

# ALI-BABA AND THE 40 THIEVES

**Company:** Quality Software

**Suggested Retail:** \$32.95

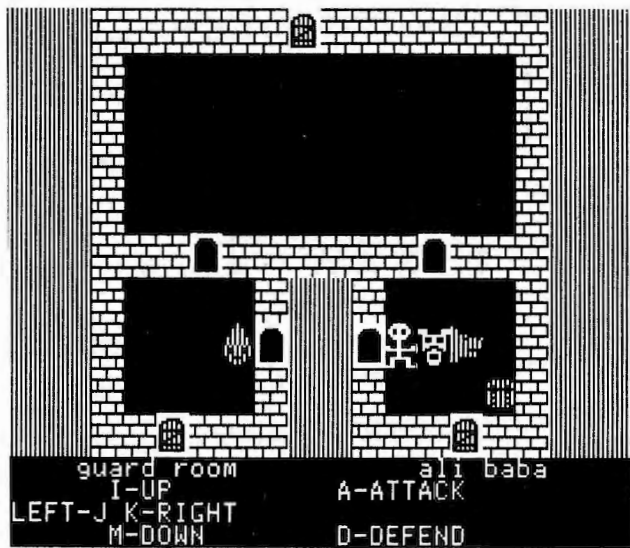
**Type:** Originally the all-text game called *Fracus*, this fantasy has colorful Hi-Res graphics and sound and has undergone extensive modification.

**Description:**

This light-hearted combat game takes place in a medieval setting. You beat up monsters, find treasure to buy more effective weapons and armor, and ultimately rescue the Princess Buddir. You face an endless procession of assault-minded thieves and assorted monsters. However, you do have a host of allies on your side, and sometimes the indiscriminate baddies even clobber each other. You can just sit back and watch, and often listen to lots of music.

**Playability:**

No single solution to this fantasy adventure exists, so none is provided beyond the map. One or more players can play with paddles or keyboard. I suggest annotating your map as a means of keeping tabs on the many hidden doors, chutes, and strange goings-on.



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