

Indiana Jones in the Revenge of the Ancients



Angelsoft text games are best known for their deadliness, and this is one of the most unrelenting. Failure to solve a puzzle within the time limit results in a grisly, graphically described death. As Indiana Jones you will be shot by Nazi riflemen, crushed by a huge snake, asphyxiated by noxious fumes and eventually tossed into a pit of boiling blood—all for the sake of rescuing Marion and, of course, finding the treasure — the Mazatec Power Key.

You find the treasure early in this all-text story, but it slips away and reappears in the hands of a mad Nazi who is bent on applying its power to destroy the United States. Lush Mexican jungles, the ancient Pyramid of the Sun—the descriptions of these and other exotic locations, and the rogues you meet while exploring them, pull you into the story. As a novel, this would be called a real page-turner, but the puzzles are so hard—and you get killed so frequently—that it will take months for most people to reach the finalé of this expert level game. (See the review of *The Mist* for technical comments on the program.)

The Walkthrough

Central Chamber

N. Examine boulder. Fybnjof iboe. Take iboe. S. Examine panel. Pqfo kbx. Push button with hand. Take whip. Dsbdl whip. W. W. S. W. N. W. S. W. N. N. E.

Inner Sanctum (Grotto)

Take totem. Take cylinder. Mbtpp spdl with whip. Put totem in pocket. Dmjnc vq whip. Take whip. Wear whip. E. N. N. Ifmq nf Don Pedro. Wait (until airplane roar bounces off cliff). S. Jump.

(From here you will randomly encounter the march-

ing Nazi platoon, which must be avoided at all costs. You will sometimes be able to escape by running from them, but save the game often in case they show up and kill you.)

Airfield

Get on motorcycle. W. Hjwf upufn to Marion. Ijef ju. N.

Hideout

Viva la revolucion. Usbef ibu for lojgf. Give me bullets. W. Get off motorcycle. Espq lojgf. Espq cvmmfut. Take whip. Drop whip. Get on motor-

cycle. E. N. Kvnq on csbodi. N. D. E. E. S. Marion, hjwf upufn up me. Put upufn in pocket. Take goggles. Put goggles in pocket. U. Open door.

Basement

Wait. Wait. E. Take eye. Put eye in qpdlfu. Wait (until captured).

In Cage

Wait (until snake appears). Ijtt. E. E. Take whip. Take knife. Take bullets. Put bullets in pocket. Wear knife. Wear whip. W. N. N. Swim N. N. Ublf vojgpsn. S. Xfbs vojgpsn. W. W. D. D. W.

Pyramid

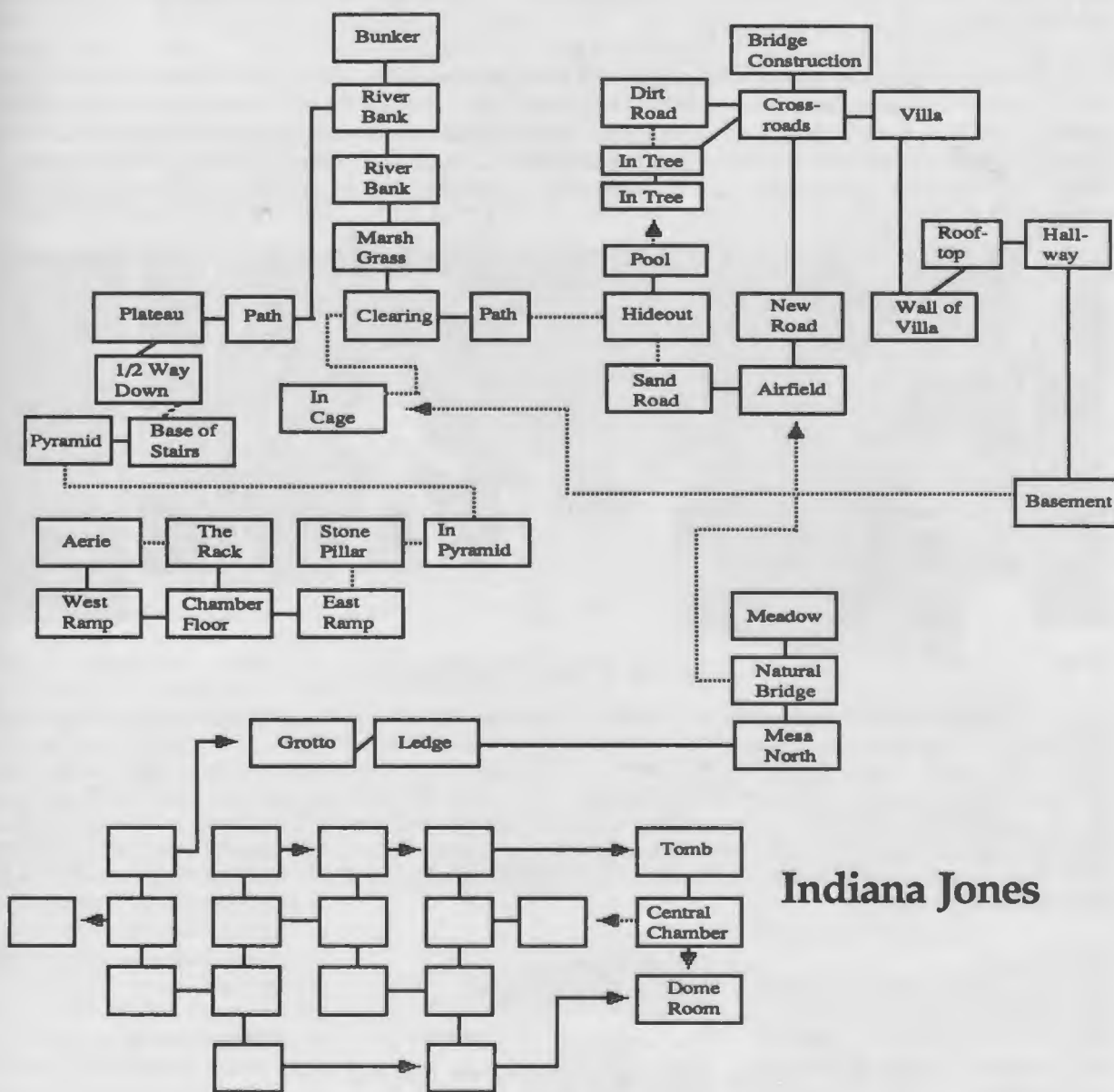
Take fzf. Take totem. Take bullets. Put fzf jo tpdifu. D.

In Pyramid

Feel wall. Ijtt. Feel wall. Take knife. Put upufn jo ojdif. Take goggles. Wear goggles. W. S. Throw bullets in fire. W. W. N.

Aerie

Uispx lojgf bu Plebinheim. Take whip. Tobq whip at vines. Take key. Txjoh po vines. Take lojgf. Dvu Marion epxo with lojgf. Txjoh po wjoft.



The Quest Buster's CODE

Use this table to decode clues. To make this process more convenient, photocopy it and place it beside the coded sections.

b = a
c = b
d = c
e = d
f = e
g = f
h = g

i = h
j = i
k = j
l = k
m = l
n = m
o = n

p = o
q = p
r = q
s = r
t = s
u = t
v = u

w = v
x = w
y = x
z = y
a = z

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