



**BERKNIP, Oldest Active Necromancer**  
(662-750, 841-present)

# BERKNIP

*"No one weeps for  
a necromancer."*

Survived by 7 children and 39  
grandchildren in 750 G.U.E.  
(he has since out-relived  
them)

Greatest skill: assisting historical  
biographers

Hobby: antiques (making and  
collecting)

Inexplicably afraid of swords and  
powdered milk

Vegetarian (adapted nitfol spell  
for raw oysters and crispy  
whole fish)

Double Fanucci handicap:  
unmeasurable



**BARSAP, Royal Magician**  
(Turned into a newt, 972)



# BARSAP

*"The hardest trick is  
making it look easy."*

First performed before royalty, 850

Appointed Royal Magician, 875

Greatest skills: juggling, creative  
accounting

Guild membership revoked for  
dues evasion, 960

Last book read: "Magic with  
Mirrors"

Double Fanucci handicap: 19




DIMITHIO OF BORPHEE, "The Cheerful Sorcerer"  
(Founder of the Borphee Enchanter's Guild)





# DIMITHIO OF BORPHEE

*"Magic doesn't have to be great  
to be useful, nor does magic have  
to be useful to be great."*



Studied under Yooman, the  
Musician Mage  
Animal lover (adapted nitfol spell  
for egg-laying mammals)  
Tremendously well read and  
good natured  
Greatest skill: fireworks displays  
Despised by Holnac the Cynic  
Double Fanucci handicap: 127







GUSTAR WOOMAX, Chronicler of Magic

# GUSTAR WOOMAX

*"If history can teach us the  
difference between good and  
bad magic, it can teach us  
anything."*

Author of "A Brief History of  
Magic," "Bizboz at Galepath,"  
"Mage versus Archmage,"  
"Revenge of the Dornbeasts,"  
"The Granola Riots"  
(co-authored by Wilbar  
Memboob), and "The Coconut  
of Quendor: Reality or  
Illusion?"

Born in Greater Borphee, 880  
Attended G.U.E. Tech, 907-911  
Favorite author: Bizboz  
Greatest skill: none known  
Double Fanucci handicap: 620







BARBEL OF GURTH, Arbiter, Diplomat



# BARBEL OF GURTH

*"When I was a boy, I was told  
that any Enchanter could become  
a Guildmaster. Now I'm  
beginning to believe it."*



Son of Delbor, advisor to  
Lord Dimwit Flathead  
Inventor of the golmac spell  
Guildmaster of Gurth City  
chapter since 933  
President of GAC (Gurth Arbiters  
Congress)  
Greatest skills: arbitrating,  
speaking in tongues  
Responsible for restoration of  
high enchantment dues  
Double Fanucci handicap: 42

