- 5 REM GET TEXT
- 10 ONERR GOTO 150: REM IF AN ERROR OCCURS GOTO LINE 150
- 20 DIM A\$(100): REM DIMENSION ROOM FOR 100 VARIABLES
- 30 R\$ = CHR\$ (13): REM RETURN
- 40 D\$ = CHR\$ (4): REM CONTROL-D
- 50 TEXT: HOME: REM SET SCREE N FOR TEXT MODE AND THEN CLE AR IT
- 60 INPUT "LIST WHAT TEXT FILE?
 ";N\$: REM ASK WHAT TEXT FIL
 E TO LIST
- 70 PRINT: PRINT "TYPE: CONTRO L-S TO STOP LISTING": REM DISPLAY MESSAGE
- 80 PRINT " ANY KEY TO CONTINUE": REM DISPLAY MES SAGE
- 90 PRINT: PRINT: POKE 34,6: REM
 SKIP TWO LINES AND THEN SET
 THE TOP OF THE SCREEN TO LI
 NE 6 TO PROTECT MESSAGES
- 100 PRINT D\$; "OPEN "; N\$: REM OPEN REQUESTED TEXT FILE
- 110 PRINT D\$; "READ "; N\$: REM P REPARE TO READ FROM THE OPEN ED TEXT FILE
- 120 FOR I = 1 TO 100: REM SET UP LOOP TO READ UP TO 100 VA RIABLES
- 130 : GOSUB 1000: REM GO TO THE SUBROUTINE AT LINE 1000 AND PROCESS CHARACTERS READ FROM THE TEXT FILE
- 135 : PRINT A\$(I): REM PRINT A STRING TO THE SCREEN
- 140 NEXT I: REM RETURNS BACK T O FOR LOOP FOR THE NEXT STRI NG A\$(I)
- 150 PRINT D\$; "CLOSE "; N\$: REM CLOSE THE OPEN TEXT FILE
- 160 TEXT: END: REM RESET SCR EEN POINTERS FOR PROPER TEXT MODE AND THEN END
- 999 REM READ A LINE OF TEXT
- 1000 GET C\$: PRINT C\$;: REM IN PUT ONE CHARACTER AT A TIME
- 1010 IF C\$ = R\$ THEN RETURN: REM
 STRING IS DONE WHEN A RETU
 RN IS ENCOUNTERED, SO RETURN
 TO LINE NUMBER THAT CALLED
 THIS SUBROUTINE
- 1020 A\$(I) = A\$(I) + C\$: REM BU ILD INPUT CHARACTERS INTO A STRING
- 1030 GOTO 1000: REM GO TO LINE 1000 AND GET ANOTHER CHARAC TER FROM THE TEXT FILE