilliant but dangerous international financier, Auric Goldfinger, whose plan is to destroy the U.S. gold reserve at Fort Knox and the economic security of the free world. In trying to accomplish this mission, you will encounter Goldfinger's familiar associates Oddjob and Pussy Galore who you must defeat in one way or another. As in the previous Bond adventure by Mindscape, *A View to a Kill*, you are up against incredible odds. Move quickly and don't hang around any one place too long.

```
open the armrest
examine the buttons
push the black button
push the white button
n
n
push the grey button
S
open the door
get out
carefully examine the guardrail
pull the cable
d
d
e
e
u
open the trap door
look inside the trap door
d (in Goldfinger's office)
take the ingot
carefully examine the ingot
wear the ingot
open the desk
take the plans
carefully examine the plans
put the plans in the desk
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close the desk
take the lighter
light the lighter
carefully examine the hole
carefully examine the plaque
take the golf ball
put the golf ball in the hole
take the golf ball
put the golf ball on the plaque
e
open the bunker door
close the bunker door
turn off the lighter
carefully examine the photos
carefully examine the table
type golden girls
take the chart
carefully examine the chart
put the chart in the safe
take the letter
read the letter (you learn the password)
put the letter in the safe
close the safe
type open the steel door
n
u
open the manhole cover
u
S
get in
n
W
S
S
W
S
S
```

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open the door
get out
s (you wind up at the entrance to Auric Stud)
do you have an ingot?
e
n
open the barn door
get in
carefully examine the device
open the device (you can't; it's locked)
get out (you encounter Pussy Galore who is ready to rumble)
flip pussy galore
kick pussy galore
flip pussy galore
kiss pussy galore
ask pussy about goldfinger
ask pussy about the helicopter
ask pussy about operation grand slam
ask pussy about auric stud
W
W
n (in the central hall of Goldfinger's home)
wait (repeat until Goldfinger finishes his speech)
n
n
open the door (Pussy does it for you — Oddjob is here ready to take your head off with
   his bowler)
duck (Oddjob's bowler lodges itself in the control panel)
flip the black switch (that takes care of Oddjob)
u (back in the barn)
take the badge
get in (the helicopter takes off with you, Goldfinger, and Pussy)
open the device
put the badge in the device
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CONGRATULATIONS!! You have accomplished your mission 007. You and Pussy fly to Fort Knox where you fulfill the nobler aim of Operation Grand Slam.