SPECIAL INSTRUCTIONS THE TEMPLE OF APSHAI FOR 32K APPLE II WITH APPLESOFT IN ROM

The enclosed program cassette is designed for use with a 48K APPLE II and APPLESOFT on cassette. To run your Temple of Apshai program on a 32K APPLE II or APPLE II PLUS, you <u>must</u> have APPLESOFT in ROM. (APPLE II PLUS systems automatically meet this requirement.)

If you have APPLESOFT in ROM, the following program changes must be made:

I. LOADER PROGRAM

The first program on side A of the cassette is LOADER. Type LOAD to get this program into memory. Then change the following lines to read <u>exactly</u> as shown:

- 10 IF PEEK(104) = 64 THEN 30
- 20 POKE 103,1: POKE 104,64: POKE 16384,0

Now SAVE the new LOADER program on a blank cassette. When the save is complete, set the cassette aside. DO NOT REWIND IT.

II. INNKEEPER PROGRAM

LOAD the second program on side A of the original cassette. This is the INNKEEPER program, and must be modified exactly as shown:

75 KA = 4194: Q = 60: KB = KA + 2251

Reinsert the cassette you used to save the modified LOADER program and SAVE the modified INNKEEPER program onto it. Again, remove the cassette and set is aside without rewinding it.

III. DUNJONMASTER PROGRAM

Load the final program (DUNJONMASTER) on side A of the original cassette. Modify the following lines in this program <u>exactly</u> as follows:

- 7 KA = 4194
- 35 DATA 169,32
- 37 DATA 64,208,209,96
- 40 FOR I = 7936 TO 7993: READ J: POKE I,J: NEXT
- 65 HOME: TEXT: FOR I = 1 TO 45: NEXT: POKE -16304,0: RETURN
- 4001 CALL 7936: GOSUB 80
- 20030 POKE 60,0: POKE 61,8: POKE 62,1: POKE 63,8: CALL -259: POKE 60,0: POKE 61,8: POKE 62,PEEK(2048): POKE 63,PEEK(2049) + 8: CALL -259
- 20031 POKE 60,98: POKE 61,16: POKE 62,32: POKE 63,25: CALL -259: I1 = PEEK(4194): PRINT "LEVEL ";I1;" FOUND": IF I1 I THEN 20030
- 25000 HGR: POKE -16302,0: HCOLOR=7: SCALE=1: ROT=0

Again, reinsert the cassette on which you saved the two previous programs and SAVE the new DUNJONMASTER on it. This completes the program modifications.

When you run your 32K version of the Temple of Apshai, load the data files from the second side of the original cassette when you are prompted to do so by the program.