

When Sarien Startroopers attack your ship, you—a lowly janitor—are the sole survivor. You've got to dodge the invaders long enough to obtain crucial clues and objects, then escape. If you don't find and destroy the Star Generator the Sariens stole from your ship, these evil aliens will use it to take over the universe. But first you have to explore two planets and deal with their people and wildlife.

THE GAME SYSTEM IS the one seen in the *King's Quest* series: using keyboard, joystick or a mouse to guide your animated character, you maneuver him through incredibly detailed and lushly colored 3-D illustrations. (The animation is so refined that interacting with *Space Quest* is like "playing" an animated cartoon.) In many scenes you will visit the same location twice: once beneath a bridge, for example, and later when you walk across it. This lends a singular sense of depth to the surroundings. Some puzzles have alternative solutions, and there are several arcade sequences in which you can fly your ship or interact with other highly animated characters. The parser won't take multiple commands or pronouns, but does

have a decent vocabulary. Game text appears in pop-up windows that hold more than typical graphic games. Sound effects are good, and you can name the saved game positions. So don't let the arcade sequences, which are easy, scare you away from this delightfully designed jaunt across the galaxies.

The Walkthrough

Play in "fast" mode until you reach an action sequence, then use slow. In this solution "D" and "U" mean to enter the elevator in the current room.

Arcada

W. W. W. tfbsdi cpez. hfu lfzdbse. E. E. (Wait for man in library.) Look at man. Examine tdsffo (on console). astral body. Get cartridge. W. D. E. D. E. Press pqfo cbz epps cvuupo (at console with two red buttons). E. insert keycard (in slot by door). D. press sjhiu button. press sjhiu button. Get suit. Get gadget. tkijvuljkw (on other side of railing). W. Push qmbugpsn cvuupo (on console). Enter pod. Close door. buckle belt. qsftt qp xfs cvuupo. press autonav button. pull throttle.

Space Quest



Desert on Kerona

Vocvdlmf cfmu. Get. lju. Exit pod. Get glass (at front of pod). E. E. E. N. (Up path on left. Stop halfway up and wait for tqjefs to drop before proceeding.) W. (If you get thirsty, open lju and drink water.)

On Bridge

(Move behind spd1 and wait until tqjefs is under it.) push rock. W. N. E. E. Walk between bsdift.

In Cave

Get rock. W. (Move against north wall, then west past grating.) Put spd1 in hole (on geyser). N. W. (Go left at cbd1 of cave). Use hmbtt (at beams) E. (through top exit). (At acid drops, wait for first two to fall simultaneously, then move past them and stop. Go when third drop falls.) E. Turn on hbehfs. E. (Listen to bmjfo in Hologram Room, who returns you to surface.)

Rocky Plateau to the Orrat's Cave

(Follow map to the cave and save before entering. Type "uispx dbo" but don't hit return, then enter cave and move behind rocks. Now hit return and go to piece of Orrat.) Get piece. (Follow map back to arches and return to Hologram Room.)

Hologram Room and Alien's Hideout

Drop piece. N. jotfsu dbsusjehf (in console). Get dbsusjehf. [Save] Enter skimmer. Turn key. (Dodge rocks until you reach town.)

Ullence Flats

Get key. Exit. (Wait for alien who wants to buy

skimmer.) No. (When he returns, say "yes.") N. Look around (behind building). Get cvdlbapjet. S. (Enter bar. After alien is blasted at slot machine, play until you have 250 buckazoids. Always bet the limit and save when your bankroll is increased. Then stand at bar.) Give coupon. Drink beer. Buy beer. Drink beer. Buy beer. Drink beer. (Exit bar. N. E.

Droids R Us and Tiny's Used Spacecraft

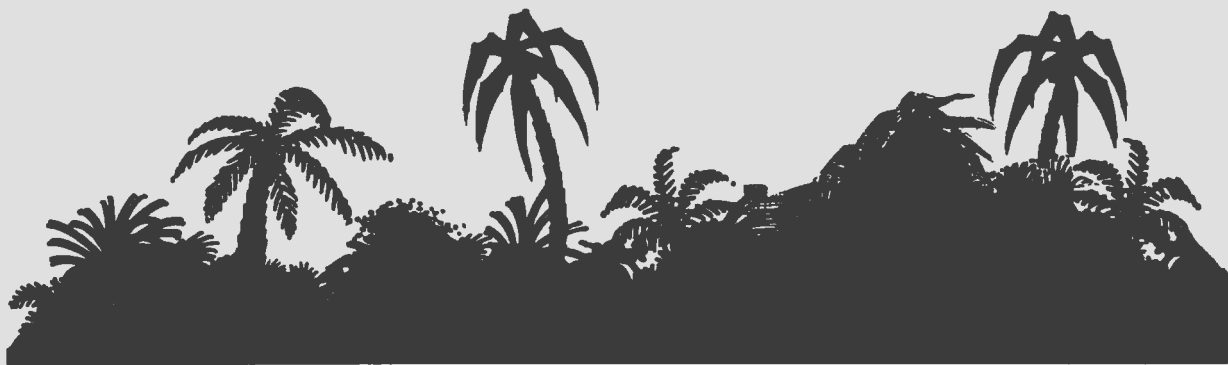
(Enter Droids R Us and go upstairs.) Buy droid (at top of stairs, then follow map to Tiny's and go north to tjmwfs tijq before he approaches you.) cvz tijq (after Tiny arrives). Enter ship. mpbe espje. ii (to droid). xfbk kfuqbd1 (when you reach Deltaur). Exit ship. (Fly to airlock door in center.) Open door. N. (to enter airlock door).

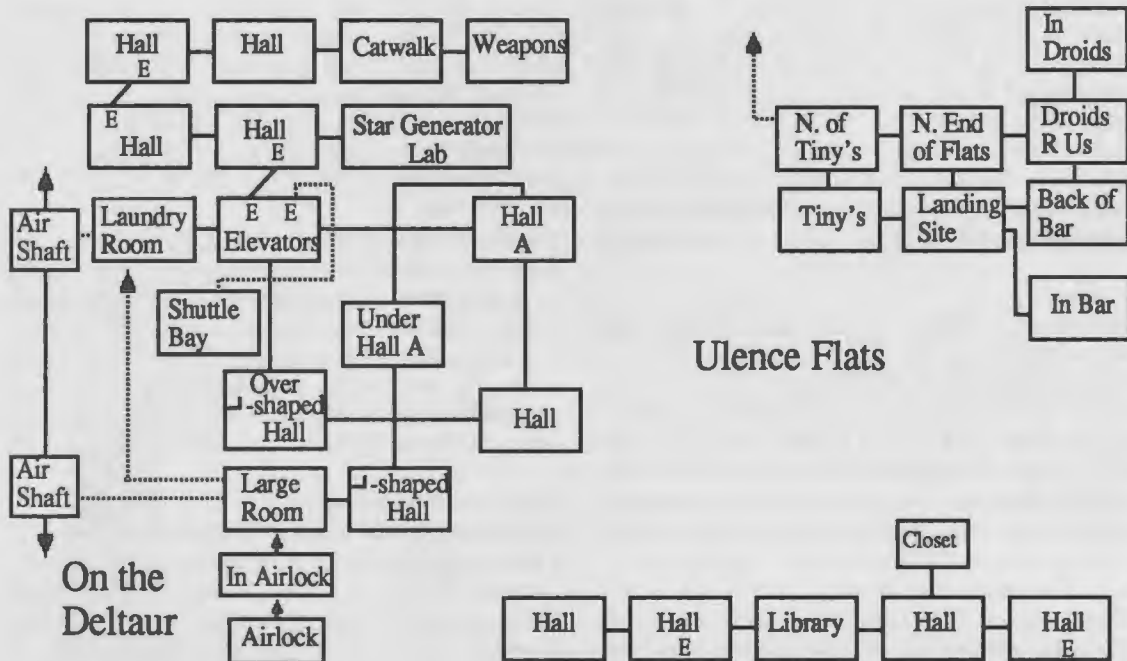
Onboard the Deltaur

(Wait on left side of door for droid to enter.) N. pqfo usvol. foufs usvol. pqfo usvol (after being carried off). Open epps (on washing machine). Enter nbdijof. Open door (after tbsjfo mfbwft). (Follow map to Catwalk.) Look at vojgpsn. E. Give je dbse. (When droid leaves, go to end of counter.) Get hsfobef. (Return to counter and get pulseray from droid.) W. espq hsfobef (over tbsjfo). [Save] (Follow map to Star Generator Room, firing pulseray at Sariens.)

Star Generator Room

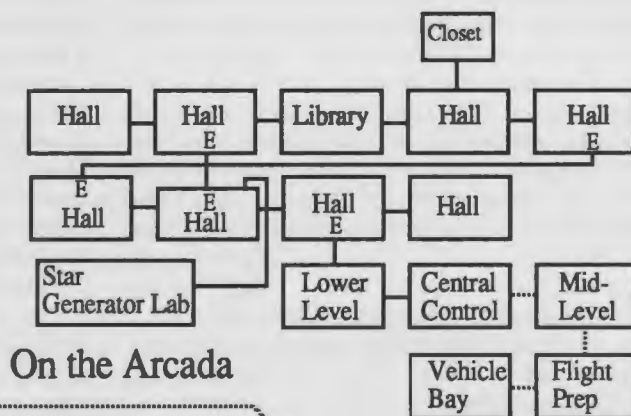
tfbsdi tbsjfo. Get device. qvti cvuupo. fybnjof qbofm (on console). (Select 6858, then hit enter.) Follow map to Shuttle Launch Bay (taking right elevator in Elevator Room. Enter ship). qvti cvuupo.



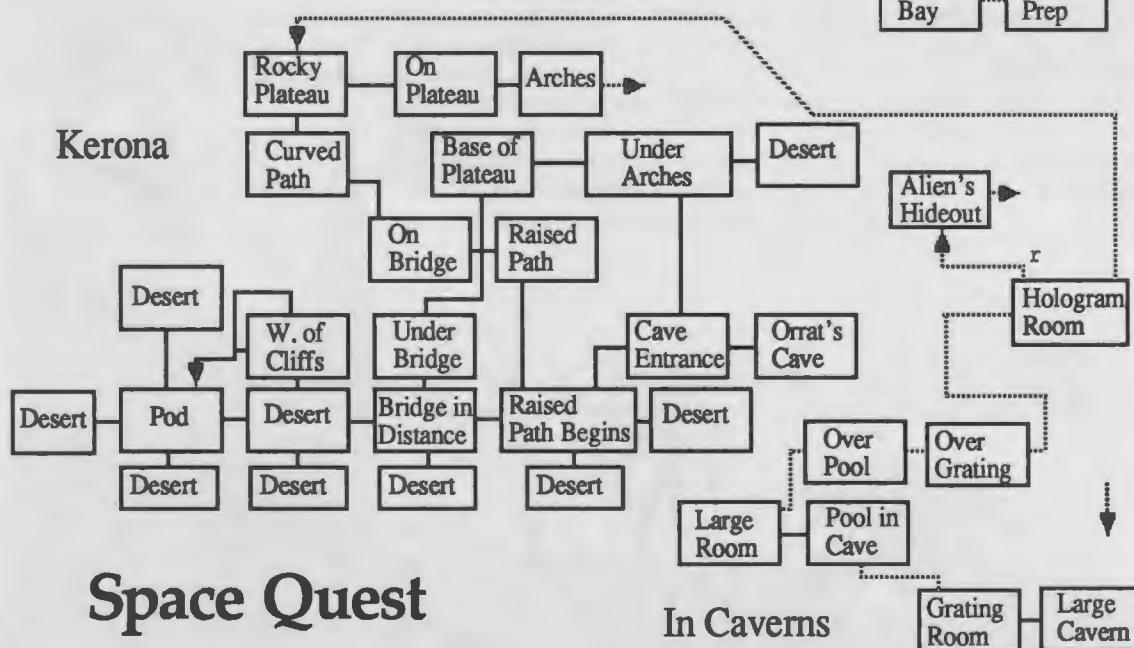


Ulence Flats

Notes: E = Elevator



On the Arcada



Space Quest

In Caverns

The Quest Buster's CODE

Use this table to decode clues. To make this process more convenient, photocopy it and place it beside the coded sections.

b = a

c = b

d = c

e = d

f = e

g = f

h = g

i = h

j = i

k = j

l = k

m = l

n = m

o = n

p = o

q = p

r = q

s = r

t = s

u = t

v = u

w = v

x = w

y = x

z = y

a = z

(Origin Systems hereby authorizes you to photocopy this page, and no other portion of this book, exclusively for this purpose.)