9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 andromeda conquest 3 GALACTIC 4 MAPPING GRID 5 6 •# Uncolonized System and I.D. Number 7 8 ● # Colonized System and I.D. Number 9 10 SUGGESTION: Mark fleet letter notations in soft-lead pencil. Update 12 movements of fleets during each turn. 13 Star Systems' locations and their respective I.D. Number 14 may be recorded in pen. However, keep in mind that "ownership" of any one 16 system is subject to change during the course of the game. 17 Make "colonization" marks in 18 pencil. 19 20 21

Lance Control	COLIGGES! RECORD							
SYSTEM	TYPE	LIFE	COORDINATES	TECH	PLIABILITY	DEF	RES	COST
1		<u> </u>	10	7	E 5 8 E			
2	n		3 B 4	6 3 5				
3			FVA		7			
4			E 2.9		6			
5					4 2 -			
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7								
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33							-	-
34							-	
35							-	-
36							-	+
37							-	+
38				-			+	+
39					+		+	+
40				-			+	-
41				-		-	+	+
42				-			+	+
43				-		-		+
44				-		-		+
45					-		-	-
46				+	-		1	1
47				-	-	+	+	_
48			the second second second					