HOW TO LOAD
THE UPPER REACHES OF APSHAI
DUAL FORMAT DISK

APPLE

Boot up your Temple of Apshai disk following the loading instructions that came with your game. At the point where the computer asks you which level you wish to explore, remove your Temple disk and insert The Upper Reaches of Apshai disk. Type in a number between 1 and 4 and hit the "Enter" key. You are now ready to begin play. At some point before leaving the Dunjon, you must remove The Upper Reaches of Apshai disk and put back in The Temple of Apshai disk* This is a 13 sector disk. If your machine is 3.3 DOS, you will need to muffin the program first.

TRS-80

Boot up your Temple of Apshai disk following the loading instructions that came with your game. At the point where the computer asks you which level you wish to enter, remove your Temple disk and insert The Upper Reaches of Apshai disk. Type in a number between 1 and 4 and hit the "Enter" key. Following that, the screen will say: LOADING DUNJONMASTER. You will then get a BREAK IN 6 message. Your disk is not defective. At this point, simply take out The Upper Reaches of Apshai disk and reinsert The Temple of Apshai disk into the disk drive and type: RUN"DM" and you are ready to begin play.**

*To save a game or a level, use The Upper Reaches of Apshai disk.

**This loading technique may seem cumbersome, but we did not have expansion kits in mind when we created The Temple of Apshai.