



APPLE VERSION  
BY  
WARREN SCHWADER

## SAMMY'S HAIRDRESSER AND SOUND COORDINATOR: COURTNEY SMITH

Sammy's hair bounces along as he does incredible things—things that even Sammy thought were impossible.

He bounces on the trampolines like a pro; he swings from trapezes without any problem. He avoids obstacles as though they were avoiding him instead.

The others audition; Sammy performs. He's making it big: He's the next new STAR!!

### LOADING INSTRUCTIONS Disk

1. Label side up with your thumb on the label, insert the SAMMY LIGHTFOOT disk into the drive; close the door to the drive.
2. Turn on the power to the computer and monitor.
3. The banner (title) pages will appear on the screen. If no key is pressed, a demonstration game will begin. Follow the prompts on the screen.

### OPTIONS

The control options have been set by the program. However, they can be changed. To get to the option page, you must do a ◀CTRL O▶ anytime after the title pages have been displayed.

To change options, use the ◀SPACEBAR▶ to move the arrow to an option. Then, press ◀RETURN▶ to select the type of option, and go on to the next one. The preset options below are underlined.

Option	Type of Option
Number of players	<u>1 Player</u> or 2 Players
Type of control - Player 1	Joystick/Paddle 0/Paddle 1/ <u>Keyboard</u>
Type of control - Player 2	Joystick/Paddle 0/Paddle 1/ <u>Keyboard</u>
Sound effects	<u>On</u> or Off - Must be On to hear tunes
Start of scene tunes	<u>On</u> or Off - Sound effects must be On
Reset high scores	PRESS ◀RETURN▶ (To do this)
Starting level - Player 1	<u>Level 0</u> - 6
Starting level - Player 2	<u>Level 0</u> - 6
Save options indefinitely	PRESS ◀RETURN▶ (To do this)
Play SAMMY LIGHTFOOT	PRESS ◀RETURN▶ (To resume or restart game)

### CONTROLS

SAMMY LIGHTFOOT can be played by one or two players. It can be controlled with the keyboard, joysticks, paddle 0 or paddle 1.

#### Keyboard

SAMMY LIGHTFOOT may be played by left-handers or right-handers equally as well. The keys to be used are as follows;

MOVE LEFT STOP/LET GO MOVE RIGHT

Right-handed	J	K	L
Left-handed	S	D	F

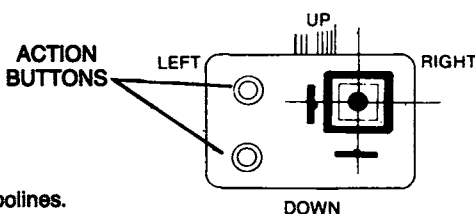
The ◀SPACEBAR▶ is to be used by both left and right-handed players. It is used to:

1. Jump over objects.
2. Hang onto ropes.
3. Gain altitude on trampolines.
4. Start elevator lifts.
5. If it is pressed again, it will cause Sammy to let go of the ropes and to coast on the trampolines.

#### Joystick

Move joystick left, right or back to center. The buttons can be used to:

1. Jump over objects.
2. Hang onto ropes.
3. Bounce higher on trampolines.
4. Start elevator lifts.
5. Release button to let go of ropes and to coast on the trampolines.



#### Paddles

Use the paddles to move left and right, and use the button to do the same as the joystick buttons described above. Turn the paddle to about the center to stop Sammy.

### SPECIAL KEYS

◀ESC▶	Pause (Any nonspecial key will continue game after Pause.)
◀CTRL R▶	Restart game.
◀CTRL S▶	Toggles sound between Apple speaker and cassette output jack.
◀CTRL O▶	Option Menu (Some new changes will not occur until a new game is started.)
◀CTRL Q▶	Quits game and displays top 10 list. If no key is pressed, the game goes into the Demonstration Mode.

### HOW TO PLAY GAME

#### Scene One

There are three scenarios. There are 12 different difficulty levels for each scenario. In Scene One, use the trampolines to gain altitude. Jump on them to start bouncing. Hold the button in to jump higher and release it to just see Sammy's hair bounce.

To cross the chasms, to escape bouncing balls or to gain altitude, swing on the trapezes and do incredible things. Avoid those circus balls, or you will get your wig whirled. If you don't, you may have to see your hairdresser.

There is also a pressure sensitive switch to the right of the top rope. To turn the top rope on, step on this switch. You must do this to challenge that crazy pumpkin who is wearing sunglasses.

#### Scene Two

In Scene Two, you must dodge falling plungers, make it across disappearing platforms, and then you will have to travel on top of the plungers just to take a ride on a flying carpet. That's not all! Be careful; you're in for the ride of your life!!

#### Scene Three

In order to challenge the cool pumpkin in this scene, you must avoid all of the hammers, the puff balls, and make it safely to the elevators. All this for the thrill of crossing a huge flaming pit on a trapeze. But, you had better take care and avoid getting your hair singed.

### SCORING

The faster you make all the correct moves, the higher your score will be. You get 4 men per game. The indicators next to the player's score will show how many men are in reserve.

Even if your bonus goes down to zero, you will not lose. You will just fail your audition.

If YOU qualify to be called a STAR, you will be allowed to etch your initials into the SAMMY LIGHTFOOT Hall of Fame.

### SPECIAL FEATURES

To bypass the banner page,

PRESS ◀ESC▶ Immediately after disk begins to spin in the drive during the loading process.