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STARTING THE GAME

Insert your Microwave diskette into Drive #1 in slot 6 and boot. When the menu appears, you're ready to choose the options.

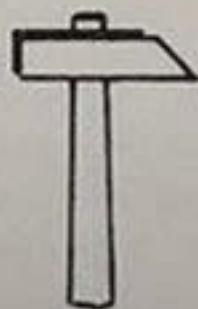
GAME STRATEGY

Pick up tools and other usable items, avoiding the aliens at all times. If you are threatened by an alien, drop a Microwave dish. Dishes automatically drop behind the player. Pick up power packs. Power packs are necessary to drop Microwave dishes, so do your best to get them all. Avoid bombs, which aliens can drop (bombs will change color before exploding). Teddy can only escape when he's finished retrieving the equipment.

Pick Up



WRENCH



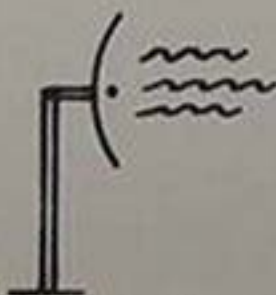
HAMMER



POWER PACKS



Avoid



MICROWAVE
BEAMS



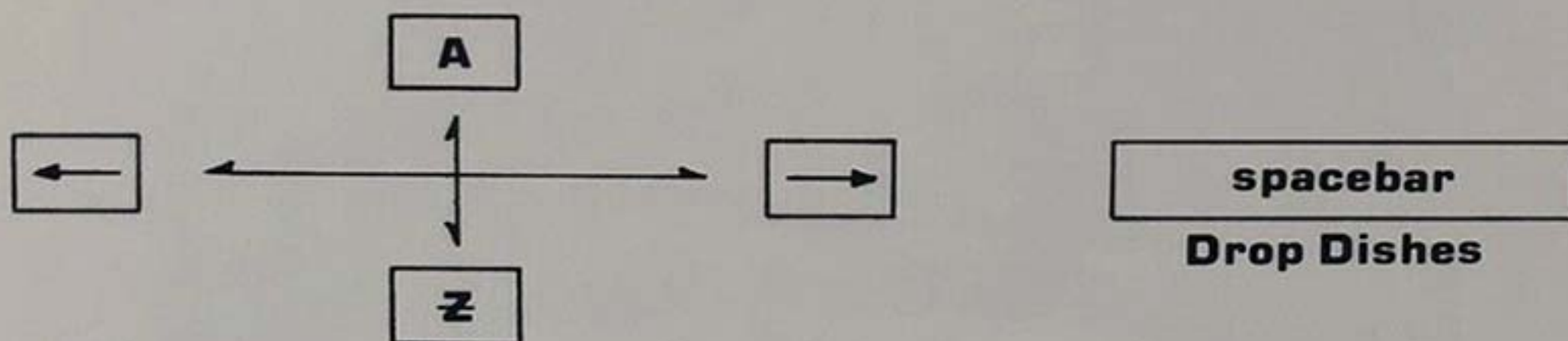
BOMBS



ALIENS

CONTROLS

Keyboard



Joystick

Use the joystick to move the player. Use button ϕ to drop dishes.

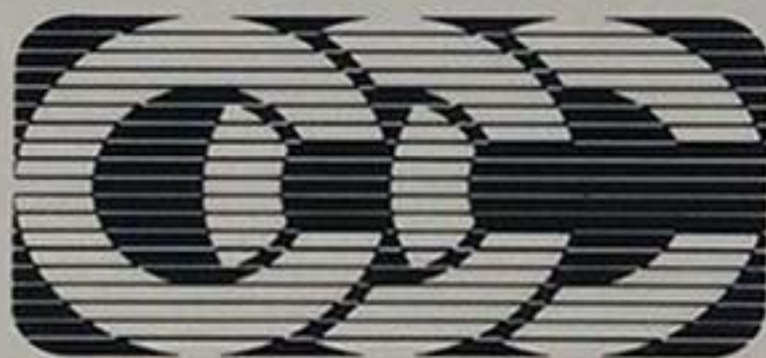
SPECIAL OPTIONS

Control-S: disable sound effects

Control-C: redefine player controls

K: begin game in keyboard mode

Push button # ϕ or 1 to begin game with joystick control



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WARRANTY

If your diskette should go bad within 30 days of purchase, return it with packaging and we will send you a new copy. After 30 days, include a \$5 service charge.