LES MANLEY SEARCH FOR THE KING

Type: Animated Adventure **Difficulty:** Intermediate

Systems: Amiga (one megabyte), MSDOS (640K required, mouse optional; Ad Lib, CMS, Roland, Casio, "generic MIDI")

Company: Accolade

Les is reminiscent of a Sierra character, Leisure Suit Larry. A bungling bachelor whose job is rewinding videotapes at a small-time TV station, Les gets a shot at fame and glory when he sets out to win the station's promotional contest by finding an elusive rock 'n' roll star known as The King. Plenty of laughs will litter your trail as you journey through the streets of New York, to the casinos of Las Vegas, and on to The King's version of Graceland in a series of full-screen graphics that, along with the animated characters, are also reminiscent of Sierra's games. The parser is far smarter, understanding more words and more complex sentences, and the humor is original. Puzzles primarily consist of object manipulation and interacting with some of the wacky characters. There is little new or innovative in Les,



but you'll find a lot to enjoy, especially if your sense of humor is warped and your sense of logic sharp.

Walkthrough_

New York

In General

You may ask anyone about anyone else or anything. Frequently this produces clues or other things to ask about. Certain "ask about" questions are pertinent in certain situations, and these are specified in the solution.

Starting Out

Listen to radio. Walk behind desk. Open drawer. Look in drawer. Get thermos. Get lunch bag. Open lunch bag. Look in. Drop jar. Get jar. Open jar. Look in jar. Close jar. E. Open thermos. Fill thermos with water (at fountain). E E. Watch TV. Walk to desk and stand near keys.

Getting the Keys

19k boss for 71392. Wait till Stella diverts boss's attention. Get keys. W W. Unlock and open door. N. Look in toolbox. Get reporter's ID. S E. Walk to elevator. Press button. Look guard. Look dream. Get dream.

Scarf

Go to Outside Apartment. Go up steps. Ring bell. Show ID. Walk to couch. Sit on couch. Ask about weather. Ask for 9481. Show scarf. 9p3ll 9481 on scarf. E. Cl3mb f2nc2. Get scarf. W (five times).

Circus

In General

To enter areas, stand near a person or object and "look man/object." If you get a "not a good spot" message, move around until you find a good spot.

Circus Pass

W. (Outside trailer) Knock on door. Ask for work. S. Get shovel. Work. Drop shovel. N. Knock on door. Talk. Ask for ticket. E.

Madame Zarmooska

Walk near wagon. Look wagon. Walk on steps. K399 Zarmooska. Look candle. Take wax. Touch lizard. Take card.

Luigi and Helmut

Go to Strong Man southwest of the platform. Look man. Give w1x. Wait. Take rosin. N (to Little Man). Give 8721m to Helmut. Get Helmut. W.

Cape and Lions

Walk to Test-o-Strength. Look man. Walk to concession. Get popcorn. Enter Big Top. 874p p4pc47n. E. Give 7493n to Trapeze Artist. Get cape. W W.

Getting Helmut to Vegas

Return to m13lb4x outside Bus Station. 4p2n b4x and put H2lm5t in.

Going to Las Vegas

Return to Test-o-Strength. Look man. 9t1n8 4n pl1tf47m.

Las Vegas

Desert

Open mailbox. Get Helmut. E S. Answer phone. N. Open thermos. Drink water. W W N.

Lobby

Stand near Bernardo. **P1g2** F1b5l459. NW to pool.

Pool

W. Sit on lounge. Look woman. Wait. Get sunglasses.

Typical Room

E E E E to elevator. Enter. Press button. E N.

Bathroom

Look sink. Get floss. Exit bathroom. Look sign. Get sign. Turn sign over. Look sign.

Skeleton Key and Maid

Go near cart. Look cart. 93t on b28. Wait. Stand. Walk to hall door. Put sign on door. Walk near cart. Wait till the maid turns her back while making bed. Get key.

Penthouse

Return to elevator. Press button. W, then N to top of hot tub.

Hot Tub and the Receipt

Look tub. Look inside tub. Look drain. Look inside drain. T32 fl499 to Helmut. L4w27 Helmut into drain. Get 82nt1l fl499.

Suit

Go into cleaners and give receipt to Susie. Get suit.

Leaving Las Vegas

Leave hotel. Look. H3tchh3k2.

The Kingdom

Closed Gate

S. Walk to building in northeast corner. Bump into building and walk E until you're outside Red's Bar. Enter phone booth. Wear suit. Enter bar. Sing. Wait outside bar until you're told gates are open.

Banana

Enter gate and walk to mansion steps. Go to dining room. Look table. Look on table. Look fruit bowl. Look in fruit bowl. Get banana.

Secret Passage

Go upstairs to bedroom. Walk E to wall. Open b57215. Look in. Press button. Wait. 9l382 84wn p4l2. Wait. Release p4l2.

Kitchen

Walk to east side of counter. Open counter. Walk inside and go to east side. Look under counter. Get bread. Peel banana. Make sandwich. Exit through door to dining room.

Alarm

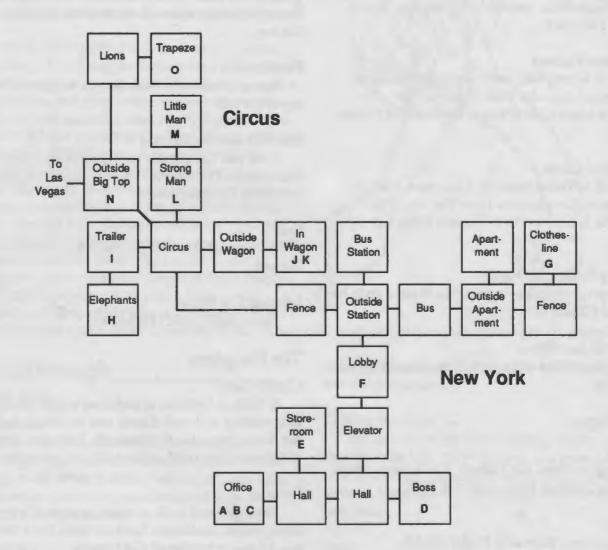
Stand on bearskin rug. Look inside mouth. Put H2lm5t in m45th.

Trophy Room

Walk behind rope. Get guitar. Look guitar. Fix guitar with fl499. Look case. Get microphone.

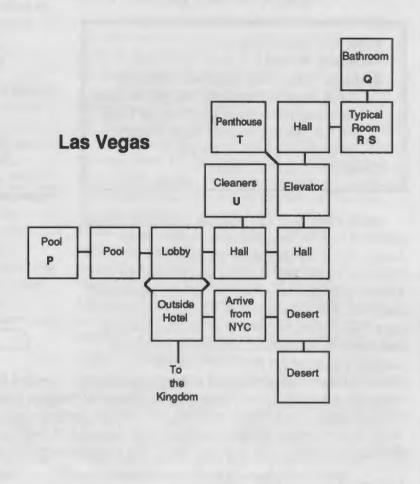
Last Act

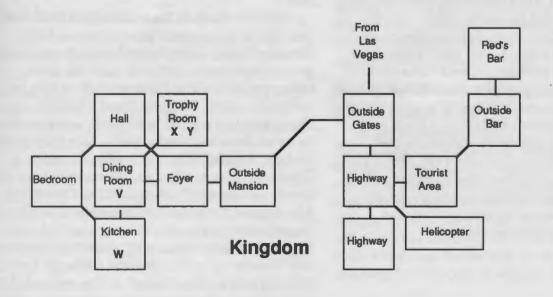
Return to Red's Bar and go inside. Sing. Sit back and watch the show.



Map Key

- A Lunch bag
- B Jar of peanut butter
- C Thermos
- D Keys
- E Reporter's ID
- F Dream
- G Scarf
- H Shovel
- I Ticket
- I Wax
- K Resurrection card
- L Rosin
- M Helmut
- N Popcorn
- O Cape
- P Sunglasses
- Q Dental floss
- R Sign
- S Skeleton key
- T Receipt
- U White suit
- V Banana
- W Loaf of bread
- X Guitar
- Y Microphone





Some boldface words appear to be gibberish. They are key words hidden in the QuestBusters code so that you can't read them just by glancing at them (and find out something you don't want to know). A

(and find out something you don't want to know). A new, easier code was devised for this book. Instead of having to decode every letter in a boldfaced word, you need only decode the vowels and several of the consonants by using the following code chart:

1 = a	6 = y
2 = e	7 = r
3 = i	8 = d
3 = i 4 = o 5 = u	8 = d 9 = s